



```
package lab10;
 2
    public class Circle extends Shape{
        protected double radius;
 50
        public Circle(String color,int radius) {
 6
            super.setColor(color);
 7
            this.radius = radius;
 8
9⊝
        public double getArea() {
            return 3.14*radius*radius;
10
11
12
13⊖
        public double getCirle() {
14
            return 2*3.14*radius;
15
16⊕
        public String toString() {
            return super.toString()+"radius : "+radius+"\nArea ; "+ (int)getArea()+",Circumference : "+(int)getCirle();
17
18
19⊕
        public void resize(int percent) {
20
            this.radius = this.radius*(percent/100);
21
22 }
23
```

```
0
60
       public Square(String color, int width) {
7
           super.setColor(color);
8
           this.width = width;
9
100
       public double gatArea() {
           return width*width;
11
12
130
       public double gatPerimeter() {
14
           return 4*width;
15
160
       public String toString() {
17
           return super.toString()+"width: "+width+"\nArea; "+ (int)getArea()+",Perimeter: "+(int)gatPerimeter();
18
19⊖
       public void resize(int percent) {
20
           this.width = this.width*(percent/100);
21
22 }
23
```

```
package lab10;
2
   import java.util.ArrayList;
   public class ResizeAndCompareShape {
       public static void mian(String[] args) {
60
           ArrayList<Shape>mix = new ArrayList<Shape>();
           mix.add(new Square("Orange",4));
8
           mix.add(new Square("Orange",10));
9
           mix.add(new Square("Orange",5));
10
           mix.add(new Circle("Violent",3));
11
           mix.add(new Circle("Violent",6));
12
           mix.add(new Circle("Violent",10));
13
           displayAllShape(mix);
14
           for(int i=0;i<mix.size();i++) {
15
               if (mix.get(i)instanceof Square)
16
                   ((Square)mix.get(i)).resize(200);
17
               else
18
                   ((Circle)mix.get(i)).resize(50);
19
20
21
           System.out.println("After resize");
           displayAllShape(mix);
22
23
           int comp1 = mix.get(0).compareTo(mix.get(1));
           String[] compMessage = {"smaller", "epual", "bigger"};
24
           System.out.println("Compare 2 Squares after resize");
25
           System.out.println("Square 1 is"+compMessage[comp1+1]+" than Square 2");
26
           int comp2 = mix.get(1).compareTo(mix.get(0));
27
28
           System.out.println("Compare 2 Circle after resize");
           System.out.println("Square 1 is"+compMessage[comp2+1]+" than Square 2");
29
30
       public static void displayAllShape(ArrayList<Shape> A) {
310
           System.out.println("Class Square");
32
           for (int i = 0; i < A.size(); i++) {
33
               if(A.get(i)instanceof Square)
34
                   System.out.printf("%d. %s\n",(i+1),((Square)A.get(i)).toString());
35
36
           System.out.println("-----");
37
           System.out.println("Class Circle");
38
           int i, j=0;
39
```

```
for (i = 0;i<A.size();i++) {
    if(A.get(i)instanceof Circle)

        System.out.printf("%d.%s\n",(i+1),((Circle)A.get(i)).toString());
        j++;

44    }

45    }

47 }</pre>
```

```
Class Square

    color : Orange width : 4

Area: 16, Perimeter: 16
2. color : Orange width : 10
Area: 100, Perimeter: 40
3. color : Orange width : 5
Area: 25. Perimeter: 20
_____
Class Circle
4. color : Violent radius : 3.0
Area: 28, Circumference: 18
color : Violent radius : 6.θ
Area : 113, Circumference : 37
6. color : Violent radius : 10.0
Area : 314, Circumference : 62
After resize
Class Square
1. color : Orange width : 8
Area: 64, Perimeter: 32
2. color : Orange width : 20
Area: 400, Perimeter: 80
color : Orange width : 10
Area: 100, Perimeter: 40
_____
Class Circle
4. color : Violent radius : 1.5
Area: 7, Circumference: 9
5. color : Violent radius : 3.0
Area : 28, Circumference : 18
6. color : Violent radius : 5.0
Area : 78, Circumference : 31
Compare 2 Squares after resize
Square 1 is smaller than Square 2
Compare 2 Circle after resize
Circle 1 is bigger than Circle 2
```

```
Point2D.java MovableLine.java

package lab10;

public interface Movable {
 public void moveUp(int y);
 public void moveDown(int y);
 public void moveLeft(int x);
 public void moveRight(int x);
}
```

```
→ Point2D.java 

→ MovableLine.java

→ Point2D.java 

→ MovableLine.java

→ Point2D.java 

→ Point2D.ja
                                                                                                                                                          Movable.java
          1 package lab10;
           2 public class Point2D implements Movable {
                                     private int x;
           3
          4
                                      private int y;
           50
                                      public Point2D() {
           6
          70
                                      public Point2D (int x, int y) {
          8
                                                      this.x = x;
          9
                                                      this.y = y;
      10
      11
      12⊖
                                      public int getX() {
                                                       return this.x;
      13
      14
      15
     160
                                      public int getY() {
                                                       return this.y;
      17
      18
      19
                                      public void setX(int x) {
      20⊝
      21
                                                      this.x = x;
      22
      23
                                      public void setY(int y) {
      240
      25
                                                      this.y = y;
      26
      27
△28⊖
                                      public String toString() {
                                                       return "From ("+this.x+ ","+this.y+") ";
      29
      30
      31
△32⊖
                                      public void moveUp(int y) {
                                                      this.y = this.y + y;
      33
      34
      35
                                      public void moveDown(int y) {
△36⊖
      37
                                                      this.y = this.y - y;
      38
      39
```

```
🚺 Point2D.java 🖂 🔎 MovableLine.java 🖂 🚺 Movable.java
    package lab10;
 2 import java.util.Scanner;
    public class MovableLine {
        public static void main(String[] args) {
 50
 6
            Scanner sc = new Scanner(System.in);
            System.out.print("Please enter number of line: ");
 7
 8
            int n = sc.nextInt();
            int size = n*2;
 9
            System.out.println("You need "+size+" Points to formed "+n+" Lines. ");
10
11
            Point2D[] line = new Point2D[size];
12
            line[0] = new Point2D(5,7);
            line[1] = new Point2D(10,12);
13
14
            line[2] = new Point2D(20,12);
15
            line[3] = new Point2D(15,22);
            line[4] = new Point2D(30,10);
16
            line[5] = new Point2D(24,20);
17
18
            displayAll(line);
19
20
            System.out.println("======");
21
            line[0].moveLeft(10);
22
            line[0].moveUp(20);
23
            line[1].moveLeft(10);
            line[1].moveUp(20);
24
25
            line[2].moveRight(30);
            line[2].moveDown(100);
26
27
            line[3].moveRight(30);
            line[3].moveDown(100);
28
29
            displayAll(line);
        7
30
31
        public static void displayAll(Point2D[] line) {
32⊕
33
            double x1 =0,x2 =0,y1 =0, y2 =0, s =0, d =0;
34
            int i =0, j =1;
            for (i =0;i < line.length;i+=2) {
35
                x1 = line[i].getX();
36
                v1 = line[i].getY();
37
38
                x2 = line[i+1].getX();
39
                y2 = line[i+1].getY();
```

```
public static void displayAll(Point2D[] line) {
32⊖
            double x1 =0,x2 =0,y1 =0, y2 =0, s =0, d =0;
33
34
            int i =0, j =1;
           for (i =0;i < line.length;i+=2) {
35
36
               x1 = line[i].getX();
37
               y1 = line[i].getY();
               x2 = line[i+1].getX();
38
39
               y2 = line[i+1].getY();
                5 = (y1 - y2)/(x1 - x2);
40
41
                d = Math.sqrt((y2 - y1) * (y2 - y1) + (x2 - x1) * (x2 - x1));
                System.out.println("Line no. "+j+ " From "+line[i].toString() + " to " + line[i+1].toString());
42
                System.out.printf("Slope is %.6f Distant is %.6f \n\n",s,d);
43
44
               j++;
45
46
47 }
```

<terminated> MovableLine [Java Application] C:\Users\Lenovo\Uesktop\eclipse\plugi

```
Please enter number of line: 3
You need 6 Points to formed 3 Lines.
Line no. 1 From From (5,7) to From (10,12)
Slope is 1.000000 Distant is 7.071068
```

```
Line no. 2 From From (20,12) to From (15,22)
Slope is -2.000000 Distant is 11.180340
```

Line no. 3 From From (30,10) to From (24,20) Slope is -1.666667 Distant is 11.661904

```
Line no. 1 From From (-5,27) to From (0,32)
Slope is 1.000000 Distant is 7.071068
```

```
Line no. 2 From From (50,-88) to From (45,-78)
Slope is -2.000000 Distant is 11.180340
```

Line no. 3 From From (30,10) to From (24,20) Slope is -1.666667 Distant is 11.661904