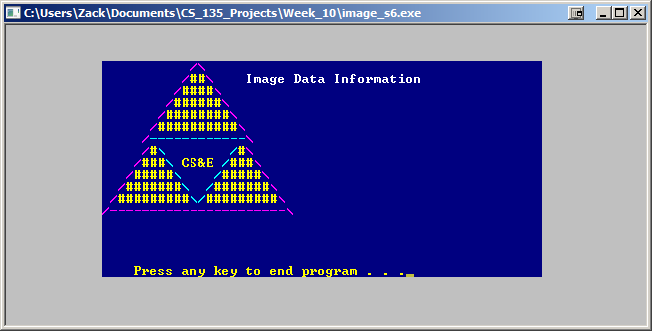
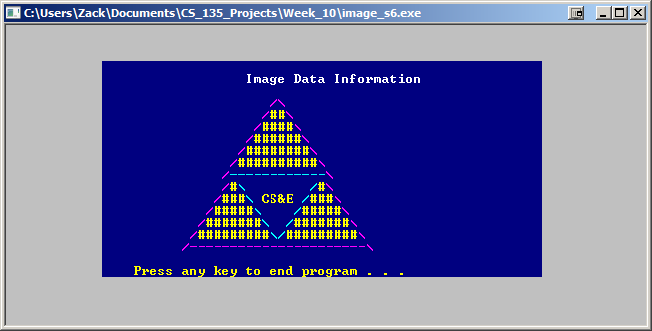
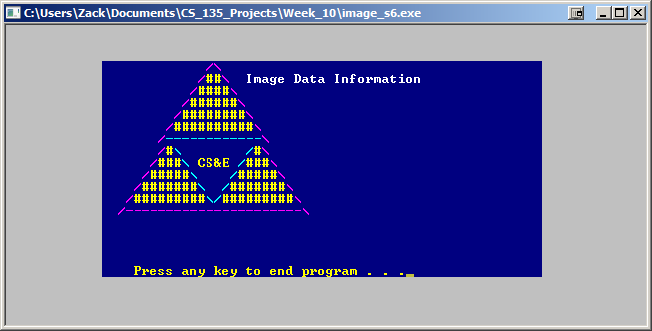
This is the first screenshot from image\_s6.cpp that demonstrates the first image:



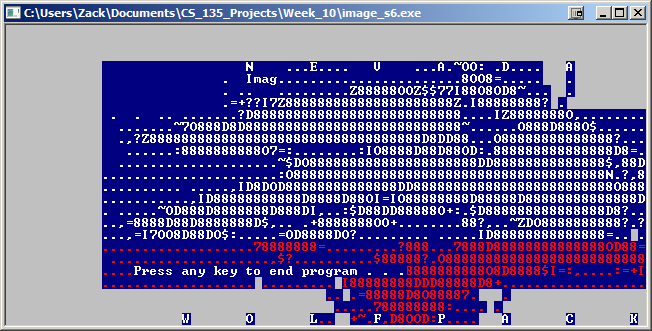
This is the second screenshot from image\_s6.cpp that demonstrates the first image with different X and Y offsets:



This is the third screenshot from image\_s6.cpp that demonstrates the first image with different X and Y offsets:



This is the fourth screenshot from image\_s6.cpp that demonstrates the second image:



This is the fifth screenshot from image\_s6.cpp that demonstrates failure to read:

