# **WALTER KIBET**

## **PRODUCT DESIGNER**

Portfolio: https://walterkibet.onrender.com/

CONTACT

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Nairobi, Kenya

An award-winning Product Designer with 2 years of experience in designing B2B, B2C fintech products and design systems for startups, skilled in user research, user testing, wireframing, prototyping, design systems and visual design tools such as Figma and Adobe XD. I love working on experiences that address the needs of different people. I am looking for a role where I can contribute my design expertise to meaningful projects, while expanding my skills in creating innovative, accessible, and user-focused



### **SKILLS**

digital products.

### **TECHNICAL**

User research.

Usability testing.

Wireframes.

Prototypes.

Figma, Adobe XD.

Adobe Creative

suite.

Design systems.

Design Tokens.

**WCAG** 

Accessibility.

Design

Documentation.

Developer handoff.

HTML, CSS,

JavaScript, React.

### **SOFT**

Collaboration.

Good

communication.

Problem solving.

## WORK EXPERIENCE

### **PRODUCT DESIGNER - Palpeer**

### **AUGUST 2024 – SEPTEMBER 2025**

- Lead the design for currency exchange mobile app and admin dashboard leading to a successful launch of the product and high adoption rate.

  Conducted user research, including interviews and surveys, to gather insights and inform design decisions.
- Developed wireframes and interactive prototypes using Figma for admindashboard, website and mobile app.

Iterated designs based on user feedback after usability testing to ensure seamless user experience.

Collaborated with cross-functional teams to ensure design align with project goals and technical feasibility.

Create a scalable design system solidifying visual and typographic consistency across the platform's UI and increased project delivery speed by 150%.

### **EDUCATION**

### **USER EXPERIENCE DESIGN**

JUNE 2023 – DECEMBER 2023.

ONLINE ON COURSERA.

### **DIPLOMA IN INFORMATION TECHNOLOGY**

JANUARY 2023 - JULY 2024

**ELDORET TECHNICAL TRAINING INSTITUTE** 



### **LANGUAGES**

**ENGLISH** 

KISWAHILI

### **AWARDS & ACHIEVEMENT**

Award - 4<sup>TH</sup> Runners up.

Hackathon competition

### **Achievement**

Lead the team of 5 in designing health and wellness app during hackathon competition and our team won the top prize for the best user experience.