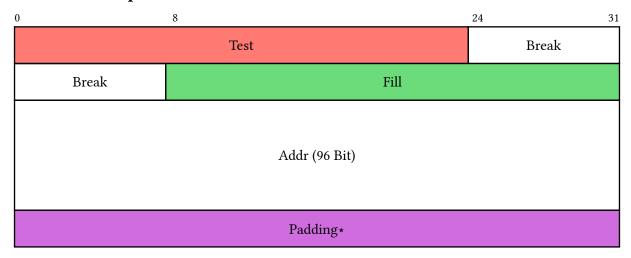
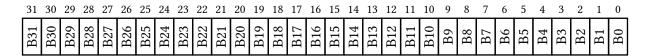
# Bytefield

### **Colored Example**



#### Show all bits in the bitheader

Show all bit headers with bitheader: "all"



#### Smart bit header

Show start bit of each bitbox with bitheader: "smart".

0	8	13	18	23	31
opcode	rd	rs1	rs2	*	

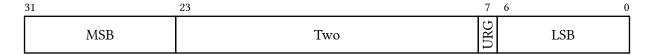
#### Bounds bit header

Show start bit of each bitbox with bitheader: "bounds".

0	7	8	12	13	17	18		23	:	31
opcode		rc	l		rs1		rs2		*	

#### Reversed bit order

Select msb\_first: true for a reversed bit order.



#### Custom bit header

Pass an array to specify each number.

0	5	6 7	8	12	15
First		Duo	Five		Last

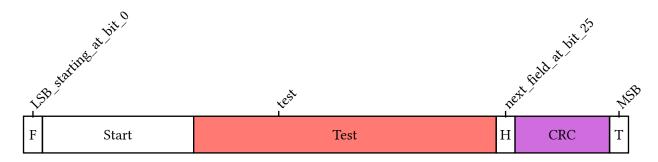
Pass an integer to show all multiples of this number.

0	3 6	9	12	15
First	Duo	Five		Last

### Text header instead of numbers [WIP]

Pass an dictionary as bitheader. Example:

```
#let myCustomTextBitheader = (
  "0": "LSB_starting_at_bit_0",
  "13": "test",
  "24": "next_field_at_bit_24",
  "31":"MSB",
  angle: -40deg,
  marker: auto // or none
)
```



#### **Pre/Post columns**

Define additional columns with before the bitfield with pre or behind the bitfield with post and pass any tablex object.

You can use the helpers left\_aligned and right\_aligned for left and right aligned text.

```
#bytefield(
  bits:1,
  pre:(auto,),
  post:(auto,),
  right_aligned[0x0],
  bit[some thing],
  left_aligned[first word],
  right_aligned[0x10],
  bit[some other thing],
  left_aligned[second word],
)
```

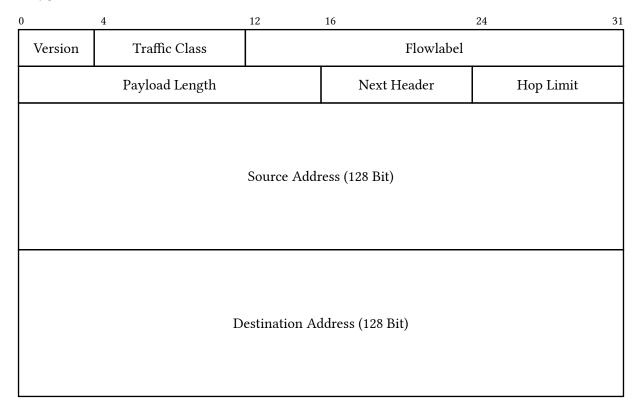
0x0	some thing	first word
0x10	some other thing	second word

# Some predefined network protocols

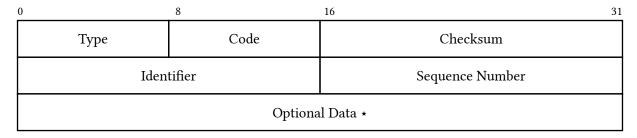
### IPv4

0	4	8	16	19	24 31		
Version	TTL	TOS	Total I		Length		
Identification				Fra	gment Offset		
TTL Protocol			Header Checksum				
		Source .	Address				
	Destination Address						
			Padding				

### IPv6



### **ICMP**



## ICMPv6

0		8	16 31				
	Type	Code	Checksum				
Internet Header + 64 bits of Original Data Datagram ★							

### DNS

0	16 31				
Identification Flags					
Number of Questions	Number of answer RRs				
Number of authority RRs	Number of additional RRs				
Questions (64 Bit)					
Answers (variable number of resource records) (64 Bit)					
Authority (variable number of resource records) (64 Bit)					
Additional information (variable number of resource records) (64 Bit)					

0	1	10	10	21	3.
	Source Port		Destinatino Port		
		Sequence	e Number		
		Acknowledgi	ment Number		
Data Offset	Reserved	Flags	Wir	ndow	
	Checksum		Urgent	Pointer	
		Options	•	Padding	
		DA	TA*		
0	4	10 11 12 13 14 15	16	24	
	Source Port		Destinatino Port		
		Sequence	e Number		
		Acknowledgi	ment Number		
Data Offset	Reserved	URG ACK PSH RST SYN FIN	Window		
	Checksum		Urgent	Pointer	
		Options	Padding		
		DA'	TA*	•	
UDP					

