

Dynamic Programming

Zi Wang
HKBU

Spring 2025

Cake-Eating Problem

- Infinite time: $t = 0, 1, \dots$, $W_0 > 0$ is given

$$\begin{aligned} V(W_0) \equiv & \max_{(c_t)_{t=0}^{\infty}, (W_t)_{t=1}^{\infty}} \sum_{t=0}^{\infty} \beta^t u(c_t) \\ \text{s.t. } & W_{t+1} = W_t - c_t, \quad W_{t+1} \geq 0, \quad t = 0, 1, \dots \end{aligned} \quad (1)$$

- Dynamic programming: Bellman equation

$$V(W_t) = \max_{c_t \in [0, W_t]} u(c_t) + \beta V(W_{t+1}), \quad \text{s.t. } W_{t+1} = W_t - c_t \quad (2)$$

- State variable: W_t
- Control variable: c_t
- Rewrite the Bellman equation:

$$V(W_t) = \max_{W_{t+1} \in [0, W_t]} u(W_t - W_{t+1}) + \beta V(W_{t+1}) \quad (3)$$

Value Function Iteration

- Grid $[0, W_0]$ as $w_j = \frac{j}{J} W_0$ for $j = 1, \dots, J$
- Initial guess $v_j^{(0)} = u(w_j)$
- Update $v_j^{(1)} = \max_{k=1, \dots, J} u(w_j - w_k) + \beta v_k^{(0)}$
- Iterate until $v_j^{(t)} = v_j^{(t-1)}$ for all $j = 1, \dots, J$

Policy Function Iteration

- Policy function: $c(W_t) \equiv \arg \max_{c_t \in [0, W_t]} u(c_t) + \beta V(W_t - c_t(W_t))$
- Equivalently: $g(W_t) \equiv \arg \max_{W_{t+1} \in [0, W_t]} u(W_t - W_{t+1}) + \beta V(W_{t+1})$
- Policy function iteration
 - Grid $[0, W_0]$ as $w_j = \frac{j}{J} W_0$ for $j = 1, \dots, J$
 - Initial guess $g_j^{(0)} = w_k$, $k = 1, \dots, j-1$
 - Solve v_j by iterating $v_j^{(t)} = u(w_j - w_k) + \beta v_k^{(t-1)}$ (inner loop)
 - Update $g_j^{(1)} = w_k$, where $k = \arg \max_{s=1, \dots, j-1} u(w_j - w_s) + \beta v_s$
 - Iterate until $g_j^{(t)} = g_j^{(t-1)}$ for all $j = 1, \dots, J$

Stochastic Cake-Eating Problem

- Random utility shifter: $z_t \in \mathcal{Z} \equiv \{z_1, \dots, z_S\}$
- Bellman equation:

$$V(W_t, z_t) = \max_{W_{t+1} \in [0, W_t]} z_t u(W_t - W_{t+1}) + \beta E_t V(W_{t+1}, z_{t+1}) \quad (4)$$

- Example:
 - $\mathcal{Z} \equiv \{z_1, z_2\}$ with $z_2 > z_1 > 0$

- Markov shifter with a transition matrix: $\Pi = \begin{bmatrix} \pi_{11} & \pi_{12} \\ \pi_{21} & \pi_{22} \end{bmatrix}$

- Bellman equation:

$$V(W, z_s) = \max_{W' \in [0, W]} z_s u(W - W') + \beta [\pi_{ss} V(W', z_s) + \pi_{s,-s} V(W', z_{-s})] \quad (5)$$

Value Function Iteration

- Grid $[0, W_0]$ as $w_j = \frac{j}{J} W_0$ for $j = 1, \dots, J$
- Initial guess $v_{j,s}^{(0)} = z_s u(w_j)$
- Update by:

$$\begin{aligned} v_{j,1}^{(1)} &= \max_{k=1,\dots,j} z_1 u(w_j - w_k) + \beta [\pi_{11} v_{k,1}^{(0)} + \pi_{12} v_{k,2}^{(0)}] \\ v_{j,2}^{(1)} &= \max_{k=1,\dots,j} z_2 u(w_j - w_k) + \beta [\pi_{21} v_{k,1}^{(0)} + \pi_{22} v_{k,2}^{(0)}] \end{aligned} \tag{6}$$

- Iterate until $v_j^{(t)} = v_j^{(t-1)}$ for all $j = 1, \dots, J$

Dynamic Programming: General Form

- Maliar et al. (2021): Optimization problem
 - Exogenous state $m_{t+1} \in \mathbb{R}^{n_m}$ follows a Markov process driven by an i.i.d. innovation process $\epsilon_t \in \mathbb{R}^{n_m}$ with a transition function M : $m_{t+1} = M(m_t, \epsilon_t)$
 - Endogenous state $s_{t+1} \in \mathbb{R}^{n_s}$ is driven by the exogenous state m_t and controlled by a choice $x_t \in \mathbb{R}^{n_x}$ according to a transition function S : $s_{t+1} = S(m_t, s_t, x_t, m_{t+1})$
 - The choice x_t satisfies the constraint: $x_t \in X(m_t, s_t)$
 - The state (m_t, s_t) and choice x_t determine the period reward $r(m_t, s_t, x_t)$
 - The agent maximizes discounted lifetime reward: $\max_{\{x_t, s_{t+1}\}_{t=0}^{\infty}} E_0 \left[\sum_{t=0}^{\infty} \beta^t r(m_t, s_t, x_t) \right]$
- Bellman equation: Value function $V : \mathbb{R}^{n_m} \times \mathbb{R}^{n_s} \rightarrow \mathbb{R}$

$$V(m, s) = \max_{x \in X(m, s), s' = S(m, s, x, m'), m' = M(m, \epsilon)} \max \left\{ r(m, s, x) + \beta E_{\epsilon} [V(m', s')] \right\} \quad (7)$$

Dynamic Programming: Curse of Dimensionality

- When the number of state variables (exogenous+endogenous) increases, the dimensionality of value function increases exponentially
- Infeasible to assign grids in high-dimensional state space
- Approximate $V(.,.)$ by polynomials:
 - cannot handle discrete states
 - the number of parameters increase exponentially
- Deep learning:
 - multi-layer neural networks to approximate high-dimensional functions
 - Maliar et al. (2021) Deep learning for solving dynamic economic models