



## **Classes and interfaces**

- Billable (interfac)
  - + calculateFee(): double

## **Vehicle (abstract class, implements Billable)**

- Fields (private)
  - licensePlate: String
  - state: String
  - entryTime: LocalDateTime
- Methods (public)
  - + Vehicle(licensePlate: String, state: String)
  - + getLicensePlate(): String
  - + getState(): String
  - + getEntryTime(): LocalDateTime
  - + getHoursParked(): long
  - + getRatePerHour(): double (abstract)
  - + calculateFee(): double
  - + toString(): String
- Relationships
  - implements Billable
  - superclass of Car and Motorcycle

## **Car (class, extends Vehicle)**

- Methods
  - + Car(licensePlate: String, state: String)
  - + getRatePerHour(): double

## **Motorcycle (class, extends Vehicle)**

- Methods
  - + Motorcycle(licensePlate: String, state: String)
  - + getRatePerHour(): double

## **ParkingLot (class)**

- Fields (private)
  - capacity: int
  - parkedVehicles: Map<String, Vehicle>
- Methods (public)
  - + ParkingLot(capacity: int)
  - + addVehicle(vehicle: Vehicle): void throws ParkingException
  - + addVehicle(type: String, licensePlate: String, state: String): void throws ParkingException
  - + showStatus(): void
  - + removeVehicle(licensePlate: String): void throws ParkingException

- Relationships
  - uses/aggregates Vehicle
  - depends on ParkingException

### **ParkingException (class, extends Exception)**

- Methods
  - + ParkingException(message: String)

### **Main (class)**

- contains main(String[] args): void

### **Relationships**

- uses ParkingLot

### **Relationships Summary**

- Vehicle is an abstract class implementing the Billable interface
- Car and Motorcycle inherit from Vehicle
- ParkingLot aggregates many Vehicle objects in a map
- ParkingLot throws a ParkingException
- Main uses ParkingLot
- ParkingException extends Exception