ProtoBuf

```
1 syntax = "proto2";
 2
 3 // import AProduct, UDeliveryLocation
 4 import "world_amazon.proto";
 5 import "world_ups.proto";
 6
 7 message Warehouse{
 8
     required int32 id = 1;
      required int32 x = 2;
 9
     required int32 y = 3;
10
   }
11
12
13
   // A->U: query updia
    message AUQueryUpsid {
14
15
      required int64 upsid = 1;
     required int64 seqnum = 255;
16
17
18
   message UASendWorldId {
19
       required int64 worldid = 1;
20
       required int64 seqnum = 255;
21
22
   }
23
24
  // A->U: prepare truck
25 message AURequestPickup {
     repeated AProduct things = 1;
26
      required Warehouse wareinfo = 2;
27
     optional int64 upsid = 3;
28
      required int64 seqnum = 255;
29
30
   }
31
   message UAPickupResponse{
32
33
       required int64 packageid = 1;
       required int64 seqnum = 255;
34
35
   }
36
  // U -> A: car arrive
37
38 message UAArrived{
       required int64 truckid = 1;
39
       required int64 packageid = 2;
40
```

```
required int64 seqnum = 255;
41
42
   }
43
44
   // loaded
45
   message AULoadOver {
46
47
      required int64 packageid = 1;
48
      required int32 truckid = 2;
      required UDeliveryLocation loc = 3;
49
      required int64 seqnum = 255;
50
   }
51
52
53
54
        required int64 packageid = 1;
55
        required UDeliveryLocation loc = 2;
56
        required int64 seqnum = 255;
57
58
59
   // U->A: deliver over
60
   message UADeliverOver {
61
      required int64 packageid = 1;
62
      required int64 seqnum = 255;
63
   }
64
65
    message AUCommand{
66
       repeated AURequestPickup pickup= 1;
67
       repeated AULoadOver packloaded= 2;
68
       optional AUQueryUpsid queryupsid= 3;
69
70
       repeated AUChangeAddress changeaddr= 3;
       repeated Err errors = 4;
71
72
       optional int64 seqnum = 255;
   }
73
74
75
    message UACommand{
        optional UASendWorldId sendid= 1;
76
        repeated UAArrived arrived= 2;
77
        repeated UADeliverOver deliverover= 3;
78
        repeated Err errors = 4;
79
        repeated int64 acks = 5;
80
   }
81
82
83
       sage UAResponses{
84
        repeated UAPickupResponse pickupresp = 1;//
85
86
          eated Err errors =
87
                       acks =
88
```

```
89
    message AUResponses{
90
91
      repeated Err errors = 1;
92
    repeated int64 acks = 2;
93
94
95 // same as brian's version
96 message Err{
     required string err = 1;
97
     required int64 originseqnum = 2;
98
     required int64 seqnum = 3;
99
100 }
```