

Lab Report

Lab Name Content Delivery Network

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1 Objective

- Learn CDN and how to implement it;
- Get to know real network by deploying code to physical servers.

2 Requirements

This lab requires to implement a simplified dns server and caching server to achieve CDN.

• DNS server:

```
Load DNS records table;
reply DNS requests from client.
```

• caching server:

```
reply GET requests from client;
fetch files from remote server;
maintain cache table.
```

3 Procedure

I completed all the tasks as required **including the optional task**. In this section, I will explain how I did my work in detail.

3.1 DNS Server

3.1.1 Load DNS Records Table

Just read the file and store the information into a list object for further querying. The method 'str.split' can convert a string to a list.

```
with open(dns_file, mode='r') as file:
2
      content = file.read()
3
      if (content[-1] == '\n'):
4
          content = content[:-1]
5
      for line in content.split('\n'):
6
          items = line.split(' ')
          for i in range(len(items)):
8
               if items[i][-1] == '.':
                   items[i] = items[i][:-1]
9
10
           self.dns table.append(items)
```

3.1.2 Match Domain

When the dns server receives a request from client, it should match the requested domain with the records table stored. Note that the table contains entry with * as beginning (which means the it can be matched with anything). However in this case it seems like a bit of overkill to use regular expression, so I adopted a policy to match the two string from end to beginning, and when the pointer moves to *, the match is successful.

```
1 @staticmethod
2 def match(dst, src) -> bool:
3
       i, j = len(dst) - 1, len(src) - 1
4
       while i \ge 0 and j \ge 0:
           if dst[i] == '*':
5
6
               return True
           if dst[i] != src[j]:
               return False
9
           i -= 1
           j -= 1
10
11
       return i == j
```

3.1.3 Select the Nearest IP

Simply traverse the matched ip list and select the nearest under Euclid distance.

```
def select_ip(self, lst, clientip):
2
           pc = IP_Utils.getIpLocation(str(clientip))
3
           if pc is None:
                   return random.choice(lst)
4
5
           dist = math.inf
6
           for sip in 1st:
                    ps = IP_Utils.getIpLocation(sip)
8
                    if ps is None:
9
                            return random.choice(lst)
10
                    tmp_dist = self.calc_distance(pc[1], pc[0], ps
                       [1], ps[0])
11
                    if tmp_dist < dist:</pre>
12
                            res = sip
13
                            dist = tmp_dist
14
           return res
```

3.2 Caching Server

When the cache server receives a get request, it should do the following:

1. check if the requested file is in cache;

- 2. if not, fetch the file from remote server and store it in cache;
- 3. return the file to the client.

The first and second steps are implemented in touchItem, and the last step is implemented in do_get.

3.2.1 Do Get

Do Get should also handle file not found error.

```
1 res = self.server.touchItem(self.path)
2 if res is None:
3    self.send_error(HTTPStatus.NOT_FOUND, "'File not found'")
4    return
5 headers, body = res
6 self.sendHeaders(headers)
7 self.sendBody(body)
```

3.2.2 TouchItem

3.2.3 Stream Forwarding

The workflow is as follows:

- 1. Upon receiving a request, the server search its cache for the requested file;
- 2. if found, return the whole body to client;
- 3. if not, fetch and send headers from remote server and repeat these steps until the whole body is received and sent:

```
fetch 64KB data of body from remote server; send it to client.
```

To complete stream forwarding, I create a bytearray buffer as a member variable of CacheServer, along with some variables indicating the current state.

I also created a method get_body, which can be repeated called to get 64KB of body data. Every time it is called, it reads 64KB of response data into the buffer and return it. Note that the response object is stored as a member variable of CacheServer immediately after fetching and sending headers of the requested file.

```
def touchItem(self, path: str):
           assert(self.response is None)
3
           if path in self.cacheTable and not self.cacheTable.
              expired(path):
                   return self.cacheTable.getHeaders(path), self.
4
                       cacheTable.getBody(path)
5
           response = self.requestMainServer(path)
6
           if response is None:
7
                   return None
8
           headers = response.getheaders()
           self.cacheTable.setHeaders(path, headers)
9
10
           self.response = response
11
           self.path = path
12
           return headers, None # to be continue in get body
13
14 def get_body(self):
15
           if self.response is None:
16
                   raise StopIteration()
17
           length = self.response.readinto(self.buffer)
18
           if length < BUFFER_SIZE:</pre>
19
                   self.response = None
20
           self.cacheTable.appendBody(self.path, self.buffer[:
              length])
21
           return self.buffer[:length]
```

The method do_GET should also be modified:

```
1 res = self.server.touchItem(self.path)
2 if res is None:
           self.send_error(HTTPStatus.NOT_FOUND, "'File not found'"
4
          return
5 headers, body = res
6 self.sendHeaders(headers)
7 if body is None:
8
           try:
9
                   while True:
10
                            self.sendBody(self.server.get_body())
11
           except StopIteration:
12
                   pass
```

```
13 else:
14 self.sendBody(body)
```

But do_HEAD remains the same since the headers are not streamed.

4 Test & Result

4.1 Testcases

Firstly I tested my code using the given testcases.

```
~/Workspace/assignments/network/lab-7-xingshangyu(master*) » python3 test_entry.py dns
2021/06/04-11:11:33| [INFO] DNS server started
test_cname1 (testcases.test_dns.TestDNS) ... ok
test_cname2 (testcases.test_dns.TestDNS) ... ok
test_location1 (testcases.test_dns.TestDNS) ... ok
test_location2 (testcases.test_dns.TestDNS) ... ok
test_non_exist (testcases.test_dns.TestDNS) ... ok
Ran 5 tests in 0.021s

OK
2021/06/04-11:11:34| [INFO] DNS server terminated
```

Figure 1: test dns

```
~/Workspace/assignments/network/lab-7-xingshangyu(master*) » python3 test entry.py cache
2021/06/04-11:11:41| [INFO] Main server started 2021/06/04-11:11:41| [INFO] RPC server started
2021/06/04-11:11:41 [INFO] Caching server started
test_01_cache_missed_1 (testcases.test_cache.TestCache) ...
[Request time] 14.77 ms
test 02 cache hit 1 (testcases.test cache.TestCache) ...
[Request time] 7.68 ms
ok
test_03_cache_missed_2 (testcases.test_cache.TestCache) ...
[Request time] 10.59 ms
test_04_cache_hit_2 (testcases.test_cache.TestCache) ...
[Request time] 6.50 ms
test_05_HEAD (testcases.test_cache.TestCache) ...
[Request time] 7.55 ms
test 06 not found (testcases.test cache.TestCache) ...
[Request time] 8.85 ms
Ran 6 tests in 3.884s
2021/06/04-11:11:45| [INFO] Caching server terminated
2021/06/04-11:11:45| [INFO] PRC server terminated 2021/06/04-11:11:45| [INFO] Main server terminated
```

Figure 2: test cache

```
~/Workspace/assignments/network/lab-7-xingshangyu(master*) » python3 test_entry.py all
2021/06/04-11:11:49| [INFO] DNS server started
2021/06/04-11:11:49| [INFO] RPC server started
2021/06/04-11:11:49| [INFO] RPC server started
2021/06/04-11:11:49| [INFO] Caching server started
test_01_cache_missed_1 (testcases.test_all.TestAll) ...
[Request time] 18.90 ms
ok
test_02_cache_hit_1 (testcases.test_all.TestAll) ...
[Request time] 7.11 ms
ok
test_03_not_found (testcases.test_all.TestAll) ...
[Request time] 7.19 ms
ok

CRAMBER ASSIGNMENT OF THE METHOD OF THE METHOD
```

Figure 3: test all

4.2 Deployment

The test log is here:

```
test_01_cache_missed_1 (testcases.test_all.TestAll) ... ok
test_02_cache_hit_1 (testcases.test_all.TestAll) ... ok
test_03_not_found (testcases.test_all.TestAll) ... ok

Ran 3 tests in 3.139s

OK
[Request time] 708.49 ms
[Request time] 2.86 ms
[Request time] 739.01 ms
```

Figure 4: client log

Figure 5: cache server log

```
1  | 2021/06/04-03:17:07| [INFO] DNS server started
2  DNS server serving on 0.0.0.0:8153
3  2021/06/04-03:17:09| [Info] Receving DNS request from '10.0.0.24' asking for 'stfw.localhost.computer.'
4  2021/06/04-03:17:11| [Info] Receving DNS request from '10.0.0.24' asking for 'stfw.localhost.computer.'
5  2021/06/04-03:17:11| [Info] Receving DNS request from '10.0.0.24' asking for 'stfw.localhost.computer.'
```

Figure 6: dns log

Explanation:

- In the first test the file was not cached, so caching server fetched the file from remote server, which consumed over 700ms.
- In the second test, the file had already been cached, so the server returned the file from its cache immediately, which consumed less than 3ms.
- In the first test the file was not cached, so caching server asked for the file from remote server and got a file not found error, which also consumed over 700ms.

We can learn that CDN greatly shorten the response time.

5 Summary

- Knowing how to effectively use debugging tools such as pdb will greatly enhance working efficiency;
- English reading and writing skills are important.