

Q1. Creating variables with different types of data:

String

```
variable_string = "Hello, world!"
```

List

```
variable_list = [1, 2, 3, "apple", "banana"]
```

Float

```
variable_float = 3.14
```

Tuple

```
variable_tuple = (10, 20, "cat", "dog")
```

Q2. Data types of given variables:

var1 is an empty string, so its data type is 'str'

var2 is a string containing a list in string format, so its data type is 'str'

var3 is a list containing strings, so its data type is 'list'

var4 is a float, so its data type is 'float'

Q3. Explanation of operators:

/: Division operator - used for normal division.

?: Modulus operator - gives the remainder of division.

//: Floor division operator - gives the quotient without the decimal part.

?: Exponentiation operator - raises a number to a power.

Example:

```
a = 10
```

```
b = 3
```

```
division_result = a / b # 3.333...
```

```
remainder = a % b # 1 (remainder of 10 divided by 3)
```

```
floor_division_result = a // b # 3 (quotient of 10 divided by 3)
```

```
exponent_result = a ** b # 1000 (10 raised to the power of 3)
```

Q4. Creating a list and printing element types using a for loop:

python

Copy code

```
my_list = [5, "apple", 3.14, True, [1, 2, 3], 'c', 7.5, False, (1, 2), None]
```

```
for element in my_list:
```

```
    print(f"Element: {element}, Data Type: {type(element)}")
```

Q5. Using a while loop to verify divisibility:

python

Copy code

```
A = 30
```

```
B = 5
```

```
count = 0
```

```
while A % B == 0:
```

```
    A /= B
```

```
    count += 1
```

```
print(f"A can be divided by B {count} times.")
```

Q6. Checking divisibility by 3 using for loop and if-else:

python

Copy code

```
numbers = [2, 6, 8, 9, 12, 15, 18, 21, 25, 30, 35, 42, 45, 50, 55, 60, 65, 70, 75, 80, 85, 90, 95, 100, 105]
```

```
for num in numbers:
```

```
    if num % 3 == 0:
```

```
        print(f"{num} is divisible by 3")
```

```
    else:
```

```
        print(f"{num} is not divisible by 3")
```

Q7. Mutable and immutable data types:

Mutable: Objects where we can change values value after creation. Lists and dictionaries are mutable.

Immutable: Objects whose value cannot be changed after creation. Integers, floats, strings, and tuples are immutable.

Examples:

Mutable: Lists

python

Copy code

```
my_list = [1, 2, 3]
```

```
my_list[0] = 10 # Changing the first element
```

```
print(my_list) # Output: [10, 2, 3]
```

Immutable: Strings

python

Copy code

```
my_string = "Hello"
```

```
# Attempting to change a character in the string will result in an error.
```

```
# Strings are immutable, so you can't change their characters directly.
```