The first version of the GUI is really a first version, but it is okay. There is at least something.

For the database we can possibly create a new field which holds the privilege "role" of a user. This is not necessarily needed, since there are probably no views that user aren't allowed to see. We can use the Java like database, if we are able to design it in a good way. But we have to keep the database, regardless of which we use, simple. If we make it too complicated it's get complicated and hard to understand. Therefore queries won't be easy and will get too long.

We can make a new clean project, but do it once, not every week. We can also make two repositories for server and client. But decide now and not somewhere halfway in the project.

We have to look at 6 week demo, there are things that need to be done then. It might be smart to make the features that are required for week 6 first, so we won't run out of time.

The name of the development branch is a bit weird (development_branch_week2). Since it's not only for the second week, but also for like the whole project. But it's only a naming issue.

We can do peer review of code to get bonus points. We might want to look into this and discuss if we are going to do that.

We need to make tests for all the demo's, because it's not done when it's not tested.