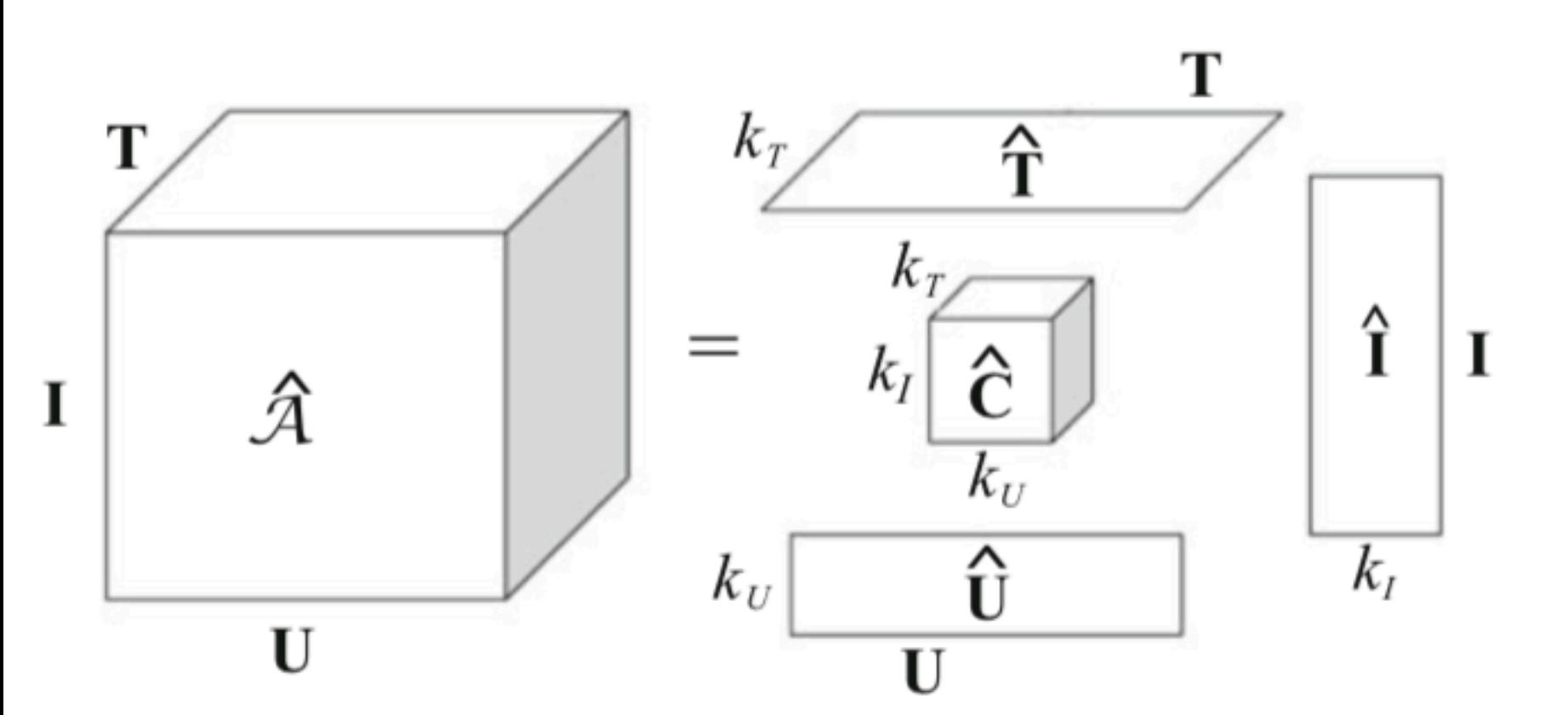


# Recommendation Systems

Matrix Factorization. Part II

Eugeny Malyutin / Sergey Dudorov

# Tensor Factorization (HOSVD)



$$\hat{\mathcal{A}} := \hat{\mathcal{C}} \times_u \hat{\mathbf{U}} \times_i \hat{\mathbf{I}} \times_t \hat{\mathbf{T}}$$

$$\operatorname{argmin}_{\hat{\theta}} \sum_{(u,i,t) \in Y} (\hat{a}_{u,i,t} - a_{u,i,t})^2$$

$$\hat{a}(u, i, t) := \sum_{\tilde{u}=1}^{k_U} \sum_{\tilde{i}=1}^{k_I} \sum_{\tilde{t}=1}^{k_T} \hat{c}_{\tilde{u}, \tilde{i}, \tilde{t}} \cdot \hat{u}_{u, \tilde{u}} \cdot \hat{i}_{i, \tilde{i}} \cdot \hat{t}_{t, \tilde{t}}$$

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**Algorithm 5.1 AlsHOSVD**

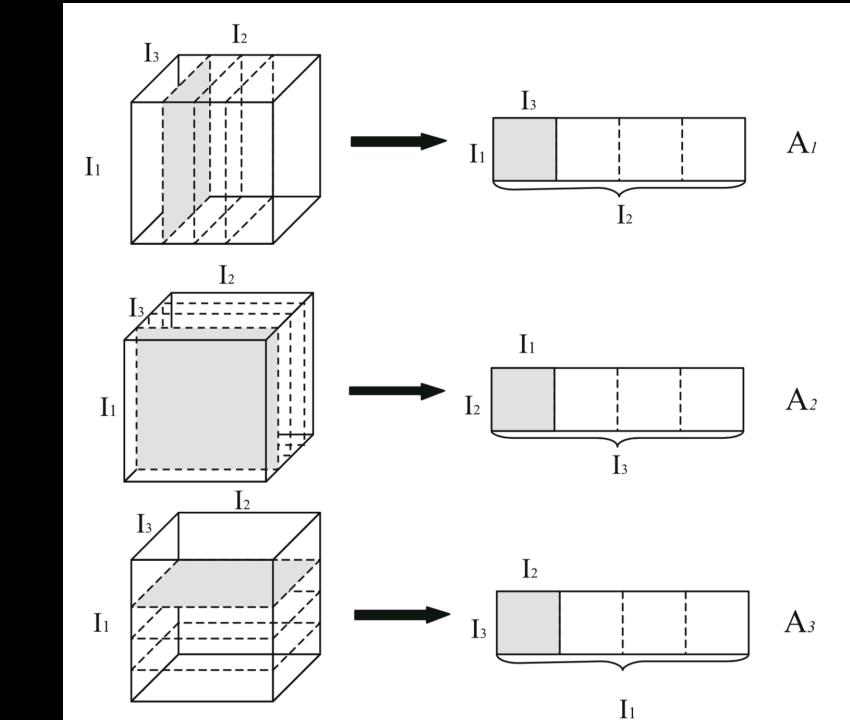
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**Require:** The initial tensor  $\mathcal{A}$  with user, tag, and item dimensions.

**Ensure:** The approximate tensor  $\hat{\mathcal{A}}$  with  $k_U, k_I$  and  $k_T$  left leading eigenvectors of each dimension, respectively.

1: Initialize core tensor  $\mathcal{C}$  and left singular vectors  $U^{(1)}, U^{(2)}, U^{(3)}$  of  $A_1, A_2$ , and  $A_3$ , respectively.  
2: **repeat**  
3:    $\mathcal{C} = \mathcal{A} \times_1 U_{k_U}^{(1)T} \times_2 U_{k_I}^{(2)T} \times_3 U_{k_T}^{(3)T}$   
4:    $\hat{\mathcal{A}} = \mathcal{C} \times_1 U_{k_U}^{(1)} \times_2 U_{k_I}^{(2)} \times_3 U_{k_T}^{(3)}$   
5:    $U_{k_U}^{(1)} \leftarrow k_U$  leading left singular vectors of  $A_1$   
6:    $U_{k_I}^{(2)} \leftarrow k_I$  leading left singular vectors of  $A_2$   
7:    $U_{k_T}^{(3)} \leftarrow k_T$  leading left singular vectors of  $A_3$   
8: **until**  $\|\mathcal{A} - \hat{\mathcal{A}}\|^2$  ceases to improve **OR** maximum iterations reached  
9: **return**  $\mathcal{C}, U_{k_U}^{(1)}, U_{k_I}^{(2)},$  and  $U_{k_T}^{(3)}$

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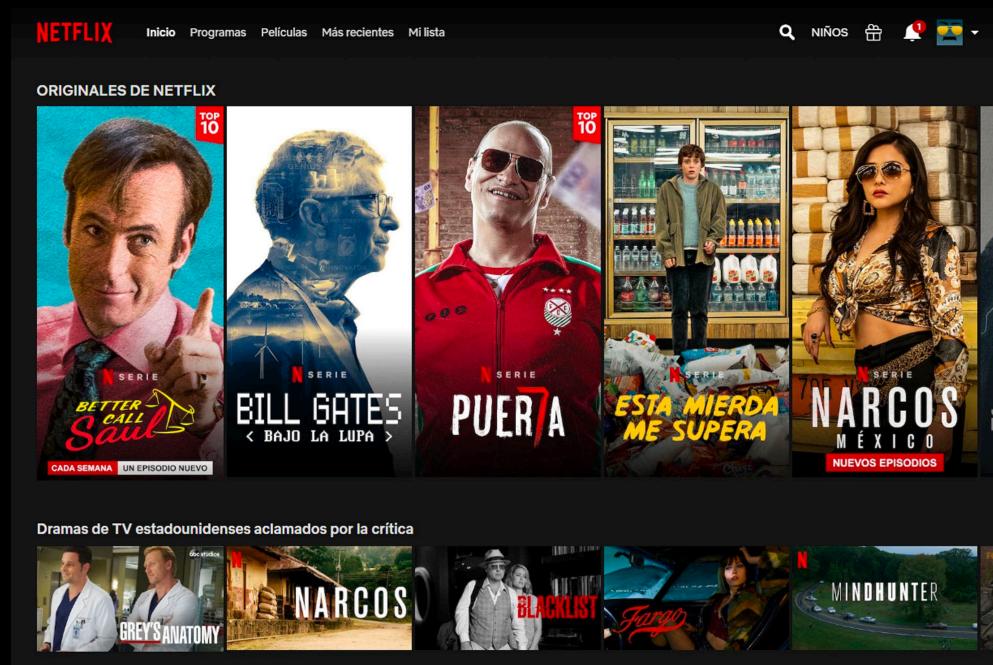
$$A_1 = U^{(1)} \cdot S_1 \cdot V_1^T \quad A_2 = U^{(2)} \cdot S_2 \cdot V_2^T \quad A_3 = U^{(3)} \cdot S_3 \cdot V_3^T$$

# 5 - 4 = 3 - 2 ?

- RMSE -> approximate number

$$RMSE = \sqrt{\frac{\sum_{i=1}^N (Predicted_i - Actual_i)^2}{N}}$$

- Recommended systems is about ranking, not about numbers

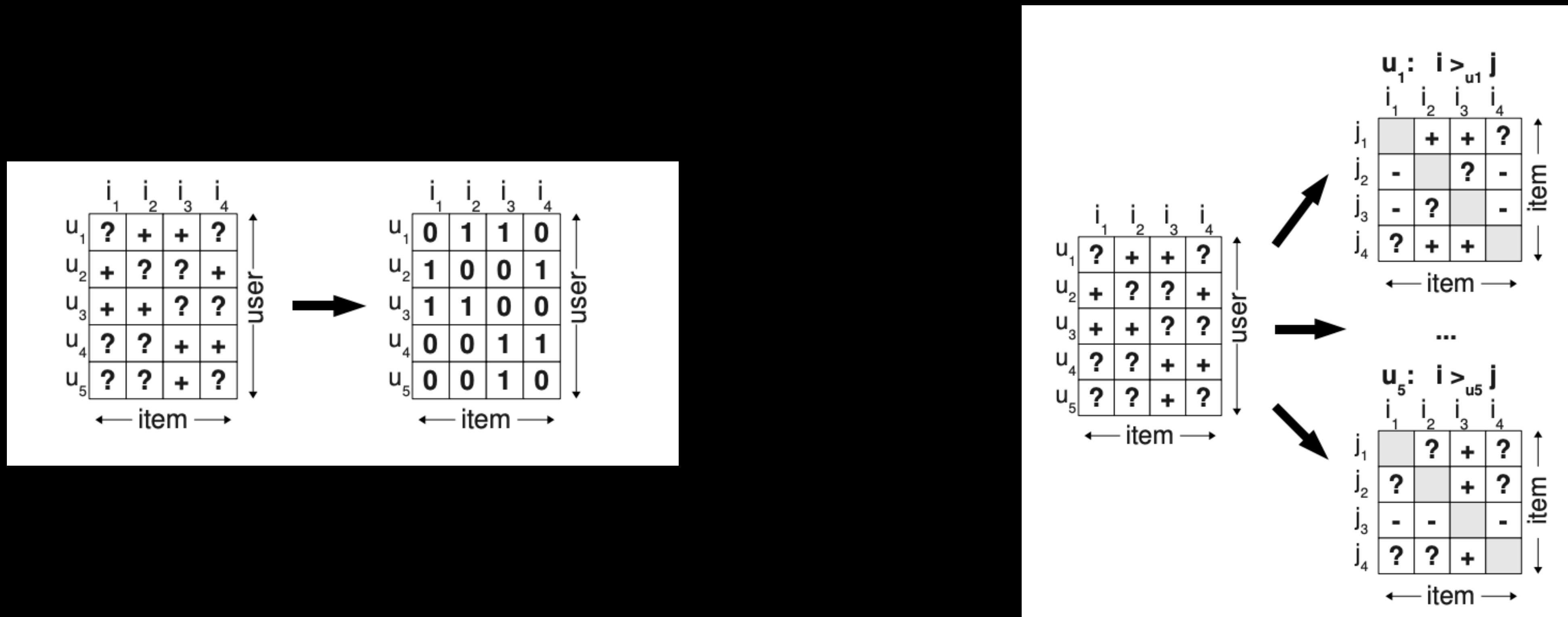


5 > 4 > 3 > 2 > 1 > 0

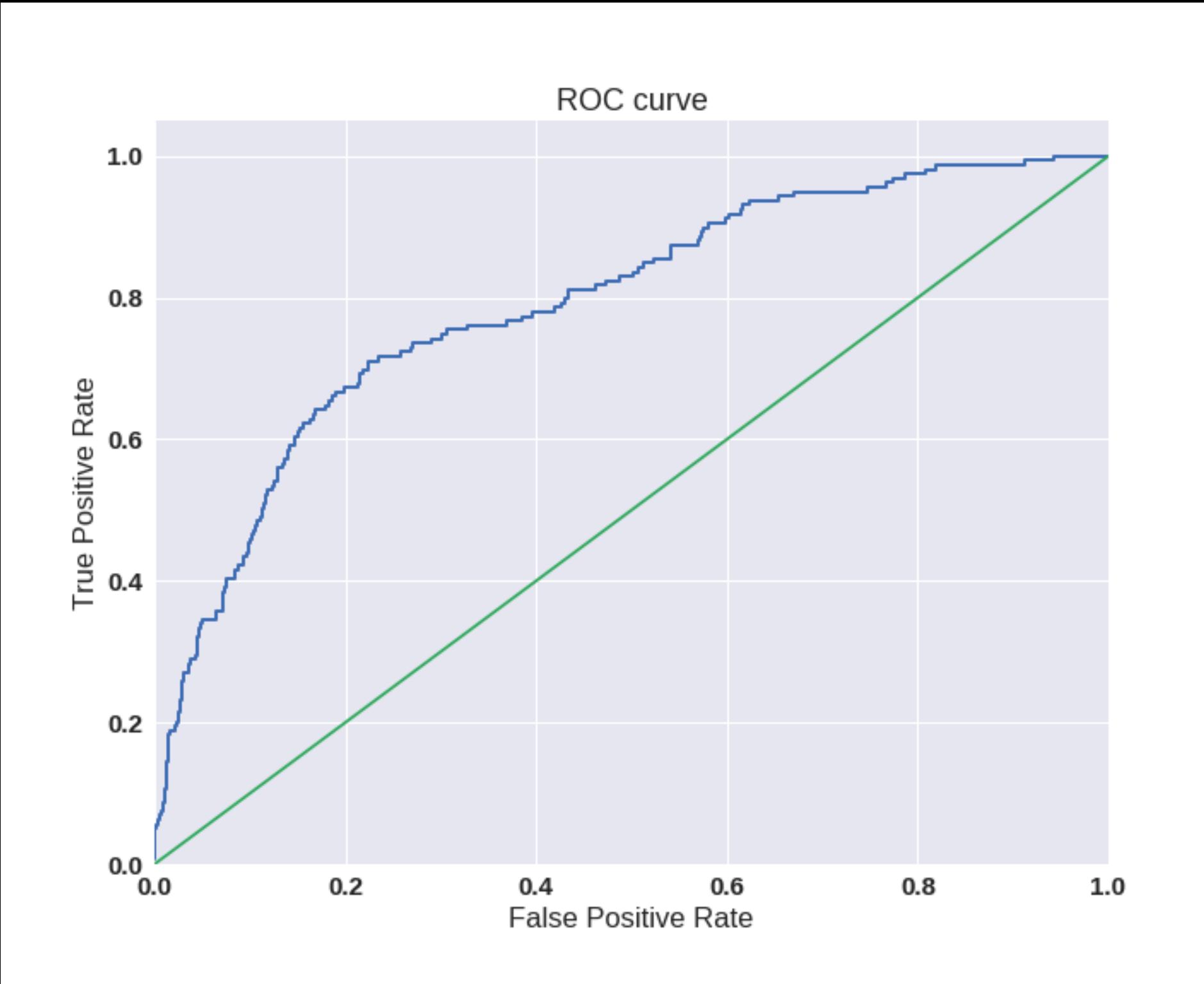
*Positives > Negatives*

# BPR

- BPR: Bayesian Personalized Ranking from Implicit Feedback



# BPR $\rightarrow$ AUC



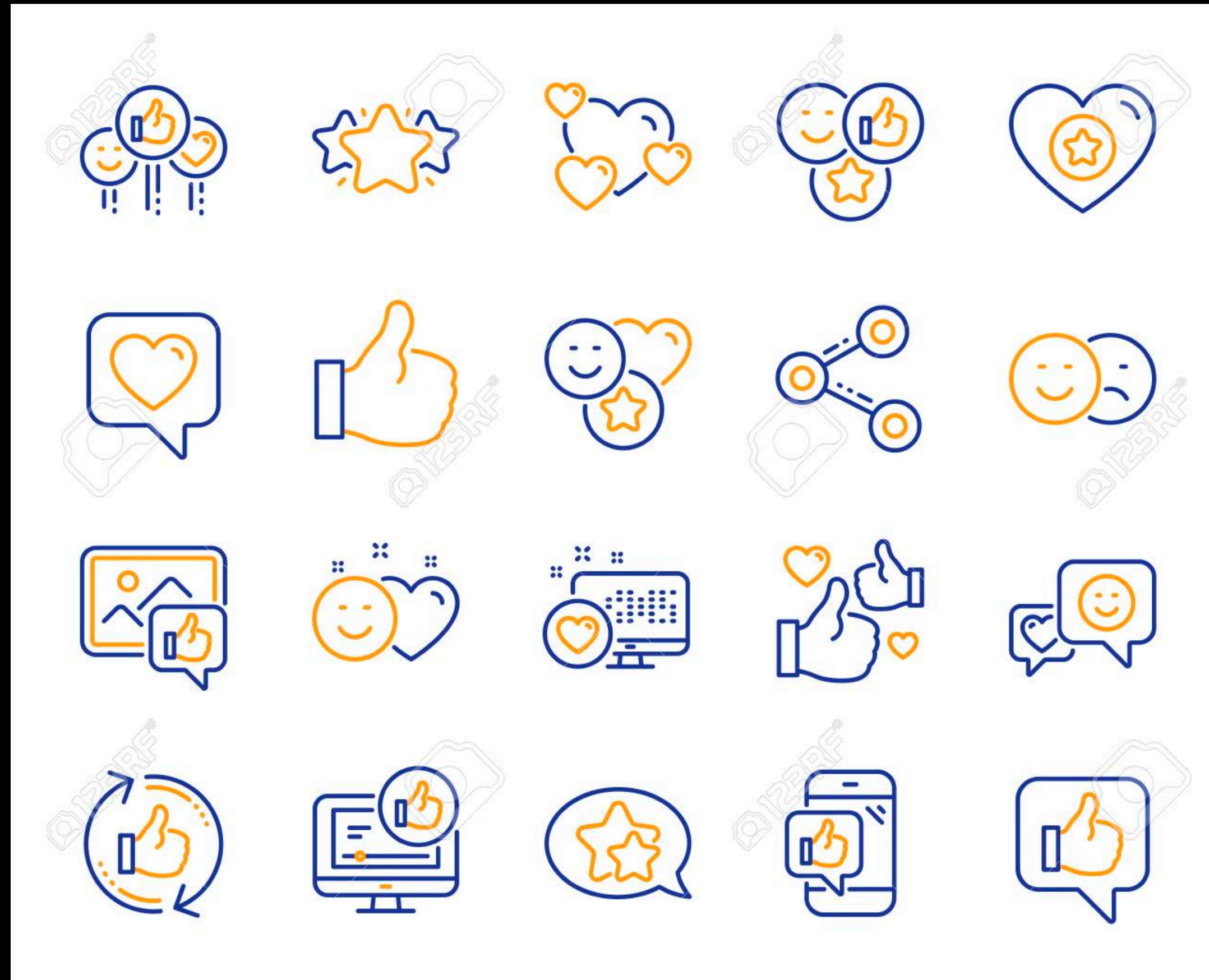
$$AUC(u) = \frac{1}{|I_u^+| |I \setminus I_u^+|} \sum_{i \in I_u^+} \sum_{j \in I \setminus I_u^+} \delta(\hat{x}_{uij} > 0)$$

$$AUC = \frac{1}{|U|} \sum_{u \in U} AUC(u)$$

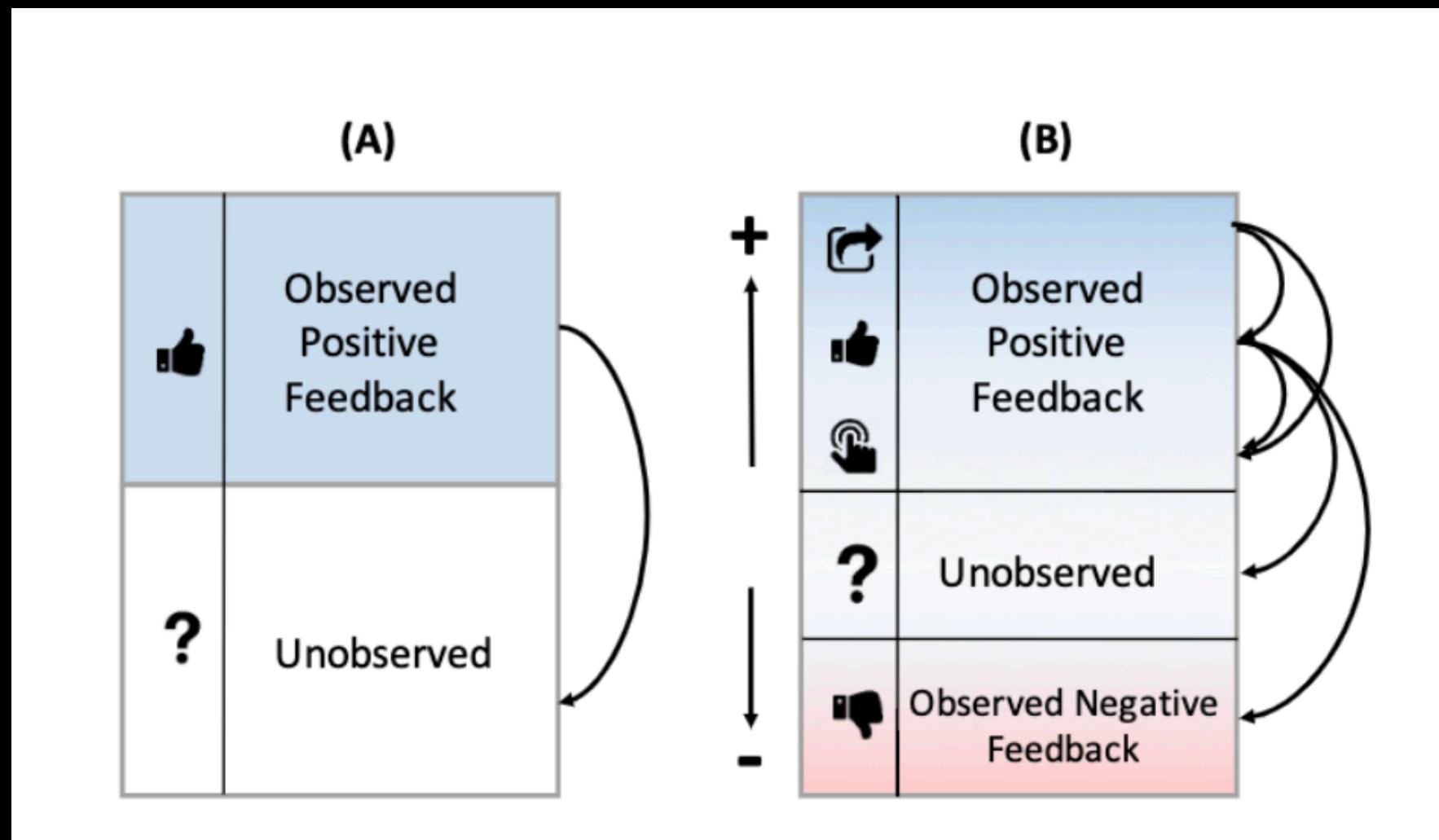
$$AUC(u) = \sum_{(u,i,j) \in D_S} z_u \delta(\hat{x}_{uij} > 0)$$

$$z_u = \frac{1}{|U| |I_u^+| |I \setminus I_u^+|}$$

# Learn on likes or shares?



# MultiChannel BPR

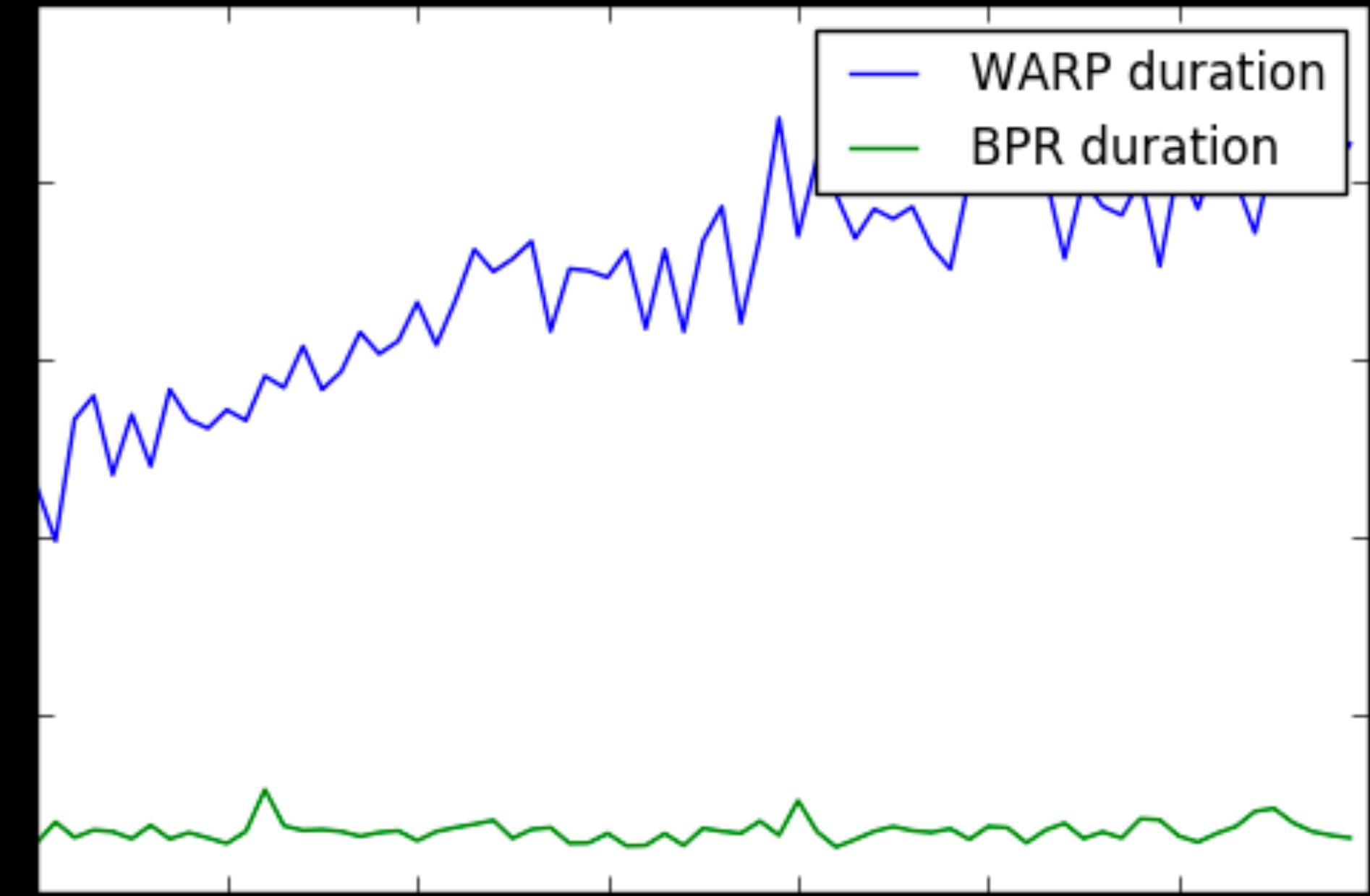
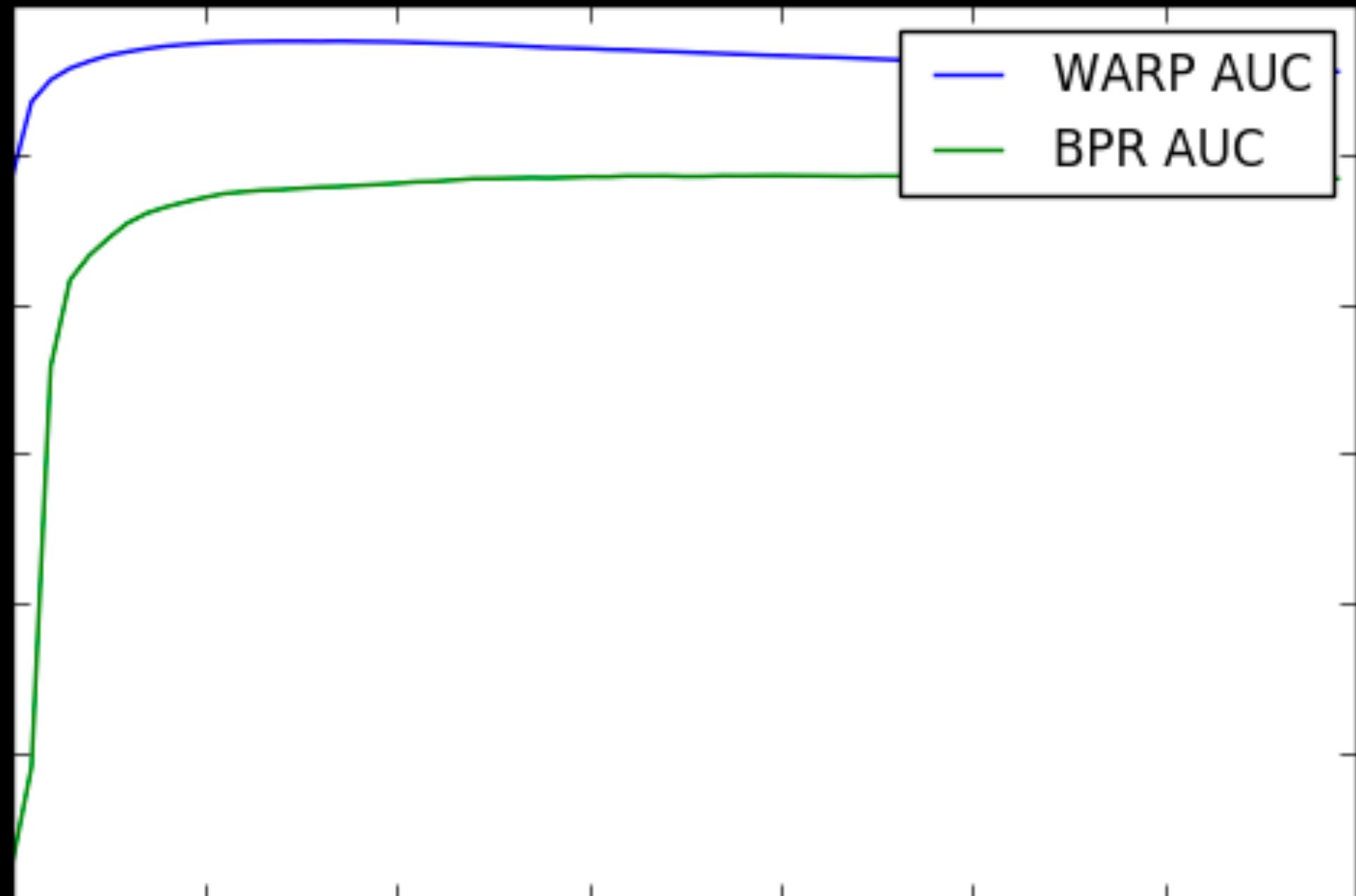


```
1: procedure LEARN MF-BPR( $S, \beta, W, \mathbb{L}$ )
2:   initialize  $\Theta$ 
3:   repeat
4:     draw  $(u, i, L)$  from  $p(u, i, L)$ 
5:     draw  $N$  from  $p(N|u, L)$ 
6:     draw  $j$  from  $p(j|u, L, N)$ 
7:     update  $\Theta$  with BPR update rule [8]
8:   until convergence
9:   return  $\Theta$ 
10: end procedure
```

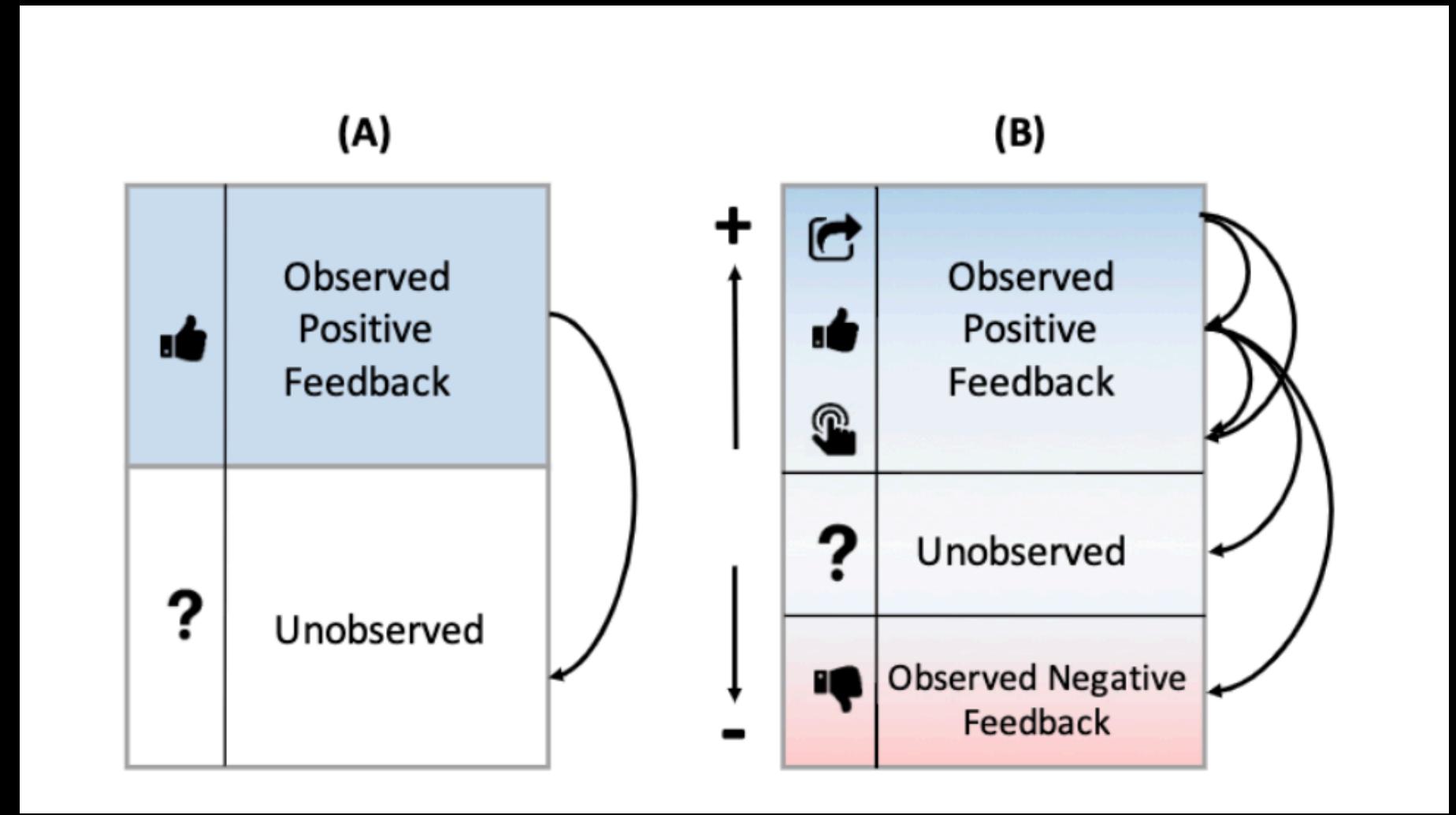
[*Like,?,Dislike,?,Dislike,Like,Like*]

[*Like,Like,Like,?,?,Dislike,Dislike*]

# WARP



# MultiChannel WARP



[*Like, Dislike, Share, Comment, Dislike, Like, Like*]

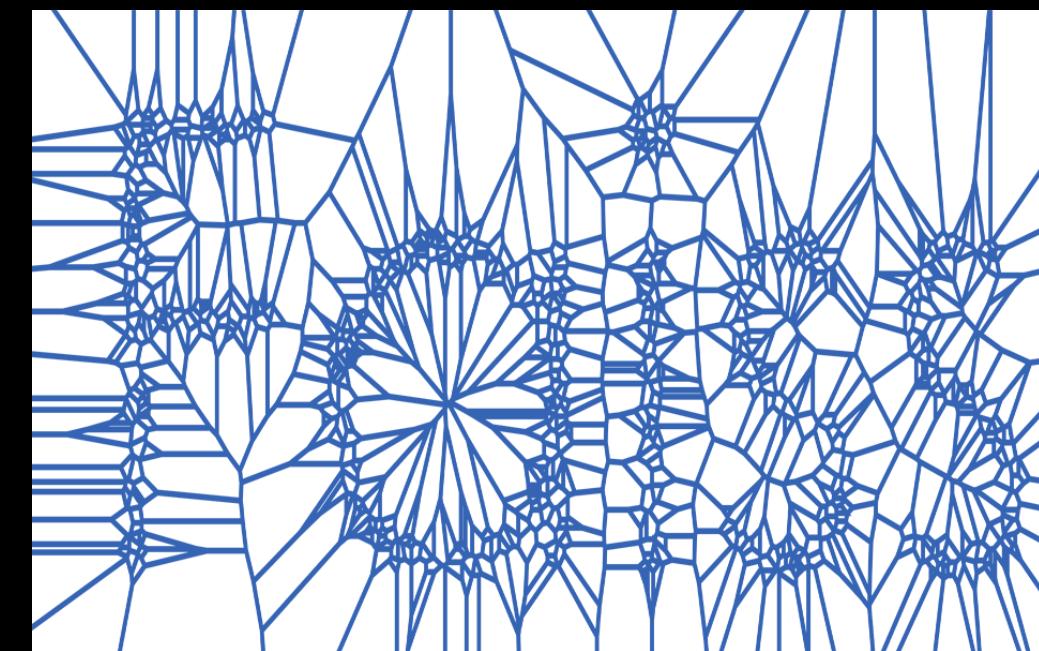
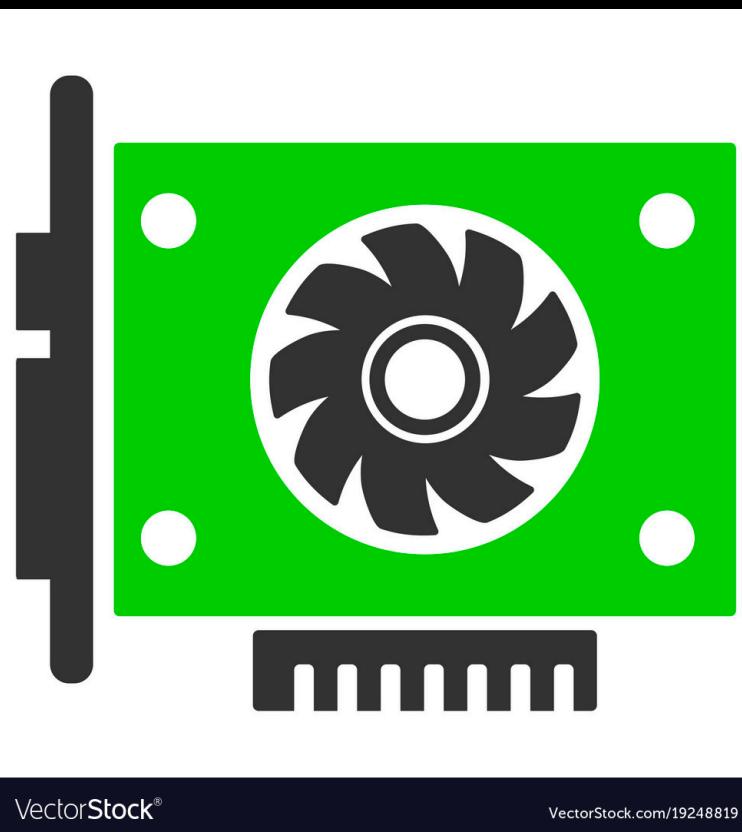
[*Like, Like, Like, Share, Comment, Dislike, Dislike*]

# How to prepare data

- Few user interactions -> bad recommendations for user | noise in data
- Few item interactions -> bad similars for item | noise in data
- Session analysis
- Detect strong negatives

# From .ipynb to production

- For each user construct recommendations in ipynb and send it to production and return it on each user's request
- Upload user's and item's embeddings to storage and scores each pair of user-item on user's request
- For each item construct similar items and send it to production and return it on each item's request



# MF in business

- Mail.Ru | OK | VK
- Yandex
- Ivy
- Megogo
- etc

# Problems

- Context features
- No Sessions
- No information about sequences
- Cold start

# Conclusion

- MF - one of the easiest way to construct recommendations and similar users/items
- There is much more implicit feedback than explicit
- Recommendations is not about number approximation, it is about ranking (Use BPR or WARP)

# Sources

- Distributed Design and Implementation of SVD++ Algorithm for E-commerce Personalized Recommender System. Communications in Computer and Information Science. **572**. Springer Singapore. pp. 30–44
- <https://github.com/benfred/implicit>
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