

**FEITIAN**

aR530 developer's Guide  
For Android



V1.1

## Revision History:

Date	Revision	Description
Jan, 2014	1.0	First version
13 <sup>th</sup> , May, 2014	1.1	1. Removed MSR card support 2. Support find Specify card type 3. Add get reader hardware ID and firmware version
26 <sup>th</sup> , May, 2014	1.2	1. Add error code 2. Modify API parameter
28 <sup>th</sup> , May, 2014	1.3	Add GetCardInfoData() API
30 <sup>th</sup> , May, 2014	1.4	Add comments in get card type API
11 <sup>th</sup> , June, 2014	1.5	Change manual name to aR530

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# Chapter 1. Overview

This chapter describes how to develop applications through aR530 SDK, including the development interfaces supported by the product (aR530) and how to develop applications based on these interfaces.

FEITIAN aR530 is NFC only contactless reader specially engineered to accommodate a range of smart card applications. Developers use it as a platform to generate and deploy related products and services. Moreover, FEITIAN aR530 is a terminal unit which is seamlessly integrated to all major systems of operation. Additional features such as the built-in inclusive support for different smart card interfaces has facilitated the wide scale and cross industry adoption of aR530.

aR530 suits customers where security concerns are the most salient and satisfies the demand for a flexible solution for ID authentication, e-commerce, e-payment, information security and access control.

## Chapter 2. Features

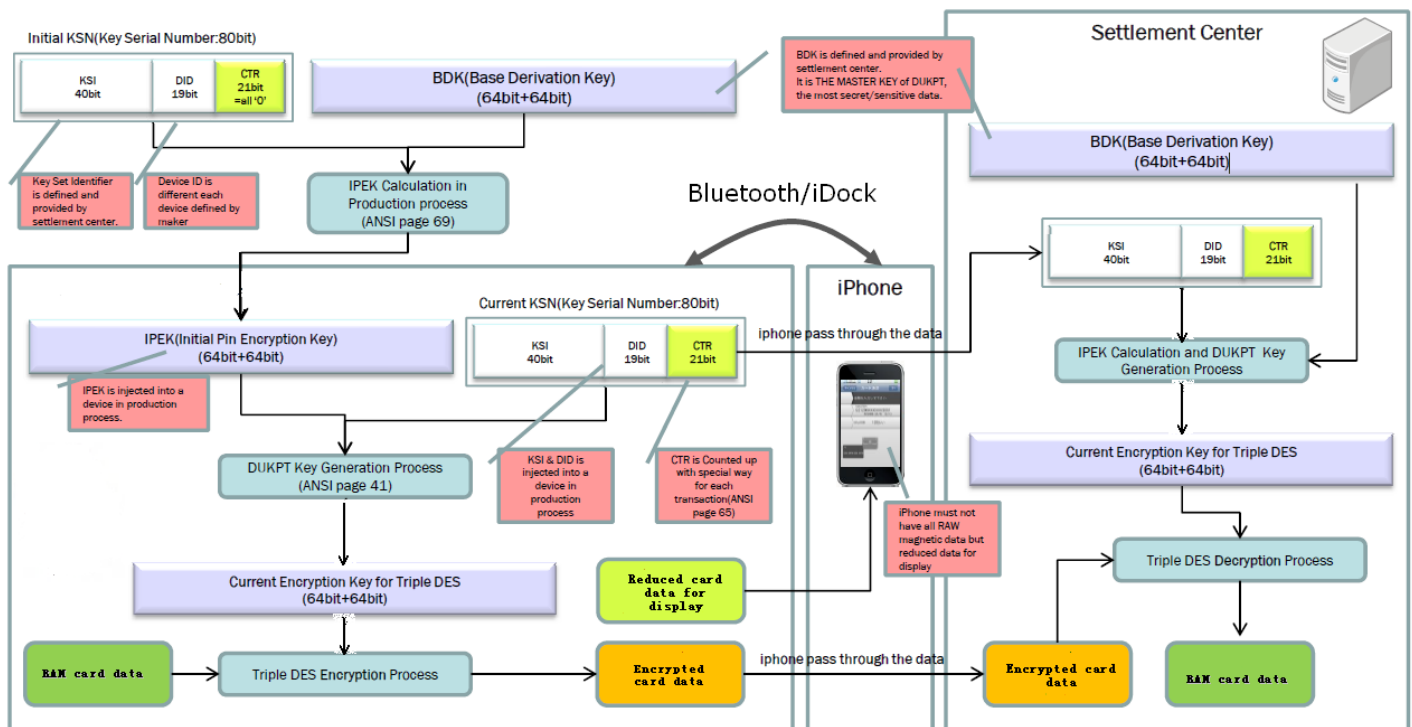
The new reader has been published, included key management and data space.

More security

DUKPT (Derived Unique Key per Transaction) is a key management scheme in which for every transaction, a unique key is used which is derived from a fixed key. Therefore, if a derived key is compromised, future and past transaction data are still protected since the next or prior keys cannot be determined easily. DUKPT is specified in ANSI X9.24 part 1.

We through below picture to give customer a clear concept of DUKPT:

<http://en.wikipedia.org/wiki/DUKPT>



Features:

Contact part:

1. Support magnetic strip card
2. Audio jack compatible to different mobile OS
3. Support track 1,2,3 and key management with DUKPT(3DES&AES)

4. Low battery consumption
5. Micro-USB port for pass-through charging

Contactless part:

1. Firmware supports upgrading in encryption
2. Supports contactless smart cards compliant with ISO 14443 type A and type B, Mifare card, Felica.
3. Through beeper and light to informed card status

Battery usage cycle:

Status	Power consumption	Hours of use
Standby	23mA	20h
FEITIAN CPU Card	73 mA	4.5h
HongKong Octopus Card	66 mA	5h
Felica	81 mA	4h
Mifare card	72 mA	4.5h

We provide three lights which is red/blue/yellow, each means charge battery/low battery/card status.

Card status light – blue color light

Number	Progress	Status
1	No card	Light OFF
2	Card detected	Light ON



## Low battery light – yellow color light

Number	Progress	Status
1	Full battery	Light OFF
2	Low battery	Light ON

## Charge battery light – red color light

Number	Progress	Status
1	Charging completed	Light OFF
2	Charging	Light ON

## Chapter 3. Definitions

### 3.1 Error codes

The following is a list of commonly used errors. Since different cards produce different errors they must map over to these error messages.

//The firmware return status

```
public String errContent(int errCode) {  
  
    switch (errCode) {  
  
        case Card.CODE_FAIL:  
  
            return "Fail";  
  
        case Card.CODE_DEVICE_NOT_AVAILABLE:  
  
            return "device is not available";  
  
        case Card.CODE_CARD_NOT_CONNECTED:  
  
            return "card is not connected";  
  
        case Card.CODE_DEVICE_COMM_ERROR:  
  
            return "communication error";  
  
        case Card.CODE_PARAM_ERROR:  
  
            return "illegal parameters";  
  
        case Card.CODE_TIMEOUT:  
  
            return "timeout";  
  
        default:  
  
            return "unkown error " + errCode;  
  
    }  
  
}
```

## 3.2 Card type

Can through card type to choose specify card

```
//The firmware return status  
Class Card have below member objects  
Card.CARD_TYPE.A_CARD  
Card.CARD_TYPE.B_CARD  
Card.CARD_TYPE.Felica_CARD  
Card.CARD_TYPE.A_M1_CARD  
Card.CARD_TYPE.B_M1_CARD  
Card.CARD_TYPE.Topaz_CARD
```

Through call `FTNFC_connect(Card.Type)` to choose specify card, more information, please follow FEITIAN sample code

## Chapter 4. API Reference

### 4.1 Initial function

**Synopsis:**

```
public native static int initial (Context con);
```

**Parameters:**

Context con                    IN    the type must be 1 or 2, more information, please follow sample code

**Description:**

Initial context and environment before using

**Example:**

More information, please follow sample code.

**Returns:**

Reference errContent API

### 4.2 Release function

**Synopsis:**

```
public native static int release ();
```

**Parameters:**

NULL

**Description:**

Initial environment before use

**Example:**

More information, please follow sample code.

**Returns:**

Reference errContent API

### 4.3 Get reader hardware serial number and firmware version

#### 4.3.1 GetDeviceID

**Synopsis:**

```
public int GetDeviceID(byte[] deviceID, JKeyInt len);
```

**Parameters:**

DeviceID                    out    using to saved reader hardware serial number

Len          out          Return length of hardware serial number

**Description:**

This function get device serial number from reader.

**Example:**

More information, please follow sample code.

**Returns:**

Reference error code section

### 4.3.1 GetDevicID

**Synopsis:**

```
public int GetFirmwareVersion(byte[] version, JKeyInt len);
```

**Parameters:**

version          out          using to saved reader firmware version  
Len          out          Return length of firmware version

**Description:**

This function get device firmware version from reader.

**Example:**

More information, please follow sample code.

**Returns:**

Reference error code section

## 4.4 Contactless section

### 4.4.1 FTNFC\_connect

**Synopsis:**

```
public int FTNFC_connect(Card.CARD_TYPE[] cardTypes, int timeout);
```

**Parameters:**

Card.card\_type[]     in        input array of card type

Card type can be below:

Card.CARD\_TYPE.A\_CARD

Card.CARD\_TYPE.B\_CARD

Card.CARD\_TYPE.Felica\_CARD

Card.CARD\_TYPE.A\_M1\_CARD

Card.CARD\_TYPE.B\_M1\_CARD

Card.CARD\_TYPE.Topaz\_CARD

Timeout     in        timeout while in scan card (second) at list 1 second

**Description:**

This function using to connect specify card

**Example:**

More information, please follow sample code.

**Returns:**

Reference error code section

### 4.4.2 FTNFC\_transmitCmd

**Synopsis:**

```
public native static int FTNFC_transmitCmd (byte[] sendData, byte[] recvData);
```

**Parameters:**

sendData        IN     command which will send to card

recvData        OUT    return data from card

**Description:**

This function use to do transfer data between reader and card.

**Example:**

More information, please follow sample code.

**Returns:**

Please check error section

### 4.4.3 FTNFC\_disconnect

**Synopsis:**

```
public native static int FTNFC_disconnect ();
```

**Parameters:**

NULL

**Description:**

This function use to disconnect reader.

**Example:**

More information, please follow sample code.

**Returns:**

SUCCESS                      Successful

### 4.4.4 FTNFCCardType

**Synopsis:**

```
public Card.CARD_TYPE FTNFC_cardType();
```

**Parameters:**

NULL

**Description:**

Return current card type, after FTNFC\_connect to call

**Example:**

More information, please follow sample code.

**Returns:**

SUCCESS                      Successful

### 4.4.5 GetCardInfoData

**Synopsis:**

```
public byte[] GetCardInfoData();
```

**Parameters:**

NULL

**Description:**

Return connected card information

**Example:**

More information, please follow sample code.

**Returns:**

Reference error code section

**Notice:**

A: return null if without any card connect

B: If the card connected, then return byte array which describe card information

Card type	Return data				
Type A	0x0A	Sak	Uid_len	UID	
	Type A	1 byte	Length of card UID	Card UID	
Type B	0x0B,ATQB,0x04,PUPI				
	0x0B	ATQB		0x04	PUPI
	Type B	1 byte(the first four bits means maximum frame length, after four bits means protocol type)		Length of PUPI	4 bytes PUPI data
Felica card	0x0C	0x00	0x10	felica_id	pad_id
	Felica	1 byte reserve	16 bytes data	8 bytes felica id	8bytes pad id
Topaz card	0x0D	ATQA	id		
	Topaz	1 byte	Topaz card ID		



## 4.5 Mifare card section

### 4.5.1 GeneralAuthenticate

**Synopsis:**

```
public int GeneralAuthenticate(int blockNum, int keyType, byte[] key)
```

**Parameters:**

blockNum	IN	block number which will do operation
keyType	IN	key's type
key	IN	Key's byte code

**Description:**

To do authenticate for operation block

**Example:**

More information, please follow sample code.

**Returns:**

SUCCESS	Successful
Others	fail

### 4.5.2 ReadBinary

**Synopsis:**

```
public int ReadBinary(int blockNum, byte[] data, int size)
```

**Parameters:**

blockNum	IN	block number which will do operation
data	OUT	return data which will be read
size	IN	size of how many data will be read

**Description:**

This function use to read block data

**Example:**

More information, please follow sample code.

**Returns:**

SUCCESS	Successful
Others	fail

### 4.5.3 ClassicBlockInitial

**Synopsis:**

```
public int ClassicBlockInitial(int blockNum)
```

**Parameters:**

blockNum	IN	block number which will do operation
----------	----	--------------------------------------

**Description:**

To do initial of specify block

**Example:**

More information, please follow sample code.

**Returns:**

SUCCESS	Successful
Others	fail

#### 4.5.4 ClassicReadValue

**Synopsis:**

```
public int ClassicReadValue(int blockNum, int[] valueAmount);
```

**Parameters:**

blockNum	IN	block number which will do operation
valueAmount	OUT	output block value into array

**Description:**

To read block value from card

**Example:**

More information, please follow sample code.

**Returns:**

For the error code, please follow error section

#### 4.5.5 ClassicStoreBlock

**Synopsis:**

```
public int ClassicStoreBlock(int blockNum, int valueAmount);
```

**Parameters:**

blockNum	IN	block number which will do operation
valueAmount	IN	output block value into array

**Description:**

To write value into block

**Example:**

More information, please follow sample code.

**Returns:**

For the error code, please follow error section

#### 4.5.6 ClassicIncrement

**Synopsis:**

```
public int ClassicIncrement(int blockNum, int valueAmount);
```

**Parameters:**

blockNum	IN	block number which will do operation
valueAmount	IN	Plus the value of the required

**Description:**

Plus the value opeartion

**Example:**

More information, please follow sample code.

**Returns:**

For the error code, please follow error section

### 4.5.7 ClassicDecrement

**Synopsis:**

```
public int ClassicDecrement(int blockNum, int valueAmount);
```

**Parameters:**

blockNum	IN	block number which will do operation
valueAmount	IN	Minus the value of the required

**Description:**

Minus the value opeartion

**Example:**

More information, please follow sample code.

**Returns:**

For the error code, please follow error section

## 4.6 Reader (plug-in/out) monitor function

### 4.6.1 OnInsertHeadSet

**Synopsis:**

```
public void OnInsertHeadSet ();
```

**Parameters:**

NULL

**Description:**

When audio jack insert to Phone then will execution this function

**Example:**

More information, please follow sample code.

### 4.6.2 OnInsertHeadSet

**Synopsis:**

```
public void OnPullHeadSet ();
```

**Parameters:**

NULL

**Description:**

When audio jack plug out from Phone then will execution this function

**Example:**

More information, please follow sample code.

## Notice:

Add the uses-permission:

```
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
```

```
<uses-permission android:name="android.permission.READ_PHONE_STATE" /> <!-- Get phones status -->
```

```
<uses-permission android:name="android.permission.RECORD_AUDIO" /> <!-- Play voice -->
```

In the AndroidManifest.xml More information, please follow sample code folder which name is "AndroidManifest.xml".