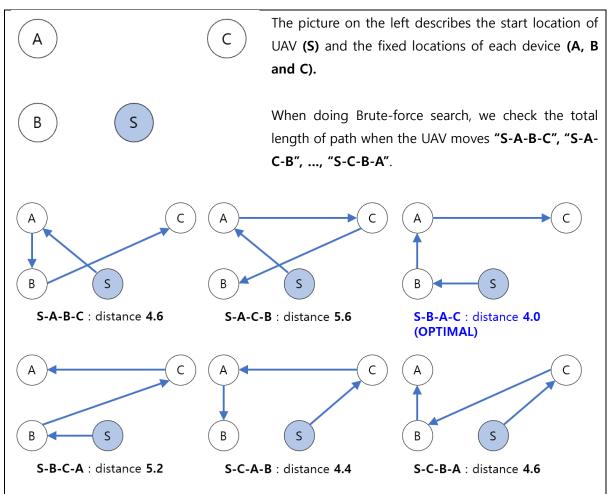
### FINAL DOCUMENTATION FOR WPCN-UAV PAPER

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## 1. newGeneticDeviceVisitAI.py

1-1. **Goal:** For each cluster, to determine whether the brute-force search of the optimal path for the movement of UAV

### 1-2. Brute-force search of optimal path:



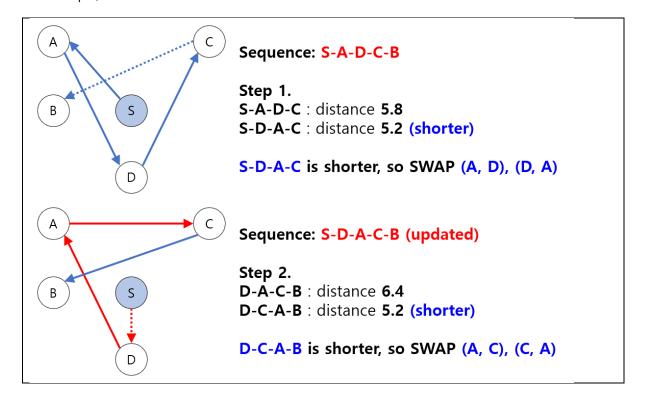
The figure above is the result of our Brute-force search. For **N** devices, we should search for **N!** cases. In the situation above, we searched for **3!** = **6** cases and we got the result that **the optimal path with the shortest total Euclidean distance is S-B-A-C** whose **distance is 4.0.** 

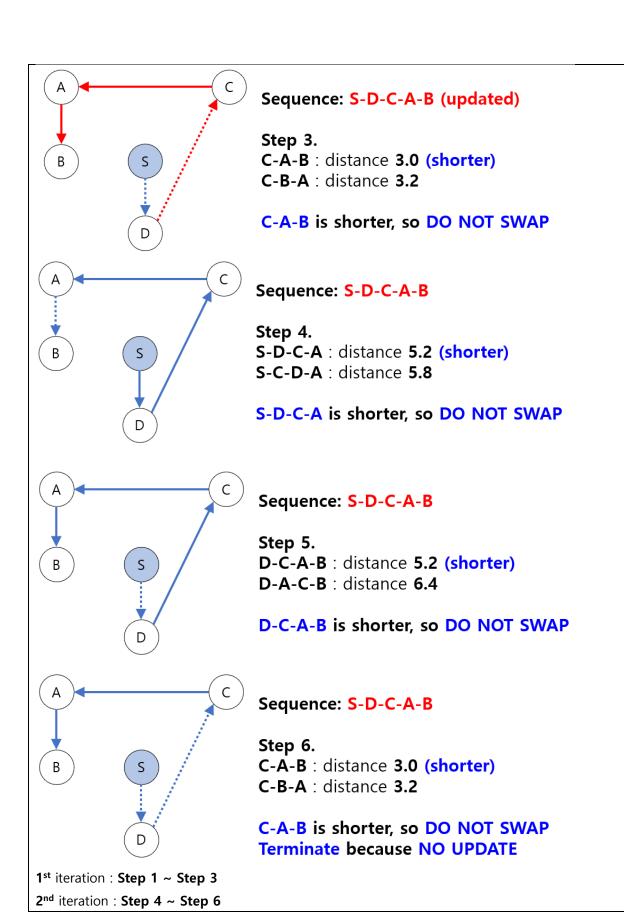
#### 1-3. Swap-basic search:

Swap-basic search is the method to find the shortest total Euclidean distance with swapping the device visit sequence. (suppose that the number of device is 8)

```
With start location of UAV S, device d1, d2, ..., d8 where CURRENT (updated) visit sequence is S->d1->d2->...-
>d8
While True: // until convergence
                 For each case in {d1, d2, d3}, {d1, d2, d3, d4}, ..., {d4, d5, d6, d7, d8, {d6, d7, d8}, {d6, d7, d8} // total (8
-1=7) cases
                                  If d1 in case and len(case) == 3: // include start
                                                    swapCondition = (S->d2->d1->d3) is shorter than (S->d1->d2->d3)
                                                   if swapCondition is True:
                                                                     (d1, d2) = (d2, d1)
                                  else if d8 in case and len(case) == 3: // include end
                                                    swapCondition = (d6->d8->d7) is shorter than (d6->d7->d8)
                                                    if swapCondition is True:
                                                                     (d7, d8) = (d8, d7)
                                  else: // other cases
                                                    swap Condition = (case[0] -> \textbf{case[1]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[1]} -> \textbf{case[2]} -> \textbf{case[2]} -> \textbf{case[3]}) is shorter than (case[0] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{case[3]} -> \textbf{case[3]}) is shorter than (case[3] -> \textbf{case[3]} -> \textbf{c
>case[3])
                                                   if swapCondition is True:
                                                                     (case[1], case[2]) = (case[2], case[1])
                 Terminate if do not updated // terminate when reached convergence
```

For example,





# 1-4. Deep Learning Approach

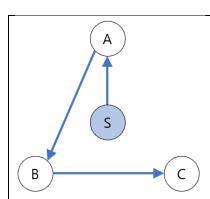
Use Deep Learning to determine whether the Brute-force search is needed:

Original data	Movement S->d1->d2->>d8	
Input data	For each segment of the movement S->d1, d1->d2,, d7->d8,	
	1. <b>x distance</b> of the movement	
	2. <b>y distance</b> of the movement	
	For each segment of the movement S->d1, d1->d2,, d7->d8,	
	3. <b>sin(A)</b> where A is the angle of the movement	
	4. cos(A) where A is the angle of the movement	
	5. <b>Euclidean distance</b> of the movement	
Output data	$\min\left(1,0,\log_{1.75}\frac{\mathbf{D}_{SB}}{\mathbf{D}_{BF}}\right) \rightarrow always \ between \ 0.0 \ and \ 1.0$	
	Where $oldsymbol{\mathit{D}_{SB}}$ is the total length of the movement path <b>after applying Swap</b> -	
	<b>Basic</b> method, and $D_{BF}$ is the total length of the movement path of <b>the optimal</b>	
	movement derived by Brute-force search	
	(NOTE: $D_{SB} \ge D_{BF}$ is always true because $D_{BF}$ is the optimal distance)	
	Sequence: S-D-C-A-B  Step 6. C-A-B: distance 3.0 (shorter) C-B-A: distance 3.2  C-A-B is shorter, so DO NOT SWAP Terminate because NO UPDATE  In the situation of 1-3 (the picture above), the movement path of S->D->C->A- >B is derived by Swap-Basic method and whose total distance is 6.2, so D <sub>SB</sub> = 6.2	
	In the situation of 1-2, (the picture on the left side) the movement path of S->B->A- >C is optimal (derived by Brute-force method) and whose total distance is 4.0, so $D_{BF} = 4.0$ S-B-A-C: distance 4.0 (OPTIMAL)	
	NOTE: The two cases above are <b>DIFFERENT</b> (so, DO NOT think of 6.2/4.0)	

Suppose that the start location of the UAV is the CENTROID of all the devices and the number of devices is 8

Main idea (important): Brute-force search is needed if  $D_{SB}/D_{BF}$  value is large enough

#### Example about the input data:



movement path: S->A->B->C

location of the start location of UAV (S) and each device (A, B and C) is,

- $\rightarrow$  S (x=**0.0**, y=**0.0**)
- $\rightarrow$  A (x=0.0, y=+1.0)
- → B (x=-0.866, y=-0.5)
- $\rightarrow$  C (x=+0.866, y=-0.5)

For each segment S->A, A->B and B->C,

	<u> </u>		
	S->A	A->B	B->C
X distance	X1 = 0.0	X2 = -0.866	X3 = +1.732
Y distance	Y1 = +1.0	Y2 = -1.5	Y3 = 0.0
Angle A	90 degree	240 degree	0 degree
Sin(A)	Sin1 = +1.0	Sin2 = -0.866	Sin3 = 0.0
Cos(A)	Cos1 = 0.0	Cos2 = -0.5	Cos3 = +1.0
Euclidean distance	Dist1 = 1.0	Dist2 = 1.732	Dist3 = 1.732

The form of the input data is,

(X1, Y1, X2, Y2, X3, Y3, sin1, cos1, dist1, sin2, cos2, dist2, sin3, cos3, dist3)

So, the input data for this case is,

(0.0, +1.0, -0.866, -1.5, +1.732, 0.0, +1.0, 0.0, +1.0, -0.866, -0.5, +1.732, 0.0, +1.0, +1.732)

#### 1-5. Model Genetation using the idea of 1-4

- Create 16,000 cases of the clusters (refer to variable 'times' of newGeneticDeviceVisitAl.py)
- → The number of devices in the cluster is as the table below

- 2. Do Deep Learning for these cases using 12,960 (81%) training data, 1,440 (9%) validation data and 1,600 (10%) test data
- 3. The model is generated based on the deep learning result.

The number of devices: (probability)

4 devices	5	6	7	8 devices
15%	22%	26%	22%	15%

## 2. throughputTest\_NewGenetic.py

## 2-1. Configuration

In **settings.txt**, you can modify the variables below:

	description	Default value
width	Width in meter	50
height	Height in meter	50
L	The number of clusters	5
devices	The total number of devices in the all clusters	30
N	Flight period (the number of time slots)	30
iters	The number of iterations	1,200
clusteringAtLeast	cluster contains devices at least int(this number * average)	0.67
clusteringAtMost	cluster contains devices at most int(this number * average)	1.34

The total number of cases (clusters) to test: L \* iters (default 5 \* 1,200 = 6,000)

In the setting above, the average number of device for each cluster is (**device / L**) = 30 / 5 = 6, so the cluster contains at least **int(0.67 \* 6) = 4 devices**, and at most **int(1.34 \* 6) = 8 devices**. It is similar to the distribution of the number of the devices in 1-5.

## 2-2. Mode Settings

Static	Same as the <b>static strategy</b> from Tang et al	
(static_swapOnly)	→ Tang J, Song J, Ou Jea. Minimum Throughput Maximization for Multi-	
	UAV Enabled WPCN: A Deep Reinforcement Learning Method. IEEE	
	Access 2020.	
Train swap only	Find the device-visit sequence (movement path) using Swap-basic search,	
(train_swapOnly)	and then visit devices using this sequence. Compute the common throughput	
	based on the sequence.	
Train gen visit	Find the device-visit sequence (movement path) using Swap-basic search,	
(train_genVisit)	and then input the movement path to the model generated in 1-5.	
	If the <b>output value</b> of the model is <b>at least (threshold = 0.5)</b> , then find the	
	device-visit sequence using <b>Brute-force search</b> and then visit devices using	
	this sequence.	
	Otherwise, visit devices using the sequence derived by <b>Swap-basic search</b> .	
	Compute the common throughput based on the <b>sequence of device-visit</b> .	

In () is **the prefix of the trajectory image file name**. (**static\_swapOnly\_**trajectory\_iter0000.png for example)

#### 2-3. The number of iterations for each mode

mode	The number of iterations	Total generated clusters when iters=1,200, L=5
Static	iters // 2	(1,200 // 2) * 5 = 3,000
Train swap only	iters	1,200 * 5 = 6,000
Train gen visit	iters	1,200 * 5 = 6,000

## 2-4. interpretation of the result

#### Static mode

🤳 minThroughputList\_static2208010048\_swapOnly\_iter\_1200\_L\_0005\_devs\_0030\_N\_0030.txt - Windows 메모장

파일(F) 편집(E) 서식(O) 보기(V) 도움말(H)

mean: 0.01836036916346323, std: 0.007857989538148612, nonzero: 3000

Time: 2022.08.01 00:48

Mode: **Static** (refer to **static**2208010048\_swapOnly)
Configurations: iters=**1200**, L=**5**, devices=**30**, N=**30**Average value of the common throughput: **0.018360**Standard deviation of the common throughput: **0.007858** 

The total number of clusters whose common throughput is non-zero: 3,000 / 3,000 (100.0%)

#### Train swap only

🧻 minThroughputList\_train2208010048\_swapOnly\_iter\_1200\_L\_0005\_devs\_0030\_N\_0030.txt - Windows 메모장

파일(F) 편집(E) 서식(O) 보기(V) 도움말(H)

mean: 0.02500243346203403, std: 0.011188922783291363, nonzero: 5994

Mode: Train swap only (refer to train2208010048\_swapOnly)

Average value, standard deviation of the common throughput: 0.025002, 0.011189

The total number of clusters whose common throughput is non-zero: **5,994** / 6,000 (99.9%)

#### Train gen visit

🧐 minThroughputList\_train2208010048\_genVisit\_iter\_1200\_L\_0005\_devs\_0030\_N\_0030.txt - Windows 메모장

파일(F) 편집(E) 서식(O) 보기(V) 도움말(H)

mean: 0.026219649894172997, std: 0.010857653190466882, nonzero: 5999

Mode: Train gen visit (refer to train2208010048\_genVisit)

Average value, standard deviation of the common throughput: 0.026220, 0.010858

The total number of clusters whose common throughput is non-zero: **5,999** / 6,000 (99.98%)

#### 3. Actual movement of UAV

#### 3-1. actual movement in each segment



Unit movement is the movement of the UAV in each time slot. Its distance is always **5.0m** and the degree of direction is always one of **0-degree**, **45-degree**, **90-degree**, ..., and **315-degree**.

For each unit movement of the movement path from device A to device B,

- 1. Find the direction of the next device
- 2. Move toward the direction
- 3. Stop until moving toward any of the 8 directions increments the distance between UAV and the device

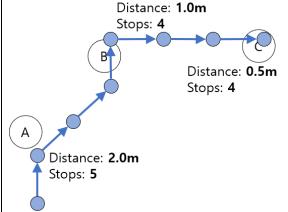
#### 3-2. communication with devices

- 1. If there are at least 1 device within 3.125m of the current UAV location, communicate with these devices in sequence.
- 2. Otherwise, communicate with the most nearby device.

### 3-3. final decision of the movement (with devices d1, d2, ..., d8)

- 1. Compute the actual movement of **S->d1**, **d1->d2**, ..., **d7->d8**, and assign time slots to the movement.
- 2. Assign each remaining time slots to the device (stop UAV for these time slots), based on the distance between the UAV (in proportion to (distance)<sup>0.002</sup>) and the device when the UAV is closest to the device.

For example, if there are 20 time slots in total and device A, B and C,



- 1. assign 1 time slot to S->A, 3 time slots to A->B, and 3 time slots to B->C, according to 3-1 for each segment S->A, A->B and B->C.
- 2. Assign remaining 13 time slots to stopping at the closest device.
- → The closest distance between UAV and each device is 2.0m, 1.0m, 0.5m for device A, B and C.
- → So, assign **5 time slots** to the farthest device A, and **4 time slots** for other devices.

## 4. Running

#### 4-1. run newGeneticDeviceVisitAl.py first

■ Genetic\_Visit\_Al\_model 2022-08-01 오전 12:47 파일 폴더

If you already have Genetic\_Visit\_Al\_model directory with the model, you can skip this stage.

Otherwise, run python newGeneticDeviceVisitAl.py.

## 4-2. run throughputTest\_NewGenetic.py

🚾 명령 프롬프트

```
D:\WPCNUAV>python throughputTest_NewGenetic.py
D:\Python37\lib\site-packages\tensorflow_core\python\_pywrap_tensorflow_internal.pyd
```

Run the command python throughputTest\_NewGenetic.py.