

Lab Report

Lab Name Forwarding & ARP Request

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1 Objective

- Learn address resolution protocol and how to implement it;
- learn forwarding rules of a layer-3 router;
- learn to implement hardware logic using the Switchyard framework;
- learn to capture network package using wireshark.

2 Requirements

This lab requires to implement a router who can forward packets according to preset rules and send ARP requests when necessary.

- Implement a forwarding table;
- handle ARP request;
- try out multithreading.

3 Procedure

I completed all the tasks as required, using multithreading as implementation. In this section, I will explain how I did my work in detail.

3.1 Implement Forwarding Table

To build the forwarding table, I need to complete the following steps:

- 1. initialize the table according to interfaces on the router;
- 2. append the file content to it.

I used a list to store data. Every entry in the list consists 3 pieces – [prefix to match: IPv4Network, next hop address: IPv4Address, interface: str]. Note that after initialization the table must be sorted according to length of netmask (descending), since the match order is from head to tail.

```
with open('forwarding_table.txt', 'r') as fp:
5
           lines = fp.readlines()
6
      # [network address, subnet address, next hop address,
          interface]
7
      for line in lines:
8
          strs = line.split(' ')
          if strs[3][-1] == '\n':
9
10
               strs[3] = strs[3][:-1]
          self.data.append([IPv4Network(strs[0] + '/' + strs[1]),
11
              IPv4Address(strs[2]), strs[3]])
12
      # sort by length: longest match
13
      self.data.sort(key=lambda entry: int(entry[0].netmask),
          reverse=True)
```

Besides, to facilitate querying, I added a query method. It returns next hop address and interface when queried with an IP address.

```
def query(self, address: IPv4Address):
    # return [next hop address, interface] or None
    for entry in self.data:
        if address in entry[0]:
            return entry[1:]
    return None
```

3.2 Send ARP Request and Forward Packet

3.2.1 Forwarding Logic

A router should do the following to forward a packet:

- 1. decrease its ttl field in Network header:
- 2. query the forwarding table or send arp request for next hop address and interface;
- 3. query the arp table for mac address of the next hop ip;
- 4. modify src and dst field in the ethernet header and send it out of the interface.

```
9
                   next_ip, next_intf = tuple(ip_intf)
10
                   intf = self.net.interface_by_name(next_intf)
11
                   if intf.ipaddr == next_ip:
12
                            pass # modify in the future
13
                   else: # create Ethernet header and send out
14
                            if next_ip == IPv4Address('0.0.0.0'):
15
                                    next_ip = hip.dst
16
                            mac = self.arpTable.query(next_ip)
17
                            if mac == None:
18
                                    # construct arp request
19
                                    self.arpQueue.insert(packet,
                                       intf, next_ip)
20
                            else: # forward directly
21
                                    eth_idx = packet.
                                        get_header_index(Ethernet)
22
                                    packet[eth_idx].src = intf.
                                        ethaddr
23
                                    packet[eth_idx].dst = mac
24
                                    self.net.send_packet(intf,
                                        packet)
25
                                    log_info(f"directly forward {
                                       packet} out {intf}")
```

3.2.2 ARP Request and Reply Handling

To maintain a queue containing packets waiting for arp reply, we should create a python class for it. The class consists of a list containing waiting packets and other related data. It has the following methods:

• **send_arp_request** – send request and update timestamp and retry times

```
1 def send_arp_request(self, index):
           # increase retry, remove if exceed, return new
              index
3
           entry = self.data[index]
4
           if entry[4] >= self.max_retry:
5
                   del self.data[index]
6
                   return index
7
           entry[3] = time()
8
           entry[4] += 1
9
           # send request
10
           ether = Ethernet()
11
           ether.src = entry[1].ethaddr
12
           ether.dst = 'ff:ff:ff:ff:ff'
13
           ether.ethertype = EtherType.ARP
14
           arp = Arp(operation=ArpOperation.Request,
15
                           senderhwaddr=entry[1].ethaddr,
```

```
senderprotoaddr=entry[1].ipaddr,
targethwaddr='ff:ff:ff:ff:ff:ff',
targetprotoaddr=entry[2])
arppacket = ether + arp
self.net.send_packet(entry[1], arppacket)
return index + 1
```

• **insert** – insert a packet waiting for reply

• **release** – modify and send out blocked packets once receiving an arp reply

```
1 def release(self, reply):
           # send out packet and remove entry if arp reply
              matches
3
           ip = reply.senderprotoaddr
           mac = reply.senderhwaddr
4
5
           i = 0
6
           while i < len(self.data):</pre>
7
                   packet = self.data[i][0]
8
                   if self.data[i][2] == ip:
9
                            intf = self.data[i][1]
10
                            # forward packet without updating
                                arp table which is done in
                                caller stage
11
                            log_info(f"{packet} released from {
                                intf}")
12
                            hip_idx = packet.get_header_index(
                               Ethernet)
13
                            packet[hip_idx].src = intf.ethaddr
14
                            packet[hip_idx].dst = mac
15
                            self.net.send_packet(intf, packet)
16
                            del self.data[i]
17
                   i += 1
```

 check_timeout – check all entries in table and resend request if it timeout

Note that when an entry timeout, it is not physically deleted; instead it is marked invalid, hiding from querying or printing.

3.3 Multithreading

It is natural to implement another thread to maintain the queue and send arp request, while the main thread only handle received packets. If an arp reply is received, the main thread sends arp thread a signal noticing that an entry in table should be removed. Note that arp thread will terminate when main thread exits, so its property 'daemon' should be set to true.

The behavior of arp thread is very simple; it only repeatedly calls the method check_timeout of ArpQueue every 0.1s.

```
class ArpThread(threading.Thread):
    def __init__(self, queue: ArpQueue):
        threading.Thread.__init__(self, daemon=True)
        self.arpQueue = queue

def run(self):
    while True:
        self.arpQueue.check_timeout()
        sleep(0.1)
```

4 Result

4.1 Testcase

Firstly I tested my code with switchyard testcases:

Figure 1: Switchyard test result

Results for test scenario IP forwarding and ARP requester tests: 31 passed, 0 failed, 0 pending

It seems that switchyard testing framework works well with multithreading!

4.2 Deployment

To perform a test in mininet, I commanded server1 to ping client 2 times and ran wireshark on router's interface eth-2. I got a result of 0% drop and this record:

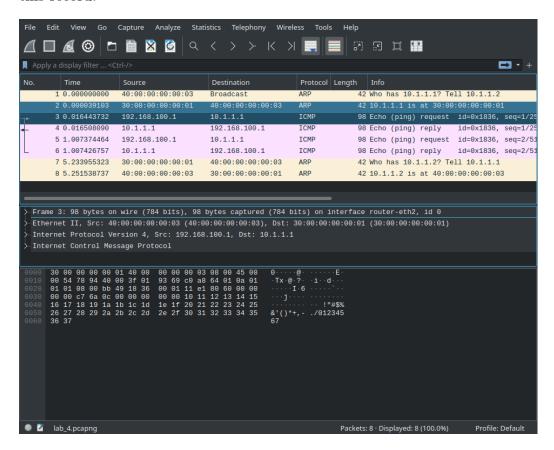


Figure 2: Wireshark capture result

```
File Edit View Bookmarks Settings Help
root@ASUS-VivoBook:/home/xsy/Workspace/assignments/network/lab-4-xingshangyu# sw
yard myrouter.py
10:41:00 2021/04/22
                        INFO Saving iptables state and installing switchyard rul
10:41:01 2021/04/22
                        INFO Using network devices: router-eth2 router-eth1 rout
er-eth0
10:41:04 2021/04/22
                        INFO Ethernet 10:00:00:00:00:01->40:00:00:00:00:01 IP
IPv4 192.168.100.1->10.1.1.1 ICMP | ICMP EchoRequest 6623 1 (56 data bytes) wait
ing for arp reply
10:41:04 2021/04/22
                        INFO Ethernet 10:00:00:00:00:01->40:00:00:00:00:01 IP
IPv4 192.168.100.1->10.1.1.1 ICMP | ICMP EchoRequest 6623 1 (56 data bytes) arp
retry
10:41:04 2021/04/22
                        INFO '10.1.1.1': '30:00:00:00:00:01'
                        INFO Ethernet 10:00:00:00:00:01->40:00:00:00:00:01 IP |
10:41:04 2021/04/22
IPv4 192.168.100.1->10.1.1.1 ICMP | ICMP EchoRequest 6623 1 (56 data bytes) rele
ased from router-eth2 mac:40:00:00:00:00:03 ip:10.1.1.2/30
10:41:04 2021/04/22
                        INFO Ethernet 30:00:00:00:01->40:00:00:00:00:03 IP
IPv4 10.1.1.1->192.168.100.1 ICMP | ICMP EchoReply 6623 1 (56 data bytes) waitin
g for arp reply
10:41:04 2021/04/22
                        INFO Ethernet 30:00:00:00:00:01->40:00:00:00:00:03 IP |
IPv4 10.1.1.1->192.168.100.1 ICMP | ICMP EchoReply 6623 1 (56 data bytes) arp re
try
                        INFO '10.1.1.1': '30:00:00:00:01', '192.168.100.1': '
10:41:04 2021/04/22
10:00:00:00:00:01'
10:41:04 2021/04/22
                        INFO Ethernet 30:00:00:00:00:01->40:00:00:00:00:03 IP |
IPv4 10.1.1.1->192.168.100.1 ICMP | ICMP EchoReply 6623 1 (56 data bytes) releas
ed from router-eth0 mac:40:00:00:00:00:01 ip:192.168.100.2/30
10:41:05 2021/04/22
                        INFO directly forward Ethernet 40:00:00:00:00:03->30:00:
00:00:00:01 IP | IPv4 192.168.100.1->10.1.1.1 ICMP | ICMP EchoRequest 6623 2 (56
data bytes) out router-eth2 mac:40:00:00:00:00:03 ip:10.1.1.2/30
10:41:05 2021/04/22
                        INFO directly forward Ethernet 40:00:00:00:00:01->10:00:
00:00:00:01 IP | IPv4 10.1.1.1->192.168.100.1 ICMP | ICMP EchoReply 6623 2 (56 d
ata bytes) out router-eth0 mac:40:00:00:00:00:01 ip:192.168.100.2/30
                        INFO '10.1.1.1': '30:00:00:00:00:01', '192.168.100.1': '
10:41:09 2021/04/22
10:00:00:00:00:01'
                        INFO '10.1.1.1': '30:00:00:00:00:01', '192.168.100.1': '
10:41:09 2021/04/22
10:00:00:00:00:01'
^C10:41:15 2021/04/22
                          INFO Restoring saved iptables state
root@ASUS-VivoBook:/home/xsy/Workspace/assignments/network/lab-4-xingshangyu#
```

Figure 3: Router's log

What happened in the network was this:

- 1. server1 broadcast arp packet, and the router found that it was directed at it;
- 2. The router made an arp response to server1 and cached server1's (ip, mac) pair in its arp table;
- 3. server1 extract mac from the response, then sent echo requests packet to the router;
- 4. the router looked for its forwarding table and got next hop address, but it didn't konw the mac address;
- 5. the router sent an arp request to next hop and got a reply;
- 6. the router cached arp data in its arp table and forwarded the packet;
- 7. client made an echo reply;
- 8. the router looked for its forwarding table and got next hop address which is server1;
- 9. the router retrieved mac address of server1 from its cached arp table and forwarded the packet;
- 10. repeated the above procedure for the second echo request, but no arp requests should be made because all the data needed was in arp table.

5 Summary

- Knowing how to use tools effectively will greatly enhance working efficiency;
- Object-oriented programming is very suitable for implementing data structure such as arp table, forwarding table and arp queue;
- English reading and writing skills are important.