Assignment #6

Team Members

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Functional Dependencies

Players(Player_ID, Name, Height, Weight, Position, Jersy_No, Team_name)

Player ID -> Name

Player ID -> Height

Player ID -> Weight

Player ID -> Position

Player ID -> Jersy No

Player ID -> Team name

Teams(Team_ID, Team_Name, City_State, gm)

Team ID -> Team Name

Team_ID -> City_State

Team ID -> gm

gm -> City_State, Team_Name (since gm's are unique to each team. Knowing gm would mean you know the City_State and Team_Name)

Team_Name -> City_State, gm (since Team_Name is also unique to each team. Knowing Team Name would mean you know the City State and Team Name)

Players_Stats(Player_ID, Blocks, Steals, Avg_Points, Total_Points, Games_Played, assists, rebounds, FreeThrowPercent)

No FD, because table has a many to many relationship.

Team_Stats(Team_ID, Wins, Losses, Total_Points, Steals, Rebounds, Assists, Blocks, FT Percentage)

No FD, because table has a many to many relationship.

Stadium(Stadium ID, Capacity, Stadium Name, Stadium City)

Stadium ID -> Capacity

Stadium ID -> Stadium Name

Stadium ID -> Stadium City

Schedule(Match_ID, Stadium_ID, Team_ID_1, Team_ID_2, Match_Name, DateTime Schedule)

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Match_ID -> Team_ID_1
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Match_ID -> Team_ID_2

Match_ID -> Match_Name

Match_ID -> DateTime_Schedule

Match_ID -> Stadium_ID (since the match determines which stadium game was played at)