## Goldminer Game Instruction

The updated version of goldminer is a 2-player game with 2 Self-Moving Players.

For player 1, pressing " $\downarrow$ " can make the rope extend, pressing " $\leftarrow$ " can put the bomb on the hook, pressing " $\rightarrow$ " can set the bomb.

For player 2, pressing "W" can make the rope extend, pressing "A" can put the bomb on the hook, pressing "D" can set the bomb.

The game has 60s countdown. You can set the bomb and catch gold or stone during the time.

Catching the small gold will +200, middle gold+400, big gold+600 on scores, while catching the stone will not decrease the score but just lower the speed of the rope.

The way to win the game is by catching your competitor or get higher score in the limited time. But if you get bombed, you lose the game.

