



S&DS 365 / 665
Intermediate Machine Learning

Attention and Transformers

November 29



Yale

Reminders

- Quiz 5 (last!) today at 2:30pm
 - ▶ 48 hours/20 mins
 - ▶ RL, HMMs, RNNs, GRUs, Seq2seq
 - ▶ 10 quick questions
- Assn 5 out; due next Wednesday
- Notes posted on mixtures, HMMs and Kalman filters

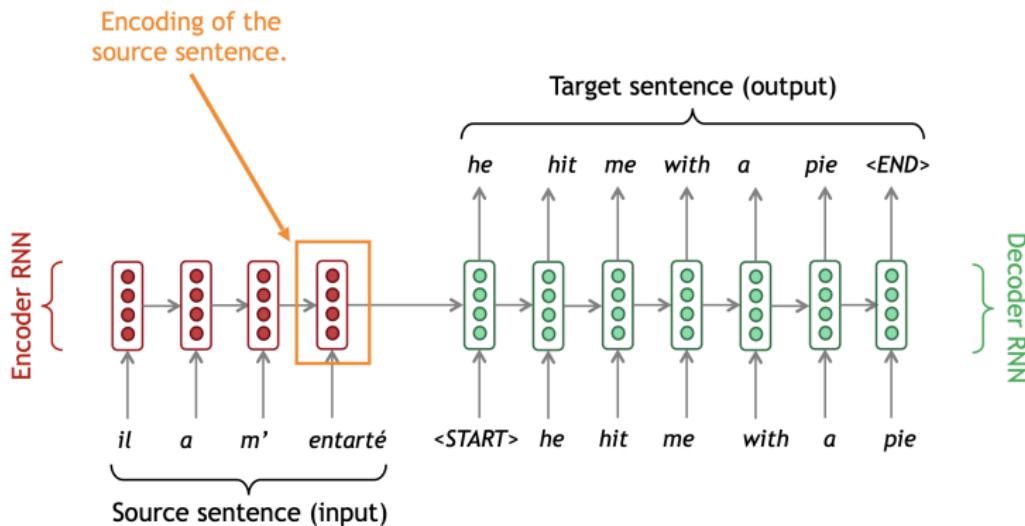
For Today

Sequence models

- Attention mechanisms
- Transformers

Recall: Sequence-to-sequence (seq2seq) models

Encoding of source is used together with decoder state. Results in a “bottleneck” problem



Important modification: Attention

Attention/Alignment: Seq2seq



- On each step of decoding, directly connect to the encoder, and focus on a particular part of the source sequence

Attention/Alignment: Seq2seq

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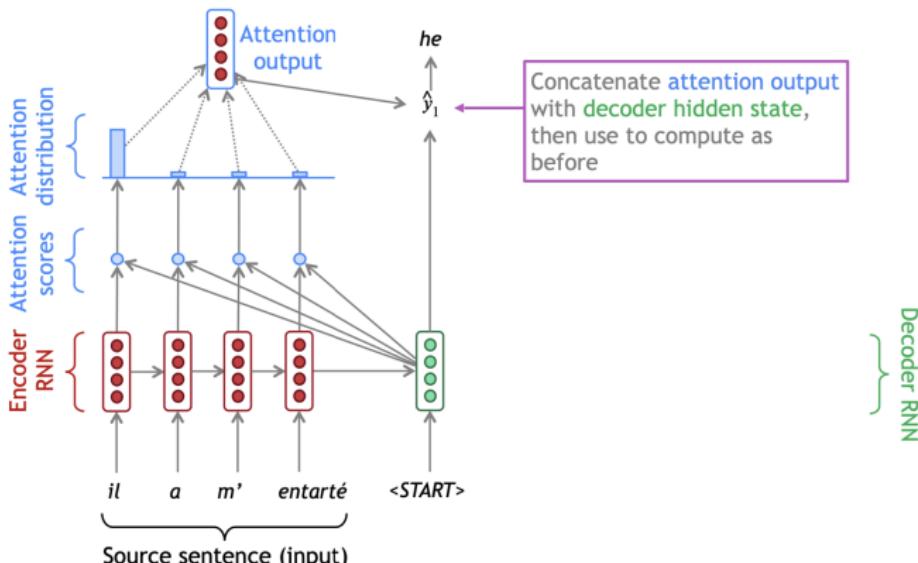


figure source: <http://web.stanford.edu/class/cs224n/slides/cs224n-2020-lecture08-nmt.pdf>

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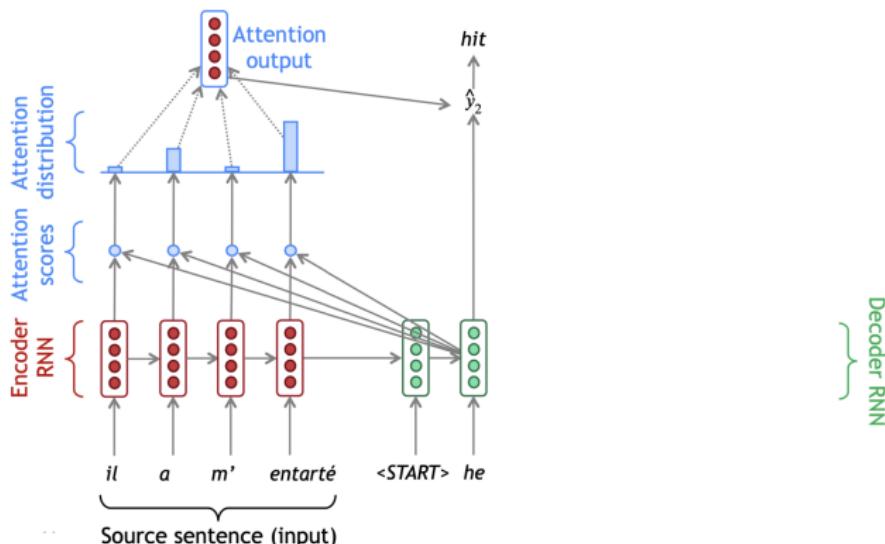


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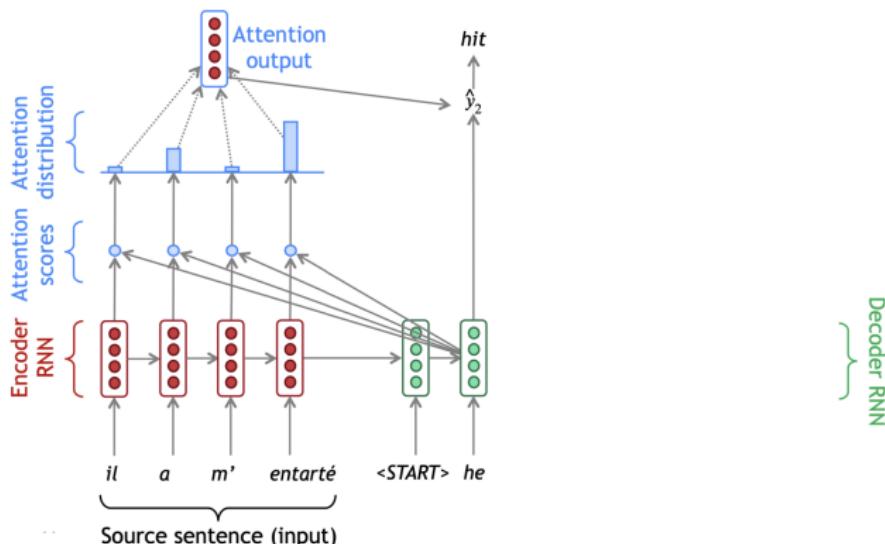


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Attention/Alignment: Seq2seq

 On each step of decoding, directly connect to the encoder, and focus on a particular part of the source sequence

Decoder state h_t then evolves as follows:

$$h_{t+1} = \tanh(W_{hh}h_t + W_{xh}x_t + W_{ah}a_t + b_h)$$

where a_t is the attention output

Attention/Alignment: Seq2seq

Attention is also important for other types of data





The two elephants played with the orange ball



The two **elephants** played with the orange ball



The two **elephants** played with the orange ball



The two elephants played with the **orange** ball



The two elephants played with the orange **ball**

Terminology

Different ways of referring to this:

- played is “aligned with” ball
- ball “attends to” played

Term “attention” is anthropomorphic (or cognopomorphic)

A crude abstraction of attention in cognition, just as feedforward nets and activation functions are crude abstractions of biological mechanisms in the brain.



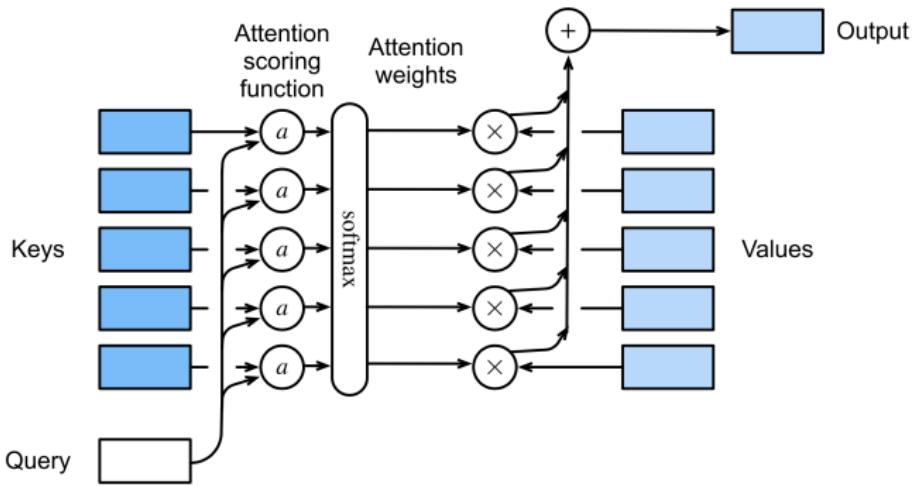
<https://en.wikipedia.org/wiki/Attention>

Attention in terms of query/key/values

- Attention mechanisms give a flexible module for building new features:
 - ▶ We have a set of m feature vectors or values $V \in \mathbb{R}^{m \times v}$
 - ▶ The model dynamically chooses which to use
 - ▶ based on how similar a query vector $q \in \mathbb{R}^q$ is to a set of m keys $K \in \mathbb{R}^{m \times k}$.
 - ▶ If q is similar to key i , use large weight on value v_i .

Exercise: Try to think of convolutional neural networks in this way (see PML, §15.5)

Attention in terms of query/key/values



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Attention in terms of query/key/values

In formulas:

$$\begin{aligned}\text{Attn}(q, \{(k_1, v_1), \dots, (k_m, v_m)\}) &= \text{Attn}(q, (k_{1:m}, v_{1:m})) \\ &= \sum_{i=1}^m w_i(q, k_{1:m}) v_i\end{aligned}$$

where weights w_i are softmax of attention scores:

$$w_i(q, k_{1:m}) = \frac{\exp(a(q, k_i))}{\sum_{j=1}^m \exp(a(q, k_j))}$$

Dot product attention

Attention scores are computed as

$$a(q, k_i) = (W_Q q)^T (W_K k_i)$$

and then the attention weights are the softmax:

$$\text{Attn}(q, k_{1:m}, v_{1:m}) = \text{Softmax}(a(q, k)) v$$

The matrices W_Q and W_K allow comparison of query and keys from different “languages”—French and English or images and words

Moreover, there are multiple attention “heads,” each one with different learned transformations W_Q and W_K

Kernel regression as attention

Recall the kernel regression estimator:

$$\hat{m}(x) = \sum_{i=1}^n w(x, x_{1:n}) y_i$$

Here the attention scores (for Gaussian kernel) are

$$a(x, x_i) = -\frac{1}{2h^2} \|x - x_i\|^2$$

Kernel regression as attention

Recall the kernel regression estimator:

$$\hat{m}(x) = \sum_{i=1}^n w(x, x_{1:n}) y_i$$

query: test point x

keys: data x_1, \dots, x_n

values: responses y_1, \dots, y_n

Nonparametric – number of keys grows with size of data

Dot product attention

Note that if x_i and x have a fixed norm then the attention scores are just scaled dot products:

$$a(x, x_i) = \frac{1}{h^2} x^T x_i$$

Dot product attention is

$$a(q, k) \equiv q^T k = (W_Q q)^T (W_K k) \in \mathbb{R}$$

In matrix notation

$$\text{Attn}(Q, K, V) = \underbrace{\text{Softmax}\left(QK^T\right)}_{\text{weights}} V$$

Often scaled by \sqrt{d} keeps variance constant

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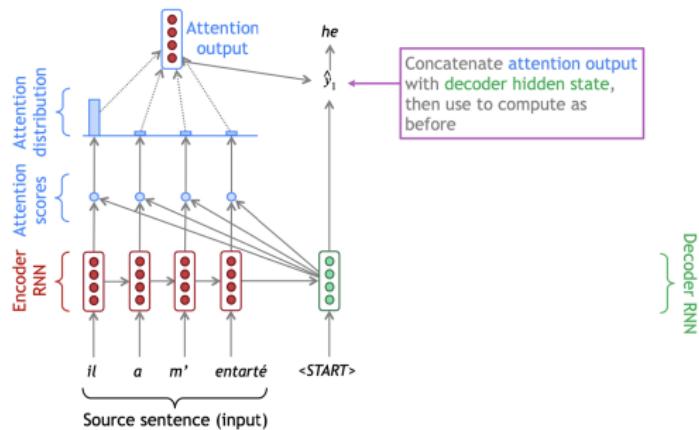
In matrix notation

$$\text{Attn}(Q, K, V) = \underbrace{\text{Softmax}\left(QK^T\right)}_{\text{weights}} V$$

Attention is tantamount to learning the kernel!

Often scaled by \sqrt{d} keeps variance constant

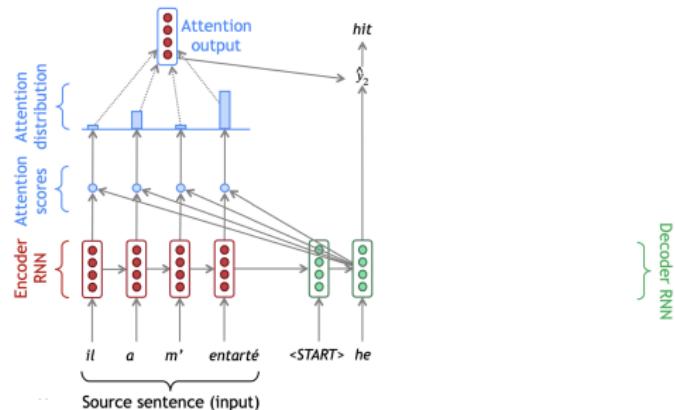
Attention/Alignment: Seq2seq



query: green state
keys: red states
values: red states

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Attention/Alignment: Seq2seq



query: green state
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Transformers

The current state-of-the-art for sequence modeling is based on
transformers

- Attention is the key ingredient
- Rather than processing sequences word-by-word, transformers handle larger chunks of text at once
- The separation between words matters less

RNNs are not mixture models

The RNN state evolves *deterministically*:

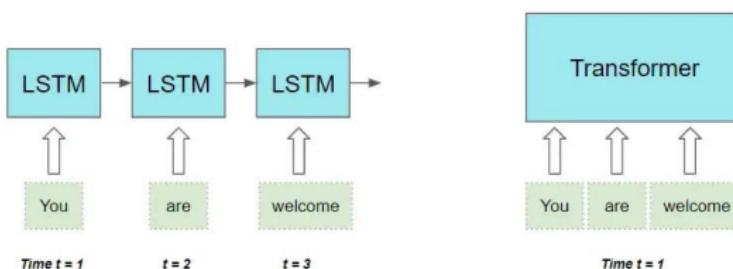
$$p(x_1, x_2 \dots, x_T) = \prod_t p(x_t | s_t), \quad s_t = f(s_{t-1}, x_{t-1})$$

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Transformers, are similar — but scrap Markov structure



Combining attention vectors

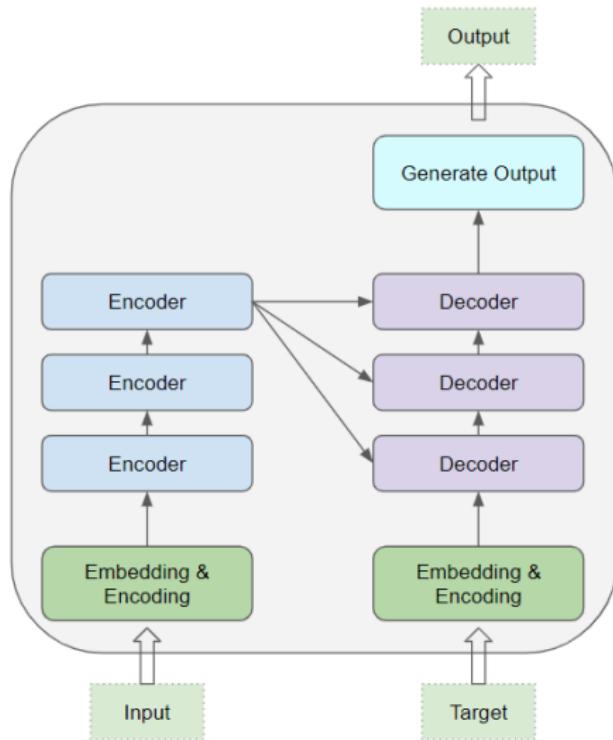


- Different attention vectors are stacked up on top of each other
- Like channels and feature maps in a CNN
- Words “hungry” and “sweet” are predicted using all of them

Overview of transformers

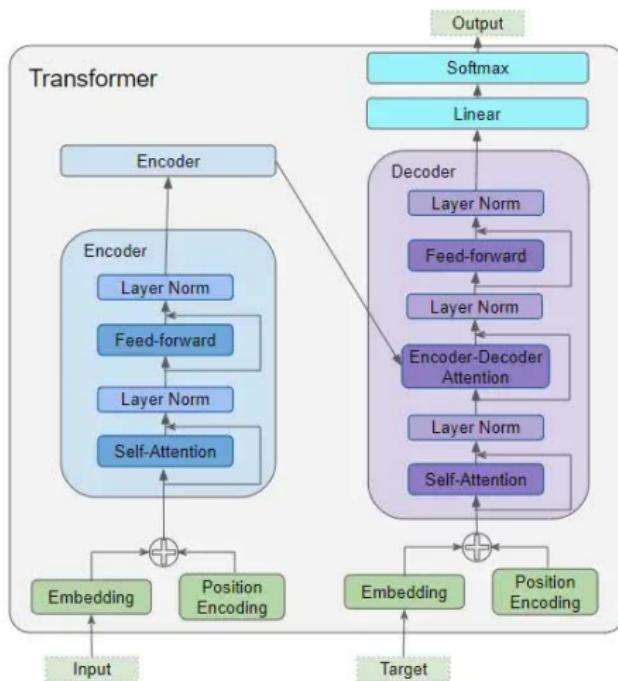
Following illustrations are from “Transformers explained visually” by Ketan Doshi, and from Probabilistic Machine Learning (PML) by Kevin Murphy

Transformer architecture



Transformer architecture

With one encoder and decoder module it would look like this:



Transformer architecture

A transformer is a seq2seq model that uses self-attention for the encoder and decoder rather than an RNN. The encoder and decoder use a series of transformations, each of which uses multi-headed attention

Input embeddings

Source/target sequences are first passed through an embedding layer and positional encoding layer

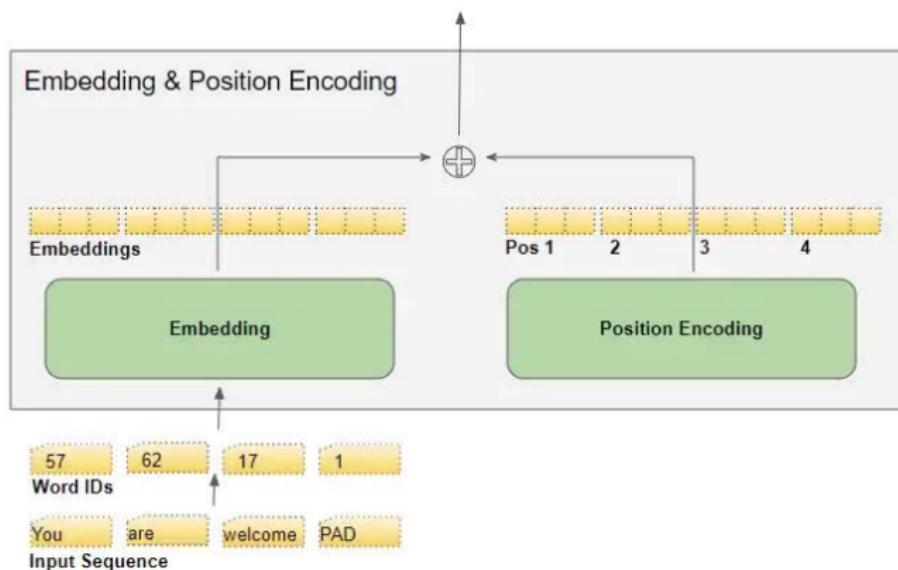
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Positional encoding

Positional encoding is an interesting way of getting position information into the model

Positional encoding

- ▶ Positions are integers, but neural nets can't handle integers
- ▶ Could use binary encoding; fixed precision
- ▶ Transformers use a sine/cosine basis

Positional encoding

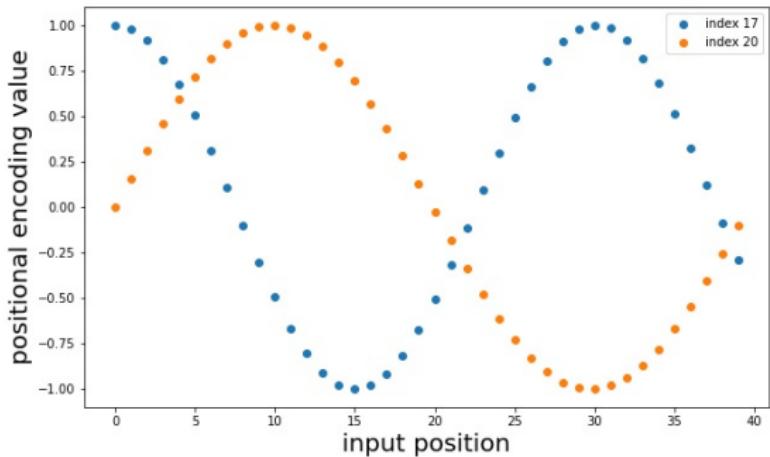
For the t th word in the sequence, components are

$$\text{PE}_{(t,2i)} = \sin\left(\frac{t}{C^{2i/d}}\right)$$

$$\text{PE}_{(t,2i+1)} = \cos\left(\frac{t}{C^{2i/d}}\right)$$

where d is the embedding dimension and $C = 10,000$ is a maximum sequence length

Positional encoding



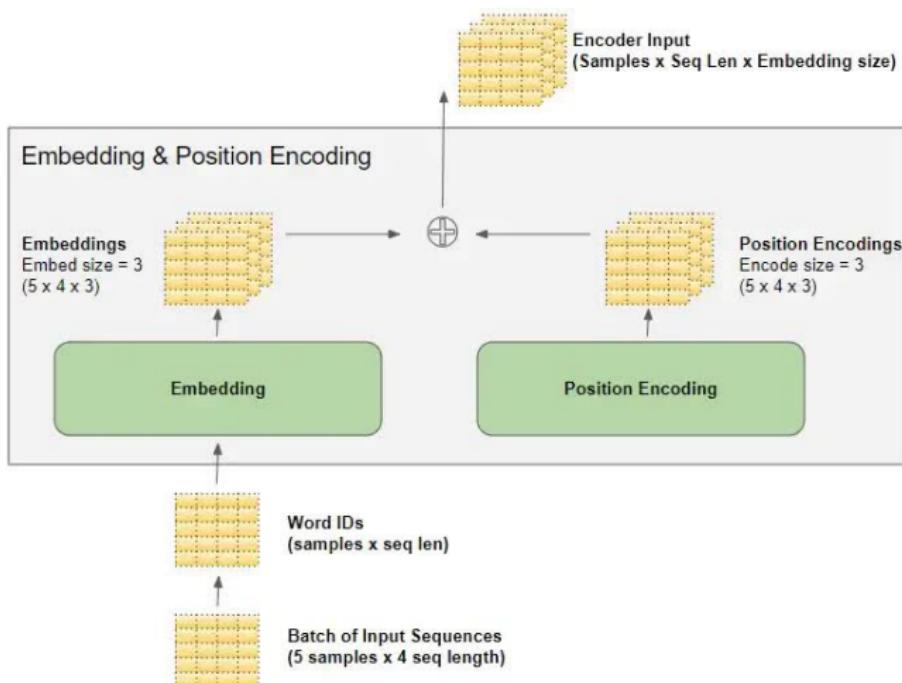
Two components for a length 40 input

Positional encoding

- Encoding of one position is linearly predictable from another, given their offset distance (phase shift)
- If the positional encoding is removed, the resulting model is permutation invariant

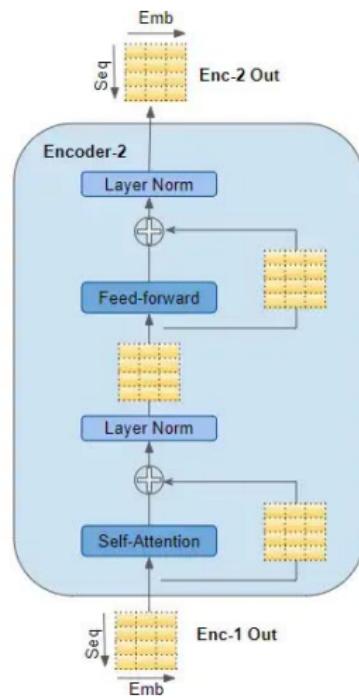
First stage

Everything is processed in batches; embedding stage looks like this:



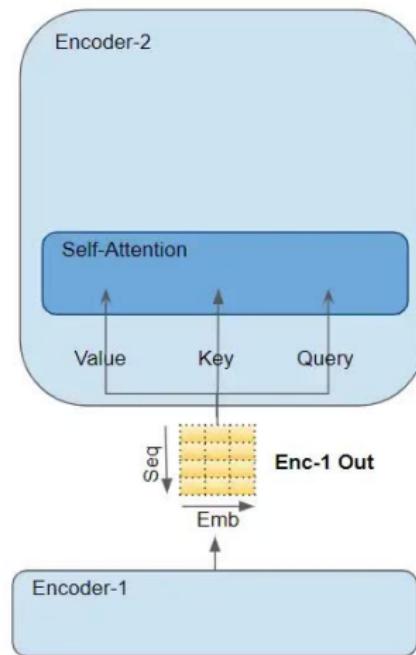
Multihead Attention

Next is an encoder layer



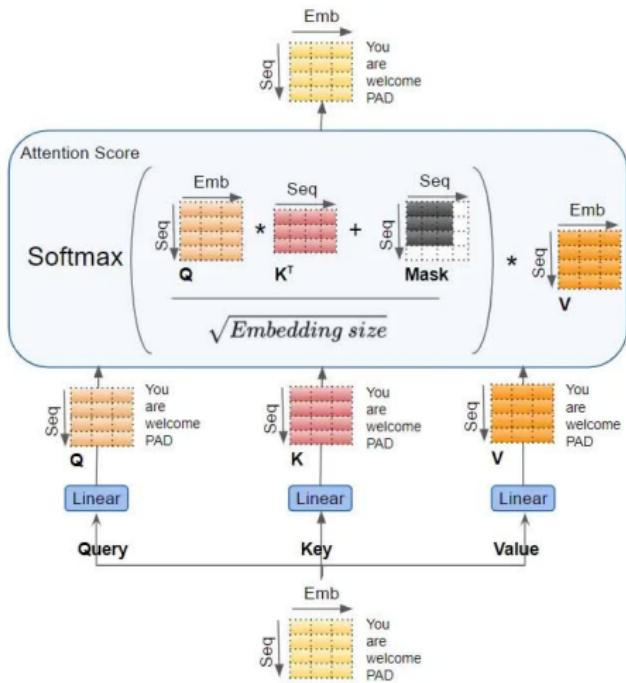
Multihead Attention

Detail of self-attention component

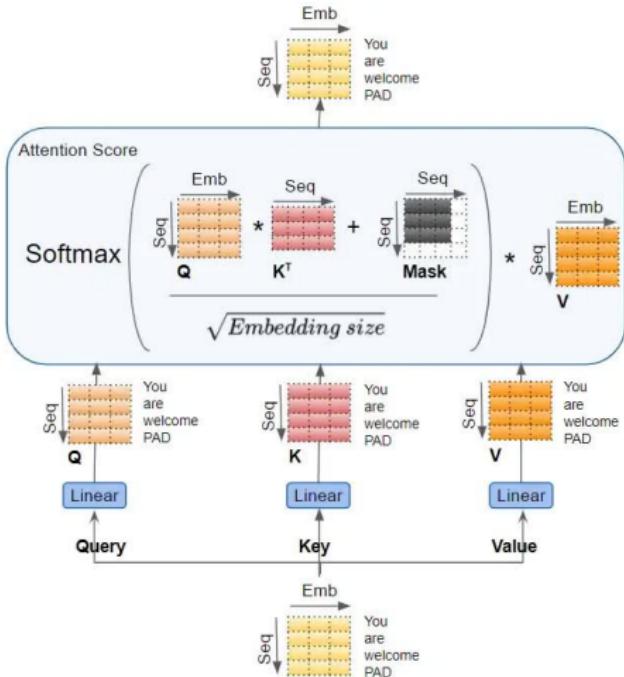


Multihead Attention

Detail of self-attention component (Blue is trainable parameters):

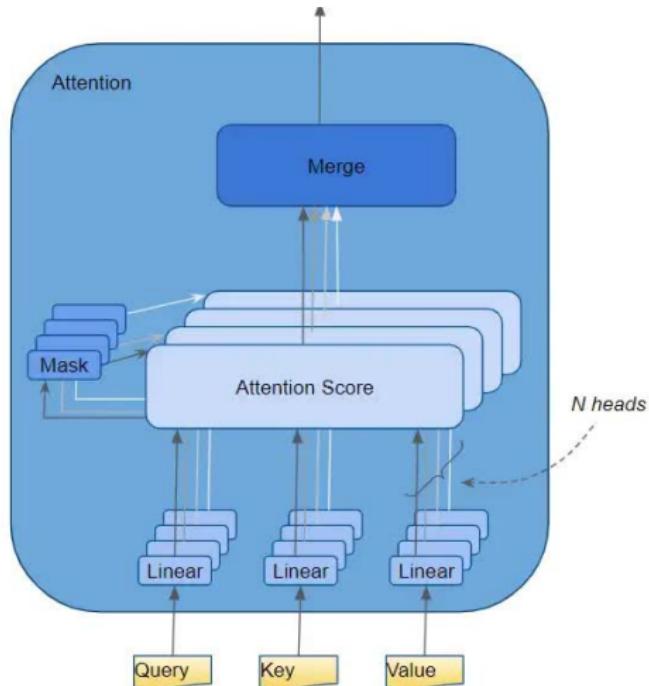


Multihead Attention



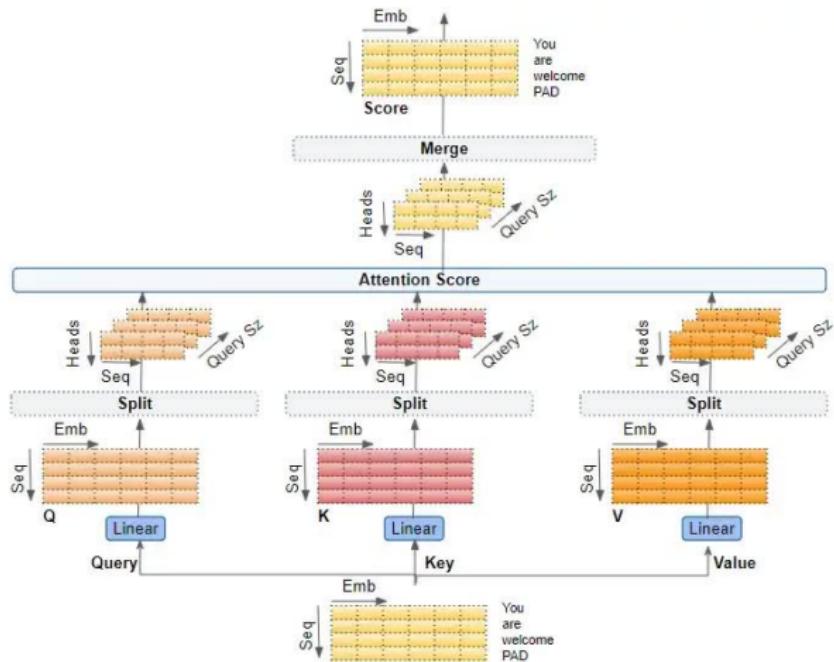
Mask is used in decoder to prevent use of future words

Multihead Attention



Multiple attention vectors are computed, then merged (concatenated)

Multihead Attention



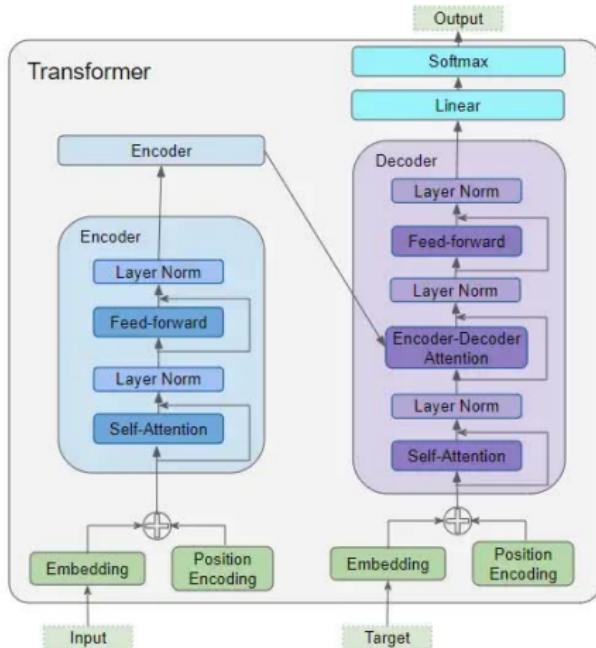
Multiple attention embeddings (alignments) are computed, then merged

Back to intuition

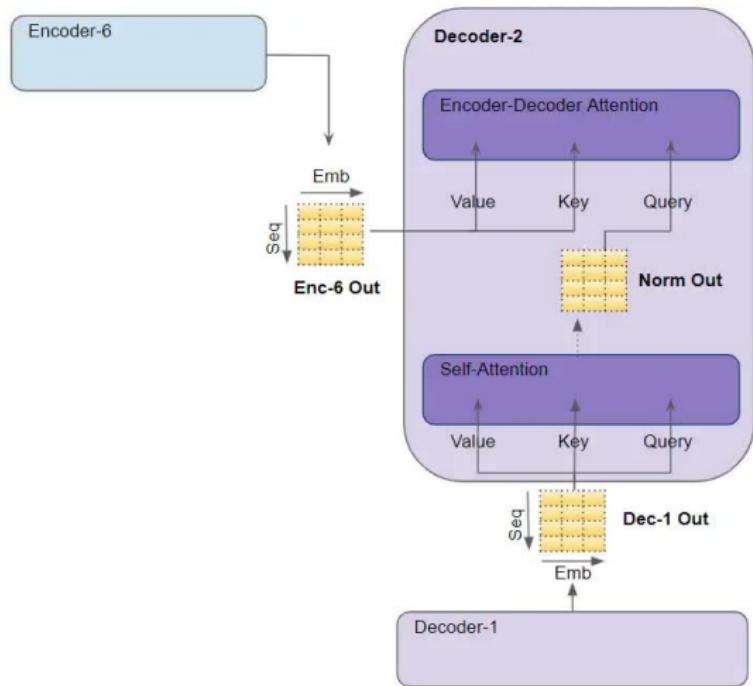


- Different attention vectors are concatenated
- Capture different meanings of the sequence
- Words “hungry” and “sweet” are predicted using all of them

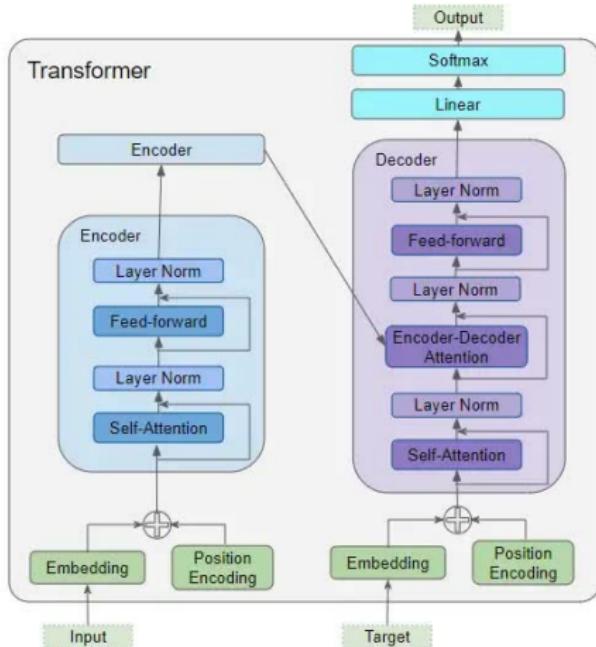
Encoder-Decoder attention



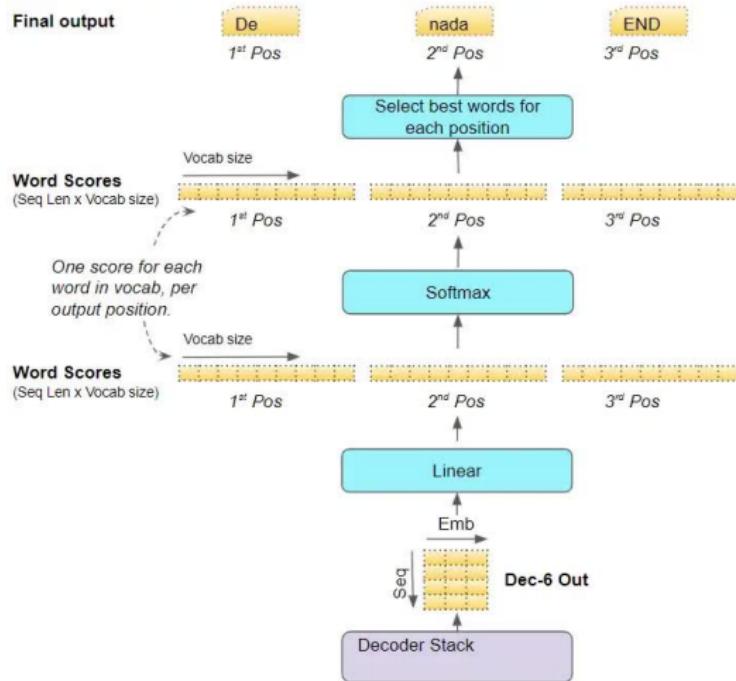
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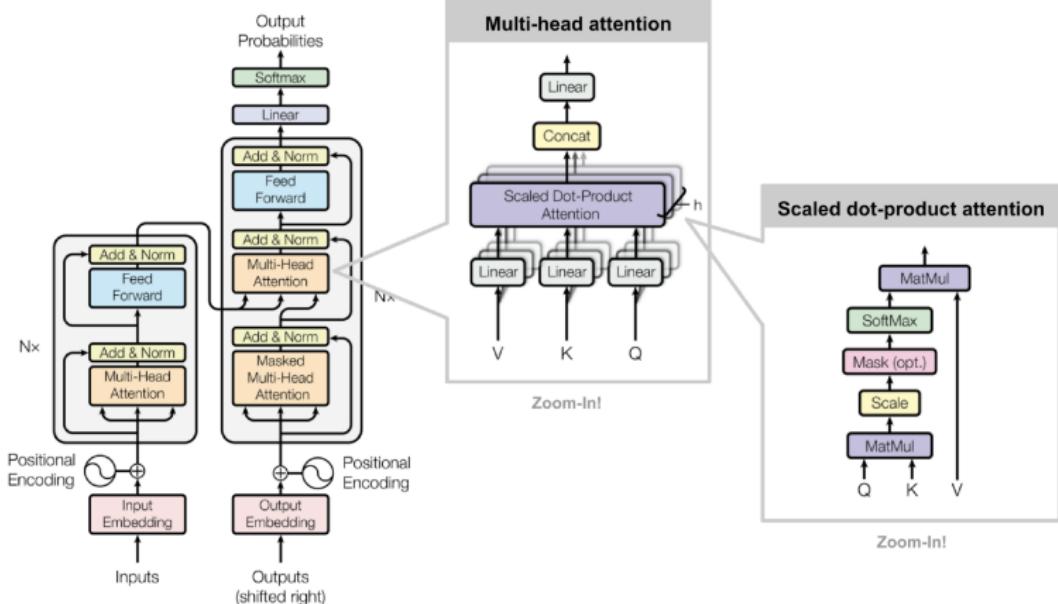
Final output generation



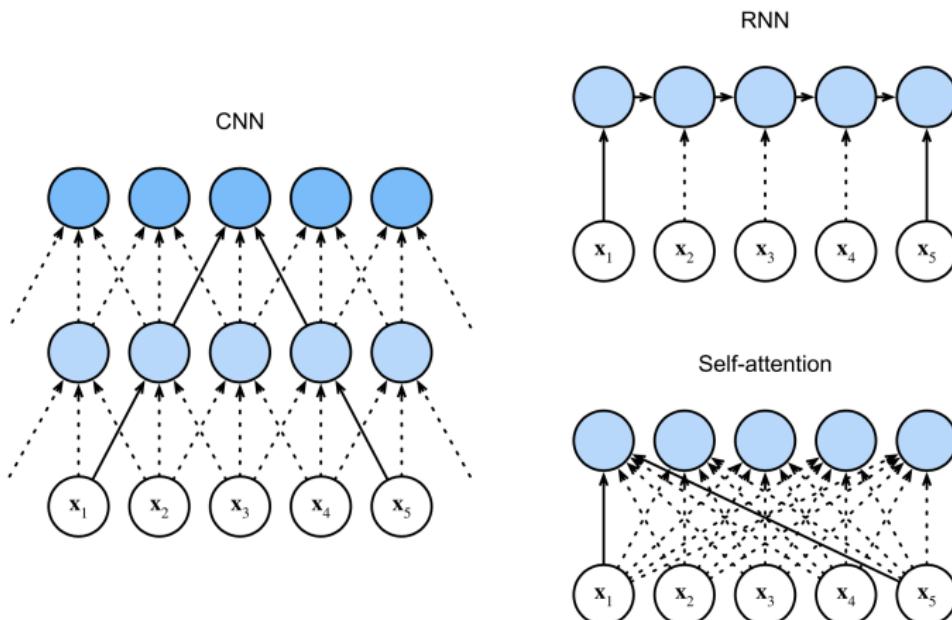
Final output generation



Overall architecture

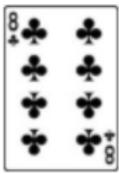
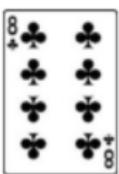


Abstract comparison



Demo

```
for i in range(5):
    j = np.random.choice(range(len(output)))
    deck.show_hand(source_test[j,1:(hand_size+1)])
    deck.show_hand(output[j,1:(hand_size+1)])
    print('\n')
```



Summary

Transformers:

- Process all words together, using layers of encoders and decoders, each with a multi-head attention component
- Replace sequential state structure with a series of transformations of the entire sequence. (“All you need is attention”)
- Combine multiple “alignments” deterministically — not as mixture
- Give powerful prediction engines for sequential data and sequence-to-sequence problems