Notes 1-4-2019

DEMO day

Showing all the features:

- registration works as intended.
- add_friend feature works as intended (it also creates a friendship_id)
- activities feature is working as intended (we explained the variations we implemented for the transport activities)
- the solar panel activity works, but possibly not exactly as intended since this activity's impact could possibly be too big for the balance of the game aspect.
- badges are still a work in progress.

The TA thought of our working features as well working.

We need to state in our report that the numbers we used are not magic numbers but actual (realistic) numbers. We could add some flavour by justifying why certain activities give certain amounts of points, especially since we decided to opt with realistic numbers.

In general we should provide a bit more information to give people more of an incentive to live more eco-friendly.

All in all the TA thinks our app is in a pretty good state considering the presentation is in two weeks. Our merging behaviour is annoying, and we should work on that. Our practice of sharing files to prevent breaking merges is also really bad, we should merge more and fix broken parts instead of circumventing the problem.

Branch-coverage > 85%

Line-coverage > 90%