

# Bayes' Theorem: Basics

- Total probability Theorem:

$$p(B) = \sum_i p(B|A_i)p(A_i)$$

- Bayes' Theorem:

$$p(H|X) = \frac{p(X|H)p(H)}{p(X)}$$

posterior probability      likelihood      prior probability

What we should choose      What we just see      What we knew previously

test data  
A<sup>?</sup>

p<sup>?</sup>

ເກົ່າກັນເສັນວິໄລ/ລະວັງໄດ້

- X: a data sample ("evidence")

- H: X belongs to class C  
ຝາກອີ່ງ ກ່າວປິບຄວາມສ່ວນໃຈ ເກົ່າກັນເທົ່ານີ້

Prediction can be done based on Bayes' Theorem:

Classification is to derive the maximum posterior

# Naïve Bayes Classifier: Making a Naïve Assumption

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- Practical difficulty of Naïve Bayes inference: It requires initial knowledge of many probabilities, which may not be available or involving significant computational cost
- A Naïve Special Case
  - Make an additional assumption to simplify the model, but achieve comparable performance.

attributes are conditionally independent  
(i.e., no dependence relation between attributes)

$$p(X|C_i) = \prod_k p(x_k|C_i) = p(x_1|C_i) \cdot p(x_2|C_i) \cdots p(x_n|C_i)$$

- Only need to count the class distribution w.r.t. features

# Naïve Bayes Classifier: Categorical vs. Continuous Valued Features

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- If feature  $x_k$  is categorical,  $p(x_k = v_k | C_i)$  is the # of tuples in  $C_i$  with  $x_k = v_k$ , divided by  $|C_{i,D}|$  (# of tuples of  $C_i$  in D)

$$p(X|C_i) = \prod_k p(x_k|C_i) = p(x_1|C_i) \cdot p(x_2|C_i) \cdots p(x_n|C_i)$$

- If feature  $x_k$  is continuous-valued,  $p(x_k = v_k | C_i)$  is usually computed based on Gaussian distribution with a mean  $\mu$  and standard deviation  $\sigma$

$$p(x_k = v_k | C_i) = N(x_k | \mu_{C_i}, \sigma_{C_i}) = \frac{1}{\sqrt{2\pi}\sigma_{C_i}} e^{-\frac{(x-\mu_{C_i})^2}{2\sigma^2}}$$

# Naïve Bayes Classifier: Training Dataset

Class:

C1:buys\_computer = 'yes'

C2:buys\_computer = 'no'

Data to be classified:

X = (age <=30, Income = medium,

Student = yes, Credit\_rating = Fair)

classified រាល់នីមួយៗបែងចែកគាំទូទៅលើ

$$p(H|X) = ?$$

$$p(H|X) = ?$$

$$p(x|H) P(H)$$

ស្ថិតិក់ yes នៃសម្រាប់ X

	X				Y
	age	income	student	credit_rating	buys_computer
1	<=30	high	no	fair	no ❌
2	<=30	high	no	excellent	no ❌
3	31...40	high	no	fair	yes ○
4	>40	medium	no	fair	yes ○
5	>40	low	yes	fair	yes ○
6	>40	low	yes	excellent	no ❌
7	31...40	low	yes	excellent	yes ○
8	<=30	medium	no	fair	no ❌
9	<=30	low	yes	fair	yes ○
10	>40	medium	yes	fair	yes ○
11	<=30	medium	yes	excellent	yes ○
12	31...40	medium	no	excellent	yes ○
13	31...40	high	yes	fair	yes ○
14	>40	medium	no	excellent	no ❌

yes = 9  
no = 5

training data

# Naive Bayes Classifier: An Example

- $P(C_i)$ :  $P(\text{buys\_computer} = \text{"yes"}) = 9/14 = 0.643$   
 $P(\text{buys\_computer} = \text{"no"}) = 5/14 = 0.357$
- Compute  $P(X|C_i)$  for each class   
 *នូវនឹងកែតែការណា*  
 $P(\text{age} = \text{"}<=30\text{"} | \text{buys\_computer} = \text{"yes"}) = 2/9 = 0.222$   
 $P(\text{age} = \text{"}<= 30\text{"} | \text{buys\_computer} = \text{"no"}) = 3/5 = 0.6$   
 $P(\text{income} = \text{"medium"} | \text{buys\_computer} = \text{"yes"}) = 4/9 = 0.444$   
 $P(\text{income} = \text{"medium"} | \text{buys\_computer} = \text{"no"}) = 2/5 = 0.4$   
 $P(\text{student} = \text{"yes"} | \text{buys\_computer} = \text{"yes"}) = 6/9 = 0.667$   
 $P(\text{student} = \text{"yes"} | \text{buys\_computer} = \text{"no"}) = 1/5 = 0.2$   
 $P(\text{credit\_rating} = \text{"fair"} | \text{buys\_computer} = \text{"yes"}) = 6/9 = 0.667$   
 $P(\text{credit\_rating} = \text{"fair"} | \text{buys\_computer} = \text{"no"}) = 2/5 = 0.4$

age	income	student	credit_rating	buys_computer
<=30	high	no	fair	no
<=30	high	no	excellent	no
31...40	high	no	fair	yes
>40	medium	no	fair	yes
>40	low	yes	fair	yes
>40	low	yes	excellent	no
31...40	low	yes	excellent	yes
<=30	medium	no	fair	no
<=30	low	yes	fair	yes
>40	medium	yes	fair	yes
<=30	medium	yes	excellent	yes
31...40	medium	no	excellent	yes
31...40	high	yes	fair	yes
>40	medium	no	excellent	no

- $X = (\text{age} <= 30, \text{income} = \text{medium}, \text{student} = \text{yes}, \text{credit\_rating} = \text{fair})$

$$P(X|C_i) : P(X|\text{buys\_computer} = \text{"yes"}) = 0.222 \times 0.444 \times 0.667 \times 0.667 = 0.044$$

$$P(X|\text{buys\_computer} = \text{"no"}) = 0.6 \times 0.4 \times 0.2 \times 0.4 = 0.019$$

$$P(X|C_i) * P(C_i) : P(X|\text{buys\_computer} = \text{"yes"}) * P(\text{buys\_computer} = \text{"yes"}) = 0.028$$

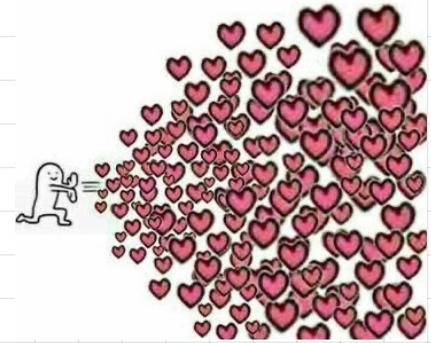
$$P(X|\text{buys\_computer} = \text{"no"}) * P(\text{buys\_computer} = \text{"no"}) = 0.007$$

Therefore, X belongs to class ("buys\_computer = yes")

$\hat{X} = \text{age} = 42, \text{student} = \text{yes} ?$

$P(H | \hat{X}) = ?$  42 yes 2

$$P(H=y) | (\text{age} = 42, \text{student} = \text{yes}) = P(\text{age} = 42 | \text{popy}) P(\text{student} | \text{popy}) P(\text{popy})$$

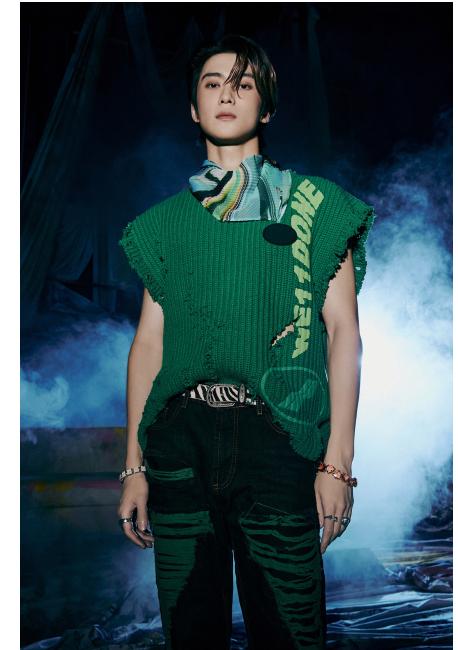


$$\times \frac{3}{9} \times \frac{6}{9} \times \frac{9}{14}$$

# Lazy Learner: Instance-Based Methods

ເນື່ອໄຕຂັ້ນລູກ train ມາເດັ່ນໄວ້ແລຍງ ເນື່ອຈີ data ແຫ່ນກົງຈະກຳ | ເກີບໄວ້ລົນສຸດທ່ານຈົ່ງກ່ອນທໍາ

- Instance-based learning:
  - Store training examples and delay the processing ("lazy evaluation") until a new instance must be classified
- Typical approaches
  - k-nearest neighbor approach
    - Instances represented as points in a Euclidean space.
  - Locally weighted regression
    - Constructs local approximation
  - Case-based reasoning
    - Uses symbolic representations and knowledge-based inference



# The $k$ -Nearest Neighbor Algorithm

- All instances correspond to points in the n-D space
- The nearest neighbor are defined in terms of Euclidean distance,  $\text{dist}(\mathbf{x}_1, \mathbf{x}_2)$
- Target function could be discrete- or real- valued
- For discrete-valued,  $k$ -NN returns the most common value among the  $k$  training examples nearest to  $x_q$
- Voronoi diagram: the decision surface induced by 1-NN for a typical set of training examples

