

**STRV**

# ANDROID KEYSTORE SYSTEM

REAL LIFE - USE CASE

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“The Android Keystore system lets you store cryptographic keys in a container to make it more difficult to extract from the device.”



[developer.android.com](https://developer.android.com)

# KEYSTORE SYSTEM API NOTES

## **SINCE API 18 - Keystore Provider**

- Let individual app store its own credentials that only the app itself can access.

## **SINCE API 14 - KeyChain**

- Allows several apps to use the same set of credentials with user consent.

## **SINCE API 1 - Keystore**

- SpongyCastle - repackaged BouncyCastle for Android

# KEYSTORE PROVIDER API NOTES

## SINCE API 18

- Known vulnerability without known patches.

## SINCE API 19

- Still needs custom handling of LockScreen. App needs Admin privileges to force lock-screen.

## SINCE API 21

- Still needs to force LockScreen manually, but using standard KeyguardManager .

## SINCE API 23

- Ability to define LockScreen force during key-pair generation.
- Addition symmetric cryptography (AES,HMAC)
- Enhancement for hardware-backed Keystore and many others...

**KEYSTORE**  
USED  
USE-CASE

**ENCRYPT**  
**DECRYPT**  
SIGN  
VERIFY



Encrypt/Decrypt secret  
using Android Keystore

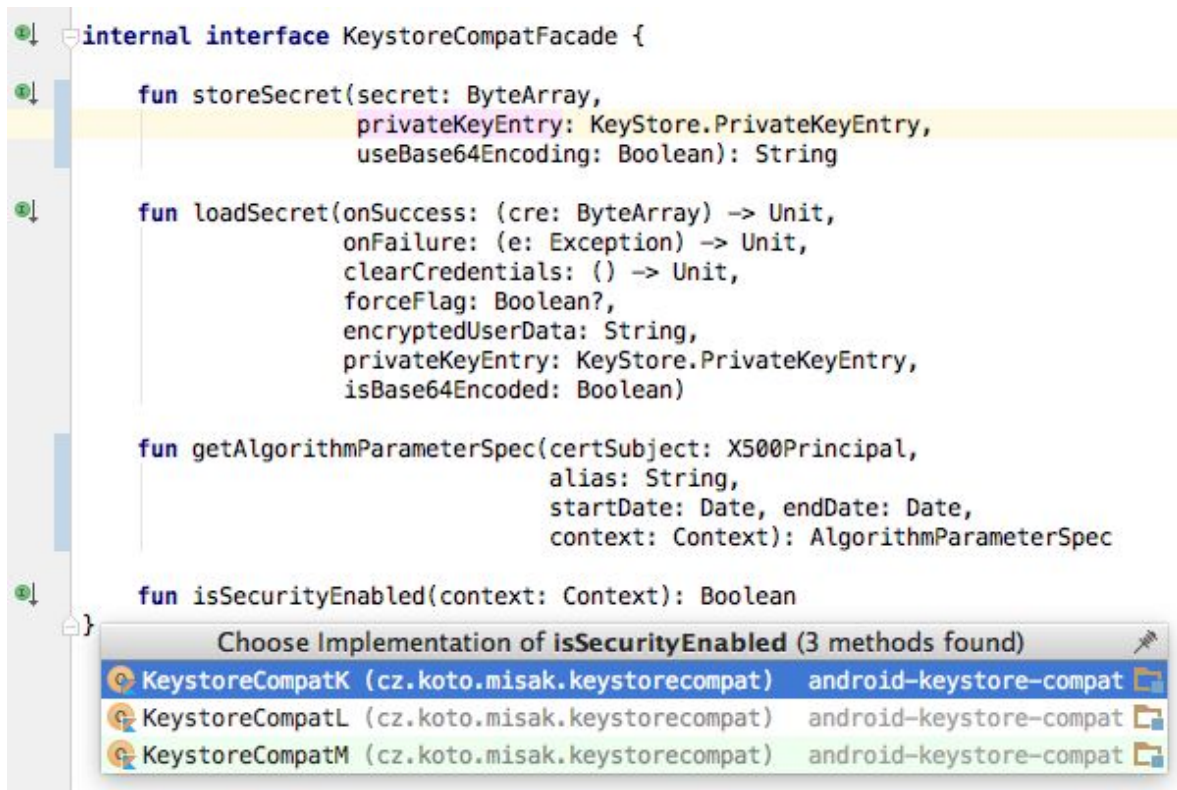


# WHAT? WHY THE LIBRARY?

Separate Encryption/Decryption mechanism and make following features (including all future improvements) reusable as the one mechanism:

- Android-version specific crypto handling
- Android-version specific lock-screen handling
- Root detection handling
- Additional intent/hashing utilities

# ANDROID VERSION-SPECIFIC CRYPTO HANDLING 1/3





# ANDROID VERSION-SPECIFIC CRYPTO HANDLING 2/3

```
@TargetApi(Build.VERSION_CODES.KITKAT)
fun encryptRSA(secret: ByteArray, privateKeyEntry: KeyStore.PrivateKeyEntry, useBase64Encoding: Boolean): String {
    try {
        //When you are using asymmetric encryption algorithms, you need to use the public key to encrypt
        val publicKey = privateKeyEntry.certificate.publicKey as RSAPublicKey

        /**
         * AndroidOpenSSL works on Lollipop.
         * But on marshmallow it throws: java.security.InvalidKeyException: Need RSA private or public key
         *
         * On Android 6.0 you should Not use "AndroidOpenSSL" for cipher creation,
         * it would fail with "Need RSA private or public key" at cipher init for decryption.
         * Simply use Cipher.getInstance("RSA/ECB/PKCS1Padding")
         */
        val inCipher = Cipher.getInstance(KeyStoreCompat.rsaCipherMode/*, "AndroidOpenSSL"*/)
        inCipher.init(Cipher.ENCRYPT_MODE, publicKey)
        val outputStream = ByteArrayOutputStream()
        val cipherOutputStream = CipherOutputStream(outputStream, inCipher)
        cipherOutputStream.write(secret)
        cipherOutputStream.close()

        if (useBase64Encoding) {
            return Base64.encodeToString(outputStream.toByteArray(), Base64.DEFAULT)
        } else {
            return String(outputStream.toByteArray(), Charsets.UTF_8)
        }
    } catch (e: Exception) {
        Log.e(LOG_TAG, "Encryption error", e)
        throw e
    }
}
```

# ANDROID VERSION-SPECIFIC CRYPTO HANDLING 3/3

```
@TargetApi(Build.VERSION_CODES.M)
fun encryptAES(key: ByteArray, privateKeyEntry: KeyStore.PrivateKeyEntry): ByteArray {
    var iv: ByteArray
    var encryptedKeyForRealm: ByteArray
    try {
        val publicKey = privateKeyEntry.certificate.publicKey

        val inCipher = Cipher.getInstance(KeystoreCompat.rsaCipherMode)
        inCipher.init(Cipher.ENCRYPT_MODE, publicKey)

        encryptedKeyForRealm = inCipher.doFinal(key)
        iv = inCipher.iv
    } catch (e: Exception) {
        Log.e(LOG_TAG, "Encryption2 error", e)
        throw e
    }
    val ivAndEncryptedKey = ByteArray(Integer.SIZE + iv.size + encryptedKeyForRealm.size)

    val buffer = ByteBuffer.wrap(ivAndEncryptedKey)
    buffer.order(ORDER_FOR_ENCRYPTED_DATA)
    buffer.putInt(iv.size)
    buffer.put(iv)
    buffer.put(encryptedKeyForRealm)

    return ivAndEncryptedKey
}
```

# ANDROID VERSION-SPECIFIC LOCK-SCREEN HANDLING 1/2

```
override fun onViewAttached(firstAttachment: Boolean) {  
    super.onViewAttached(firstAttachment)  
    runSinceKitKat {  
        if (KeystoreCompat.hasSecretLoadable()) {  
            KeystoreCompat.loadSecretAsString({ decryptResult ->  
                decryptResult.split(';').let {  
                    username.set(it[0])  
                    password.set(it[1])  
                    signIn()  
                }  
            }, { exception ->  
                CredentialStorage.dismissForceLockScreenFlag()  
                if (exception is ForceLockScreenKitKatException) {  
                    activity.startActivityForResult(exception.lockIntent, FORCE_SIGNUP_REQUEST)  
                } else {  
                    Logcat.e(exception, "")  
                    CredentialStorage.performLogout()  
                    forceAndroidAuth(getString(R.string.kc_lock_screen_title),  
                        getString(R.string.kc_lock_screen_description),  
                        { intent -> activity.startActivityForResult(intent, FORCE_SIGNUP_REQUEST) },  
                        KeystoreCompat.context)  
                }  
            }, CredentialStorage.forceLockScreenFlag)  
        } else {  
            Logcat.d("Use standard login.")  
        }  
    }  
}
```

## ANDROID VERSION-SPECIFIC LOCK-SCREEN HANDLING 2/2

```
inline fun forceAndroidAuth(title: String, desc:
    String, onIntentReady: (intent: Intent) -> Unit, context: Context) {
    if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.LOLLIPOP) {
        var km: KeyguardManager = context.getSystemService(Context.KEYGUARD_SERVICE) as KeyguardManager
        val intent = km.createConfirmDeviceCredentialIntent(title, desc)
        if (intent != null) {
            onIntentReady.invoke(intent)
        }
    }
}

override fun onActivityResult(requestCode: Int,
                                resultCode: Int,
                                data: Intent?) {
    if (requestCode == FORCE_SIGNUP_REQUEST) {
        if (resultCode == Activity.RESULT_CANCELED) {
            KeystoreCompat.increaseLockScreenCancel()
            activity.finish()
        } else {
            viewModel.onViewAttached(false)
        }
    } else
        super.onActivityResult(requestCode, resultCode, data)
}
```

# ROOT DETECTION HANDLING

```
private fun isDeviceRooted(context: Context): Boolean {
    val ret = RootBeer(context).isRooted

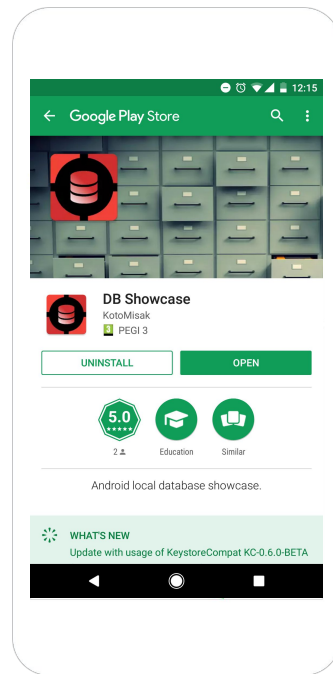
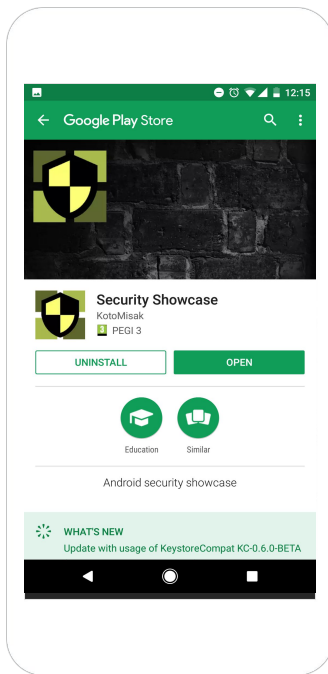
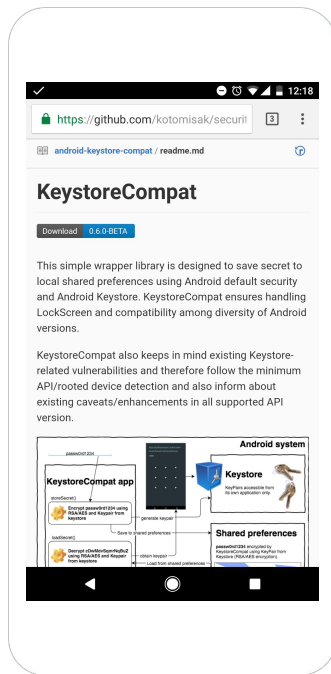
    if (this.isRooted == null) {
        if (ret) {
            val check: RootBeer = RootBeer(context)
            Log.w(LOG_TAG, "RootDetection enabled ${config.isRootDetectionEnabled()}")
            Log.w(LOG_TAG, "Root Management Apps ${if (check.detectRootManagementApps()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "PotentiallyDangerousApps ${if (check.detectPotentiallyDangerousApps()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "TestKeys ${if (check.detectTestKeys()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "BusyBoxBinary ${if (check.checkForBusyBoxBinary()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "SU Binary ${if (check.checkForSuBinary()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "2nd SU Binary check ${if (check.checkSuExists()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "ForRWPPaths ${if (check.checkForRWPPaths()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "DangerousProps ${if (check.checkForDangerousProps()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "Root via native check ${if (check.checkForRootNative()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "RootCloakingApps ${if (check.detectRootCloakingApps()) "detected" else "not detected"}")
            Log.w(LOG_TAG, "Selinux Flag Is Enabled ${if (Utils.isSelinuxFlagInEnabled()) "true" else "false"}")
        }
        this.isRooted = ret && config.isRootDetectionEnabled()
    }

    if (this.isRooted!!) clearCredentials()

    return this.isRooted!!
}
```



# KeystoreCompat



<https://github.com/kotomisak/security-showcase-android/blob/develop/android-keystore-compat/readme.md>

# THANK YOU

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# QUESTIONS

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