



# **Cycle-Consistent Deep Generative Hashing for Cross-Modal Retrieval**

From 2019 TIP

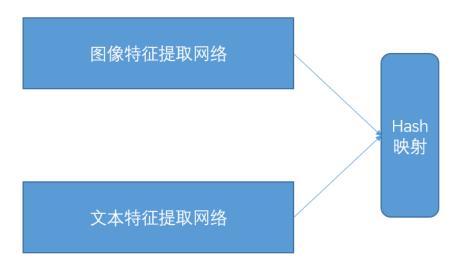
Lin Wu, Yang Wang and Ling Shao Senior Member, IEEE





#### 基于深度学习的跨模态hash方法:

- 1. 利用深度学习的方法训练针对不同模态的网络模型
- 2. 将不同模态的特征提取出相同的维度,然后进行hash映射
- 3. 将上述两部分利用全连接层连接,实现end-to-end的网络结构







### GAN目前的应用与类型

1. 模型:







#### GAN目前的应用与类型

#### 2. 目标函数:

$$\min_{G} \max_{D} E_{x \sim q(x)}[\log D(x)] + E_{z \sim p(z)}[\log(1 - D(G(z)))]$$

$$Loss_D(L, D) = E_{x_r}(-\log(D(x_r))) + E_{x_f}(-\log(1 - D(x_f)))$$

$$Loss_G = -\log D(x_f) = -(1 * \log D(x_f) + 0 * \log(1 - D(x_f)) = E_{x_f}(log(1 - D(x_f)))$$

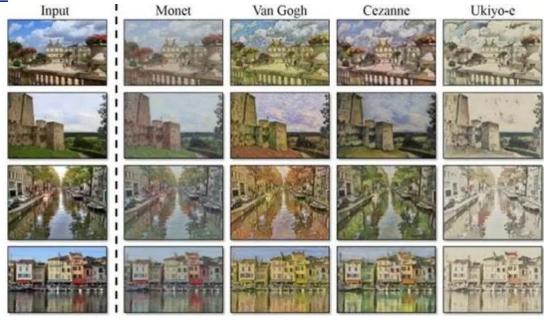






GAN目前的应用与类型

3. 应用: 风格迁移









#### GAN目前的应用与类型

3. 应用: 风格迁移 图像增强





# SOLUTION WEST UNIVERSITY

## 背景介绍

GAN目前的应用与类型 3. 应用: 风格迁移 图像增强 跨模态对象生成 this flower is
white and pink in
color, with petals
that have veins.



GAN



GAN - CLS



GAN - INT



GAN - INT - CLS







GAN目前的应用与类型 4. 存在问题: 模型坍塌问题 训练难







GAN目前的应用与类型 5. 现有模型:

常见模型:

Dcgan

Cgan

Pix2pix

Cyclegan

aae

acgan

began .

bicyclegan

ccgar

cgan

cyclegan

dcgan

discogan

dragan

dualgan

ebgan

gan

infogan

sgan

munit

pix2pix

pixelda

softmax\_gan

srgan

stargan

unit

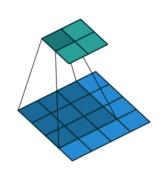
wgan\_div wgan\_gp

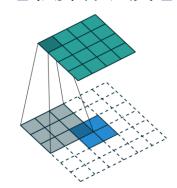


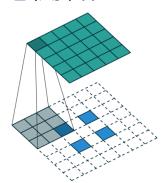


#### 1. CNN

Convolution neural network (卷积神经网络)通过卷积核对输入中指定大小的矩阵进行相应位置的乘法,并将结果加和输出。按照一般理解,卷积其实就是一种滤波,通过卷积滤波后的图像中对应于该卷积核的特征会突出显示,配合卷积之后的一般是pooling (池化)操作,用来将通过卷积后获得的突出特征进行筛选,剔除非强调特征。随着卷积与池化的结合,将一个图像的浅层语义到深层语义依次筛选出。同时卷积包括其不同类型,如转置卷积(反卷积)、微步卷积。如下图分别为卷积操作、反卷积操作、微步卷积操作



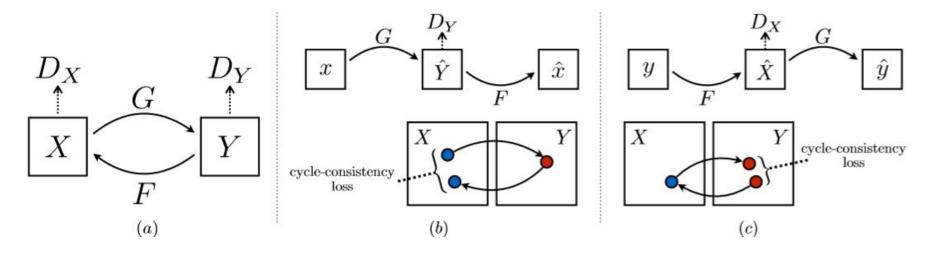








#### 2. Cycle GAN







#### 2. Cycle GAN

$$\mathcal{L}_{GAN}(G, D_{Y}, X, Y) = \mathbb{E}_{y \sim p_{data}(y)}[\log D_{Y}(y)]$$

$$+ \mathbb{E}_{x \sim p_{data}(x)}[\log(1 - D_{Y}(G(x))],$$

$$+ \mathcal{L}_{GAN}(F, D_{X}, Y, X)$$

$$+ \lambda \mathcal{L}_{cyc}(G, F), \qquad \mathcal{L}_{cyc}(G, F) = \mathbb{E}_{x \sim p_{data}(x)}[\|F(G(x)) - x\|_{1}]$$

$$+ \mathbb{E}_{y \sim p_{data}(y)}[\|G(F(y)) - y\|_{1}]. \qquad (2)$$

https://www.youtube.com/watch?v=AxrKVfjSBiA

Unpaired Image-To-Image Translation Using Cycle-Consistent Adversarial Networks









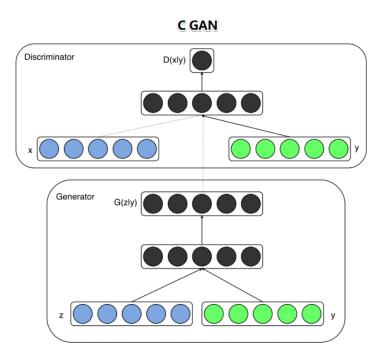


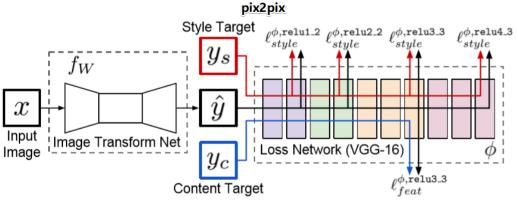
#### 3. 信息熵

$$egin{aligned} I(x) &= \log rac{1}{P(x)} \ H(P) &= \sum_x P(x) \log rac{1}{P(x)} \ H_P(Q) &= \int_x Q(x) \log rac{1}{P(x)} \, dx \ D_P(Q) &= H_p(Q) - H(Q) \end{aligned}$$



#### 4. 扩充内容





Perceptual Losses for Real-Time Style Transfer and Super-Resolution

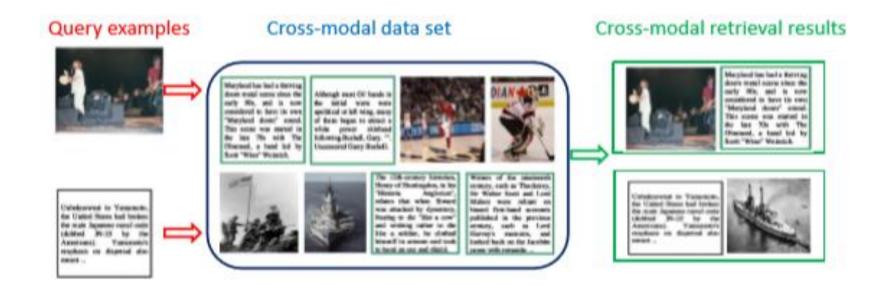
**Conditional Generative Adversarial Nets** 







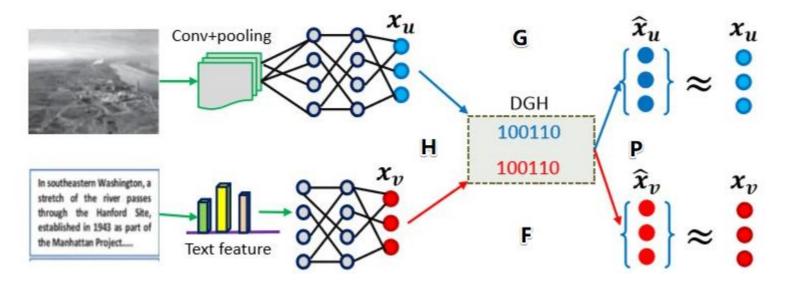
### introduction







## Network structure



Cycle-Consistent Deep Generative Hashing (CYC-DGH)





## Network structure

#### Txt Encoding Net

Dataset	Layer	config
	FC1	1000
сосо	FC2	500
	FC3	200
	FC1	11500
IAPR TC-12	FC2	500
	FC3	200
	FC1	10
Wiki	FC2	500
	FC3	200
	FC1	128 with leaky relu

#### Generative Adversarial Text to Image Synthesis

Scott Reed, Zeynep Akata, Xinchen Yan, Lajanugen Logeswaran Bernt Schiele, Honglak Lee

 $\begin{array}{c} {\tt REEDSCOT}^1, \, {\tt AKATA}^2, \, {\tt XCYAN}^1, \, {\tt LLAJAN}^1 \\ {\tt SCHIELE}^2, {\tt HONGLAK}^1 \end{array}$ 

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## Network structure

#### Image Generator Net

Layer	config					
Conv1	Kernel = 9, stride=1, out=32					
Conv2	Kernel = 3, stride=2, out=64					
Conv3	Kernel = 3, stride=2, out=128					
Residual Block several	Kernel = 3, stride=1, out=128, num=5					
Deconv1	Kernel = 3, stride=1/2, out=64					
Deconv2	Kernel = 3, stride=1/2, out=32					
Deconv3	Kernel = 3, stride=1, out=3					

#### Perceptual Losses for Real-Time Style Transfer and Super-Resolution

Justin Johnson, Alexandre Alahi, and Li Fei-Fei

Department of Computer Science, Stanford University {jcjohns, alahi, feifeili}@cs.stanford.edu



(N, 640, 640, 4)



## Network structure

#### Image Discriminator Net

#### Patch GAN-2 (80 x 80)

H/8, W/8, 1

H, W, 3+1

						sigmoid	1
_					(N, 80, 80, 1)	1x1, s1, c1, same	
Ima	ge-to-Image	Translation witl	h Conditional Ac	lversarial Networks		ReLU	1
	0					Batch norm	
						3x3, s1, c128, same	Conv3
	Dhillin Isolo	Ivan Von Zhu	Time bui 7han	Alexai A Efres		ReLU	
	Phillip Isola	Jun-Yan Zhu	Tinghui Zhou	Alexei A. Efros		Batch norm	
					(N, 80, 80, 128)	3x3, s1, c128, same	1
	Berke	elev Al Research (B)	AIR) Laboratory, UC	Berkeley	(N, 80, 80, 64)	Max pooling 2x2, s2	
	Derite	ney itt researen (B	int) Europiatory, e-e	Berneley	SELECTION OF THE SELECT	ReLU	1
						Batch norm	
						3x3, s1, c64, same	Conv2
						ReLU	
						Batch norm	1
					(N, 160, 160, 64)	3x3, s1, c64, same	1
					(N, 160, 160, 32)	Max pooling 2x2, s2	
					2000 00 00 000	ReLU	1
						Batch norm	
						3x3, s1, c32, same	Conv1
						ReLU	
						Batch norm	
					(N, 320, 320, 32)	3x3, s2, c32, same	1



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## Loss and objective

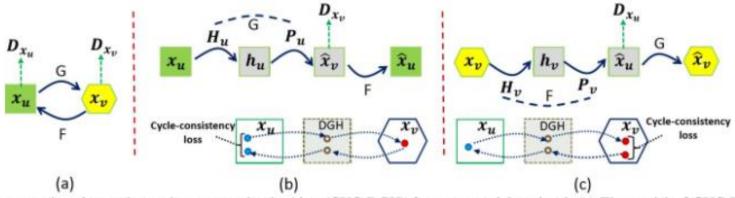


Fig. 3: The proposed cycle-consistent deep generative hashing (CYC-DGH) for cross-modal retrieval. (a) The model of CYC-DGH couples two mappings:  $G: x_u \to x_v$  and  $F: x_v \to x_u$  as well as associated adversarial discriminators  $D_{x_v}$  and  $D_{x_u}$ . The two mappings are decomposed into the binary code generation and the reverse process of regenerating inputs from binary codes:  $G: x_u \to H_u \to P_u \to x_v$  and  $F: x_v \to H_v \to P_v \to x_u$ . To regulate the mappings, two cycle-consistent losses are introduced: (b) forward  $x_u \to G(x_u) \to F(G(x_u)) \approx \hat{x}_u$ , and (c) backward  $x_v \to F(x_v) \to G(F(x_v)) \approx \hat{x}_v$ .





#### Adversarial loss

$$L_{GAN}(G, D_{x_v}, x_u, x_v) = E_{x_v \sim p_{data}(x_v)}[log D_{x_v}(x_v)] + E_{x_u \sim p_{data}(x_u)}[log (1 - D_{x_v}(G(x_u)))]$$

$$L_{GAN}(G, D_{x_u}, x_v, x_u) = E_{x_u \sim p_{data}(x_u)}[log D_{x_u}(x_u)] + E_{x_v \sim p_{data}(x_v)}[log (1 - D_{x_u}(G(x_v)))]$$

这里与一般的GAN不同的是,loss并没有采用nll loss,而是采用了least-square loss(最小二乘法loss),

 $train\ for\ generator\ to\ minimize: E_{x_v \sim p_{data}(x_v)}[(D_{x_v}(x_v)-1)^2]$ 

 $train\ for\ distinguish\ to\ minimize: E_{x_u \sim p_{data}(x_u)}[(D_{x_v}(x_u)-1)^2] + : E_{x_v \sim p_{data}(x_v)}[D_x(x_v)]$ 





cycle-consistency loss

$$L_{cyc}(G,F) = E_{x_v \sim p_{data}(x_u)}[||F(G(x_u)) - x_u||1] + Ex_u \sim p_{data}(x_u)[||G(F(x_v)) - x_u||_1]$$





#### deep generative hashing

1. hash 生成 feature map

我们先做如下定义:

 $P_u:h_u o x_v$ , denoted as  $p(x_v|h_u)$   $P_v:h_v o x_u$ , denoted as  $p(x_u|h_v)$ 

We use a simple Gaussian distribution to model the generation of x given h:

$$p(x,h) = p(x|h)p(h)$$
, where  $p(x|h) = \mathcal{N}(Uh,\rho^2 I)$ 





#### deep generative hashing

stochastic generative hashing

1. hash 生成 feature map

我们先做如下定义:

$$P_u:h_u o x_v$$
, denoted as  $p(x_v|h_u)$   $P_v:h_v o x_u$ , denoted as  $p(x_u|h_v)$ 

We use a simple Gaussian distribution to model the generation of x given h:

$$p(x,h) = p(x|h)p(h)$$
, where  $p(x|h) = \mathcal{N}(Uh,\rho^2 I)$ 

$$p(x,h) \propto \exp\left(\frac{1}{2\rho^2} \underbrace{\left(x^\top x + h^\top U^\top U h - 2x^\top U h\right)}_{\|x - U^\top h\|_2^2} - \left(\log \frac{\theta}{1 - \theta}\right)^\top h\right)$$

其中高斯重构误差为 $||x-U^Th||^2$ 表示欧式领域稳定程度,当范数U是有限的时候,误差越小表示稳定性越高





#### deep generative hashing

2. Feature map 生成 hash

由目前再自动编码上的研究,在概率模型p(h|x)上寻找最优解是很难的,所以这里依旧借助SGH里的内容进行定义

$$q(h|x) = \prod_{k=1}^{t} q(h_k = 1|x)^{h_k} q(h_k = 0|x)^{1-h_k},$$

$$q(h|x) = \prod_{k=1}^n q(h_k = 1|x)^{h_k} q(h_k = 0|x)^{1-h_k}$$

其中
$$h = [h_k]k = 1^K \sim B(\sigma(W^T x))$$
是线性参数化的,其中 $W = [w_k]k = 1^K$ 

然后结合W进行优化,后得到优化后的结果

$$p(h|x) = arg \max_{h} q(h|x) = rac{sign(W^Tx) + 1}{2}$$





Training objective

$$L(G, F, D_{x_u}, D_{x_v}, H) = L_{GAN}(G, D_{X_v}, x_u, x_v) + L_{GAN}(G, D_{x_u}, x_v, x_u) + \lambda L_{cyc}(G, F) + D_{KL}(q(h_{|X|} || p(h_{|X|}) + L(\theta; x_v)) + L(\theta; x_v) + L_{GAN}(G, D_{x_v}, x_v, x_v) + \lambda L_{cyc}(G, F) + D_{KL}(q(h_{|X|} || p(h_{|X|}) + L(\theta; x_v)) + L(\theta; x_v) + L_{GAN}(G, D_{x_v}, x_v, x_v) + \lambda L_{cyc}(G, F) + D_{KL}(q(h_{|X|} || p(h_{|X|}) + L(\theta; x_v)) + L(\theta; x_v) + L_{GAN}(G, D_{x_v}, x_v, x_v) + L_{GAN}(G, D_{x_v}, x_v,$$

$$\not \sqsubseteq \psi = u, v, D_{KL}(p||q) = \sum_{x \in X} [p(x)logp(x) - p(x)logq(x)], L(\theta; x) = E_{q(h|u_0)}[-logq(h|x) + logp(x|h)] \not \sqsubseteq \psi = W, U, \rho, \beta_* := log\frac{\theta}{1-\theta}$$





#### Training objective

由于目标函数关于p(x|h)得导数难以获得,所以本文依旧利用了SGH中得内容,将上式中得h进行替换,内容如下

定义 
$$\tilde{h}(z,\xi) := \begin{cases} 1 & \text{if } z \geqslant \xi \\ 0 & \text{if } z < \xi \end{cases}.$$

$$\tilde{H}(\Theta) = \sum_{x} \tilde{H}(\Theta; x) := \sum_{x} \mathbb{E}_{\xi} \left[ \ell(\tilde{h}, x) \right],$$
 (6)

where  $\ell(\tilde{h},x) := -\log p(x,\tilde{h}(\sigma(W^{\top}x),\xi)) + \log q(\tilde{h}(\sigma(W^{\top}x),\xi)|x)$  with  $\xi \sim \mathcal{U}(0,1)$ . With such a reformulation, the new objective can now be optimized by exploiting the distributional stochastic gradient descent, which will be explained in the next section.





## Training

本文在训练阶段中,所有经过辨别器D的数据都是之前生成的数据(可靠性高),不是新生成的数据,这样能够保证网络的稳定性。同时超参数λ=10,学习率从前100epoch的0.0002动态降低至0







## Experiments

- Datasets:
  - (1) COCO
  - (2) Wiki
  - (3) IAPR TC-12
- Evaluation Criteria:
  - (1) L2 reconstruction error
  - (2) training time
  - (3) mAP
  - (4) Precision-Recall curve
- ◆ control experiment (对照试验)

- Baselines:
  - (1) TUCH
  - (2) CMDVH
  - (3) DVSH
  - (4) CorrAE
  - (5) CMNN
  - (6) CAH
  - (7) DCMH
  - (8) HashGAN





## control experiment

本文利用对照试验,测试了cycle GAN, hash与feature map相互生成的loss的作用效果,测试结果以精度为准

Loss	Per-class accuracy	Per-pixel accuracy
Cycle alone	0.270	0.724
GAN alone	0.611	0.126
CYC-DGH	0.584	0.192





#### Performance of training time

Training	time on N	licrosoft-C	OCO in se	conds
Method	16 bits	32 bits	64 bits	128 bits
CYC-DGH	4.23	6.38	9.71	12.35
ITQ [58]	22.74	38.36	51.91	67.23

TABLE II: Training time comparison on Microsoft-COCO.

Trainiı	ng time on	IAPR TC-	-12 in seco	nds
Method	16 bits	32 bits	64 bits	128 bits
CYC-DGH	3.92	5.84	9.11	11.05
ITQ [58]	17.49	30.17	46.77	60.22

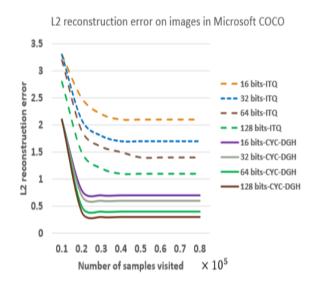
TABLE III: Training time comparison on IAPR TC-12.der

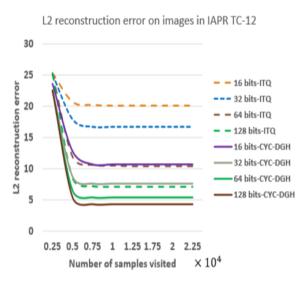


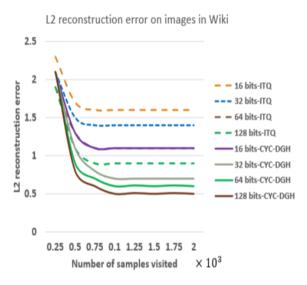


## control experiment

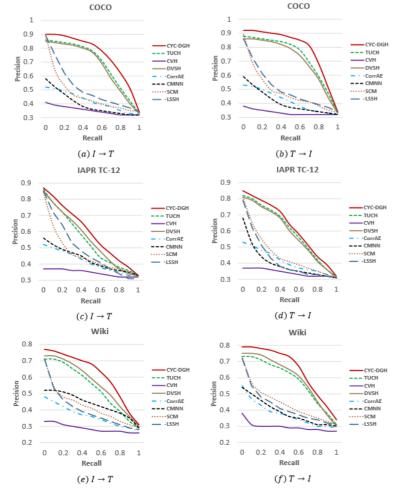
#### L2 reconstruction error

















#### Performance of mAP

TABLE V: Mean Average Precision (MAP) comparison of state-of-the-art cross-modal hashing methods on three data sets.

		Microsoft COCO			IAPR TC-12			Wiki					
Task	Method	16 bits	32 bits	64 bits	128 bits	16 bits	32 bits	64 bits	128 bits	16 bits	32 bits	64 bits	128 bits
	CVH [35]	0.373	0.368	0.366	0.357	0.537	0.541	0.524	0.496	0.238	0.204	0.179	0.158
	SCM [19]	0.570	0.600	0.631	0.649	0.567	0.505	0.454	0.418	0.139	0.137	0.141	0.136
I  o T	LSSH [36]	-	-	-	-	0.544	0.577	0.596	0.599	0.364	0.371	0.378	0.358
	SePH [1]	0.581	0.613	0.625	0.634	0.618	0.645	0.650	0.678	0.414	0.435	0.437	0.447
	CYC-DGH	0.722	0.754	0.781	0.780	0.771	0.815	<b>0.832</b>	0.831	0.794	0.811	0.813	0.820
	CVH [35]	0.373	0.369	0.365	0.371	0.568	0.578	0.561	0.536	0.388	0.336	0.257	0.230
	SCM [19]	0.558	0.619	0.658	0.686	0.652	0.570	0.478	0.421	0.132	0.143	0.156	0.149
T  o I	LSSH [36]	-	-	-	-	0.487	0.526	0.555	0.572	0.606	0.626	0.638	0.638
	SePH [1]	0.613	0.650	0.672	0.693	0.610	0.634	0.640	0.673	0.701	0.699	0.710	0.715
	CYC-DGH	0.761	0.796	0.834	0.859	0.772	0.798	0.837	<b>0.842</b>	0.811	0.823	0.826	<b>0.822</b>





#### conclusion

本文利用了cycle gan并利用在跨模态上,同时结合SGH为hash与模态特征之间提供数学基础,利用cycle gan的特性靠近不同模态间的特征距离以及利用hash与特征的互相生成,靠近hash与特征的距离。



