

Welcome to...

LIGHTHOUSE LABS

The logo for Lighthouse Labs features a stylized lighthouse icon. The lighthouse is white with two black diagonal stripes. A red greater-than sign (>) is positioned to the left of the lighthouse, and a red horizontal line is at the base of the lighthouse.



Our Team

Here are some soon-to-be familiar faces!



Taiwo



Pedro



Eric



Sakhia



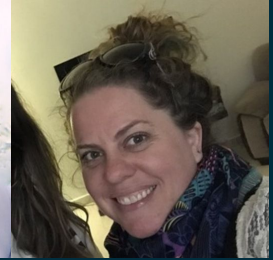
Chetna

Education
Manager



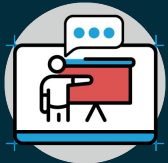
Hajrah

Student Success
Coordinators



Kristen

Instructors



BE NOT AFRAID

It is easy to freeze up when approaching a problem.

When it comes to programming, the most important part is *trying*.

Write some code. It might not work... but we can change it and try, try again! Experiment. Break stuff. Fix it again! Share what you learn!

IS THERE ANYTHING...

***you're worried* about in your Lighthouse Labs adventure?**

We're all in this together!

THE LIGHTHOUSE LABS CURRICULUM

Our curriculum is composed of 10 modules.

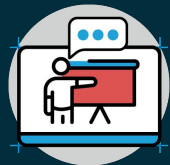
We explore essentials ranging from theory to practical, and from front-end to back-end!

MODULE 1 (Weeks 1 - 4)

Programming Fundamentals with Javascript

FOCAL: Functions, Objects, Conditionals, Arrays, Loops.

Dev Approach: Code Style & Quality, Testing, Debugging, Problem Solving



MODULE 2 (Week 5)

Networking and HTTP for Web Developers

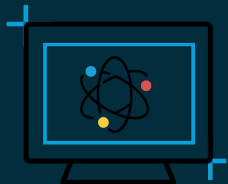
Asynchronous Control Flow (Callbacks, Promises). Networking, HTTP & APIs.
NPM and Packages. Unit Testing with Mocha & Chai



MODULE 3 (Week 6 - 7)

Intro to Web Server Development with Node

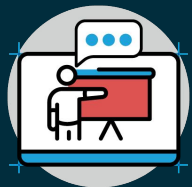
Your First Web App -- HTTP Servers, Express.js, Cookies, Basic HTML & Forms
Programming Test #3 & Data Structures (Mostly: Trees)



MODULE 4 (Weeks 8 - 11)

Intro to Front - End Development

Front-end -- Client-side JS. Browsers. jQuery, HTML, CSS, Box Model. AJAX



MODULE 5 (Weeks 12 - 13)

Relational Databases and SQL

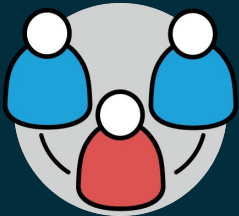
Data -- Relational Databases, SQL, Data Design. Postgres.



MODULE 6 (Weeks 14 - 15)

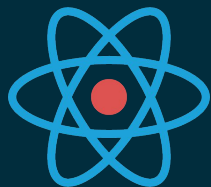
Mid-Term Project

We choose the groups, you pick from a list of possible projects.



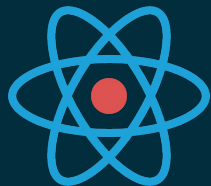
MODULE 7 (Weeks 16 - 19)

React



MODULE 8 (Weeks 20 - 21)

Automated Testing in React



MODULE 9

Ruby on Rails

(Weeks 22 - 26)



MODULE 10 (Weeks 27 - 30)

Final Projects

You choose the group, you choose the project!



Major Solo Projects

- 1: Due Week 4 - Lotide due
- 2: Due Week 5 - Snek due
- 3: Due Week 7 - TinyApp due
- 4: Due Week 10 - Tweeter due
- 5: Due Week 13 - LighthouseBnB due
- 6: Due Week 19 - Scheduler due



PROGRAMMING TESTS

First one focused on FOCAL, not building apps.

**Just as important as the projects.
No more. No less.**

Mock test first.



Tech Interviews.

Week 7,
Week 18



Quizzes (Multiple choice)

```
assessment = {  
  completion: [],  
  codeReviews: [],  
  techInterviews: [],  
  projectEvals: [],  
  quizAnswers: [],  
  testAnswers: [],  
  assistances: []  
};
```

LEARNING TO PROGRAM

Learning doesn't happen without failure. Try stuff, break stuff, fix stuff.

People don't often enough speak on the fifty-six times they failed... they brag about the one time that worked!

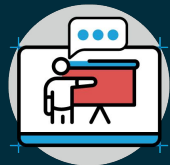
YOUR BIGGEST ENEMY?

**Don't freeze in the face of a problem.
Break it into small pieces... write
pseudo-code... and try something!**

Look at previous examples from class, or from your own experiments. There are often pieces you can carry to new challenges!

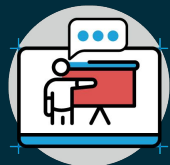
Approach to Lectures

- Lectures are offered over Zoom; invites sent via Discord
- Tuesday and Thursday @ 1:00 PM ET / 10:00 AM PT
- Approximately 2 hours with a break near the middle
- Keep your camera on so we can see and engage with each other
- Ask questions (via chat, or put your hand up (*ALT+Y*))
- Take notes (don't code every line the instructor types)



Lectures are Not

- ...time to work on your exercises—be present to make the most of each lecture!
- ...code-along sessions.
 - Feel free to write small experiments!
 - Feel free to peruse the example using the provided GitHub link!
 - Don't fall into the trap of trying to type *everything* and not having time to build *understanding*.

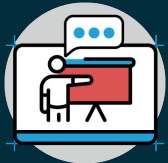


Visual Studio Code

- We recommend using the free and powerful: [Visual Studio Code](#)
- Get familiar with the shortcuts, they save a *lot* of time!

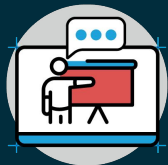
Go to **Help→Keyboard Shortcuts Reference** for your OS' instructions.

- [Linux](#)
- [MacOS](#)
- [Windows](#)



VSCode Extensions

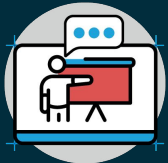
- When getting started, avoid using tools that write a lot of code for you (like [GitHub Copilot](#)); while powerful, they often make it difficult for you to learn *how* your code works, and it discourages essential repetition when engaging with new concepts
- **Do use** extensions that make your code more readable, and help you maintain a high standard in your code formatting:
 - [ESLint](#)
 - [Rainbow Brackets](#)
 - [Prettier](#) (wait a few weeks, then use this to save some time)



Approaching Problems

How to approach problem solving?

- List the steps in order to solve a problem (don't think about syntax)
- Step-by-step process
 - a. State hypothesis
 - b. Verify the hypothesis
 - c. Make changes
- We express ourselves through code (like an author with a book)
- Make sure your book can be understood!





Thank you.