Chapter 7.1

The Disjoint Set ADT

1) Definition of Equivalence Class:

Suppose we have a set $U=\{1,2,...,n\}$ of n elements and a set $R=\{(i_1,j_1),(i_2,j_2),...,(i_r,j_r)\}$ of r relations. The relation R is an equivalence relation iff the following conditions are true(symbol'=' represent the equivalence relation on sets, x,y,z are elements in set):

- Reflexive $x \equiv x$.
- Symmetric $x \equiv y, y \equiv x$
- Transitive $x \equiv y$ and $y \equiv z$, then $x \equiv z$

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例如:
判别3个数a, b, c能否构成三角形的三条边?
能构成三角形的等价类:
{(3,4,5), (4,5,6), (5,6,7), .....}
不能构成三角形的等价类:
{(1,2,3), (2,3,5), .....}
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Example:
2)
     set s = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11\}
     pairs of equivalence:
         (0 \ 4), (3 \ 1), (6 \ 10), (8 \ 9), (7 \ 4), (6 \ 8), (3 \ 5), (2 \ 11),
         (11 \quad 0)
Initial: \{0\}, \{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \{6\}, \{7\}, \{8\},
         \{9\}, \{10\}, \{11\}
 0 \equiv 4 \{0, 4\}, \{1\}, \{2\}, \{3\}, \{5\}, \{6\}, \{7\}, \{8\}, \{9\},
       \{10\}, \{11\}
3 \equiv 1 \{0, 4\}, \{1, 3\}, \{2\}, \{5\}, \{6\}, \{7\}, \{8\}, \{9\},
       \{10\}, \{11\}
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6 \equiv 10 \{0, 4\}, \{1, 3\}, \{2\}, \{5\}, \{6, 10\}, \{7\}, \{8\},
 {9}, {11}
8 \equiv 9 \quad \{0, 4\}, \{1, 3\}, \{2\}, \{5\}, \{6, 10\}, \{7\},
  \{8, 9\}, \{11\}
7 \equiv 4 \ \{0, 4, 7\}, \{1, 3\}, \{2\}, \{5\}, \{6, 10\}, \{8, 9\}, \{11\}
6 \equiv 8 \ \{0, 4, 7\}, \{1, 3\}, \{2\}, \{5\}, \{6, 8, 9, 10\}, \{11\}
3 \equiv 5 \ \{0, 4, 7\}, \{1, 3, 5\}, \{2\}, \{6, 8, 9, 10\}, \{11\}
2 \equiv 11 \{0, 4, 7\}, \{1, 3, 5\}, \{2, 11\}, \{6, 8, 9, 10\}
11 \equiv 0 \ \{0, 4, 7, 2, 11\}, \{1, 3, 5\}, \{6, 8, 9, 10\}
```

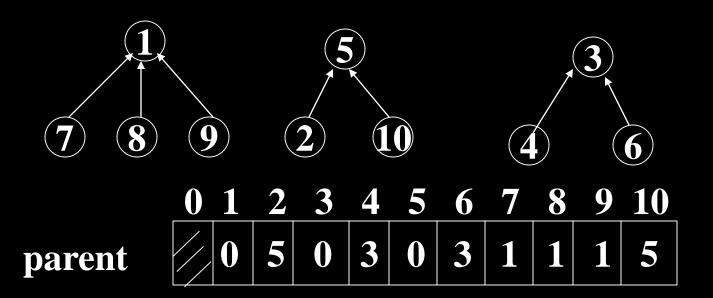
- 3) Online equivalence class operation
- Combine(a,b): combine the equivalence classes that contains elements a and b into a single class
- Find(e): determine the class that currently contains element e.

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Combine(a,b) is equivalent to 
i=Find(a); j=Find(b); if(i!=j) Union(i,j);
```

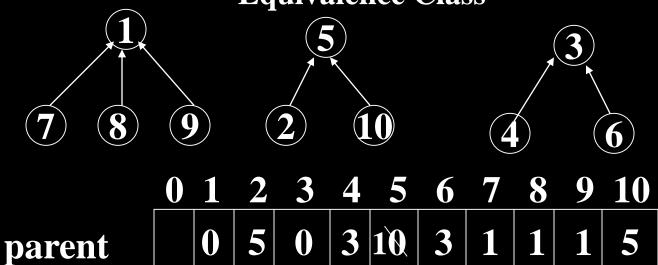
4) Tree Representation(Union-Find sets)

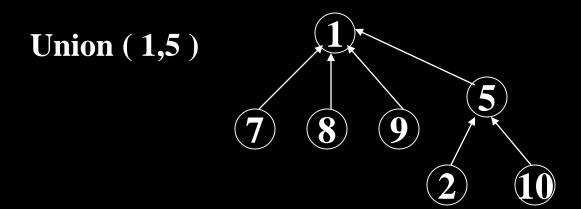
Example:

$$S_1 = \{1,7,8,9\}, S_2 = \{5,2,10\}, S_3 = \{3,4,6\}, \text{they all belong to } S = \{1,2,3,....,10\}$$



```
simple tree solution to union-find problem
  void Initialize(int n)
  { parent=new int[n+1];
   for(int e=1;e<=n;e++)
     parent[e]=0;
int Find(int e)
 { while(parent[e])
        e=parent[e];
   return e;
  void Union(int i, int j)
 { parent[j]=i;
```





```
Java
public class DisjSets
{ public DisjSets(int numElements)
  public void union( int root1, int root2 )
  public int find( int x )
  private int [] s;
public DisjSets( int numElements )
  s = new int [ numElements ];
   for(int i = 0; i < s.length; i++)
     s[i]=-1;//一个根结点
```

```
public void union( int root1, int root2 )
  s[ root2 ] = root1;
public int find( int x )
  if (s[x] < 0)
      return x;
   else
      return find(s[x]);
                         3
```

5) Performance Evaluation

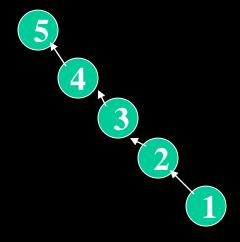
Time complexity: Find-- O(h),

Union-- $\theta(1)$

Assume that u times unions and f times finds are to be performed, f>u,

in the worst case a tree with m elements can have a height of m:

Union(2,1), Union(3,2), Union(4,3), Union(5,4)...

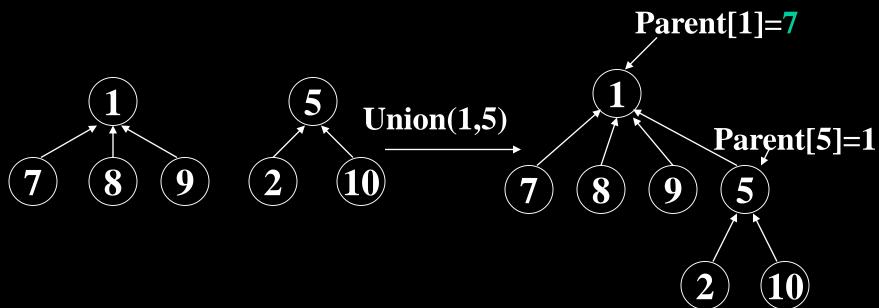


★improve Union two rules:

- Weight rule: if the number of nodes in tree i is less than the number in tree j, then make j the parent of i; otherwise, make i the parent of j.
- Height rule: if the height of tree i is less than that of tree j, then make j the parent of i; otherwise, make i the parent of j.

- 6) Performance Enhancement
 - *improve Union in order to decrease the time each find take, so that the height of tree will not increase linearly.
- *.Improvement of *Find* –path compression

Let's discuss the weight rule(C++):



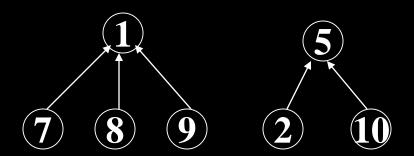
Besides the *parent* field, each node has <u>a boolean field root</u>. The *root* field is <u>true</u> iff the node is presently a root node. The *parent* field of <u>each root node</u> is used to keep a count of the total number of nodes in the tree.

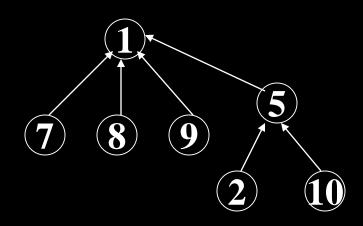
```
Union with the weight rule
 void Initialize(int n)
 { root=new bool[n+1];
   parent=new int[n+1];
   for(int e=1;e<=n;e++)
   { parent[e]=1;
     root[e]=true;
 int Find(int e)
 { while(!root[e])
      e=parent[e];
   return e;
```

```
void Union(int i, int j)
{ if(parent[i]<parent[j]) // i becomes subtree of j
    { parent[j]=parent[j]+parent[i];
     root[i]=false;
      parent[i]=j;
  else { parent[i]=parent[i]+parent[j];
        root[j]=false;
        parent[j]=i;
```

Java(高度规则)

```
用一个数组来实现,根结点中放负数,而且是代表高度。
public void union( int root1, int root2 )
  if (s[root2] < s[root1])
     s[root1] = root2;
  else { if(s[root1] = s[root2])
           s[ root1 ]--;
        s[ root2 ] = root1;} }
               2 3
                             7 8
                                      10
```



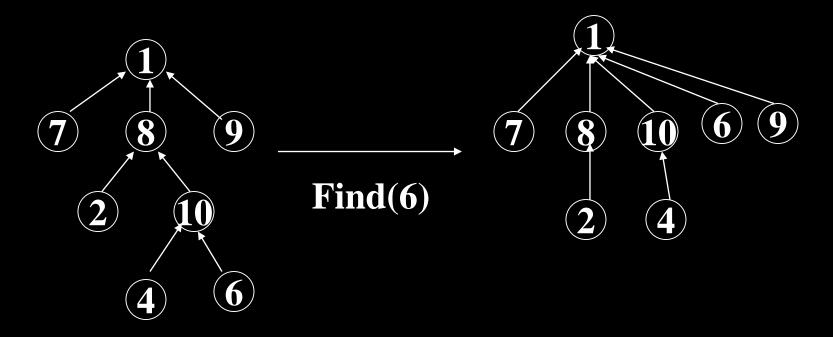


union (1, 5)
s[root1]-s[root2] = root1

***.**Improvement of *Find* –path compression

When processing a equivalence pair, we need to operate *Find* twice, *WeightUnion* once.

Example of improvement:



```
int Find( int e) \{/* C++ */\}
{ int j=e;
  while(!root[j]) j=parent[j];
  int f=e;
  while(f!=j)
   { int pf=parent[f]; parent[f]=j; f=pf; }
```

```
Java
public int find( int x )
{     if( s[ x ] < 0 )
        return x;
     else
     return s[ x ] = find( s[ x ] );
}</pre>
```