University of Munich

Department "Institute for Informatics" Education and Research Units Media Informatics Prof. Dr. Heinrich Hußmann

Master Thesis

Web-Based Creator for Activity Sculptures

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Working Time: 1. 12. 2014 to 1. 6. 2015

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Acknowledgements

Zusammenfassung

Kurzzusammenfassung der Arbeit, maximal 250 Wörter.

Abstract

Short abstract of the work, maximum of 250 words.

Task Definition Kopie der Original-Aufgabenstellung I confirm that I indepently prepared the thesis and that I used only the references and auxiliary means indicated in the thesis. Munich, May 11, 2015

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1 INTRODUCTION

Introduction

1 Introduction

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- 1.2 Problem definition
- 1.3 Goals
- 1.4 Content overview

1.4 Content overview 1 INTRODUCTION

2 BACKGROUND & RELATED WORK

Background & Related Work

2 Background & Related Work

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- 2.1.1 Usability Aspects
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Prototype Design

3 Prototype Design

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Implementation

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- 5 User Study
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6 CONCLUSION

Conclusion

6 Conclusion

7 FUTURE WORK

Future Work

7 Future Work

Appendix

- **A** Online Questionnaire
- **B** User Study Results
- **B.1** Questionnaire Results
- **B.2** Heat Map Images
- **C** Prototype Sketches
- **C.1** Sculpture Prototypes
- **C.2** Web Configurator Prototypes
- **D** Code Snippets

Contents of the enclosed CD

Thesis

- LATEX Document
- PDF File

Presentations

- Initial presentation
- Final presentation

Activity Sculpture Web Configurator

- Prototype sketches
- Source code
- Gitlab and Github mirrors
- Instructions for deployment
- Login Data

Sculptures

- Prototype sketches
- .stl 3D print ready example files

User Study

- Questionnaire
- Results
- Heat map images

References