

public class Matrix

The *Matrix* class provides static methods to calculate multiplication between vector and vector, vector and matrix, matrix and vector and matrix and matrix.

Author:

Lixing Zheng

Method Summary:

Modifier and Type	Method and Description
static double	dot(double[] x, double[] y) Returns the multiplication between two vectors.
static double[][]	mult(double[][] a, double[][] b) Returns the multiplication between two matrices.
static double[][]	transpose(double[][] a) Returns the transpose of the input matrix.
static double[]	mult(double[][] a, double[] x) Returns the multiplication between a matrix and a vector.
static double[]	mult(double[] y, double[][] x) Returns the multiplication between a vector and a matrix.
static void	main(String[] args) Interactive unit test for the class.

Method Detail:

dot

public static double dot(double[] x, double[] y)

returns the dot product of two vectors.

Parameters:

x - the first vector

y - the second vector

Returns:

the dot product of two vectors

mult

public static double[][] mult(double[][] a, double[][] b)

returns the product of two matrices.

Parameters:

a - the first matrix

b - the second matrix

Returns:

the product of two matrices

transpose

public static double[][] transpose(double[][] a)

returns the transpose of the input matrix.

Parameters:

a - the input matrix

Returns:

the transpose of the input matrix

mult

public static double[] mult(double[][] a, double[] x)
returns the multiplication of a matrix and a vector.

Parameters:

a - the input matrix

x - the input vector ($n \times 1$)

Returns:

the multiplication of a matrix and a vector

mult

public static double[] mult(double[] y, double[][] a)
returns the multiplication of a vector and a matrix.

Parameters:

y - the input vector ($1 \times n$)

a - the input matrix

Returns:

the multiplication of a vector and a matrix

main

public static void main(String[] args)
Interactive unit test for the class.

Parameters:

args - the command-line arguments