

# MATH 151B Homework 6

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## Question 1

Define

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \quad \text{and} \quad \mathbf{F}(\mathbf{x}) = \begin{bmatrix} x_1^2 + x_2 - 37 \\ x_1 - x_2^2 - 5 \\ x_1 + x_2 + x_3 - 3 \end{bmatrix}$$

We then compute the Jacobian matrix as follows

$$J(\mathbf{x}) = \begin{bmatrix} 2x_1 & 1 & 0 \\ 1 & -2x_2 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

Now, since we have  $\mathbf{x}^{(0)} = [1, 1, 1]^t$  the first iteration of the Newton's Method is given as

$$\begin{aligned} \mathbf{x}^{(1)} &= \mathbf{x}^{(0)} - J(\mathbf{x}^{(0)})^{-1} \mathbf{F}(\mathbf{x}^{(0)}) \\ &= \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 2 & 1 & 0 \\ 1 & -2 & 0 \\ 1 & 1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} -35 \\ -5 \\ 0 \end{bmatrix} = \begin{bmatrix} 16 \\ 6 \\ -19 \end{bmatrix} \end{aligned}$$

We observe that the correct solution of the system is  $(6, 1, -4)^T$ , we see that the error of the first iteration is  $\|(6, 1, -4)^T - (16, 6, -19)^T\| = 18.7083$ , larger than the initial error of 7.0711. This is possible for Newton's method, this is because the assumption of the convergence for Newton's Method requires the initial value to be "close" enough to the actual solution, it is possible that  $(1, 1, 1)^T$  does not satisfy this condition.

Using the following code, we obtain that the solution with 4 iterations is  $\mathbf{x}^{(4)} = \begin{bmatrix} 6.0006 \\ 1.2091 \\ -4.2097 \end{bmatrix}$  and

the solution with 8 iterations is  $\begin{bmatrix} 6.0000 \\ 1.0000 \\ -4.0000 \end{bmatrix}$ .

The solution obtained by 8 iteration is exact, with error of 0, and the solution with 4 iteration is very close to the actual solution, with error of 0.2961 ( $\|(6.0006, 1.2091, -4.2097)^T - (6, 1, -4)^T\| = 0.2961$ ). In general, 8 iteration give better estimate of the solution than 4 iteration.

```

1 % MATH 151b, HW 6
2 % Question 1
3 fprintf('Solution with 4 iteration is:\n')
4 disp(Newton(@J,@F,4,[1;1;1]))
5 fprintf('Solution with 8 iteration is:\n')
6 disp(Newton(@J,@F,8,[1;1;1]))
7
8 % The function to solve
9 function Y = F(x1,x2,x3)
10     y = zeros(3,1);
11     y(1) = x1^2 + x2 - 37;
12     y(2) = x1 - x2^2 - 5;
13     y(3) = x1 + x2 + x3 - 3;
14     Y = y;
15 end
16
17 % The Jacobian of the function
18 function Jac = J(x1,x2,x3)
19     Jacobian = zeros(3);
20     Jacobian(1,1) = 2*x1;
21     Jacobian(1,2) = 1;
22     Jacobian(2,1) = 1;
23     Jacobian(2,2) = -2*x2;
24     Jacobian(3,1) = 1;
25     Jacobian(3,2) = 1;
26     Jacobian(3,3) = 1;
27     Jac = Jacobian;
28 end
29
30 % Newton's method that solves the function
31 % INPUTS: J - the Jacobian, F - The function to solve,
32 %         N - Max iteration, ini - initial guess
33 function X = Newton(J,F,N,ini)
34     x_old = ini;
35     for i = 1:N
36         Jac = J(x_old(1), x_old(2), x_old(3));
37         Y = F(x_old(1), x_old(2), x_old(3));
38         x_new = x_old - Jac\Y;
39         x_old = x_new;
40     end
41     X = x_new;
42 end

```

The output from the consoles are listed below:

```
>> q1
```

Solution with 4 iteration is:

```

6.0006
1.2091
-4.2097

```

Solution with 8 iteration is:

```

6.0000
1.0000
-4.0000

```

## Question 2

We can use the following finite difference formula (The error terms are truncated):

$$y''(x_i) = \frac{y(x_{i+1}) - 2y(x_i) + y(x_{i-1}))}{h^2} \quad \text{and}$$

$$y'(x_i) = \frac{y(x_{i+1}) - y(x_{i-1}))}{2h}$$

to obtain the following system of equations for  $i = 1, 2, \dots, 7$ :

$$\frac{y(x_{i+1}) - 2y(x_i) + y(x_{i-1}))}{h^2} = f\left(x_i, y(x_i), \frac{y(x_{i+1}) - y(x_{i-1}))}{2h}\right)$$

In this particular case, we see that since  $f(x, y, y') = 2y^3$ , we have the systems of equations has the following form (for  $i = 1, 2, \dots, 7$ ):

$$2h^2w_i^3 - w_{i+1} + 2w_i - w_{i-1} = 0$$

Now as  $w_0 = \frac{1}{2}$  and  $w_8 = \frac{1}{3}$ , the system of equations are

$$\begin{cases} 2h^2w_1^3 + 2w_1 - w_2 = \frac{1}{2} \\ 2h^2w_2^3 - w_3 + 2w_2 - w_1 = 0 \\ \vdots \\ 2h^2w_6^3 - w_7 + 2w_6 - w_5 = 0 \\ 2h^2w_7^3 + 2w_7 - w_6 = \frac{1}{3} \end{cases}$$

Therefore, we could define  $\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_7 \end{bmatrix}$  and  $\mathbf{F}(\mathbf{w}) = \begin{bmatrix} 2h^2w_1^3 + 2w_1 - w_2 - \frac{1}{2} \\ 2h^2w_2^3 - w_3 + 2w_2 - w_1 \\ \vdots \\ 2h^2w_6^3 - w_7 + 2w_6 - w_5 \\ 2h^2w_7^3 + 2w_7 - w_6 - \frac{1}{3} \end{bmatrix}$ . Thus,  $J((w)) =$

$$\begin{bmatrix} 6h^2w_1^2 + 2 & -1 & 0 & \dots & \dots & \dots & 0 \\ -1 & 6h^2w_2^2 + 2 & -1 & 0 & \dots & \dots & 0 \\ 0 & -1 & 6h^2w_3^2 + 2 & -1 & 0 & \dots & 0 \\ \vdots & \ddots & \ddots & \ddots & \ddots & \ddots & \vdots \\ \vdots & & \ddots & \ddots & \ddots & \ddots & 0 \\ \vdots & & & \ddots & \ddots & \ddots & -1 \\ 0 & \dots & \dots & \dots & 0 & -1 & 6h^2w_7^2 + 2 \end{bmatrix}.$$

Thus, we can use the following code to compute that  $y\left(-\frac{1}{2}\right) = 0.4000$  (Which correspond to  $w_4$ , the forth element in the output):

```

1 % MATH 151b, HW 6
2 % Question 2
3 x = [1;1;1;1;1;1;1];
4 disp(broyden(x,@f,7,10^-5))
5
6 function y=f(w)
7 N = size(w,1);
8 h = 1/(N+1);
9 result = zeros(N,1);
10 result(1) = 2*h^2*w(1)^3 + 2*w(1) - w(2) - 1/2;
11 result(N) = 2*h^2*w(N)^3 + 2*w(N) - w(N-1) - 1/3;
12 for i=2:(N-1)
13     result(i) = 2*h^2*w(i)^3 + 2*w(i) - w(i-1) - w(i+1);
14 end
15 y = result;
16 end
17
18 % Broyden's Method
19 function [xv,it]=broyden(x,f,n,tol)
20 % Broyden's method for solving a system of n non-linear equations
21 % in n variables.
22 %
23 % Example call: [xv,it]=broyden(x,f,n,tol)
24 % Requires an initial approximation column vector x. tol is required
25 % accuracy. User must define function f
26 % xv is the solution vector, parameter it is number of iterations
27 % taken. WARNING. Method may fail, for example, if initial estimates
28 % are poor.
29 %
30 fr=zeros(n,1); it=0; xv=x;
31 %Set initial Br
32 h = 1/(n+1);
33 Br=zeros(n);
34 Br(1,1) = 6*h^2*x(1)^2+2;
35 Br(1,2) = -1;
36 Br(n,n-1) = -1;
37 Br(n,n) = 6*h^2*x(n)^2+2;
38 for i=2:(n-1)
39     Br(i,i-1)=-1;
40     Br(i,i) = 6*h^2*x(i)^2+2;
41     Br(i,i+1) = -1;
42 end
43 fr=feval(f, xv);
44 while norm(fr)>tol
45     it=it+1;
46     pr=-Br*fr;
47     tau=1;
48     xv1=xv+tau*pr; xv=xv1;
49     oldfr=fr; fr=feval(f,xv);
50 %Update approximation to Jacobian using Broydens formula
51 y=fr-oldfr; oldBr=Br;
52 oyp=oldBr*y-pr; pB=pr'*oldBr;
53 for i=1:n
54     for j=1:n
55         M(i,j)=oyp(i)*pB(j);
56     end

```

```

57     end
58     Br=oldBr-M./(pr '*oldBr*y);
59 end
60 end

```

The output from the console is:

```

>> q2
    0.4706
    0.4445
    0.4211
    0.4000
    0.3810
    0.3637
    0.3478

```

### Question 3

We first define  $\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$  and define  $\mathbf{F}(\mathbf{x}) = \begin{bmatrix} x_1^3 + x_1^2 x_2 - x_1 x_3 + 6 \\ e^{x_1} + e^{x_2} - x_3 \\ x_2^2 - 2x_1 x_3 - 4 \end{bmatrix}$ .

We can then compute the Jacobian, which is the following:

$$J(\mathbf{x}) = \begin{bmatrix} 3x_1^2 + 2x_1 x_2 - x_3 & x_1^2 & -x_1 \\ e^{x_1} & e^{x_2} & -1 \\ -2x_3 & 2x_2 & -2x_1 \end{bmatrix}$$

Thus, let  $g(\mathbf{x}) = \|\mathbf{F}(\mathbf{x})\|_2^2$ , and the fact that  $\nabla g(\mathbf{x}) = 2J(\mathbf{x})^T \mathbf{F}(\mathbf{x})$ , we can implement the following algorithm to obtain the solution of the function.

```

1  % MATH 151b, HW 6
2  % Question 3
3  x = [1;1;1];
4  fprintf('Use Tolerance = 0.01\n')
5  solution = Ste_Dec(@F,@J,@g,x,0.01,100000000);
6  fprintf('Solution find is:\n')
7  disp(solution)
8  fprintf('Check the solution is close to actual solution, F(x) is\n')
9  disp(F(solution))
10 fprintf('\n\n');
11 fprintf('Use Tolerance = 10^-5\n')
12 solution = Ste_Dec(@F,@J,@g,x,10^-5,100000000);
13 fprintf('Solution find is:\n')
14 disp(solution)
15 fprintf('Check the solution is close to actual solution, F(x) is\n')
16 disp(F(solution))
17
18
19 function Y = F(x)
20     y = zeros(3,1);
21     y(1) = x(1)^3 + x(1)^2*x(2) - x(1)*x(3) + 6;
22     y(2) = exp(x(1)) + exp(x(2)) - x(3);

```

```

23     y(3) = x(2)^2 - 2*x(1)*x(3) - 4;
24     Y = y;
25 end
26
27 function Jacb = J(x)
28     Jac = zeros(3);
29     Jac(1,1) = 3*x(1)^2 + 2*x(1)*x(2) - x(3);
30     Jac(1,2) = x(1)^2;
31     Jac(1,3) = -x(1);
32     Jac(2,1) = exp(x(1));
33     Jac(2,2) = exp(x(2));
34     Jac(2,3) = -1;
35     Jac(3,1) = -2*x(3);
36     Jac(3,2) = 2*x(2);
37     Jac(3,3) = -2*x(1);
38     Jacb = Jac;
39 end
40
41 function y = g(x)
42     f1 = x(1)^3 + x(1)^2*x(2) - x(1)*x(3) + 6;
43     f2 = exp(x(1)) + exp(x(2)) - x(3);
44     f3 = x(2)^2 - 2*x(1)*x(3) - 4;
45     y = f1^2 + f2^2 + f3^2;
46 end
47
48 function result = Ste_Dec(F,J,g,ini,tol,max_iter)
49     x = ini;
50     k = 1;
51     while k <= max_iter
52         g1 = g(x);
53         z = 2*J(x) .* F(x);
54         z0 = norm(z);
55         if z0 == 0
56             result = x;
57             fprintf('Iteration number: ');
58             disp(k);
59             return
60         end
61         z = z/z0;
62         alpha1 = 0;
63         alpha3 = 1;
64         g3 = g(x-alpha3*z);
65         while g3 >= g1
66             alpha3 = alpha3/2;
67             g3 = g(x-alpha3*z);
68             if alpha3 < tol/2
69                 fprintf('No likely improvement\n');
70                 result = x;
71                 fprintf('Iteration number: ');
72                 disp(k);
73                 return
74             end
75         end
76         alpha2 = alpha3/2;
77         g2 = g(x-alpha2*z);
78         % solve for minimum of the interpolation function

```

```

79         h1 = (g2-g1)/alpha2;
80         h2 = (g3-g2)/(alpha3-alpha2);
81         h3 = (h2-h1)/alpha3;
82         alpha0 = 0.5*(alpha2-h1/h3);
83         g0 = g(x-alpha0*z);
84         if g3 <= g0
85             alpha = alpha3;
86             g_val = g3;
87         else
88             alpha = alpha0;
89             g_val = g0;
90         end
91         x = x-alpha*z;
92         if abs(g_val-g1) < tol
93             result = x;
94             fprintf('Iteration number:');
95             disp(k);
96             return
97         end
98         k = k+1;
99     end
100     result = x;
101     fprintf('Reach max iteration\n');
102 end

```

The console output the following information:

```

>> q3
Use Tolerance = 0.01
Iteration number:    590

```

Solution find is:

```

0.1565
2.2333
9.5493

```

Confirm that the solution is correct

```

4.5639
0.9505
-2.0018

```

Use Tolerance =  $10^{-5}$

```

Iteration number:    144145

```

Solution find is:

```

0.1216
3.7185
42.2514

```

Confirm that the solution is correct

0.9178

0.0805

-0.4507

We can see that the solution from Steepest Descent is not exact, but close to the actual result. This is because the stopping condition of the algorithm is that  $g(\mathbf{x})$  no longer changes too much. This could happen when the gradient is small. However, since the gradient is not exactly zero, the  $\mathbf{x}$  we obtained will not be the actual solution. The solution will be closer to the actual solution if we set the tolerance to be smaller, as shown by the result of the code. When the tolerance is set to  $10^{-5}$ , the solution we obtained is  $(0.1216, 3.7185, 42.2514)^T$ .