James Reilly

177 Clay Creek Lane Dahlonega,GA 30533

OBJECTIVE

To apply and grow my knowledge of programming practices in a professional setting.

PROFICIENCIES

Unity | Unreal Engine 4 | Visual Studio | PhpStorm | C# | C++ | Python | Java | HTML | PHP | CSS

SKILLS

- Flexibility and willingness to learn
- Experience in team workflow management
- Excels in both independent and team atmospheres

Portfolio	_wanderinglad.github.io/Jimmy-Reilly-Portfolio/
GitHub	_github.com/WanderingLad
LinkedIn	linkedin.com/in/james-reilly-6ba523158

WORK EXPERIENCE

App Studios LLC

March 2021 - Present

Phone: (678) 371-7576

Email: jreilly2112@gmail.com

Dahlonega, Ga

Full Stack Web Developer

- Worked with clients directly to create and protect websites
- Created backend database systems using PHP
- Worked closely with management to effectively produce deliverables
- Seamlessly communicated with graphic designers to implement front end mock-ups

Project: Stamina

October 2018 - February 2021

Programmer_____ Remote

- Worked within Unreal Engine 4's Gameplay Ability System
- Created unique characters with dynamic combat actions
- Implemented an active character-augment system routed through GAS (Gameplay Ability System)
- Acquired an understanding of the costs and benefits of crowdsourcing
- Managed trade-offs between technical debt and goodwill with stakeholders

World Touch Gaming

May 2018 - August 2018

Programming Intern_____Cumming, Ga

- Delegated programming tasks and responsibilities to team members
- Wrote core game logic including hand evaluation and chat system
- Configured server-side database to properly read and write player data
- Gained appreciation for well-written, elegant programming solutions

EDUCATION

Gwinnett Technical College

Graduated 2019

Associates of Computer Science, Video Game Development

Lawrenceville, Georgia

Certificate of Game Development

December 2021 - Present

Georgia Tech Web Coding Bootcamp

Atlanta, Georgia