

ImGuiInputTextCallbackData

- + EventFlag
- + Flags
- + UserData
- + EventChar
- + EventKey
- + Buf
- + BufTextLen
- + BufSize
- + BufDirty
- + CursorPos
- + SelectionStart
- + SelectionEnd

- + ImGuiInputTextCallbackData()
- + DeleteChars()
- + InsertChars()
- + HasSelection()