

PART 4

Advance Looping & List

Problem 1 - Play With Asterisk

Input Program

```
part4.py > ...
1 ##### Advance Looping & List #####
2
3 ## Problem 1 - play with asterisk
4
5 def play_with_asterisk(n):
6     for i in range(1, n + 1):
7         print(' ' * (n - i) + '*' * i)
8
9 play_with_asterisk(5)
10 print()
11 play_with_asterisk(8)
```

Output Program

```
wartadi@wartadis-MacBook-Pro belajar_pyhton_alta % python3 part4.py
      *
     **
    ***
   ****
  *****

      *
     **
    ***
   ****
  *****
 *****
*****
*****
```

Problem 2 - Draw XYZ

Input Program

```
part4.py > ...
15
16  ## Problem 2 - draw XYZ
17
18  def draw_xyz(N):
19      result = []
20      for i in range(N):
21          row = []
22          for j in range(N):
23              position = i * N + j + 1
24              if position % 3 == 0:
25                  row.append('X')
26              elif position % 2 == 0:
27                  row.append('Z')
28              else:
29                  row.append('Y')
30              result.append(' '.join(row))
31      return '\n'.join(result)
32
33  # Contoh penggunaan
34  print("where input = 3")
35  print(draw_xyz(3))
36  print("where input = 5")
37  print(draw_xyz(5))
```

Output Program

```
wartadi@Wartadis-MacBook-Pro belajar_python_alta % python3 part4.py
where input = 3
Y Z X
Z Y X
Y Z X
where input = 5
Y Z X Z Y
X Y Z X Z
Y X Y Z X
Z Y X Y Z
X Z Y X Y
```

Problem 3 - Cetak Tabel Perkalian

Input Program

```
part4.py > ...
40 # Problem 3 - Cetak Tabel Perkalian
41
42 def cetak_table_perkalian(number):
43     for i in range(1, number + 1):
44         row = []
45         for j in range(1, number + 1):
46             row.append(str(i * j).rjust(4))
47         print(' '.join(row))
48
49 print("where input = 9")
50 cetak_table_perkalian(9)
```

Output Program

```
wartadi@Wartadis-MacBook-Pro belajar_phython_alta % python3 part4.py
where input = 9
 1  2  3  4  5  6  7  8  9
 2  4  6  8 10 12 14 16 18
 3  6  9 12 15 18 21 24 27
 4  8 12 16 20 24 28 32 36
 5 10 15 20 25 30 35 40 45
 6 12 18 24 30 36 42 48 54
 7 14 21 28 35 42 49 56 63
 8 16 24 32 40 48 56 64 72
 9 18 27 36 45 54 63 72 81
```

Problem 4 - Ubah Huruf

Input Program

```
part4.py > ...
53 # Problem 4 - Ubah Huruf
54 def ubah_huruf(sentence):
55     alphabet = 'ABCDEFGHIJKLMNOPQRSTUVWXYZ'
56     shifted_alphabet = 'KLMNOPQRSTUVWXYZABCDEFGHIJ'
57     translation_table = str.maketrans(alphabet, shifted_alphabet)
58     return sentence.translate(translation_table)
59
60 # Contoh penggunaan
61 print(("SEPULSA OKE \t=", ubah_huruf("SEPULSA OKE"))) # COZEVCK YUO
62 print(("ALTERRA ACADEMY =", ubah_huruf("ALTERRA ACADEMY"))) # KVDDBBK KMKNOWI
63 print(("INDONESIA \t=", ubah_huruf("INDONESIA"))) # SXNYXOCSK
64 print(("GOLANG \t\t=", ubah_huruf("GOLANG"))) # QYVKXQ
65 print(("PROGRAMMER\t=", ubah_huruf("PROGRAMMER"))) # ZBYQBKWOB
```

Output Program

```
wartadi@Wartadis-MacBook-Pro belajar_phython_alta % python3 part4.py
SEPULSA OKE      = COZEVCK YUO
ALTERRA ACADEMY  = KVDDBBK KMKNOWI
INDONESIA         = SXNYXOCSK
GOLANG           = QYVKXQ
PROGRAMMER       = ZBYQBKWOB
```

Problem 5 - Mean dan Median

Input Program

```
part4.py > ...
68  ## Problem 5 - Mean & Median
69  def mean_median(array_input):
70      n = len(array_input)
71      mean = sum(array_input) / n
72
73      if n % 2 == 0:
74          median = (array_input[n // 2 - 1] + array_input[n // 2]) / 2
75      else:
76          median = array_input[n // 2]
77
78      return (mean, median)
79
80  print("Mean, Median")
81  print(mean_median([1, 2, 3, 4])) # (2.5, 2.5)
82  print(mean_median([1, 2, 3, 4, 5])) # (3.0, 3)
83  print(mean_median([7, 8, 9, 13, 15])) # (10.4, 9)
84  print(mean_median([10, 20, 30, 40, 50])) # (30.0, 30)
85  print(mean_median([15, 20, 30, 60, 120])) # (49.0, 30)
86
```

Output Program

```
wartadi@Wartadis-MacBook-Pro belajar_phython_alta % python3 part4.py
Mean, Median
(2.5, 2.5)
(3.0, 3)
(10.4, 9)
(30.0, 30)
(49.0, 30)
```