```
ImVec2
 + x
+ y
+ ImVec2()
+ ImVec2()
 + operator[]()
        +Min
        +Max
    ImRect
+ ImRect()
+ ImRect()
+ ImRect()
+ ImRect()
+ GetCenter()
+ GetSize()
+ GetWidth()
+ GetHeight()
+ GetTL()
+ GetTR()
and 16 more...
```