

AnimationManager::Update



```
graph LR; A[AnimationManager::Update] --> B[AnimationManager::NextFrame];
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is white with a dark gray border and contains the text 'AnimationManager::Update'. The right box is gray with a dark gray border and contains the text 'AnimationManager::NextFrame'.

AnimationManager::NextFrame