## ImVector< const char \*> + Size + Capacity + Data + ImVector() + ImVector() + ~ImVector() + operator=() + empty() + size() + capacity() + operator[]() + operator[]() + clear()

and 22 more...

## ImVector< char \*> + Size + Capacity + Data + ImVector() + ImVector() + ~ImVector() + operator=() + empty() + size() + capacity() + operator[]() + operator[]()

+ clear()

and 22 more...

+Commands +History +Items

ExampleAppConsole

+ InputBuf
+ ScrollToBottom
+ HistoryPos

+ ExampleAppConsole()
+ ~ExampleAppConsole()
+ ClearLog()

+ AddLog() + Draw()

+ Stricmp() + Strnicmp() + Strdup() + Strtrim()

+ ExecCommand()
+ TextEditCallback()

+ TextEditCallbackStub()