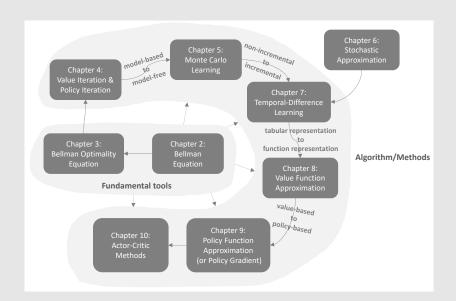
# Lecture 9: Policy Gradient Methods

Shiyu Zhao

### Introduction



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### Introduction

In this lecture, we will move

- from value-based methods to policy-based methods
- from value function approximation to policy function approximation

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## Outline

- 1 Basic idea of policy gradient
- 2 Metrics to define optimal policies
- 3 Gradients of the metrics
- 4 Gradient-ascent algorithm (REINFORCE)
- 5 Summary

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Previously, policies have been represented by tables:

ullet The action probabilities of all states are stored in a table  $\pi(a|s)$ . Each entry of the table is indexed by a state and an action.

	$a_1$	$a_2$	$a_3$	$a_4$	$a_5$
$s_1$	$\pi(a_1 s_1)$	$\pi(a_2 s_1)$	$\pi(a_3 s_1)$	$\pi(a_4 s_1)$	$\pi(a_5 s_1)$
:	:	:	i i	:	:
$s_9$	$\pi(a_1 s_9)$	$\pi(a_2 s_9)$	$\pi(a_3 s_9)$	$\pi(a_4 s_9)$	$\pi(a_5 s_9)$

• We can directly access or change a value in the table.

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Now, policies can be represented by parameterized functions:

$$\pi(a|s,\theta)$$

where  $\theta \in \mathbb{R}^m$  is a parameter vector.

- The function can be, for example, a neural network, whose input is s, output is the probability to take each action, and parameter is  $\theta$ .
- **Advantage:** when the state space is large, the tabular representation will be of low efficiency in terms of storage and generalization.
- The function representation is also sometimes written as  $\pi(a,s,\theta)$ ,  $\pi_{\theta}(a|s)$ , or  $\pi_{\theta}(a,s)$ .

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#### Differences between tabular and function representations:

- First, how to define optimal policies?
  - When represented as a table, a policy  $\pi$  is optimal if it can maximize every state value.
  - When represented by a function, a policy  $\pi$  is optimal if it can maximize certain scalar metrics.

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#### Differences between tabular and function representations:

- Second, how to access the probability of an action?
  - In the tabular case, the probability of taking a at s can be directly accessed by looking up the tabular policy.
  - In the case of function representation, we need to calculate the value of  $\pi(a|s,\theta)$  given the function structure and the parameter.

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#### Differences between tabular and function representations:

- Third, how to update policies?
  - When represented by a table, a policy  $\pi$  can be updated by directly changing the entries in the table.
  - When represented by a parameterized function, a policy  $\pi$  cannot be updated in this way anymore. Instead, it can only be updated by changing the parameter  $\theta$ .

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### The basic idea of the policy gradient is simple:

- First, metrics (or objective functions) to define optimal policies:  $J(\theta)$ , which can define optimal policies.
- Second, gradient-based optimization algorithms to search for optimal policies:

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} J(\theta_t)$$

Although the idea is simple, the complication emerges when we try to answer the following questions.

- What appropriate metrics should be used?
- How to calculate the gradients of the metrics?

These questions will be answered in detail in this lecture.

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There are two metrics.

The first metric is the average state value or simply called average value. In particular, the metric is defined as

$$\bar{v}_{\pi} = \sum_{s \in \mathcal{S}} d(s) v_{\pi}(s)$$

- $\bar{v}_{\pi}$  is a weighted average of the state values.
- d(s) > 0 is the weight for state s.
- Since  $\sum_{s \in \mathcal{S}} d(s) = 1$ , we can interpret d(s) as a probability distribution. Then, the metric can be written as

$$\bar{v}_{\pi} = \mathbb{E}[v_{\pi}(S)]$$

where  $S \sim d$ .

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#### **Vector-product form:**

$$\bar{v}_{\pi} = \sum_{s \in \mathcal{S}} d(s) v_{\pi}(s) = d^T v_{\pi}$$

where

$$v_{\pi} = [\dots, v_{\pi}(s), \dots]^T \in \mathbb{R}^{|\mathcal{S}|}$$
$$d = [\dots, d(s), \dots]^T \in \mathbb{R}^{|\mathcal{S}|}.$$

This expression is particularly useful when we analyze its gradient.

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How to select the distribution d? There are two cases.

The first case is that d is **independent** of the policy  $\pi$ .

- This case is relatively simple because the gradient of the metric is easier to calculate.
- In this case, we specifically denote d as  $d_0$  and  $\bar{v}_\pi$  as  $\bar{v}_\pi^0$ .
- How to select  $d_0$ ?
  - One trivial way is to treat all the states equally important and hence select  $d_0(s) = 1/|\mathcal{S}|$ .
  - Another important case is that we are only interested in a specific state  $s_0$ . For example, the episodes in some tasks always start from the same state  $s_0$ . Then, we only care about the long-term return starting from  $s_0$ . In this case,

$$d_0(s_0) = 1, \quad d_0(s \neq s_0) = 0.$$

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How to select the distribution d? There are two cases.

The second case is that d depends on the policy  $\pi$ .

- A common way to select d as  $d_{\pi}(s)$ , which is the stationary distribution under  $\pi$ . Details of stationary distribution can be found in the last lecture and the book.
  - ullet One basic property of  $d_\pi$  is that it satisfies

$$d_{\pi}^T P_{\pi} = d_{\pi}^T,$$

where  $P_{\pi}$  is the state transition probability matrix.

- The interpretation of selecting  $d_{\pi}$  is as follows.
  - If one state is frequently visited in the long run, it is more important and deserves more weight.
  - If a state is hardly visited, then we give it less weight.

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The second metric is average one-step reward or simply average reward. In particular, the metric is

$$\bar{r}_{\pi} \doteq \sum_{s \in \mathcal{S}} d_{\pi}(s) r_{\pi}(s) = \mathbb{E}[r_{\pi}(S)],$$

where  $S \sim d_{\pi}$ . Here,

$$r_{\pi}(s) \doteq \sum_{a \in \mathcal{A}} \pi(a|s) r(s,a)$$

is the average of the one-step immediate reward that can be obtained starting from state  $s,\,$  and

$$r(s,a) = \mathbb{E}[R|s,a] = \sum_{r} rp(r|s,a)$$

- The weight  $d_{\pi}$  is the stationary distribution.
- As its name suggests,  $\bar{r}_{\pi}$  is simply a weighted average of the one-step immediate rewards.

### An equivalent definition!

- Suppose an agent follows a given policy and generate a trajectory with the rewards as  $(R_{t+1}, R_{t+2}, ...)$ .
- The average single-step reward along this trajectory is

$$\lim_{n \to \infty} \frac{1}{n} \mathbb{E} \left[ R_{t+1} + R_{t+2} + \dots + R_{t+n} | S_t = s_0 \right]$$
$$= \lim_{n \to \infty} \frac{1}{n} \mathbb{E} \left[ \sum_{k=1}^n R_{t+k} | S_t = s_0 \right]$$

where  $s_0$  is the starting state of the trajectory.

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An important property is that

$$\lim_{n \to \infty} \frac{1}{n} \mathbb{E} \left[ \sum_{k=1}^{n} R_{t+k} | S_t = s_0 \right] = \lim_{n \to \infty} \frac{1}{n} \mathbb{E} \left[ \sum_{k=1}^{n} R_{t+k} \right]$$
$$= \sum_{s} d_{\pi}(s) r_{\pi}(s)$$
$$= \bar{r}_{\pi}$$

#### Note that

- The starting state  $s_0$  does not matter.
- The two definitions of  $\bar{r}_{\pi}$  are equivalent.

See the proof in the book.

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#### Remark 1 about the metrics:

- All these metrics are functions of  $\pi$ .
- Since  $\pi$  is parameterized by  $\theta$ , these metrics are functions of  $\theta$ .
- ullet In other words, different values of heta can generate different metric values.
- ullet Therefore, we can search for the optimal values of heta to maximize these metrics.

This is the basic idea of policy gradient methods.

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#### Remark 2 about the metrics:

- One complication is that the metrics can be defined in either the discounted case where  $\gamma \in (0,1)$  or the undiscounted case where  $\gamma = 1$ .
- We only consider the discounted case so far in this book. For details about the undiscounted case, see the book.

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#### Remark 3 about the metrics:

- Intuitively,  $\bar{r}_{\pi}$  is more short-sighted because it merely considers the immediate rewards, whereas  $\bar{v}_{\pi}$  considers the total reward overall steps.
- However, the two metrics are equivalent to each other. In the discounted case where  $\gamma < 1$ , it holds that

$$\bar{r}_{\pi} = (1 - \gamma)\bar{v}_{\pi}.$$

See the proof in the book.

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## Metrics to define optimal policies - Exercise

#### **Exercise:**

You will see the following metric often in the literature:

$$J(\theta) = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_{t+1}\right]$$

What is its relationship to the metrics we introduced just now?

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## Metrics to define optimal policies - Exercise

$$J(\theta) = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_{t+1}\right]$$

Answer: First, clarify and understand this metric.

- It starts from  $S_0 \sim d$  and then  $A_0, R_1, S_1, A_1, R_2, S_2, \dots$
- $A_t \sim \pi(S_t)$  and  $R_{t+1}, S_{t+1} \sim p(R_{t+1}|S_t, A_t), p(S_{t+1}|S_t, A_t)$

Then, we know this metric is the same as the average value because

$$J(\theta) = \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_{t+1}\right] = \sum_{s \in \mathcal{S}} d(s) \mathbb{E}\left[\sum_{t=0}^{\infty} \gamma^t R_{t+1} | S_0 = s\right]$$
$$= \sum_{s \in \mathcal{S}} d(s) v_{\pi}(s)$$
$$= \bar{v}_{\pi}$$

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#### Given a metric, we next

- derive its gradient
- and then, apply gradient-based methods to optimize the metric.

The gradient calculation is one of the most complicated parts of policy gradient methods! That is because

- first, we need to distinguish different metrics  $\bar{v}_{\pi}$ ,  $\bar{r}_{\pi}$ ,  $\bar{v}_{\pi}^0$
- second, we need to distinguish the discounted and undiscounted cases.

The calculation of the gradients:

- We will not discuss the details in this lecture.
- Interested readers may see my book for details.

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Summary of the results about the gradients:

$$\nabla_{\theta} J(\theta) = \sum_{s \in \mathcal{S}} \eta(s) \sum_{a \in \mathcal{A}} \nabla_{\theta} \pi(a|s, \theta) q_{\pi}(s, a)$$

where

- $J(\theta)$  can be  $\bar{v}_{\pi}$ ,  $\bar{r}_{\pi}$ , or  $\bar{v}_{\pi}^{0}$ .
- "=" may denote strict equality, approximation, or proportional to.
- ullet  $\eta$  is a distribution or weight of the states.

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Some specific results:

$$\nabla_{\theta} \bar{r}_{\pi} \simeq \sum_{s} d_{\pi}(s) \sum_{a} \nabla_{\theta} \pi(a|s,\theta) q_{\pi}(s,a),$$

$$\nabla_{\theta} \bar{v}_{\pi} = \frac{1}{1 - \gamma} \nabla_{\theta} \bar{r}_{\pi}$$

$$\nabla_{\theta} \bar{v}_{\pi}^{0} = \sum_{s \in \mathcal{S}} \rho_{\pi}(s) \sum_{a \in \mathcal{A}} \nabla_{\theta} \pi(a|s, \theta) q_{\pi}(s, a)$$

Details are not given here. Interested readers can read my book.

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### A compact and useful form of the gradient:

$$\nabla_{\theta} J(\theta) = \sum_{s \in \mathcal{S}} \eta(s) \sum_{a \in \mathcal{A}} \nabla_{\theta} \pi(a|s, \theta) q_{\pi}(s, a)$$
$$= \mathbb{E} \left[ \nabla_{\theta} \ln \pi(A|S, \theta) q_{\pi}(S, A) \right]$$

where  $S \sim \eta$  and  $A \sim \pi(A|S, \theta)$ .

### Why is this expression useful?

Because we can use samples to approximate the gradient!

$$\nabla_{\theta} J \approx \nabla_{\theta} \ln \pi(a|s,\theta) q_{\pi}(s,a)$$

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$$\nabla_{\theta} J(\theta) = \sum_{s \in \mathcal{S}} \eta(s) \sum_{a \in \mathcal{A}} \nabla_{\theta} \pi(a|s, \theta) q_{\pi}(s, a)$$
$$= \mathbb{E} \left[ \nabla_{\theta} \ln \pi(A|S, \theta) q_{\pi}(S, A) \right]$$

### How to prove the above equation?

Consider the function  $\ln \pi$  where  $\ln$  is the natural logarithm. It is easy to see that

$$\nabla_{\theta} \ln \pi(a|s,\theta) = \frac{\nabla_{\theta} \pi(a|s,\theta)}{\pi(a|s,\theta)}$$

and hence

$$\nabla_{\theta} \pi(a|s,\theta) = \pi(a|s,\theta) \nabla_{\theta} \ln \pi(a|s,\theta).$$

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Then, we have

$$\nabla_{\theta} J = \sum_{s} d(s) \sum_{a} \nabla_{\theta} \pi(a|s,\theta) q_{\pi}(s,a)$$

$$= \sum_{s} d(s) \sum_{a} \pi(a|s,\theta) \nabla_{\theta} \ln \pi(a|s,\theta) q_{\pi}(s,a)$$

$$= \mathbb{E}_{S \sim d} \left[ \sum_{a} \pi(a|S,\theta) \nabla_{\theta} \ln \pi(a|S,\theta) q_{\pi}(S,a) \right]$$

$$= \mathbb{E}_{S \sim d,A \sim \pi} \left[ \nabla_{\theta} \ln \pi(A|S,\theta) q_{\pi}(S,A) \right]$$

$$\doteq \mathbb{E} \left[ \nabla_{\theta} \ln \pi(A|S,\theta) q_{\pi}(S,A) \right]$$

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Some remarks: Because we need to calculate  $\ln \pi(a|s,\theta)$ , we must ensure that for all  $s,a,\theta$ 

$$\pi(a|s,\theta) > 0$$

- This can be archived by using softmax functions that can normalize the entries in a vector from  $(-\infty, +\infty)$  to (0, 1).
- $\bullet$  For example, for any vector  $x = [x_1, \dots, x_n]^T$ ,

$$z_i = \frac{e^{x_i}}{\sum_{j=1}^n e^{x_j}}$$

where  $z_i \in (0,1)$  and  $\sum_{i=1}^n z_i = 1$ .

• Then, the policy function has the form of

$$\pi(a|s,\theta) = \frac{e^{h(s,a,\theta)}}{\sum_{a' \in \mathcal{A}} e^{h(s,a',\theta)}},$$

where  $h(s, a, \theta)$  is another function.

#### Some remarks:

- Such a form based on the softmax function can be realized by a neural network whose input is s and parameter is  $\theta$ . The network has  $|\mathcal{A}|$  outputs, each of which corresponds to  $\pi(a|s,\theta)$  for an action a. The activation function of the output layer should be softmax.
- Since  $\pi(a|s,\theta) > 0$  for all a, the parameterized policy is stochastic and hence exploratory.

• There also exist deterministic policy gradient (DPG) methods.

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Now, we are ready to present the first policy gradient algorithm to find optimal policies!

 $\bullet$  The gradient-ascent algorithm maximizing  $J(\theta)$  is

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} J(\theta)$$

$$= \theta_t + \alpha \mathbb{E} \Big[ \nabla_{\theta} \ln \pi(A|S, \theta_t) q_{\pi}(S, A) \Big]$$

• The true gradient can be replaced by a stochastic one:

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t|s_t, \theta_t) q_{\pi}(s_t, a_t)$$

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• Furthermore, since  $q_{\pi}$  is unknown, it can be approximated:

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t|s_t, \theta_t) q_t(s_t, a_t)$$

There are different methods to approximate  $q_{\pi}(s_t, a_t)$ 

- In this lecture, Monte-Carlo based method, REINFORCE
- In the next lecture, TD method and more

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### Remark 1: How to do sampling?

$$\mathbb{E}_{S \sim d, A \sim \pi} \Big[ \nabla_{\theta} \ln \pi(A|S, \theta_t) q_{\pi}(S, A) \Big] \longrightarrow \nabla_{\theta} \ln \pi(a|s, \theta_t) q_{\pi}(s, a)$$

- How to sample S?
  - $S \sim d$ , where the distribution d is a long-run behavior under  $\pi$ .
- How to sample A?
  - $A \sim \pi(A|S,\theta)$ . Hence,  $a_t$  should be sampled following  $\pi(\theta_t)$  at  $s_t$ .
  - Therefore, the policy gradient method is on-policy.

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#### Remark 2: How to interpret this algorithm?

Since

$$\nabla_{\theta} \ln \pi(a_t | s_t, \theta_t) = \frac{\nabla_{\theta} \pi(a_t | s_t, \theta_t)}{\pi(a_t | s_t, \theta_t)}$$

the algorithm can be rewritten as

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t | s_t, \theta_t) q_t(s_t, a_t)$$
$$= \theta_t + \alpha \underbrace{\left(\frac{q_t(s_t, a_t)}{\pi(a_t | s_t, \theta_t)}\right)}_{\beta_t} \nabla_{\theta} \pi(a_t | s_t, \theta_t).$$

Therefore, we have the important expression of the algorithm:

$$\theta_{t+1} = \theta_t + \alpha \beta_t \nabla_{\theta} \pi(a_t | s_t, \theta_t)$$

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It is a gradient-ascent algorithm for maximizing  $\pi(a_t|s_t,\theta)$ :

$$\theta_{t+1} = \theta_t + \alpha \beta_t \nabla_\theta \pi(a_t | s_t, \theta_t)$$

**Intuition:** When  $\alpha\beta_t$  is sufficiently small

• If  $\beta_t > 0$ , the probability of choosing  $(s_t, a_t)$  is enhanced:

$$\pi(a_t|s_t,\theta_{t+1}) > \pi(a_t|s_t,\theta_t)$$

The greater  $\beta_t$  is, the stronger the enhancement is.

• If  $\beta_t < 0$ , then  $\pi(a_t|s_t, \theta_{t+1}) < \pi(a_t|s_t, \theta_t)$ .

**Math:** When  $\theta_{t+1} - \theta_t$  is sufficiently small, we have

$$\pi(a_t|s_t, \theta_{t+1}) \approx \pi(a_t|s_t, \theta_t) + (\nabla_{\theta}\pi(a_t|s_t, \theta_t))^T(\theta_{t+1} - \theta_t)$$

$$= \pi(a_t|s_t, \theta_t) + \alpha\beta_t(\nabla_{\theta}\pi(a_t|s_t, \theta_t))^T(\nabla_{\theta}\pi(a_t|s_t, \theta_t))$$

$$= \pi(a_t|s_t, \theta_t) + \alpha\beta_t \|\nabla_{\theta}\pi(a_t|s_t, \theta_t)\|^2$$

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$$\theta_{t+1} = \theta_t + \alpha \underbrace{\left(\frac{q_t(s_t, a_t)}{\pi(a_t|s_t, \theta_t)}\right)}_{\beta_t} \nabla_{\theta} \pi(a_t|s_t, \theta_t)$$

The coefficient  $\beta_t$  can well balance exploration and exploitation.

- First,  $\beta_t$  is proportional to  $q_t(s_t, a_t)$ .
  - If  $q_t(s_t, a_t)$  is great, then  $\beta_t$  is great.
  - Therefore, the algorithm intends to enhance actions with greater values.
- Second,  $\beta_t$  is inversely proportional to  $\pi(a_t|s_t,\theta_t)$ .
  - If  $\pi(a_t|s_t, \theta_t)$  is small, then  $\beta_t$  is large.
  - Therefore, the algorithm intends to explore actions that have low probabilities.

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## REINFORCE algorithm

Recall that

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t | s_t, \theta_t) q_{\pi}(s_t, a_t)$$

is replaced by

$$\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t|s_t, \theta_t) q_t(s_t, a_t)$$

where  $q_t(s_t, a_t)$  is an approximation of  $q_{\pi}(s_t, a_t)$ .

- If  $q_{\pi}(s_t, a_t)$  is approximated by Monte Carlo estimation, the algorithm has a specifics name, REINFORCE.
- REINFORCE is one of earliest and simplest policy gradient algorithms.
- Many other policy gradient algorithms such as the actor-critic methods can be obtained by extending REINFORCE (next lecture).

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## REINFORCE algorithm

#### Pseudocode: Policy Gradient by Monte Carlo (REINFORCE)

**Initialization:** A parameterized function  $\pi(a|s,\theta)$ ,  $\gamma\in(0,1)$ , and  $\alpha>0$ .

 $\label{eq:Aim: Search for an optimal policy maximizing } J(\theta).$ 

For the kth iteration, do

Select  $s_0$  and generate an episode following  $\pi(\theta_k)$ . Suppose the episode is  $\{s_0, a_0, r_1, \dots, s_{T-1}, a_{T-1}, r_T\}$ .

For 
$$t=0,1,\ldots,T-1$$
, do

Value update:  $q_t(s_t, a_t) = \sum_{k=t+1}^{T} \gamma^{k-t-1} r_k$ 

Policy update:  $\theta_{t+1} = \theta_t + \alpha \nabla_{\theta} \ln \pi(a_t|s_t, \theta_t) q_t(s_t, a_t)$ 

 $\theta_k = \theta_T$ 

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## Summary

#### Contents of this lecture:

- Metrics for optimality
- Gradients of the metrics
- Gradient-ascent algorithm
- A special case: REINFORCE

Next lecture: Actor-critic

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