

Deep Learning Homework 3

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1.

```
train_transform = transforms.Compose([
    transforms.Resize((INPUT_SIZE, INPUT_SIZE)),
    transforms.ToTensor(),
    transforms.Normalize((0.5, 0.5, 0.5), (0.5, 0.5, 0.5))]
)
train_data = torchvision.datasets.ImageFolder(
    root = train_data_path,
    transform = train_transform
)
trainloader = torch.utils.data.DataLoader(train_data, batch_size=BATCH_SIZE,
                                          shuffle=True, num_workers=4)
```

```
import torch.nn as nn
import torch.nn.functional as F

class VAE(nn.Module):
    def __init__(self):
        super(VAE, self).__init__()

        self.conv1 = nn.Conv2d(3, 6, 7, padding = 3)
        self.pool1 = nn.MaxPool2d(4, 4, return_indices=True)
        self.conv2 = nn.Conv2d(6, 16, 5, padding = 2)
        self.pool2 = nn.MaxPool2d(2, 2, return_indices=True)
        self.conv3 = nn.Conv2d(16, 32, 3, padding = 1)
        self.pool3 = nn.MaxPool2d(2, 2, return_indices=True)
        self.fc1 = nn.Linear(32 * 16 * 16, 2048)
        self.fc2 = nn.Linear(2048, 512)
        self.fc3 = nn.Linear(512, 50)

        self.indices1 = 0
        self.indices2 = 0
        self.indices3 = 0

        self.rconv1 = nn.ConvTranspose2d(6, 3, 7, padding = 3)
        self.rpool1 = nn.MaxUnpool2d(4, 4)
        self.rconv2 = nn.ConvTranspose2d(16, 6, 5, padding = 2)
        self.rpool2 = nn.MaxUnpool2d(2, 2)
        self.rconv3 = nn.ConvTranspose2d(32, 16, 3, padding = 1)
        self.rpool3 = nn.MaxUnpool2d(2, 2)
        self.rfc1 = nn.Linear(2048, 32 * 16 * 16)
        self.rfc2 = nn.Linear(512, 2048)
        self.rfc3 = nn.Linear(50, 512)
```

```

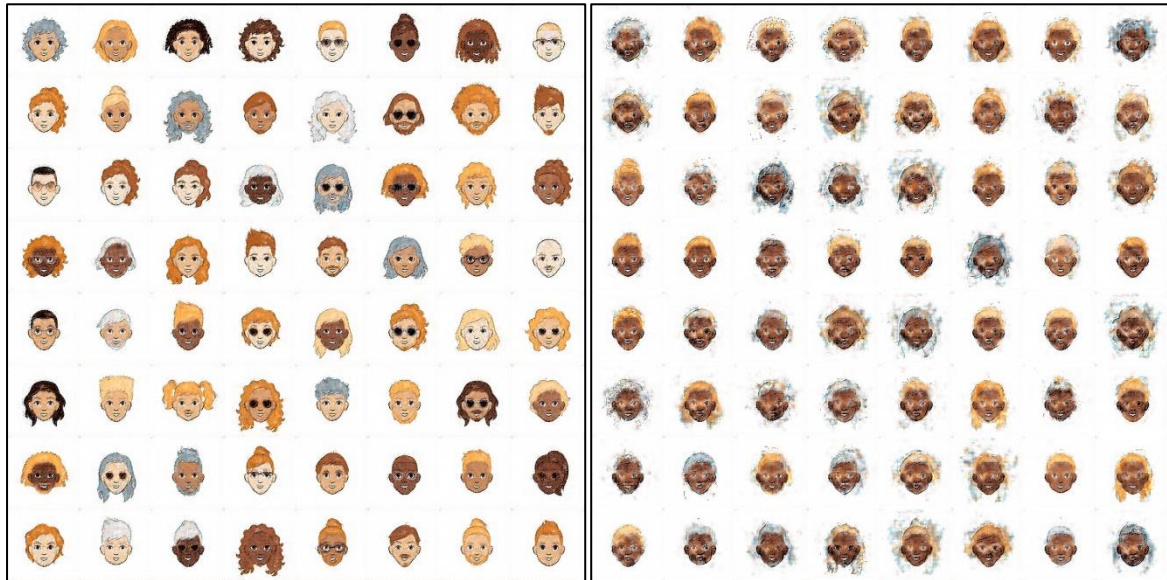
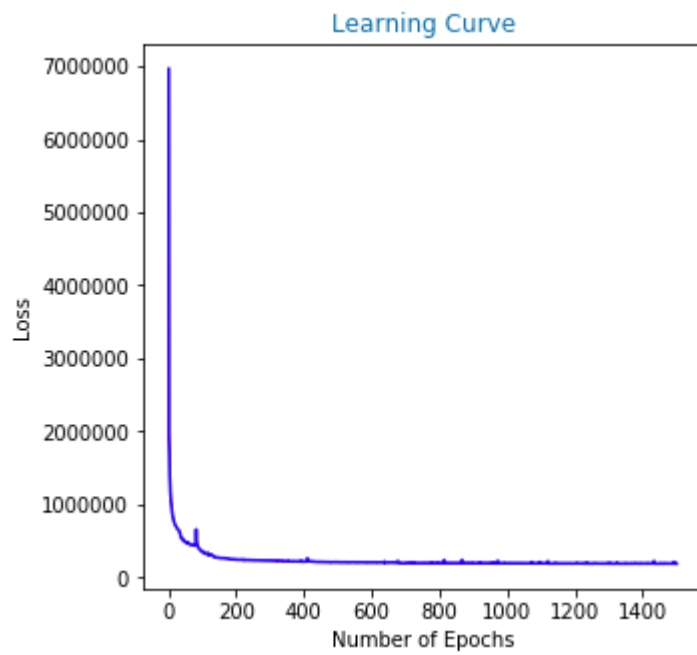
def reparameterize(self, mu, logvar):
    std = torch.exp(0.5*logvar)
    eps = torch.randn_like(std)
    return mu + eps*std

def encode(self, x): #3, 256, 256
    x = F.relu(self.conv1(x)) #6, 256, 256
    x, self.indices1 = self.pool1(x) #6, 64, 64
    x = F.relu(self.conv2(x)) #16, 64, 64
    x, self.indices2 = self.pool2(x) #16, 32, 32
    x = F.relu(self.conv3(x)) #32, 32, 32
    x, self.indices3 = self.pool3(x) #32, 16, 16
    x = x.view(-1, 32 * 16 * 16)
    x = F.relu(self.fc1(x))
    x = F.relu(self.fc2(x))
    mean = self.fc3(x)
    var = self.fc3(x)
    return mean, var

def decode(self, x):
    x = F.relu(self.rfc3(x))
    x = F.relu(self.rfc2(x))
    x = F.relu(self.rfc1(x))
    x = x.view(x.size(0), 32, 16, 16)
    x = self.rpool3(x, self.indices3)
    x = F.relu(self.rconv3(x))
    x = self.rpool2(x, self.indices2)
    x = F.relu(self.rconv2(x))
    x = self.rpool1(x, self.indices1)
    x = self.rconv1(x)
    return x

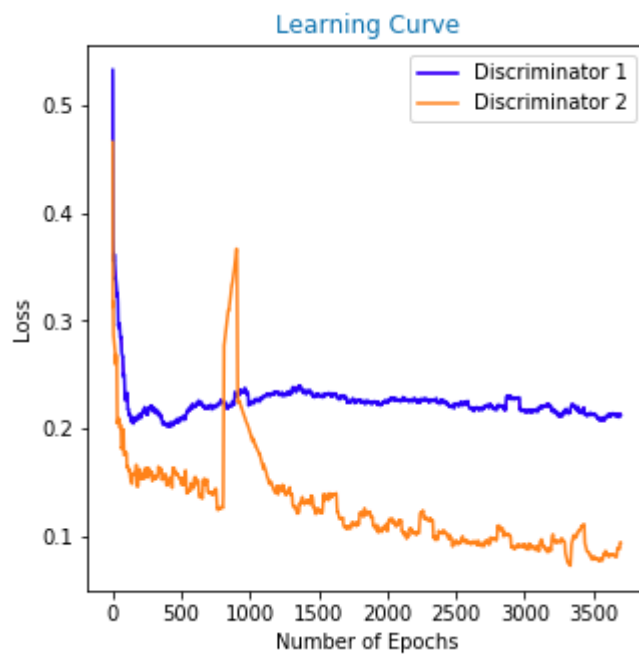
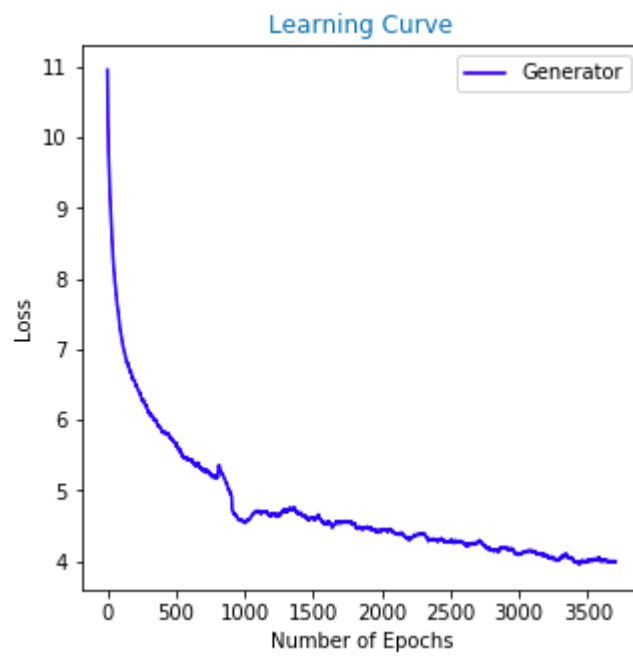
def forward(self, x):
    mu, logvar = self.encode(x)
    z = self.reparameterize(mu, logvar)
    return self.decode(z), mu, logvar

```



Left: reconstructed image. Right: prior sample

2.



Mode collapse is usually referred to a problem when all the generator outputs are identical (all of them or most of the samples are equal). In the real world, distributions are complicated and multimodal, for example, the probability distribution which describes data may have multiple “peaks” where different sub-groups of samples are concentrated. In such a case a generator can learn to yield images only from one of the sub-groups, causing mode collapse.

In this model, this should not be serious issue. The reason is as following. Cycle consistency can be viewed as a form of regularization. By enforcing cycle consistency, CycleGAN framework prevents generators from excessive hallucinations and mode collapse, both of which will cause unnecessary loss of information and thus increase in cycle consistency loss.