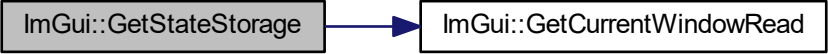


ImGui::GetStateStorage



```
graph LR; A[ImGui::GetStateStorage] --> B[ImGui::GetCurrentWindowRead]
```

A diagram showing a call from the function ImGui::GetStateStorage to the function ImGui::GetCurrentWindowRead. The first function is in a grey box, and the second is in a white box. A blue arrow points from the first box to the second.

ImGui::GetCurrentWindowRead