

1) Decision-Making Behavior Evaluation

Option U:

- 30% probability to win \$40
- 70% probability to win \$10

Option K:

- 10% probability to win \$68
- 90% probability to win \$5

😊 [U]

Option U:

- 30% probability to win \$40
- 70% probability to win \$10

Option K:

- 10% probability to win \$75
- 90% probability to win \$5

😊 [U]



Option U:

- 30% probability to win \$40
- 70% probability to win \$10

Option K:

- 10% probability to win \$1700
- 90% probability to win \$5

😊 [K]



2) Markers Mapping

Option K:

- 15% probability to win \$100

Option U:

- highly unlikely to win \$100

😊 [U]



x=128

Option K:

- 15% probability to win \$100

Option U:

- highly unlikely to win \$100

😊 [K]



y=128



highly unlikely → 10%

Re-measurement

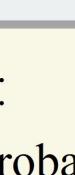
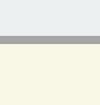
Option U:

- 30% probability to win \$40
- 70% probability to win \$10

Option K:

- highly unlikely to win \$68
- almost certain to win \$5

😊 [K]



Option U:

- 30% probability to win \$40
- 70% probability to win \$10

Option K:

- highly unlikely to win \$1700
- almost certain to win \$5

😊 [K]



3) Add with Uncertainty

Test PT Parameters & Performance