

## TU München, Fakultät für Informatik Lehrstuhl III: Datenbanksysteme Prof. Dr. Thomas Neumann



## Exercises for Foundations in Data Engineering, WiSe 18/19

Timo Kersten (kersten@in.tum.de) http://db.in.tum.de/teaching/

Sheet Nr. 02

**Exercise 1** For the following SQL keywords, which GNU tools are useful to implement a similar functionality?

- FROM
- LIMIT
- SELECT
- WHERE
- ORDER BY
- GROUP BY

## **Solution:**

- FROM: cat, most utils support input files, join
- LIMIT: tail, head
- SELECT: cut, awk (can perform computation on input columns)
- WHERE: grep, awk (supports line-wise grep style filters)
- ORDER BY: sort
- GROUP BY: sort + awk

**Exercise 2** Answer the following queries for the Linux Kernel Mailing List data set using GNU utils and bash functionality:

1. Of how many lines does the longest mail consist? Challenge: Compute the number of lines in each mail without using the 'Lines:' attribute in the dataset.

```
egrep -a "^Lines:_{\square}[[:digit:]]+" gmane.linux.kernel |\ cut -d"_{\square}" -f2 | sort -n -r | head -n1
```

2. Which mail received most (direct) replies?

```
grep -a "^In-Reply-To:" gmane.linux.kernel | cut -d"_{\square}" -f2-1000 |\ sort | uniq -c | sort -n -r | head -n1
```

- **Exercise 3** Answer the following queries for the TPC-H data set using GNU utils and bash functionality:
  - 1. According to the data set, which nations are in Europe?

```
join -t\| -1 3 -2 1 <(sort -t\| -k3 nation.tbl) <(grep EUROPE region.tbl) |\ cut -d\| -f3
```

the purpose of this question is twofold: first, point out that join needs sorted input; second, show that it is beneficial to first do selection in region, then join the alternative would be:

```
join -t\| -1 3 -2 1 <(sort -t\| -k3 nation.tbl) region.tbl | \ grep EUROPE | cut -d\| -f3
```

but in that case much more data would be put out from join and be processed by grep

2. How many lines are in lineitem.tbl?

```
wc -l lineitem.tbl
```

3. Determine for each part how often it has been bought. (Hint: Sum up the quantities in lineitem.tbl, grouped by partkey)

```
sort -n -t\| -k2 lineitem.tbl | \
   awk -F\| 'START{partkey=0; sum_quantity=0}\
   UUUUUUU {ifu(partkey!=\$2){printupartkey,usum_quantity;\
   UUUUUUUUUU partkey=\$2;usum_quantity=0};u\
   UUUUUUUU sum_quantity=sum_quantity+\$5}\
   UUUUUUUU END{printupartkey,usum_quantity}'
```

Now use the command time to determine how long it takes to compute query 3.

time takes the command to measure as argument. For example time echo hi runs the command echo hi, which writes hi to the standard out stream, and then prints resource usage information to the standard error stream.

The measured command produces a lot of output. In this case, execution time will most likely be dominated by printing to the terminal. Of course we are not interested in measuring how long it takes to print to the terminal. Rather we want to measure how long the computation takes. Therefore, please redirect the output to /dev/null. The latter is a device which discards all data written to it. Luckily for us, it is very fast. Usage looks like this time echo hi > /dev/null.

Now, pipe the command's output through head (by removing > /dev/null and appending | head) and perform the time measurement on this modified variant again. Why does the modified command take much shorter to execute?

**Exercise 4** In this exercise, we will compare a GNU utils based query on the TPC-H dataset against a simple C++ implementation. You will gain some experience in setting up a C++ toolchain, in the language itself as well as in performance analysis tools such as perf in this exercise.

Start by answering the following query for the TPC-H dataset using GNU utils and bash functionality:

```
select sum(l_extendedprice) from lineitem
```

Now that you have a working awk based solution it is time to clone the project at https://gitlab.db.in.tum.de/Josef/tpchjoin and implement the missing code fragments in

the section marked by "TODO". You will find further instructions on how to build and run this project in the provided Readme file.

Once the implementation is done, do simple performance measurements:

- Compare this to awk execution time.
- Estimate how fast the program can possibly be on your local machine. Assume that the input file is read from memory.
- Find out where most of the time is spent and why this program is not as fast of your estimate. Tools that can help here: perf stat, perf record, perf report. Which part would be a good candidate for optimization? (This exercise will be continued on the next sheet.)

perf provides useful performance analysis tools for Linux. With perf stat you can obtain an analysis of certain kernel and CPU relevant statistics like the ratio between CPU cycles spent within your program and the kernel itself. perf record and perf report should be used pairwise. The former allows you to generate a profile of your program by issuing perf record <your program>. The latter is used to analyse the generated profile. You will find an estimate of how much time your program spent within a certain function down to the individual CPU instructions among each function call/instruction. It is advisable to compile your program with debug information (add the -g argument for g++) in order to obtain the original code lines together with the corresponding symbols.

## Solution:

```
int64_t ToInt(std::string_view s) {
    int64_t result = 0;
    for (auto c : s)
        if (c != '.') // Skip the dot.
            result = result * 10 + (c - '0');
    // Skipping the dot relies on the formatting
    // that there are exactly two digits after
    // the decimal point. Luckily, this is the
    // case in our input file.
    return result;
}
int64_t sum_extendedprice(const std::string& file_name) {
    std::ifstream f(file_name);
    CsvParser lineitem = CsvParser(f).delimiter('|');
    int64_t price_sum = 0;
    // For every line
    for (auto row : lineitem)
        // Take the sixth column, convert it to integer and
        // add it to the accumulator
        price_sum += ToInt(row[5]);
    return price_sum;
}
```

Estimate for runtime:

The file size is 750MB. Assuming it resides in the file cache, we can read it from memory. Thus 0.75GB/(20GB/s) = 0.0375s