```
1 #include <stdio.h>
    #include <malloc.h>
2
3
    #include <stdlib.h>
    struct Node
4
 5
6
        int data;
7
        struct Node *next;
8
    };
9
    struct Node * Append (struct Node* p,int x);
    struct Node * NewNode()
10
11
12
         struct Node *p;
13
         p = (struct Node *) malloc (sizeof (struct Node));
14
         if (p == NULL) {
15
            printf ("Error : out of memory\n");
16
            exit (-1);
17
         }
18
         return p;
19
    }
20
21
   int main ()
22
    {
23
         int m,n,x;
24
         struct Node* p=NULL;
25
         printf("请输入总人数、报数值: \n");
26
         scanf("%d %d",&m,&n);
27
         for(int i=1;i<=m;i++){
28
             p=Append(p,i);
29
         }
30
         //
31
         struct Node* t = p->next;
32
         int y=n%m;//取余操作,减少循环的次数
33
         y--;
34
         int yy=y;//暂存y值
35
         while(p!=p->next){
36
             while(y--){//指针后移
37
38
                 t=t->next;
39
                 p=p->next;
             }
40
41
             y=yy;
             printf("%d ",t->data);
42
43
             p->next=t->next;//去掉该节点
44
             free(t);
45
             t=p->next;
46
         printf("%d",p->data);
47
48
         free(p);
49
         return 0;
50
51
52
    struct Node* Append(struct Node* p,int x){
53
        if(p==NULL){
         struct Node *q = NewNode();
54
        q->data=x;
55
```

```
q->next=q;
57
      p=q;
     }else{
58
59
        struct Node *q = NewNode();
60
         q->data=x;
61
        q->next=p->next;
62
        p->next=q;
63
        p=q;
64
     }
65
     return p;
66 }
```

```
PS D:\csjjg\程序设计综合实践> cd "d:\csjjg\程序设计综合实践\"; if ($?) { gcc fifth.c -o fifth }; if ($?) { .\fifth } 请输入总人数、报数值:
10 3
3 6 9 2 7 1 8 5 10 4
PS D:\csjjg\程序设计综合实践> ■
```