Project Name	Find my hearing aid
Online team meeting	Thema: AMOS: Find My Hearing Aid Uhrzeit: Dies ist ein regelmäßig stattfindendes Meeting Jederzeit treffen Zoom-Meeting beitreten https://fau.zoom.us/j/66825093998?pwd=L2JHeVBmWXpxc1o2cENiMGJ2ZHIvQT09 Meeting-ID: 668 2509 3998 Kenncode: 448171
Online team meeting link	https://fau.zoom.us/j/66825093998?pwd=L2JHeVBmWXpxc1o2cENiMGJ2ZHIvQT09
Production system (if any)	
Test system (if any)	
GitHub repository	https://github.com/amosproj/amos2022ss05-find-my-hearing-aid
GitHub kanban board (project)	https://github.com/amosproj/amos2022ss05-find-my-hearing-aid/projects/1
Team T-shirt (white)	https://www.shirtinator.de/loadBasket/0x0Q0rXJesp
Team T-shirt (black)	https://www.shirtinator.de/loadBasket/Trc2TnlshxN
Additional materials	*none*

Last Name	First Name	GitHub User Name	Email Address	GitHub Email Address
Meister	Luis	Meisterlu	luis.meister@fau.de	
Wandinger	Adrian	Wandinad	adrian.wandinger@fau.de	
Xiangxiang	Chen	cynthiachen28	xiangxiang.chen@fau.de	
Stellwag	Nicolas	NicoStellwag	nicolas.stellwag@fau.de	
Schütz	Jannik	jannikbmc	jannik.schuetz@fau.de	
Aldoais	Marib	Interperle	marib.aldoais@fau.de	
Pysch	Dominik	domi1504	dominik.pysch@fau.de	
Werner	Elias	codingwithelijah	elias.werner@fau.de	
Köberlein	Leo	Chippelius	leo.koeberlein@fau.de	leo@wolfgang-koeberlein.de

Goals	
	Create stable and reliable software the industry partner is satisfied with
	Pass the course and have a successful project and collaboration with the industry partner
	Interpersonal relationship objectives: increase team building skills
	Learn about Scrum and IT Project work
Meeting norms	
	We come to the meeting on time (5 min grace period), end the meeting on time and switch on our cameras
	If someone is not able to attend the meeting, let everyone else know as soon as possible (give update on own tasks through Discord)
	Get together depending on the workload/tasks, i.e. SD meeting / PO meeting when necessary Do not hesitate to work in small groups, we are a team! (3 meetings at max as a whole team)
Working norms	
	Everyone contributes regularly. If someone has a lot of other work to do in a week, inform the POs and try to balance it out the next week.
	Agree on a coding convention.
	If we have difficulties with the tasks, we speak about it openly. We do not hope that no one will notice.
Coordination norms	
	We always make sure to clearly and unambiguously designate responsibilities.
	When we assign To Dos, we always make sure that the tasks are fairly distributed among the group members.
	Tasks are assigned via GitHub or stated in the meeting protocols.
Communication norms	
	Check the communication channels at least every 24h (small stuff & quick response in WhatsApp)
	Don't interrupt each other
	We have an open and clear communication style. Everyone is able to address his/her concerns at all times. We always stay respectful.
	Luis and Elias as POs will initiate the contact to the industry partner. The whole group will always be added into the CC when communicating with the industry partner.
Consideration norms	
	We love diversity, that's why we value every comment
	Direct, open and constructive feedback Is desired to achieve the best possible results.
Cont. improvement norms	
	Everyone does the Standup E-Mails at least twice per week
	Happiness index is done once a week in the retroperspective of the sprint
	Track the teams process via the Kanban board
Rewards	
	Mid term reward: Bergkirchweih Meet-up
	End of the project reward: Restaurant or Bar Meet-up
Sanctions	
	Group-Pot: Money we will use together on our "reward-meetings" - If you are late: 1€ per minute (over the 5 grace-minutes) [5€ max. per meeting]
	Not attending a meeting without informing the others will be punished with cake for the whole group (think about ways how to distribute it to the homes of the group members yourself)

	Sportive sanction: 5 push ups/situps per minute late (counted after the 5minutes limit)
Signature	
	Jannik Schütz, Luis Meister, Elias Werner, Xiangxiang Chen, Dominik Pysch, Adrian Wandinger, Marib Aldoais, Leo Köberlein, Nicolas Stellwag

#	Meeting Day	Uni	Comment	Product Owner	Software Developer	Release Manager	Scrum Master
1	2022-04-27			Luis and Elias	Everyone else	Leo Köberlein	Xiangxiang Chen
2	2022-05-04			Luis and Elias	Everyone else	Leo Köberlein	Xiangxiang Chen
3	2022-05-11	Yes		Luis and Elias	Everyone else	Leo Köberlein	Xiangxiang Chen
4	2022-05-18			Luis and Elias	Everyone else	Leo Köberlein	Xiangxiang Chen
5	2022-05-25	Yes		Luis and Elias	Everyone else	Leo Köberlein	Xiangxiang Chen
6	2022-06-01			...	...	...	Xiangxiang Chen
7	2022-06-08	Yes	Mid-term due				Xiangxiang Chen
8	2022-06-15						Xiangxiang Chen
9	2022-06-22						Xiangxiang Chen
10	2022-01-13	Yes					Xiangxiang Chen
11	2022-01-20						Xiangxiang Chen
12	2022-01-27						Xiangxiang Chen
13	2022-02-03	Yes					Xiangxiang Chen
14	2022-02-10		Demo day!				Xiangxiang Chen
15	2022-02-17		Retrospective				Xiangxiang Chen

Product Vision	Project Mission
Loosing important devices that are indispensable in daily life is annoying. The "Find my BLE device" app solves this problem and makes life more convenient by allowing users to locate their devices at any time. Whether a relevant device has been lost or just can't be found when pressed for time, this app makes customers' lives easier and more convenient.	The mission of this project is to create an MVP app for WSA by providing the feature of locating BLE devices. The app should be able to detect BLE devices and assign labels to it. In addition it helps tracking the device and navigating to the exact location of the device. This ensures an overview of all relevant devices at all times.

Term	Definition

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn-Down

#	Theme	Goal	Feature Name	Est. Size (Feature)	Est. Size (Sprint)	Real Size (Feature)	Real Size (Sprint)	Burn-Down

#	Feature Definition of Done	Sprint Release Definition of Done	Project Release Definition of Done

Type	Link / reference

\	Context	Name	Version	License	Comment
1	.NET	netstandard	2.0	MIT License	
2	Xamarin	Forms	5.0.0.2012	MIT License	
3	Xamarin	Essentials	1.6.1	MIT License	
4	-	sqlite-net-pcl	1.8.116	MIT License	mobile database
5	Microsoft.NET.Test	Sdk	17.2.0	MIT License	
6	-	Moq	4.18.0	BSD 3-Clause License	C# mocking lib, copyright notice must be included in source code
7	MSTest	TestAdapter	2.2.10	MIT License	
8	MSTest	TestFramework	2.2.10	MIT License	
9	Xamarin.Forms	Mocks	4.7.0.1	MIT License	used to mock xamarin components
10	coverlet	collector	3.1.2	MIT License	collects test coverage information
11		ReportGenerator	5.1.7	Apache License 2.0	creates html view from coverage information

Last Name	First Name	Value					
Meister	Luis	5					
Wandinger	Adrian	5		**5.00**	**OK**		
Xiangxiang	Chen						
Stellwag	Nicolas						
Schütz	Jannik			0	No size		
Aldoais	Marib			1	Trivial size		
Pysch	Dominik			2	Small size		
Werner	Elias			3	Medium size		
Köberlein	Leo			5	Large size		
				8	Very large size		
				13	Too large (size)		