



EPOCH workshop

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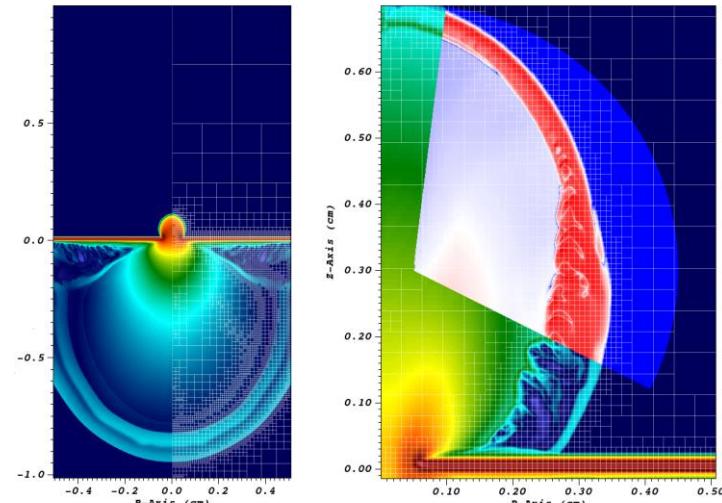
# Section 1

## Modelling Plasma Physics



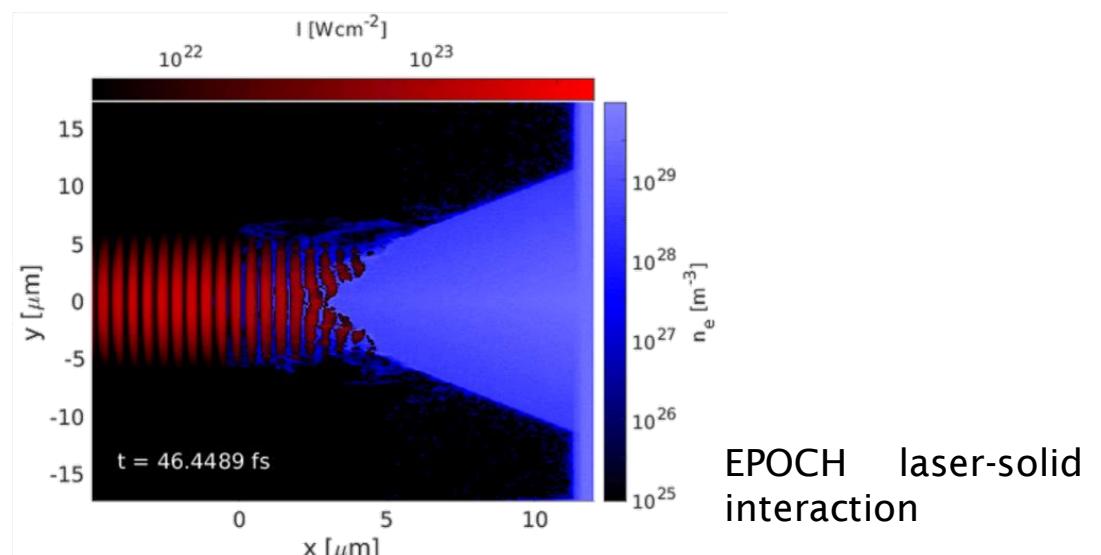
# Plasma modelling

- Hydro-dynamic
  - Model fluid properties on grid ( $n_e, T_e$ )
  - Update grid with fluid equations
  - Approximate plasma within cell
- Domains:
  - Nanosecond
  - Millimetre



FLASH output from documentation

- Kinetic
  - Model particle motion in fields
  - Maxwell's eq., Lorentz force
  - Allows modelling non-equilibrium states
- Domains:
  - Femtosecond-picosecond
  - Micrometre

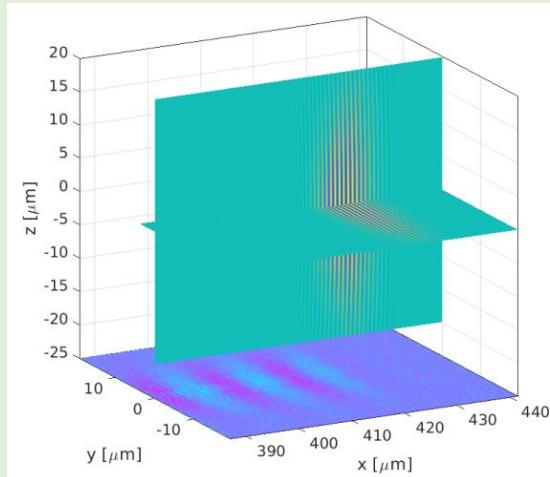


EPOCH laser-solid interaction

# Laser-matter applications

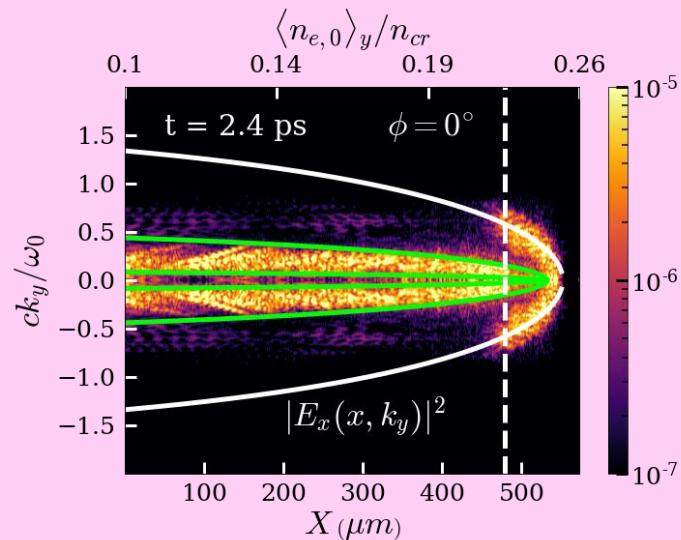
## Gas target

- Laser wakefield acceleration
- Betatron radiation source



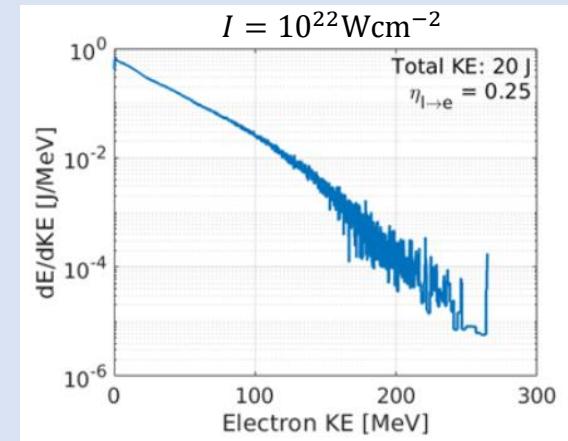
## Plasma target

- Laser-plasma instabilities
- ICF research



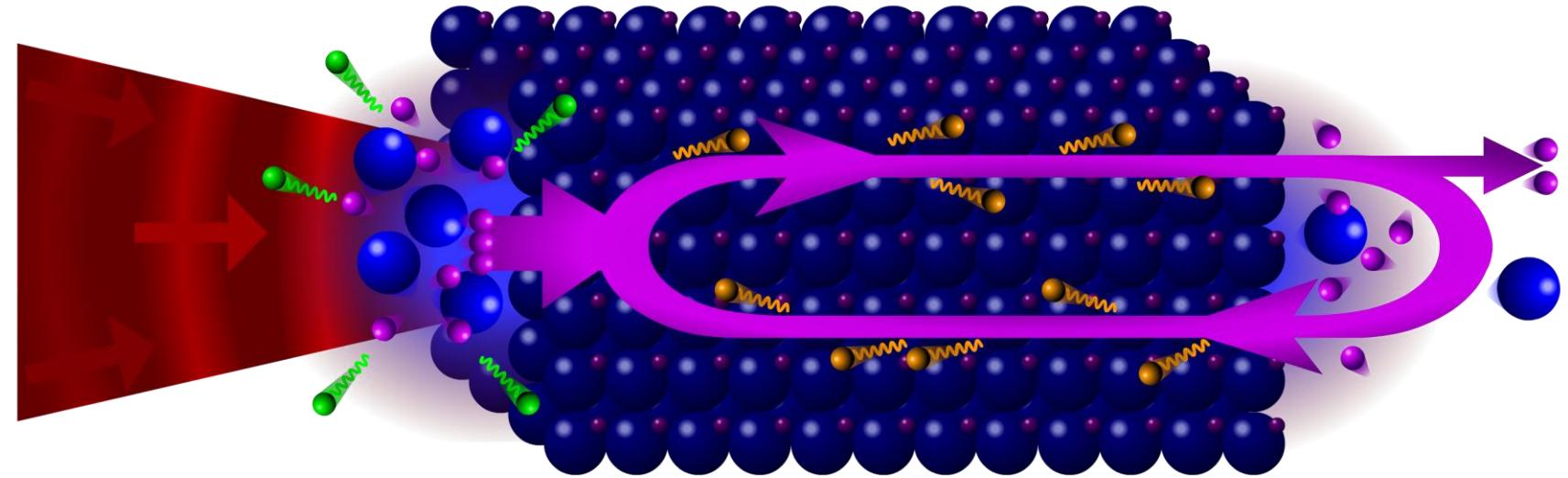
## Solid target

- Ion beam source
- Radiation source
- Pair-plasma research



# High Power Lasers and targets

- Atom
- Ion
- Electron
- X-ray (NCS)
- X-ray (brem.)



High intensity lasers ionise matter upon contact

The laser then passes through a plasma

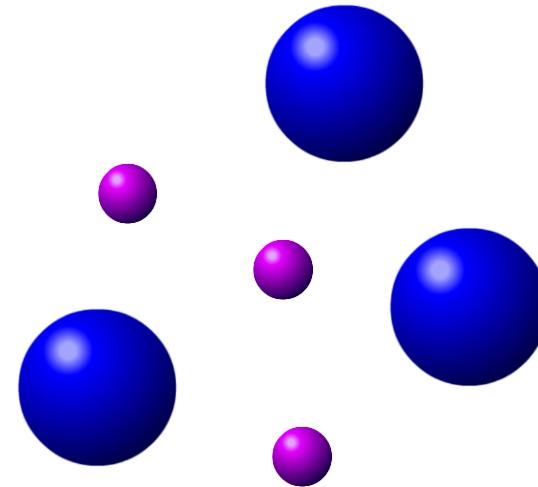
High energy particles created, these may radiate

Most  $e^-$  trapped by sheath fields, continuously traversing the target

# Plasma physics is easy!

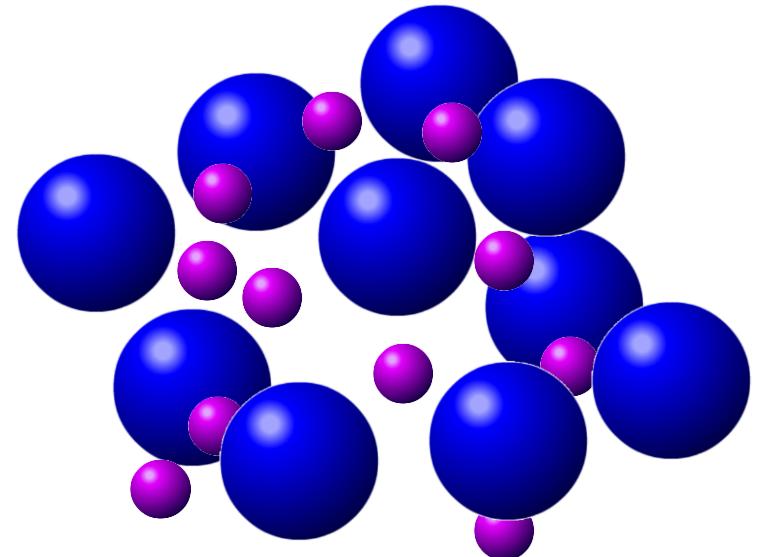
- Neglecting ionisation and radiation...
- 5 equations of plasma physics:

- $\frac{\partial \mathbf{E}}{\partial t} = c^2 \nabla \times \mathbf{B} - \frac{1}{\epsilon_0} \mathbf{J}$
- $\frac{\partial \mathbf{B}}{\partial t} = -\nabla \times \mathbf{E}$
- $\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$
- $\nabla \cdot \mathbf{B} = 0$
- $\mathbf{F} = q(\mathbf{E} + \mathbf{v} \times \mathbf{B})$



# Plasma physics is hard!

- Huge number of particles in the system
- In fully ionised Al
  - $n_i \sim 6 \times 10^{28} m^{-3}$
  - $n_e \sim 8 \times 10^{29} m^{-3}$
- In a cubic micron:
  - $6 \times 10^{10}$  ions
  - $8 \times 10^{11}$  electrons
- Calculating all fields and particle motion is infeasible

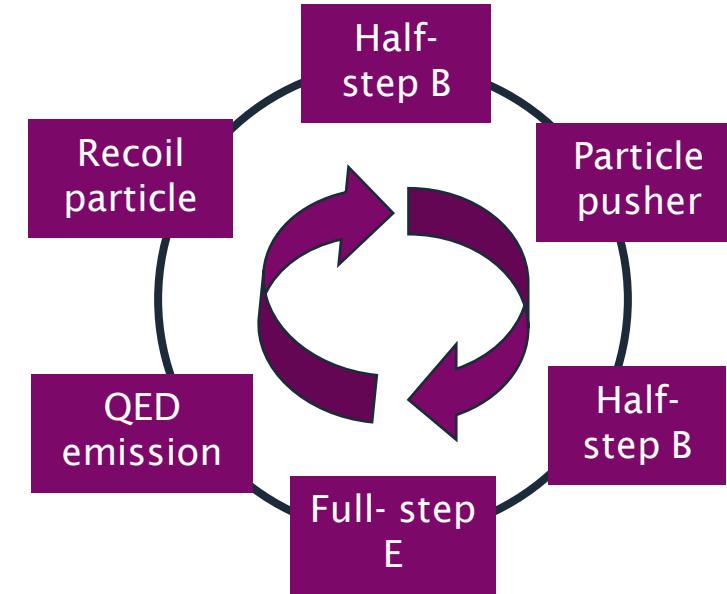
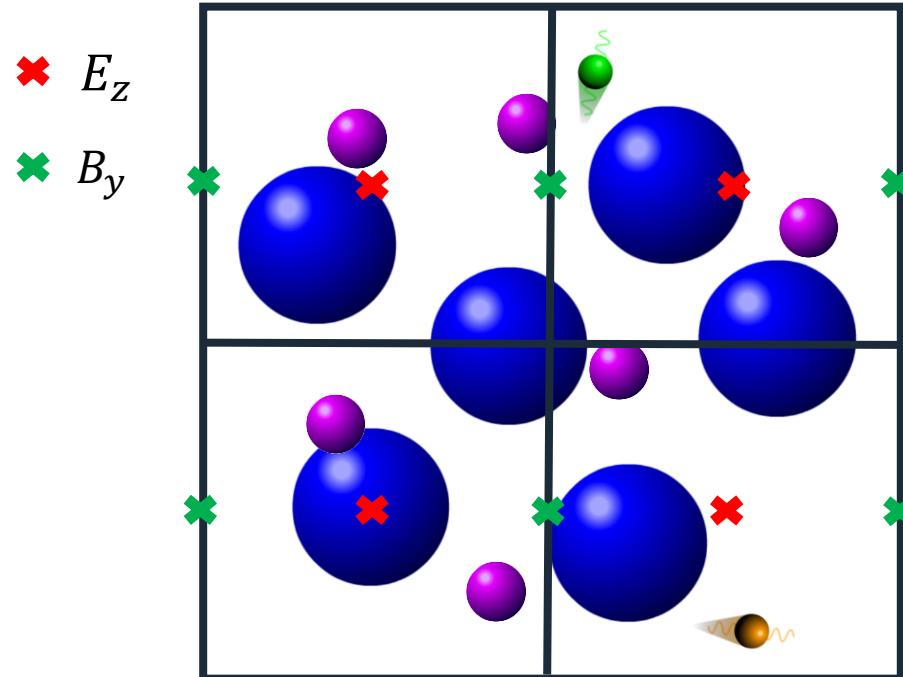




# EPOCH

- Extendible
- Particle-in-cell
- Open source
- Collaborative
- (H)
- MPI – parallelisation
- QED physics packages
- Particle collisions
- Bremsstrahlung radiation
- Ionisation routines

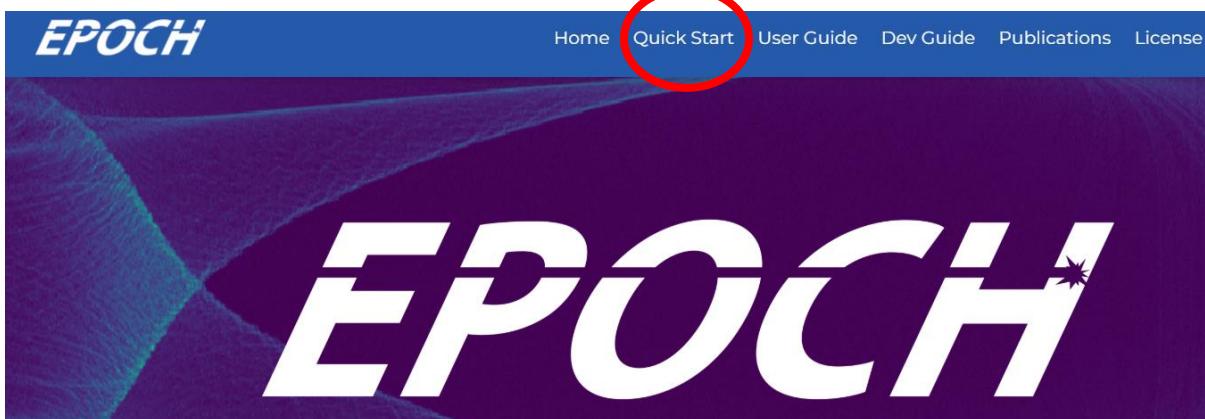
# PIC loop



Particle and field properties updated using the particle-in-cell loop  
Secondary physics processes calculated from rates using Monte Carlo

# Demo: Install EPOCH!

- EPOCH source-code: <https://github.com/Warwick-Plasma/epoch>
- EPOCH documentation: <https://epochpic.github.io/>
  - Installation instructions in Quick Start



## Install dependencies (if not done before)

```
sudo apt-get install gfortran  
sudo apt-get install openmpi-bin openmpi-common libopenmpi-dev libgtk2.0-dev
```

## Clone source-code from GitHub

```
git clone --recursive https://github.com/Warwick-Plasma/epoch.git
```

## Build the code

```
make COMPILER=gfortran -j4
```

# Input deck

- EPOCH looks for a set-up input.deck file
  - Full format available in User Documentation
- Split into blocks. Basic blocks include:
  - control: setup domain properties and runtime
  - boundaries: determine boundary behaviour
  - species: describe a particle species to simulate
  - output: which properties do we write to file?
- Additional properties:
  - Maths parsing
  - Define constants/functions
  - Comments, marked with a #

```

begin:control
  # Define 1D domain
  nx = 500      # Cell count
  x_min = 0     # [m]
  x_max = 25e-6 # [m]

  stdout_frequency = 10 # How often to we print status to terminal?

  t_end = 10.0e-15 # How long does ths simulation run for? [s]

  npart = 50 * nx # Number of macro-particles to load
end:control

begin:boundaries
  bc_x_min = open
  bc_x_max = open
end:boundaries

begin:constant
  # Create a new variable: electron kinetic energy [J]
  electron_ke = 1.0e6 * ev

  # Calculate corresponding drift momentum
  electron_energy = electron_ke + me * c^2
  electron_px = sqrt((electron_energy/c)^2 - (me*c)^2)
end:constant

begin:species
  # Identify species
  name = Electron
  mass = 1.0
  charge = -1.0

  frac = 1.0 # Fraction of macro-particles going to this species

  # Initialise solid block between 10um and 11um
  drift_x = electron_px
  density = if (x gt 10.0e-6, 1e28, 0)
  density = if (x gt 11.0e-6, 0, density(Electron))
end:species

begin:output
  dt_snapshot = 1.0e-15
  number_density = always
end:output

```

# Constant block

- constant block
  - Anything defined here can be used after
  - E.g. define “electron\_ke” parameter, 1 MeV
  - Use this to derive an electron drift momentum
  - This is used with “drift\_x” in the species block
- Available maths parsing tools are given in the documentation
  - Go to user-guide
  - Select maths parser in the left-hand menu

**EPOCH**

Home Quick Start User Guide Dev Guide Publications

Search...

QED block

Species block

Subset block

## Maths parser

A discussion of the input deck for EPOCH would not be complete without consideration of the maths parser. The maths parser is the code which reads the

```

begin:constant
  # Create a new variable: electron kinetic energy [J]
  electron_ke = 1.0e6 * ev

  # calculate corresponding drift momentum
  electron_energy = electron_ke + me * c^2
  electron_px = sqrt((electron_energy/c)^2 - (me*c)^2)
end:constant

begin:species
  # Identify species
  name = Electron
  mass = 1.0
  charge = -1.0

  frac = 1.0 # Fraction of macro-particles going to this species

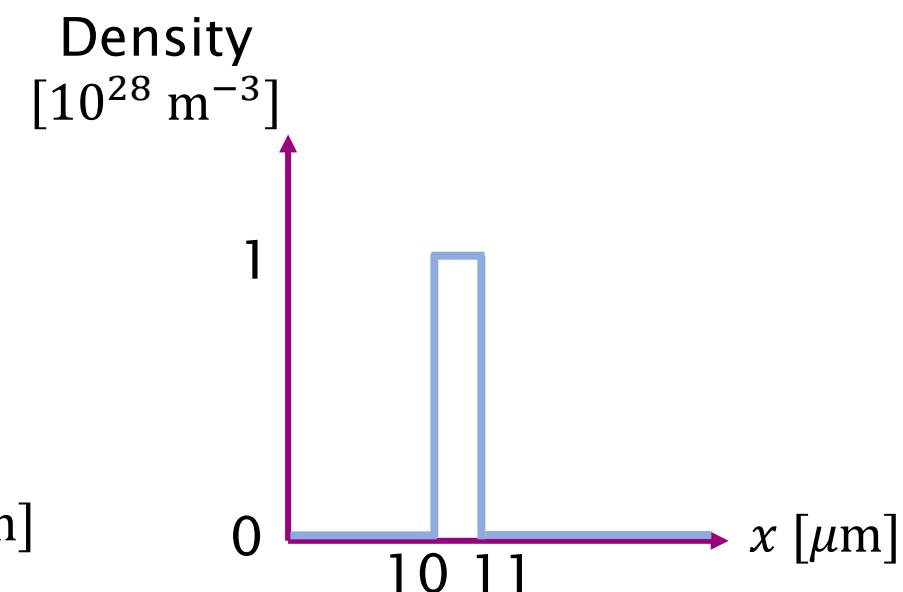
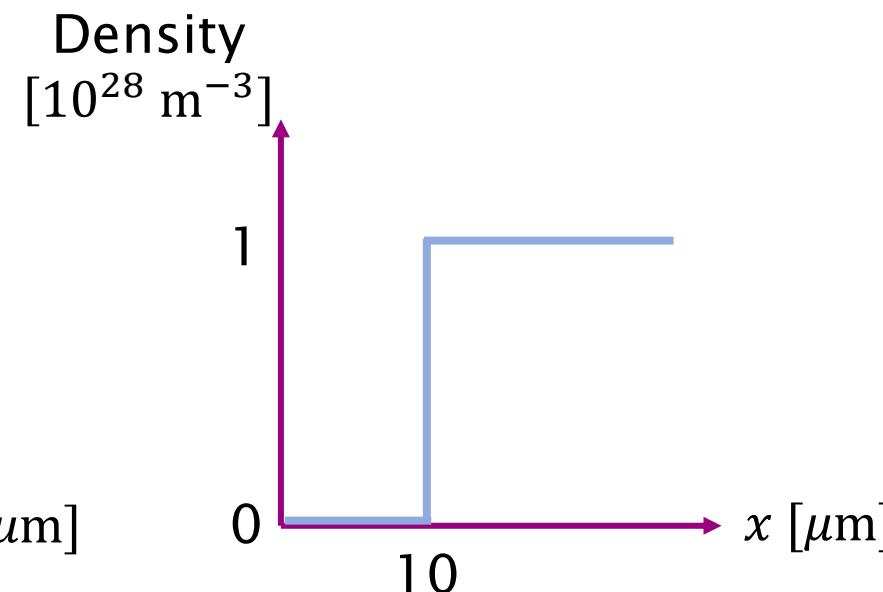
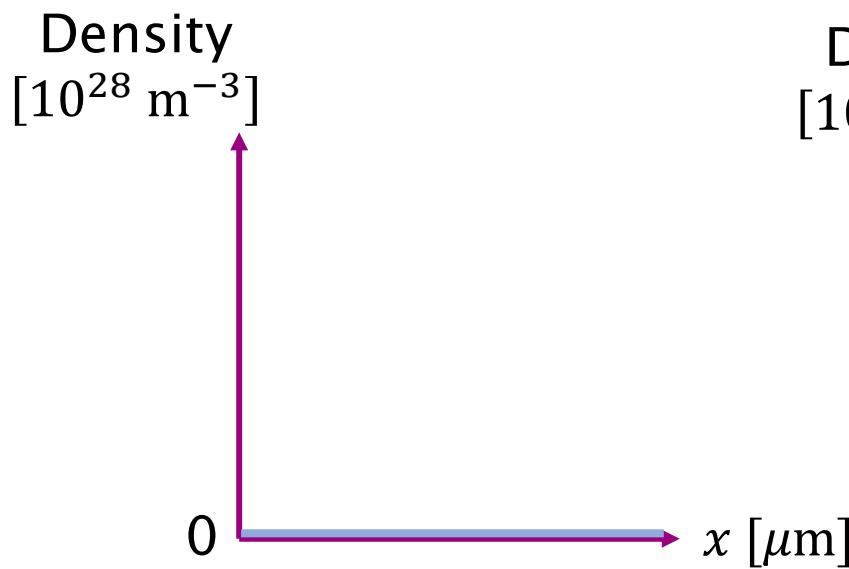
  # Initialise solid block between 10um and 11um
  drift_x = electron_px
  density = if (x gt 10.0e-6, 1e28, 0)
  density = if (x gt 11.0e-6, 0, density(Electron))
end:species

```

# Building on functions

- Can initialise complex geometries by building lists of functions
  - EPOCH if statement has condition-if-else structure
  - Initially, the density of a species is 0 in every cell

```
density = if (x gt 10.0e-6, 1e28, 0)
density = if (x gt 11.0e-6, 0, density(Electron))
```



# Run the input.deck

- Running instructions are on the Quick-Start page, EPOCH documentation website:

To run any EPOCH code, you must first navigate to the sub-directory of the code in a Linux terminal, such that the `ls` command shows the `bin` sub-directory. EPOCH expects you to be here when looking up physics tables. For example, the 2d code can be run by entering `epoch2d` and running:

```
mpirun -np 4 ./bin/epoch2d
```

You will then be prompted to enter the path to the directory containing your `input.deck` file. This step may be skipped by piping in the path directly into the run command, using:

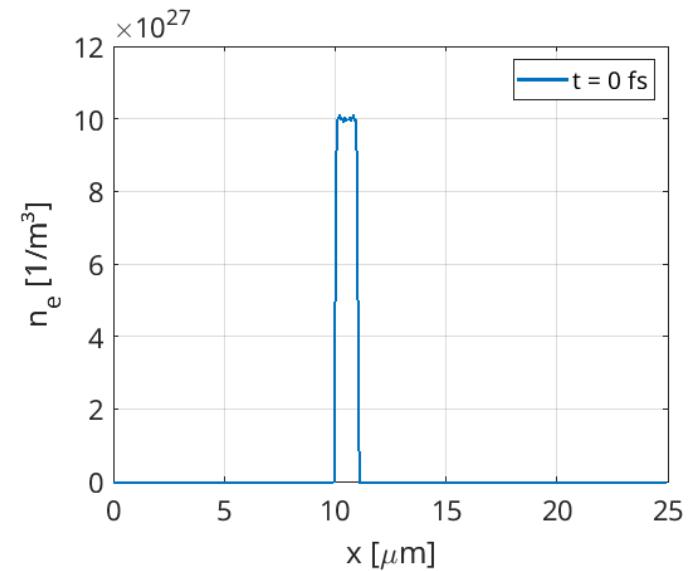
```
mpirun -np 4 ./bin/epoch2d <<< /path/to/input/
```

- Initialising a 1 MeV electron bunch, 1 micron size,  $10^{28} \text{ m}^{-3}$  density.
  - What do we think it will do?

# Reading the data

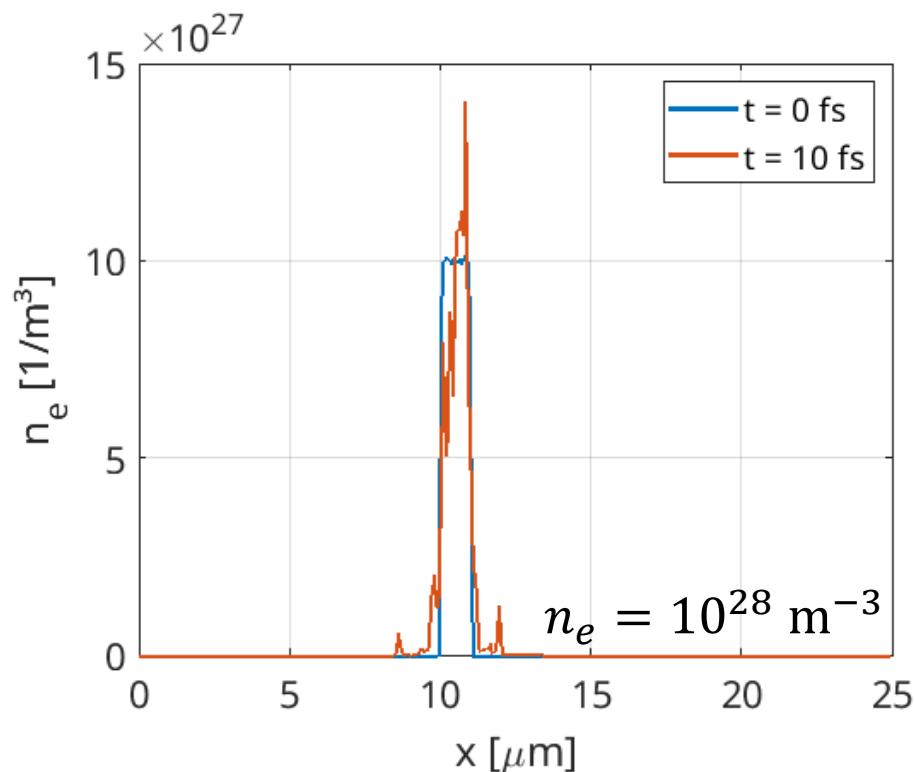
- EPOCH has created some special “Self-Describing-Format” SDF files.
  - These are written in binary for memory efficiency
  - Can’t be read directly, need an SDF reading package
- A few options: Visit, MATLAB, Python...
  - This workshop will use sdf-xarray, a York-developed SDF reader for Python
  - [https://sdf-xarray.readthedocs.io/en/latest/key\\_functionality.html](https://sdf-xarray.readthedocs.io/en/latest/key_functionality.html)

Now presenting: Joel Adams!



# Weird result

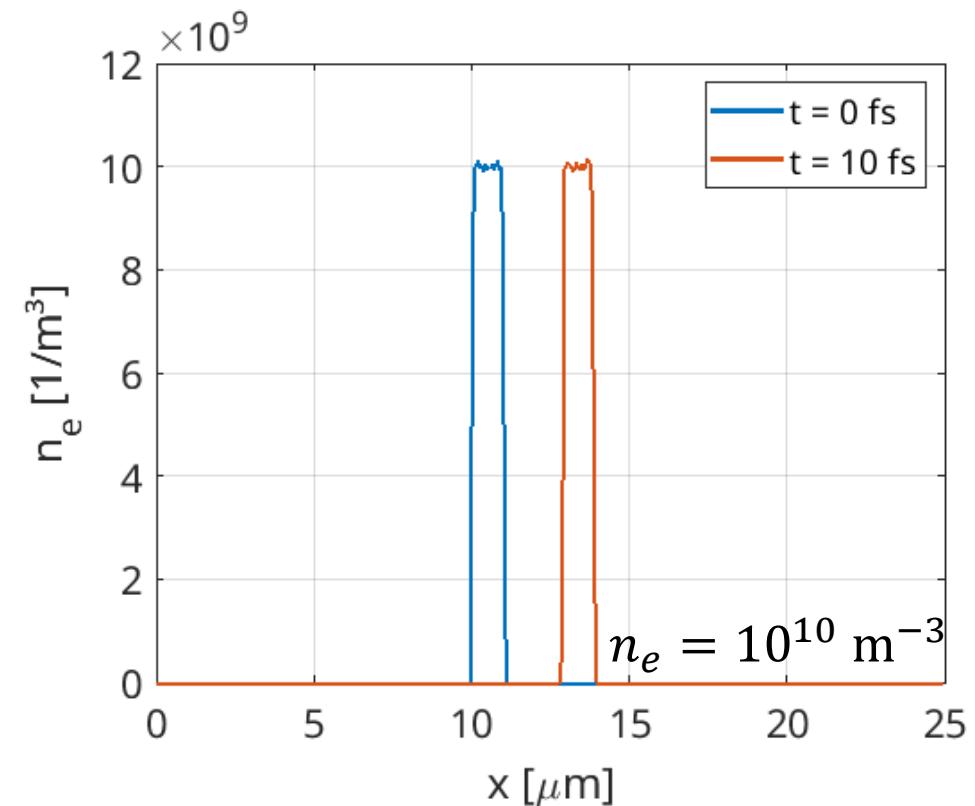
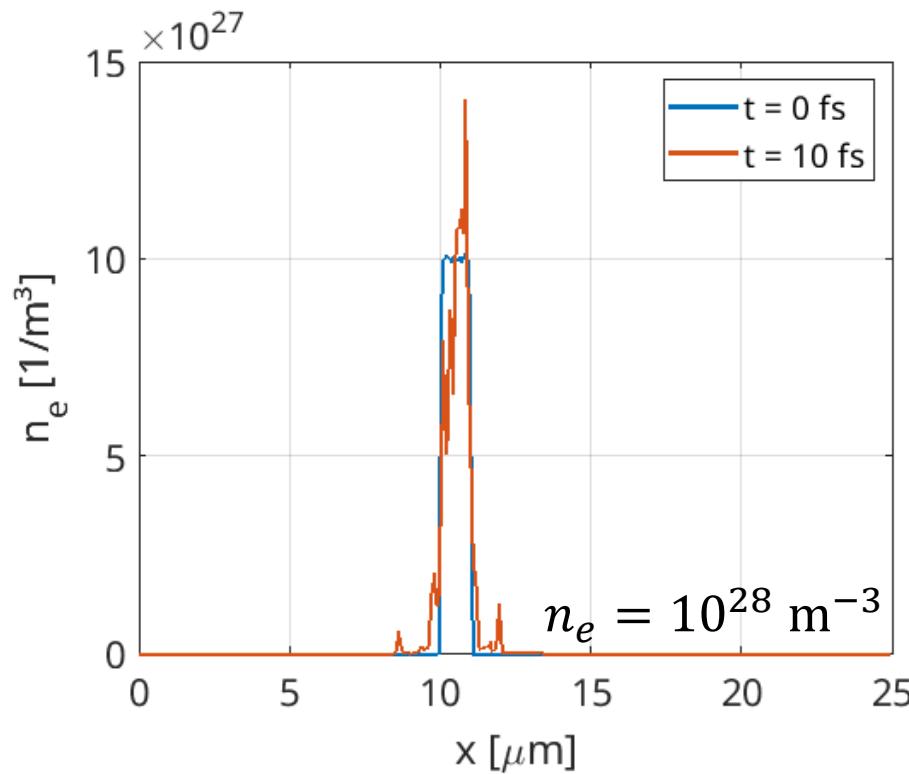
- Our 1 MeV electron bunch hasn't moved - why?



- Try changing the bunch density in the input.deck file to  $10^{10} \text{ m}^{-3}$

# Weird result

- Our 1 MeV electron bunch hasn't moved - why?
  - A lower density bunch actually does move?



# Section 2

## Field solver



# Discretisation

- Maxwell's equations:

$$\left. \begin{array}{l} \frac{\partial \mathbf{E}}{\partial t} = c^2 \nabla \times \mathbf{B} - \frac{1}{\epsilon_0} \mathbf{J} \\ \frac{\partial \mathbf{B}}{\partial t} = -\nabla \times \mathbf{E} \\ \nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0} \\ \nabla \cdot \mathbf{B} = 0 \end{array} \right\} \begin{array}{l} \text{Time evolution} \\ \text{Boundary conditions} \end{array}$$

- For  $\mathbf{E}$  update:

$$E_x^{n+1} = E_x^n + \Delta t \left( c^2 \left( \frac{\Delta B_z^n}{\Delta y} - \frac{\Delta B_y^n}{\Delta z} \right) - \frac{1}{\epsilon_0} J_x^n \right)$$

$$E_y^{n+1} = E_y^n + \Delta t \left( c^2 \left( \frac{\Delta B_x^n}{\Delta z} - \frac{\Delta B_z^n}{\Delta x} \right) - \frac{1}{\epsilon_0} J_y^n \right)$$

$$E_z^{n+1} = E_z^n + \Delta t \left( c^2 \left( \frac{\Delta B_y^n}{\Delta x} - \frac{\Delta B_x^n}{\Delta y} \right) - \frac{1}{\epsilon_0} J_z^n \right)$$

- For  $\mathbf{B}$  update:

$$B_x^{n+1} = B_x^n - \Delta t \left( \frac{\Delta E_z^n}{\Delta y} - \frac{\Delta E_y^n}{\Delta z} \right)$$

$$B_y^{n+1} = B_y^n - \Delta t \left( \frac{\Delta E_x^n}{\Delta z} - \frac{\Delta E_z^n}{\Delta x} \right)$$

$$B_z^{n+1} = B_z^n - \Delta t \left( \frac{\Delta E_y^n}{\Delta x} - \frac{\Delta E_x^n}{\Delta y} \right)$$

First order method:

$$\frac{\partial f}{\partial t} \approx \frac{\Delta f}{\Delta t}$$

$$\begin{aligned} \Delta \mathbf{E} &= \left( c^2 \nabla \times \mathbf{B} - \frac{1}{\epsilon_0} \mathbf{J} \right) \Delta t \\ \Delta \mathbf{B} &= -(\nabla \times \mathbf{E}) \Delta t \end{aligned}$$

# Why didn't the 1 MeV bunch move?

- Default initial conditions in EPOCH:
  - $E = 0$
  - $B = 0$
- Assumes every cell starts neutral, field solver only sees  $J$ 
  - In example: EPOCH assumes dense, neutralising ion block present
  - This prevents  $e^-$  bunch from escape
- For  $E$  update:

$$E_x^{n+1} = E_x^n + \Delta t \left( c^2 \left( \frac{\Delta B_z^n}{\Delta y} - \frac{\Delta B_y^n}{\Delta z} \right) - \frac{1}{\epsilon_0} J_x^n \right)$$

$$E_y^{n+1} = E_y^n + \Delta t \left( c^2 \left( \frac{\Delta B_x^n}{\Delta z} - \frac{\Delta B_z^n}{\Delta x} \right) - \frac{1}{\epsilon_0} J_y^n \right)$$

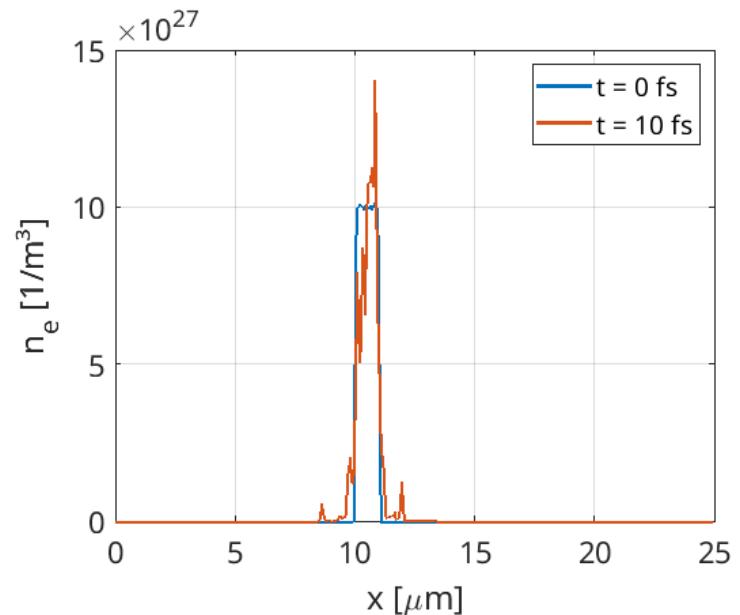
$$E_z^{n+1} = E_z^n + \Delta t \left( c^2 \left( \frac{\Delta B_y^n}{\Delta x} - \frac{\Delta B_x^n}{\Delta y} \right) - \frac{1}{\epsilon_0} J_z^n \right)$$

- For  $B$  update:

$$B_x^{n+1} = B_x^n - \Delta t \left( \frac{\Delta E_z^n}{\Delta y} - \frac{\Delta E_y^n}{\Delta z} \right)$$

$$B_y^{n+1} = B_y^n - \Delta t \left( \frac{\Delta E_x^n}{\Delta z} - \frac{\Delta E_z^n}{\Delta x} \right)$$

$$B_z^{n+1} = B_z^n - \Delta t \left( \frac{\Delta E_y^n}{\Delta x} - \frac{\Delta E_x^n}{\Delta y} \right)$$



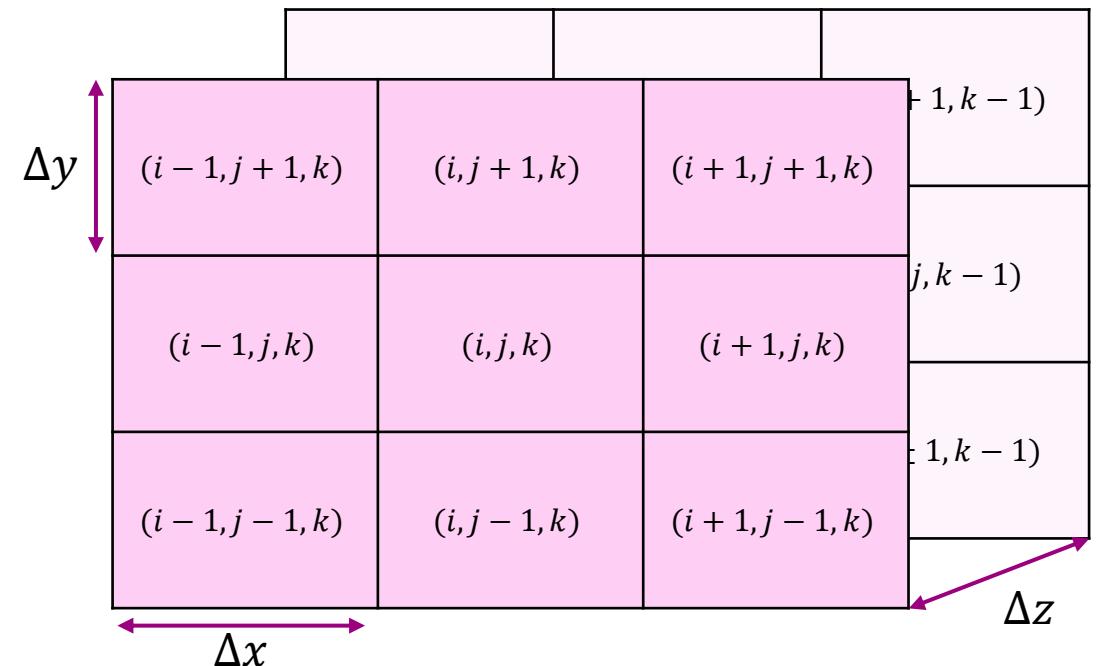
# Basic implementation

- For spatial gradients, you could consider neighbouring cells:

$$\left(\frac{\Delta f}{\Delta x}\right)_{i,j,k} \approx \frac{f(i-1, j, k) - f(i+1, j, k)}{2\Delta y}$$

$$\left(\frac{\Delta f}{\Delta y}\right)_{i,j,k} \approx \frac{f(i, j+1, k) - f(i, j-1, k)}{2\Delta y}$$

$$\left(\frac{\Delta f}{\Delta z}\right)_{i,j,k} \approx \frac{f(i, j, k+1) - f(i, j, k-1)}{2\Delta z}$$



$$E_x^{n+1}(i, j, k) = E_x^n(i, j, k) + \Delta t \left( c^2 \left( \frac{B_z^n(i, j+1, k) - B_z^n(i, j-1, k)}{2\Delta y} - \frac{B_y^n(i, j, k+1) - B_y^n(i, j, k-1)}{2\Delta z} \right) - \frac{1}{\epsilon_0} J_x^n(i, j, k) \right)$$



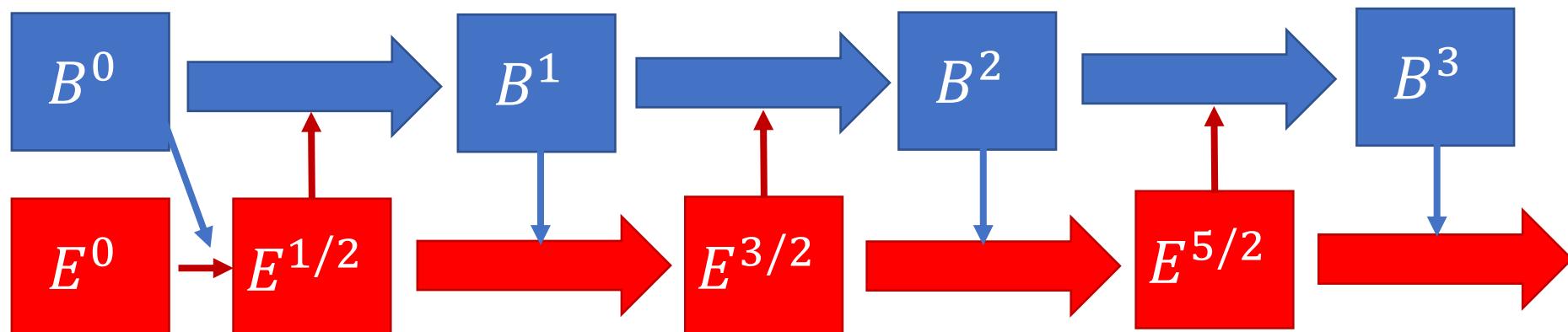
# Leap-frog solver

- Second-order solver, use time-centred fields:

$$E_x^{n+1/2} = E_x^{n-1/2} + \Delta t \left( c^2 \left( \frac{\Delta B_z^n}{\Delta y} - \frac{\Delta B_y^n}{\Delta z} \right) - \frac{1}{\epsilon_0} J_x^n \right)$$

$$B_x^{n+1} = B_x^n - \Delta t \left( \frac{\Delta E_z^{n+1/2}}{\Delta y} - \frac{\Delta E_y^{n+1/2}}{\Delta z} \right)$$

- Time-step  $\Delta t$  restricted by CFL condition:  $c\Delta t < \min(\Delta x, \Delta y, \Delta z)$
- Create half-time-step displacement using first-order update for the first step

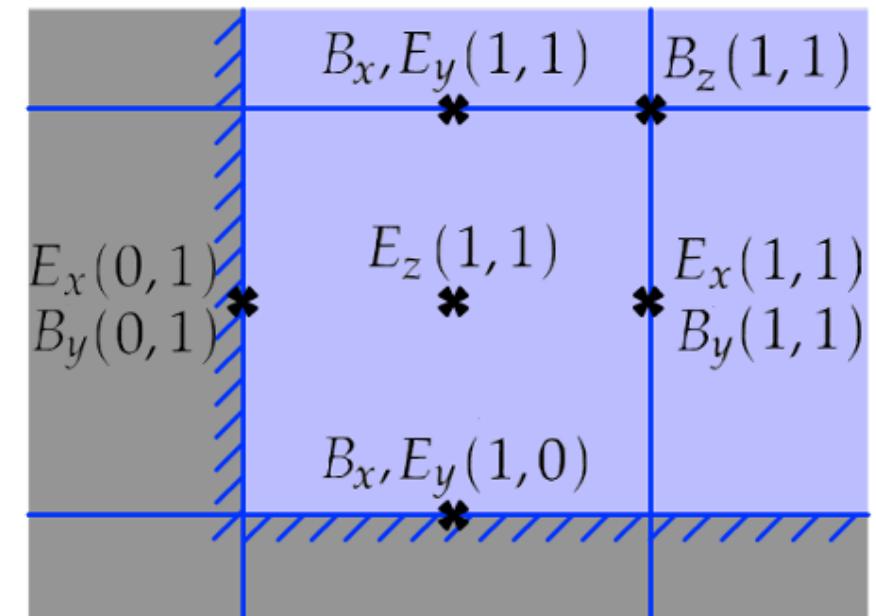


# Yee-stagger

- Do we really need both neighbours for the curl? No!
  - Yee stagger: evaluate fields at different points in each cell
- Off-set rules:
  - $E$ : shift up a half-cell in the component direction
  - $B$ : shift up a half-cell in every direction except component direction
  - 1D/2D: ignore shift in omitted dimensions
  - $J$ : Evaluate current at the same point as  $E$
- New gradients:

$$\left( \frac{\Delta B_y}{\Delta x} \right)_{i,j,k} = \frac{B_y(i,j,k) - B_y(i-1,j,k)}{\Delta x}$$

$$\left( \frac{\Delta B_x}{\Delta y} \right)_{i,j,k} = \frac{B_x(i,j,k) - B_x(i,j-1,k)}{\Delta y}$$



# Boundary conditions

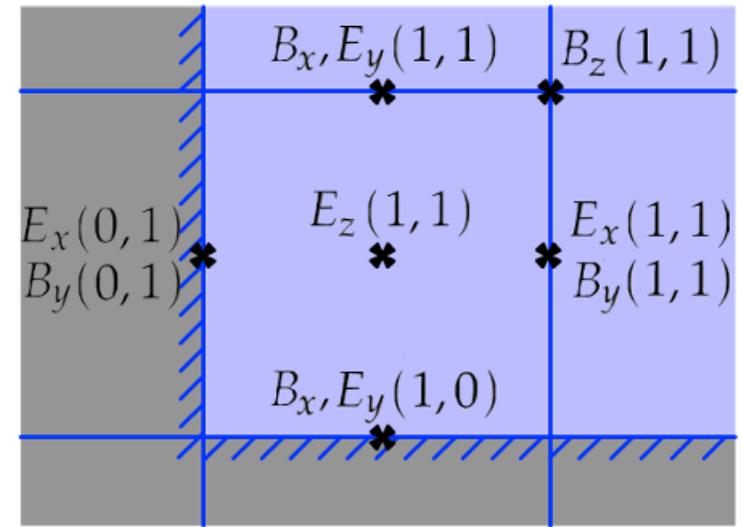
- EPOCH simulation domain is surrounded by ghost-cells
  - Used to average  $E, B$  fields on near-edge particles
- Two basic field boundaries:

## Reflect

- Staggered fields:
  - $f(0) = 0$
  - $f(-1) = f(1)$
  - $f(-2) = f(2)$
- Cell-centre fields:
  - $f(0) = f(1)$
  - $f(-1) = f(2)$
  - $f(-2) = f(3)$

## Periodic

- Let  $n_x$  be the last cell calculated normally
- All fields:
  - $f(0) = f(n_x)$
  - $f(-1) = f(n_x - 1)$
  - $f(-2) = f(n_x - 2)$
  - $f(n_x + 1) = f(1)$



Stagger: -2 -1 0 1 2 3

# Demo: two-stream instability

- Two plasma beams pass through each other in a periodic domain
- Noise in currents generates fields in field solver
- Phase space of particles start to “swirl”
- EPOCH can directly output the phase-space of plasma particles, give it a try!

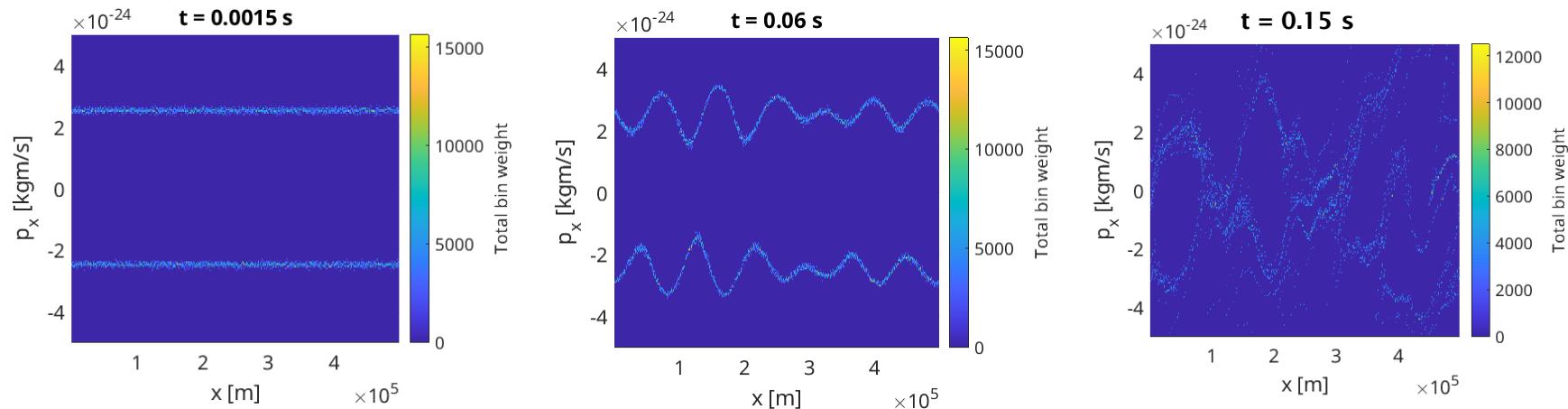
```
begin:dist_fn
  name = x_px
  ndims = 2

  direction1 = dir_x
  direction2 = dir_px

  # Range is ignored for spatial coordinates
  range1 = (1, 1)
  range2 = (-5e-24, 5e-24)

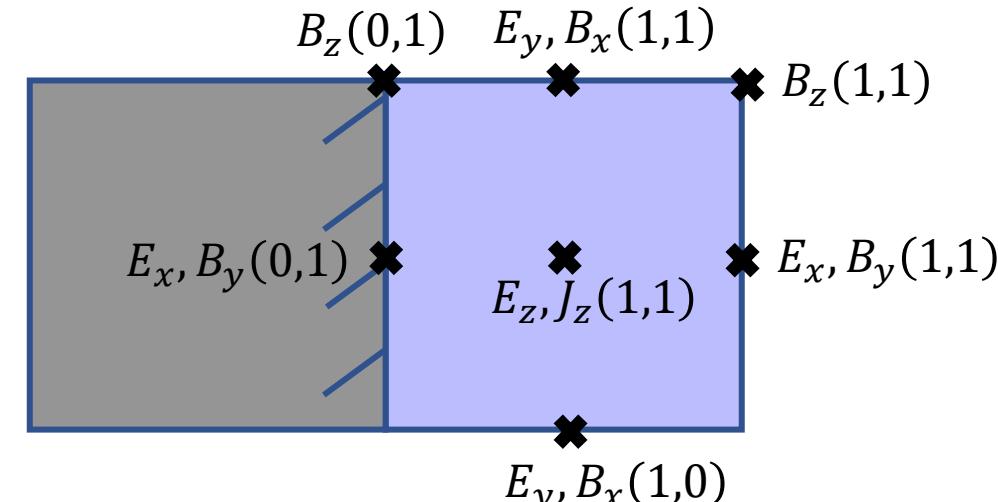
  # Resolution is ignored for spatial coordinates
  resolution1 = 1
  resolution2 = 200

  include_species:Left
  include_species:Right
end:dist_fn
```



# Laser boundary

- Special boundaries are used for lasers
  - Can do two-sided gradient for  $E_x(0,1)$ , but not  $B_y(0,1)$  or  $B_z(0,1)$
  - Consider  $B_y(0,1)$  condition
- Firstly, consider the time-gradient:
  - $\left(\frac{\partial E_z}{\partial t}\right)^n \approx \frac{1}{\Delta t} (E_z^{n+1/2} - E_z^{n-1/2})$
- Time averaging condition:
  - $E^n \approx \frac{1}{2} (E^{n+1/2} + E^{n-1/2})$
  - $E^{n+1/2} = 2E^n - E^{n-1/2}$
- Hence:
  - $\left(\frac{\partial E_z}{\partial t}\right)^n \approx \frac{1}{\Delta t} (2E_z^n - 2E_z^{n-1/2})$



- Field solver doesn't have  $E_z^n$  though!
  - But we do have  $B^n$  ...
- Assume inward plane waves, so  $E_z = -cB_y$
- Let  $S = E_z = \frac{1}{2} (E_z - cB_y)$ , so:
  - $\left(\frac{\partial E_z}{\partial t}\right)^n = \frac{1}{\Delta t} (4S^n + 2B_y^n - 2E_z^{n-1/2})$

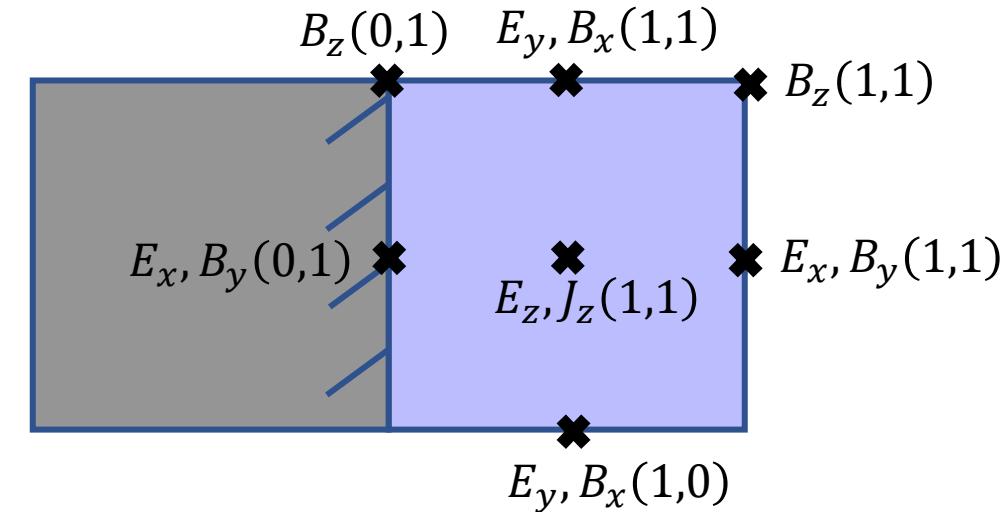
# Laser boundary – part 2

- So we have:

- $\left(\frac{\partial E_z}{\partial t}\right)^n = \frac{1}{\Delta t} \left(4S^n + 2B_y^n - 2E_z^{n-1/2}\right)$

- Ampere-Maxwell:

- $\left(\frac{\partial E_z}{\partial t}\right)^n = c^2 \frac{(B_y)_{1,1}^n - (B_y)_{0,1}^n}{\Delta x} - \frac{1}{\epsilon_0} (J_z)_{1,1}^n$



Hint:  $\frac{\partial E_z}{\partial t}$  is evaluated at the  $J_z(1,1)$  position.  
There's no  $B_y$  here, so average:

$$2B_y^n \approx (B_y)_{1,1}^n + (B_y)_{0,1}^n$$

- Combining the two yields:

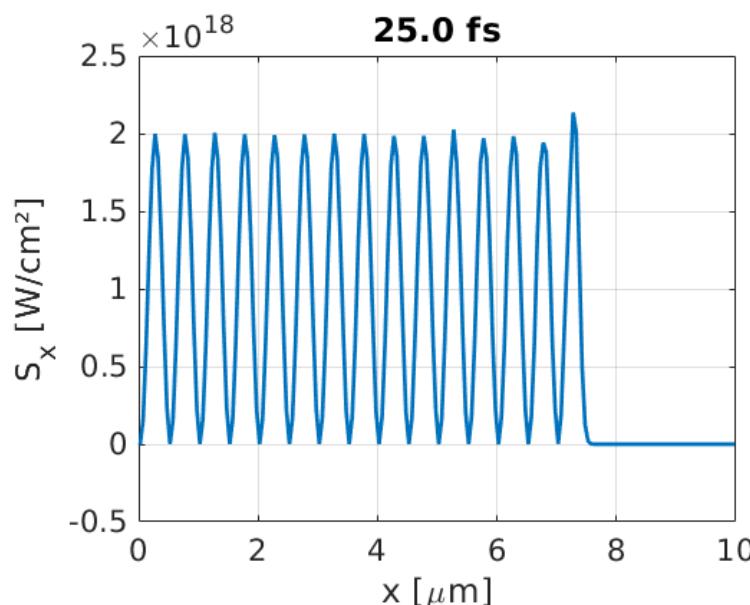
- $(B_y)_{0,1}^n = \left(\frac{c^2}{\Delta x} + \frac{1}{\Delta t}\right)^{-1} \left(-\frac{4}{\Delta t} S^n + \left(\frac{c^2}{\Delta x} - \frac{1}{\Delta t}\right) (B_y)_{1,1}^n + \frac{2}{\Delta t} (E_z)_{1,1}^{n-1/2} - \frac{1}{\epsilon_0} (J_z)^n\right)$

# Example: Plane wave 1D

- Inject a simple plane wave into a 1D EPOCH simulation
  - Plot the Poynting Flux:

$$\mathbf{S} = \frac{1}{\mu_0} (\mathbf{E} \times \mathbf{B})$$

- Front bulge:
  - Incomplete oscillation on front
- Twice the injected wavelength?
  - Peak and trough of  $E_y$  are both peaks



```

begin:control
  nx = 200
  t_end = 25e-15
  x_min = 0
  x_max = 10e-6
  stdout_frequency = 100
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
end:boundaries

begin:laser
  boundary = x_min
  intensity_w_cm2 = 1.0e18
  lambda = 1.0e-6
end:laser

begin:output
  dt_snapshot = t_end
  poynt_flux = always
end:output
  
```

# Example: Plane wave 1D – big cells

- What resolution can we get away with?
  - Last example: 200 cells
  - Now try 20 cells
  - What will happen?

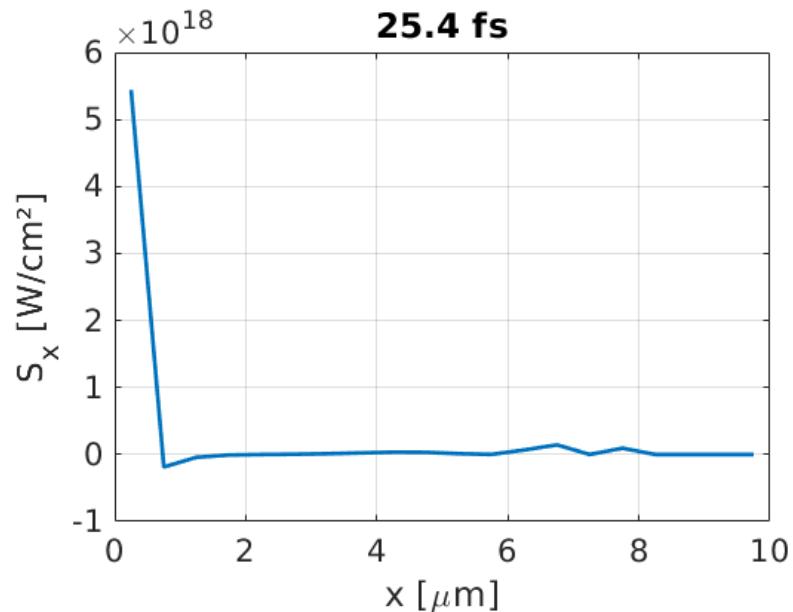
```
begin:control
    nx = 20
    t_end = 25e-15
    x_min = 0
    x_max = 10e-6
    stdout_frequency = 100
end:control
```



# Example: Plane wave 1D – big cells

- What resolution can we get away with?
  - Last example: 200 cells
  - Now try 20 cells
- Field solver relies on gradients
  - Too few evaluation points on the wave prevents this

Rule of thumb:  
Need about 20 cells  
per wavelength



```
begin:control
    nx = 20
    t_end = 25e-15
    x_min = 0
    x_max = 10e-6
    stdout_frequency = 100
end:control
```

# Example: Gaussian pulse1D

- Add a temporal profile to the laser
- EPOCH gauss function (not a true Gaussian):

$$\text{gauss}(x, x_0, w) = e^{-\frac{(x-x_0)^2}{w^2}}$$

- The profile is applied to the  $E$  field amplitude
  - $E \propto I^{1/2}$
  - This function, applied to  $E$ , gives a real Gaussian in  $I$  (intensity)

```

begin:control
  nx = 1000
  t_end = 100e-15
  x_min = 0
  x_max = 40e-6
  stdout_frequency = 100
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
end:boundaries

begin:constant
  t_fwhm = 40.0e-15
  w_t = t_fwhm / sqrt(2*loge(2))
  t_hw01m = 0.5 * t_fwhm * sqrt(loge(10)/loge(2))
end:constant

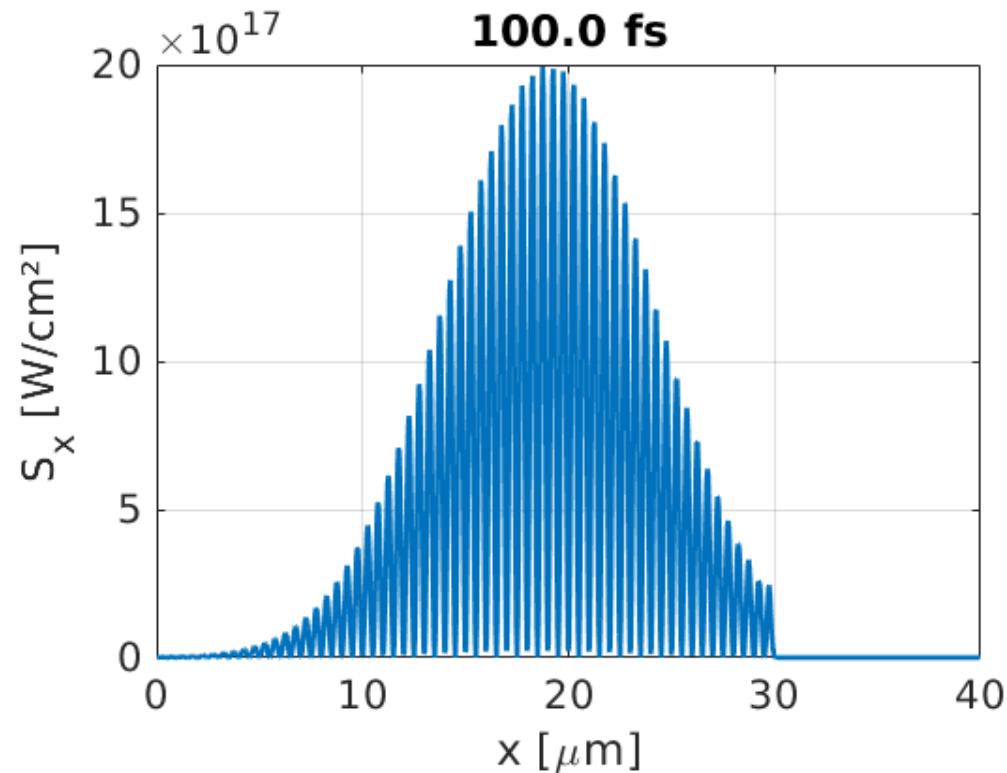
begin:laser
  boundary = x_min
  intensity_w_cm2 = 1.0e18
  lambda = 1.0e-6
  t_profile = gauss(time,t_hw01m,w_t)
end:laser

begin:output
  dt_snapshot = t_end
  poynt_flux = always
end:output

```

# Example: Gaussian pulse1D

- Pulse starts at 10% maximum intensity
- Half-max between around 13 to 25  $\mu\text{m}$ 
  - At speed  $c$ , around 40 fs, as expected



```

begin:control
  nx = 1000
  t_end = 100e-15
  x_min = 0
  x_max = 40e-6
  stdout_frequency = 100
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
end:boundaries

begin:constant
  t_fwhm = 40.0e-15
  w_t = t_fwhm / sqrt(2*log(2))
  t_hw01m = 0.5 * t_fwhm * sqrt(log(10)/log(2))
end:constant

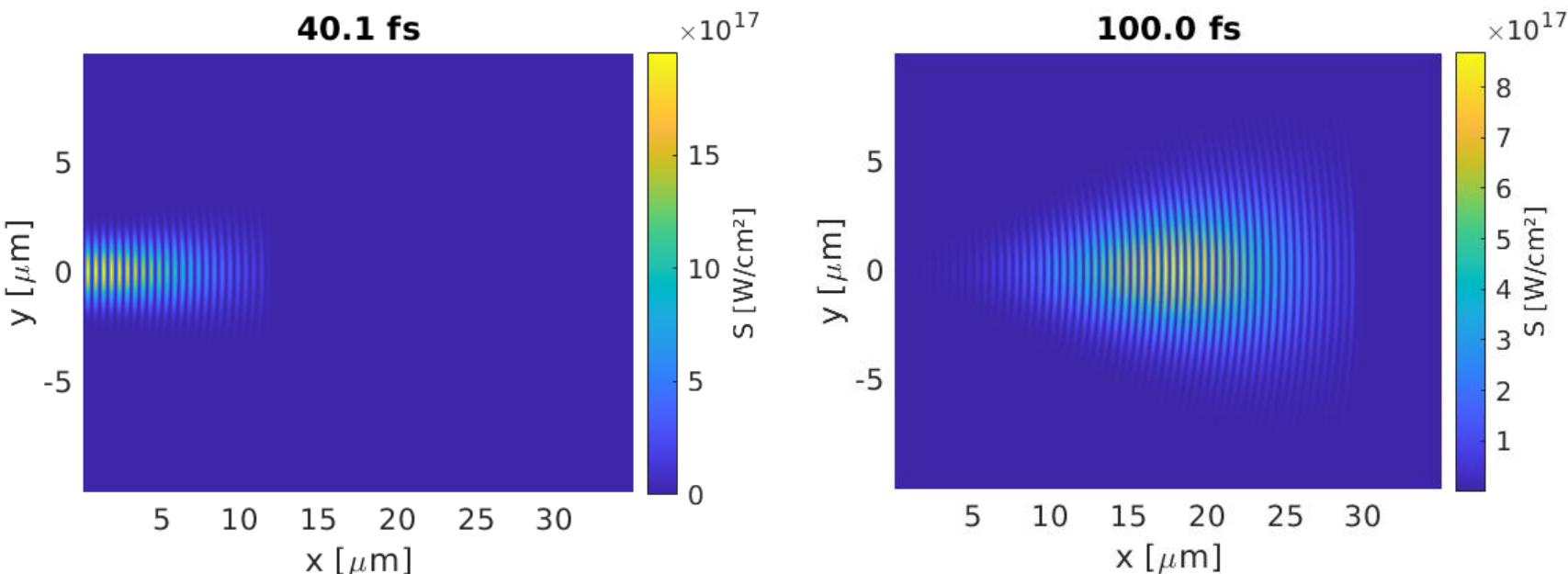
begin:laser
  boundary = x_min
  intensity_w_cm2 = 1.0e18
  lambda = 1.0e-6
  t_profile = gauss(time,t_hw01m,w_t)
end:laser

begin:output
  dt_snapshot = t_end
  poynt_flux = always
end:output

```

# Example: Gaussian pulse 2D

- Model a Gaussian pulse in 2D
  - Gaussian temporal profile
  - Gaussian spatial profile
- See how it spreads out and loses intensity – why does it do this?



```

begin:control
  nx = 700
  ny = 400
  t_end = 100e-15
  x_min = 0
  x_max = 35e-6
  y_min = -10e-6
  y_max = 10e-6
  stdout_frequency = 100
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
  bc_y_min = open
  bc_y_max = open
end:boundaries

begin:constant
  t_fwhm = 40.0e-15
  y_fwhm = 2.0e-6
  w_t = t_fwhm / sqrt(2*log(2))
  w_y = y_fwhm / sqrt(2*log(2))
  t_hw01m = 0.5 * t_fwhm * sqrt(log(10)/log(2))
end:constant

begin:laser
  boundary = x_min
  intensity_w_cm2 = 1.0e18
  lambda = 1.0e-6
  profile = gauss(y,0,w_y)
  t_profile = gauss(time,t_hw01m,w_t)
end:laser

begin:output
  dt_snapshot = 10 * femto
  poynt_flux = always
end:output

```

# Example: Gaussian beam 2D

- Paraxial approximation:
  - Laser comes in and out of focus
  - Valid if minimum waist is much smaller than wavelength
- Previous example:
  - Simulated tight focus on axis
  - Divergence from this is expected

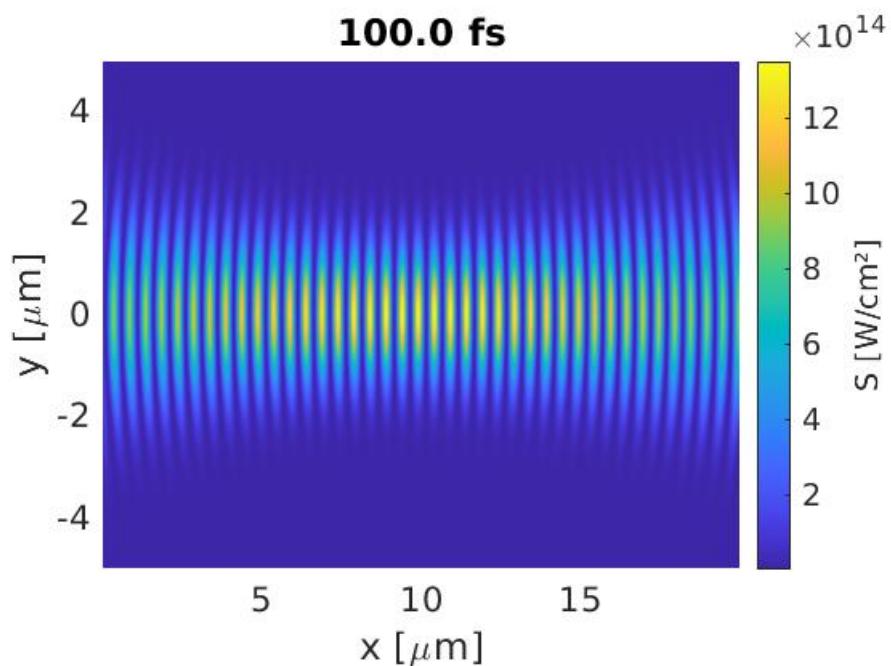
$$\mathbf{E}(r, x) = E_0 \frac{w_0}{w(x)} e^{-r^2/w(x)^2} e^{-i(kx + k \frac{r^2}{2R_c(x)} - \psi(x))} \hat{\mathbf{y}}$$

where

- $r$  is the radial distance from the laser propagation axis
- $x$  is axial distance along the wave, with  $x = 0$  at the focus
- $E_0$  is the peak electric field amplitude at the focus
- $w(x)$  is the beam-waist at  $x$  (radial distance where field strength drops by  $e^{-1}$ )
- $w_0$  is  $w(x = 0)$
- $k$  is the laser wave-vector
- $R_c(x)$  is the radius of curvature at  $x$
- $\psi(x)$  is the Gouy phase correction

# Example: Gaussian beam 2D

- Setup beam on axis to focus after  $10 \mu\text{m}$
- Peak expected intensity still not reached
  - Focal spot too tight c.f. wavelength
  - Paraxial approximation at limit



$$\mathbf{E}(r, x) = E_0 \frac{w_0}{w(x)} e^{-r^2/w(x)^2} e^{-i(kx + k \frac{r^2}{2R_c(x)} - \psi(x))} \hat{\mathbf{y}}$$

```

begin:constant
  I_fwhm = 2.0e-6          # FWHM of laser intensity
  I_peak_Wcm2 = 1.0e15      # 0.5 * eps0 * c * E_peak^2
  las_lambda = 1.0e-6        # Laser wavelength
  foc_dist = 10.0e-6         # Boundary to focal point distance
end:constant

begin:constant
  las_k = 2.0 * pi / las_lambda
  w0 = I_fwhm / sqrt(2.0 * loge(2.0))           # Beam Waist
  ray_rang = pi * w0^2 / las_lambda                # Rayleigh range
  w_boundary = w0 * sqrt(1.0 + (foc_dist/ray_rang)^2) # Waist on boundary
  I_boundary = I_peak_Wcm2 * (w0 / w_boundary)^2   # Intens. on boundary
  rad_curve = foc_dist * (1.0 + (ray_rang/foc_dist)^2) # Boundary curv. rad.
  gouy = atan(-foc_dist/rad_curve)                 # Boundary Gouy shift
end:constant

begin:laser
  boundary = x_min
  intensity_w_cm2 = I_boundary
  lambda = las_lambda
  phase = las_k * y^2 / (2.0 * rad_curve) - gouy
  profile = gauss(y, 0, w_boundary)
end:laser

```

# Section 3

## Particles



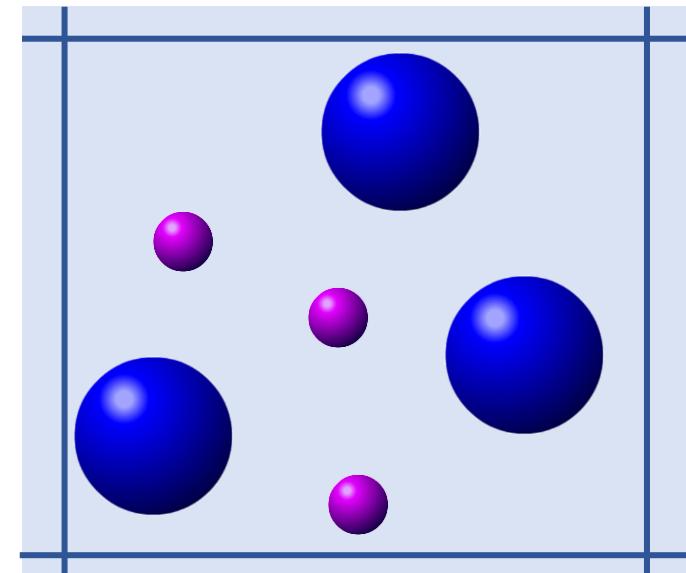
# Macro-particles

- Load macro-particles from species block
- Macro-particles loaded at random positions in a cell
  - Number of macro-particles,  $N_{ppc}$ : npart or frac
- Weight:  $W_e = n_e V / N_{ppc}$ , for density,  $n_e$ , cell volume,  $V$ 
  - In 1D/2D, missing dimensions of cell-size 1m
  - This is fine, EPOCH equations only sensitive to density
- Momentum distribution:
  - Default: Maxwellian at cell temperature
  - User-given drift momentum applied
  - Custom distributions possible

```

begin:constant
drift_p = 2.5e-24
temp = 273
dens = 10
end:constant

begin:species
# Rightwards travelling electrons
name = Right
charge = -1
mass = 1.0
temp = temp
drift_x = drift_p
number_density = dens
npart = 4 * nx
end:species
  
```



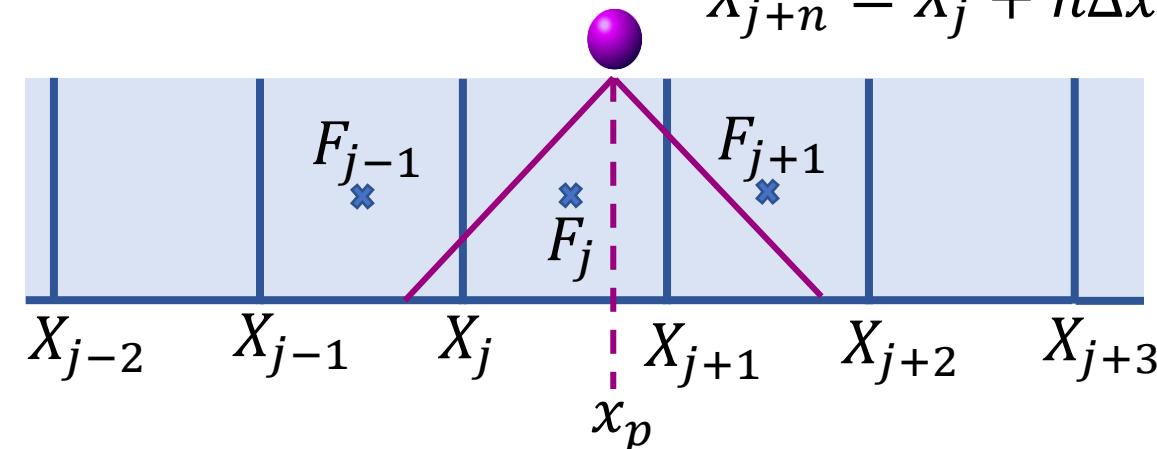
# 1D shape functions

- Macro-particles have “shape”
  - Default is triangular:

$$S(x) = \begin{cases} 1 - \frac{|x - x_p|}{\Delta x} & |x - x_p| < \Delta x \\ 0 & \text{otherwise} \end{cases}$$

$$X_j = \text{floor}\left(\frac{x_p}{\Delta x}\right)\Delta x$$

$$X_{j+n} = X_j + n\Delta x$$



- Cell-centred field parameter on particle:
  - Let low- $x$  simulation edge have  $x = 0$
  - Cell centre of first cell at  $x = \Delta x/2$

$$f = \frac{X_j}{\Delta x} - \left( \frac{x_p}{\Delta x} - \frac{1}{2} \right)$$

$$F = \frac{\left( \frac{1}{4} + f^2 + f \right) F_{j-1} + \left( \frac{3}{2} - 2f^2 \right) F_j + \left( \frac{1}{4} + f^2 - f \right) F_{j+1}}{2}$$

- Sanity check:  $x_p = X_j$ , then  $F = \frac{1}{2}(F_{j-1} + F_j)$
- Particle weight,  $W_e$ , in each cell:

$$W_{j-1} = \frac{1}{2} W_e \left( \frac{1}{4} + f^2 + f \right)$$

$$W_{j+1} = \frac{1}{2} W_e \left( \frac{3}{2} - 2f^2 \right)$$

$$W_{j+1} = \frac{1}{2} W_e \left( \frac{1}{4} + f^2 - f \right)$$

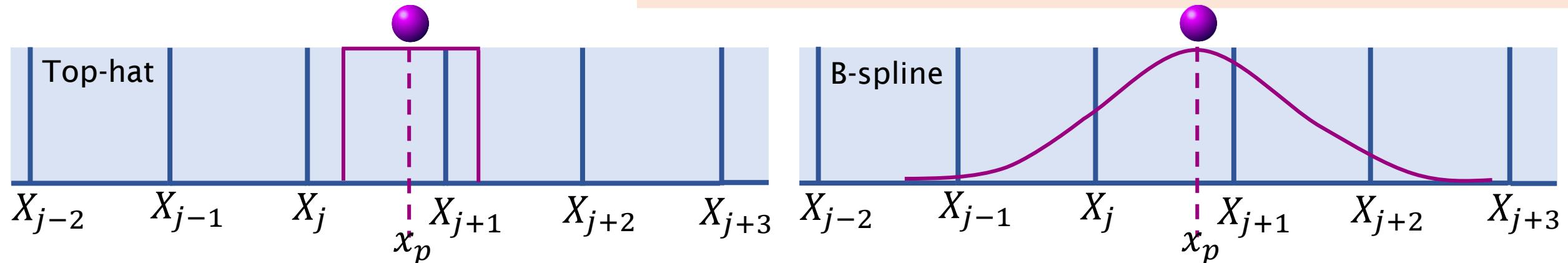
# Alternative shape functions

- Macro-particles can have one of three shapes:
  - Top-hat (shape size:  $\Delta x$ )
  - Default (shape size:  $2\Delta x$ )
  - B-Spline (shape size:  $4\Delta x$ )
- Large particle shapes have smoother currents
  - Larger shapes also take longer to compute

$$S(x) = \begin{cases} 1/\Delta x & |x - x_p| < \Delta x/2 \\ 0 & \text{otherwise} \end{cases}$$

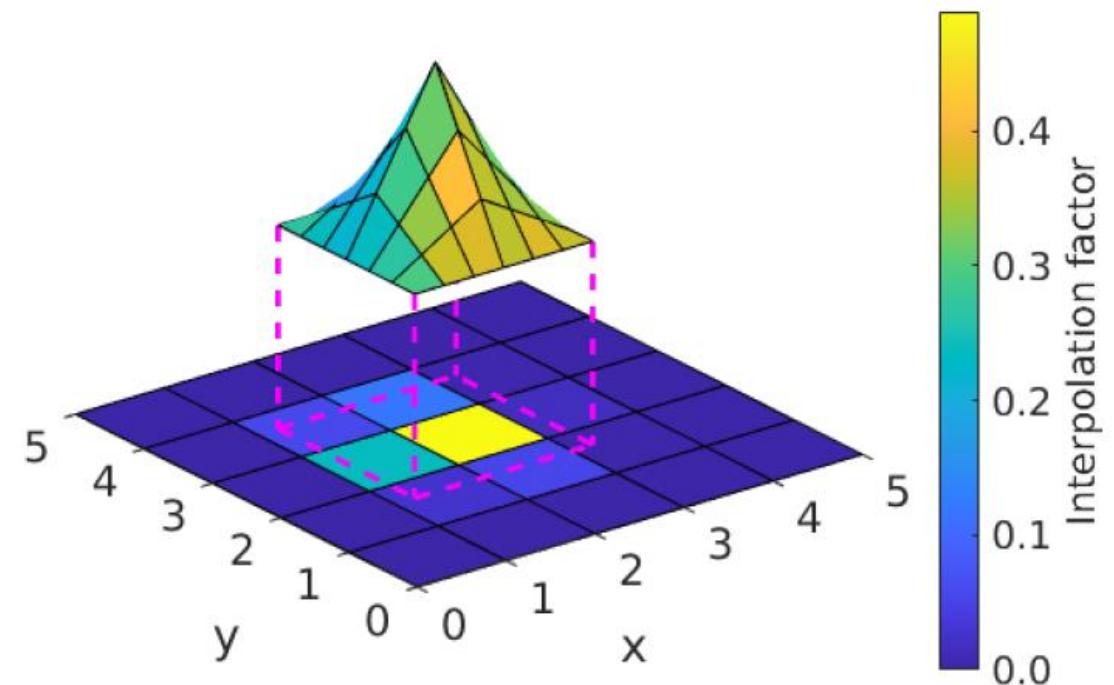
$$S(x) = \begin{cases} 1 - \frac{|x - x_p|}{\Delta x} & |x - x_p| < \Delta x \\ 0 & \text{otherwise} \end{cases}$$

$$S(x) = \frac{1}{6\Delta x^4} \begin{cases} (-|x - x_p| + 2\Delta x)^3 & \Delta x \leq |x - x_p| \leq 2\Delta x \\ 3|x - x_p|^3 - 6\Delta x|x - x_p|^2 + 4\Delta x^3 & |x - x_p| < \Delta x \\ 0 & \text{otherwise} \end{cases}$$



# General shape functions

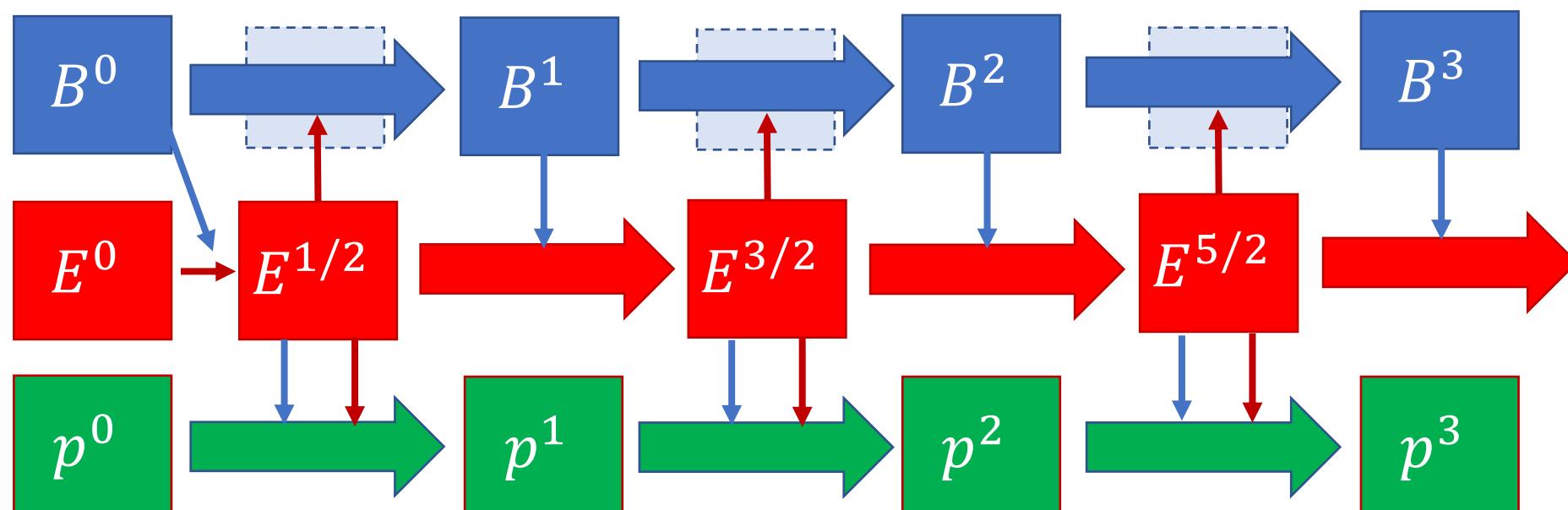
- Macro-particle shapes in 2D/3D
  - Calculate shape function in each dimension
  - Multiply 1D weighting factors for each dimension in each cell
- 2D triangular weighting example:



# Boris pusher

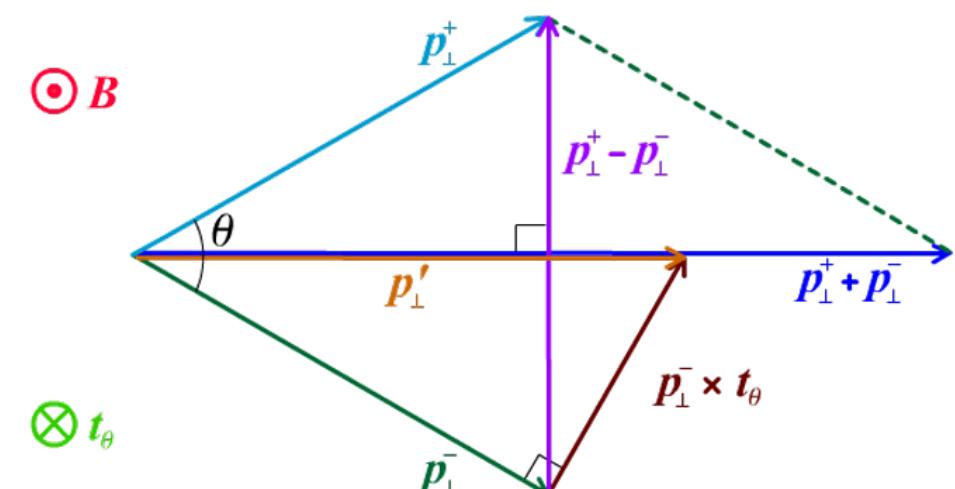
- Lorentz force:
  - $\frac{d}{dt} \mathbf{p} = q(\mathbf{E} + \mathbf{v} \times \mathbf{B})$
- Discretised Lorentz force:
  - $\mathbf{p}^{n+1} = \mathbf{p}^n + q\Delta t \left( \mathbf{E}^{n+\frac{1}{2}} + \frac{1}{\gamma^{n+\frac{1}{2}} m} \mathbf{p}^{n+\frac{1}{2}} \times \mathbf{B}^{n+\frac{1}{2}} \right)$

- $\mathbf{E}^{n+\frac{1}{2}}$ , known from field solve
- $\mathbf{B}^{n+\frac{1}{2}}$ , split B update into two half-steps
- $\mathbf{p}^{n+\frac{1}{2}}$ , approximately  $\frac{1}{2}(\mathbf{p}^{n+1} + \mathbf{p}^n)$
- $\gamma^{n+\frac{1}{2}}$ , see next slide



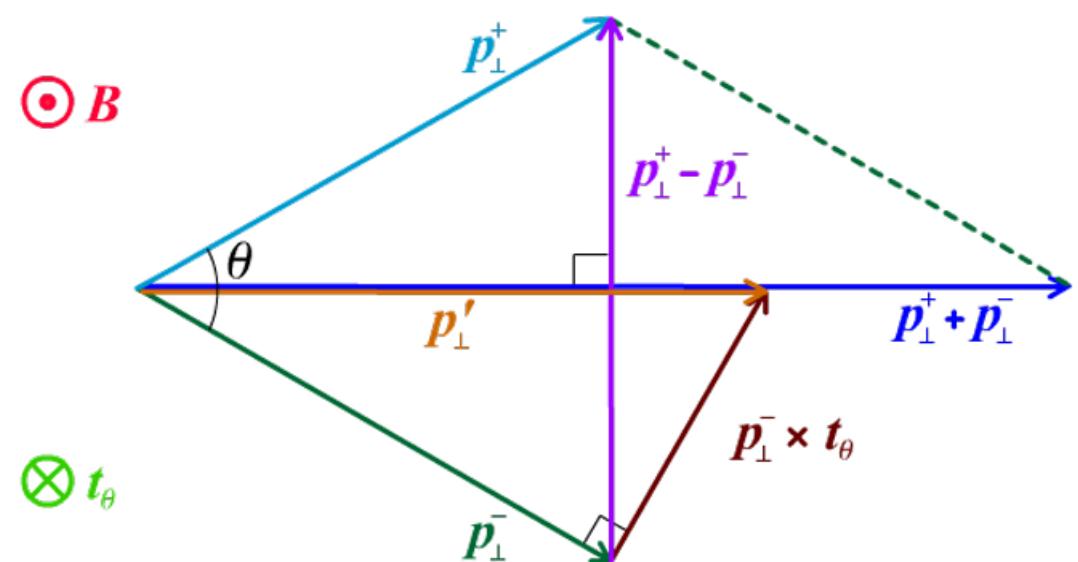
# Boris pusher

- $\mathbf{p}^{n+1} = \mathbf{p}^n + q\Delta t \left( \mathbf{E}^{n+\frac{1}{2}} + \frac{1}{2\gamma^{n+\frac{1}{2}} m} (\mathbf{p}^{n+1} + \mathbf{p}^n) \times \mathbf{B}^{n+\frac{1}{2}} \right)$
- Introduce  $\mathbf{p}^-$ ,  $\mathbf{p}^+$ , and split update into acceleration and rotation
  - Two half-step accelerations:
  - $\mathbf{p}^- = \mathbf{p}^n + \frac{\Delta t}{2} q \mathbf{E}^{n+\frac{1}{2}}$
  - $\mathbf{p}^{n+1} = \mathbf{p}^+ + \frac{\Delta t}{2} q \mathbf{E}^{n+\frac{1}{2}}$
- $\gamma^{n+\frac{1}{2}}$  is the  $\gamma$  factor associated with  $\mathbf{p}^-$ ,  $\mathbf{p}^+$ :
- $\gamma^{n+\frac{1}{2}} = \sqrt{1 + \frac{\mathbf{p}^- \cdot \mathbf{p}^-}{m^2 c^2}}$
- Substitute  $\mathbf{p}^+$  and  $\mathbf{p}^-$  into above to reveal rotation:
 
$$\mathbf{p}^+ = \mathbf{p}^- + \frac{q\Delta t}{2\gamma^{n+\frac{1}{2}} m} (\mathbf{p}^+ + \mathbf{p}^-) \times \mathbf{B}^{n+\frac{1}{2}}$$



# Boris pusher

- $\mathbf{p}^+ = \mathbf{p}^- + \frac{q\Delta t}{2\gamma^{n+\frac{1}{2}}m} (\mathbf{p}^+ + \mathbf{p}^-) \times \mathbf{B}^{n+\frac{1}{2}}$
- From cross-product, we see component parallel to  $\mathbf{B}$ :  $p_{\parallel}^+ = p_{\parallel}^-$
- Define:
  - $\mathbf{t}_\theta = \frac{q\Delta t}{2\gamma^{n+\frac{1}{2}}m} \mathbf{B}^{n+\frac{1}{2}}$
  - $\mathbf{p}' = \mathbf{p}^- + \mathbf{p}^- \times \mathbf{t}_\theta$
- From geometry,  $\mathbf{p}' \times \mathbf{t}_\theta$  is parallel to  $\mathbf{p}^+ - \mathbf{p}^-$ 
  - Magnitude of  $\mathbf{p}$  cannot change in  $\mathbf{B}$  rotation
  - Hence  $|\mathbf{p}^-| = |\mathbf{p}^+|$ , and:
$$\mathbf{p}^+ = \frac{2}{1 + t_\theta^2} (\mathbf{p}' \times \mathbf{t}_\theta) + \mathbf{p}^-$$
- This relationship links  $\mathbf{p}^{n+1}$  to  $\mathbf{p}^n$



# Macro-particle current (grid direction)

- Continuity Equation:

$$\frac{\partial \rho}{\partial t} = -\nabla \cdot \mathbf{J}$$

- Particle shapes independent in each dimension:

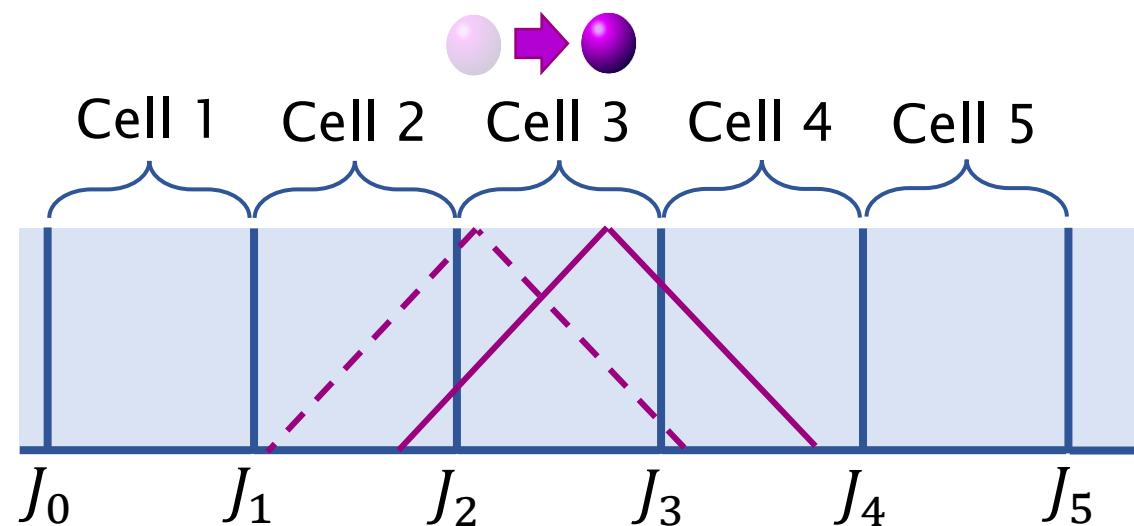
$$\frac{\Delta \rho_x}{\Delta t} = -\frac{\Delta J_x}{\Delta x}$$

- Cell 2 weight change:  $-0.3$

- $J_2 - J_1 = \frac{\Delta x}{\Delta t} \left( -0.3 \frac{W_e q_e}{V} \right)$
- We see no charge passes  $J_1$  line, so  $J_1 = 0$
- Macro-weight,  $W_e$ , particle charge,  $q_e$
- Cell volume,  $V$ , cell-size  $\Delta x$ , time-step  $\Delta t$

- Next,  $J_3 = J_2 + \frac{\Delta x}{\Delta t} \left( +0.15 \frac{W_e q_e}{V} \right)$
- Repeat until all boundaries considered

Cell	Weight before	Weight after
1	0	0
2	0.40	0.10
3	0.55	0.70
4	0.05	0.20
5	0	0



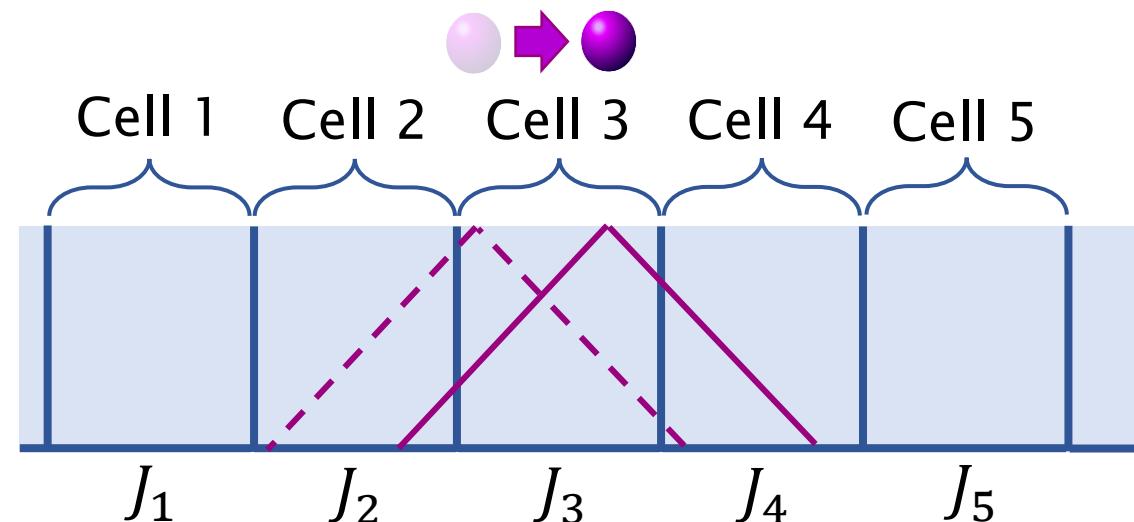
# Macro-particle current (missing direction)

- Lower dimension simulation (1D/2D), missing dimensions have:
  - Current evaluation point: cell-centre
  - In 1D:

$$J_y = \frac{W_e q_e}{V} v_y \langle g \rangle$$

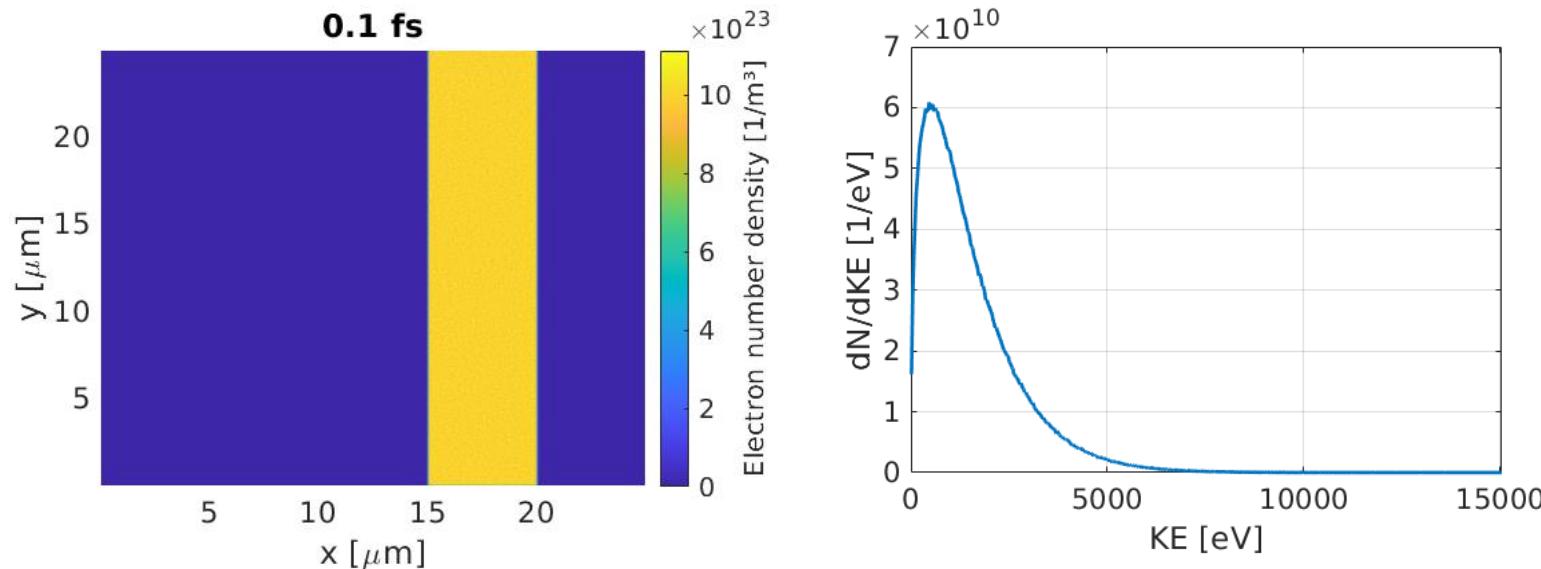
- Average weight fraction in cell over  $\Delta t$ ,  $\langle g \rangle$
- $\langle g \rangle$  in cells:
  - 2: 0.25
  - 3: 0.625
  - 4: 0.125
- Similar in 2D for  $J_z$ 
  - $\langle g \rangle$  involves weight changes in  $x$  and  $y$
  - $\langle g \rangle = g_x g_y + \frac{1}{2} g_x \Delta g_y + \frac{1}{2} g_y \Delta g_x + \frac{1}{3} \Delta g_x \Delta g_y$
  - $g_i$  is initial  $i$ -weight,  $\Delta g_i$  is weight change

Cell	Weight before	Weight after
1	0	0
2	0.40	0.10
3	0.55	0.70
4	0.05	0.20
5	0	0



# Example: Particle Loading (2D)

- Load a basic ionised carbon target
  - Maxwellian momentum distribution
  - Thin foil target shape
- Can plot either:
  - Grid-averaged quantities (density, temperature)
  - Particle properties (to get energy spectra)
  - Can also ignore some species for particle dumps



```

begin:control
  nx = 500
  ny = 500
  t_end = 1.0e-15
  x_min = 0
  x_max = 25e-6
  y_min = 0
  y_max = 25e-6
  stdout_frequency = 100
  npart = 50 * (5.0e-6/(x_max-x_min)) * nx * ny
end:control

begin:boundaries
  bc_x_min = open
  bc_x_max = open
  bc_y_min = open
  bc_y_max = open
end:boundaries

begin:species
  name = Electron
  mass = 1.0
  charge = -1.0
  frac = 0.8
  density = if (x gt 15.0e-6, 1.0e24, 0)
  density = if (x gt 20.0e-6, 0, density(Electron))
  temp_ev = 1000
end:species

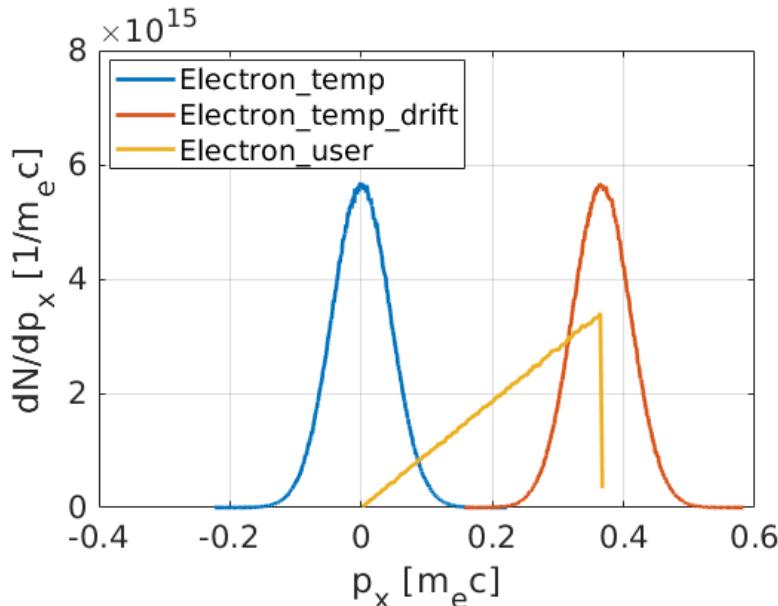
begin:species
  name = Carbon
  mass = 22033.0
  charge = 6.0
  frac = 0.2
  density = density(Electron) / 6
  temp_ev = 1000
  dump = F      # Ignore this species in particle-dump
end:species

begin:output
  dt_snapshot = t_end
  number_density = always + species
  px = always
  py = always
  pz = always
  weight = always
end:output

```

# Example: Momentum Distributions

- EPOCH can load:
  - Maxwellian (default)
  - Maxwell-Juttner (relativistic Maxwellian)
  - User-defined distribution
  - Any of the above with a drift momentum
- User-defined method:
  - Provide a function  $f(p_x, p_y, p_z)$  and momentum range
  - EPOCH uniformly samples  $p_x, p_y, p_z$
  - Assumes function has maximum value of 1, calculate  $f$
  - Rejection sampling: keep  $p_x, p_y, p_z$  with probability  $f$



```

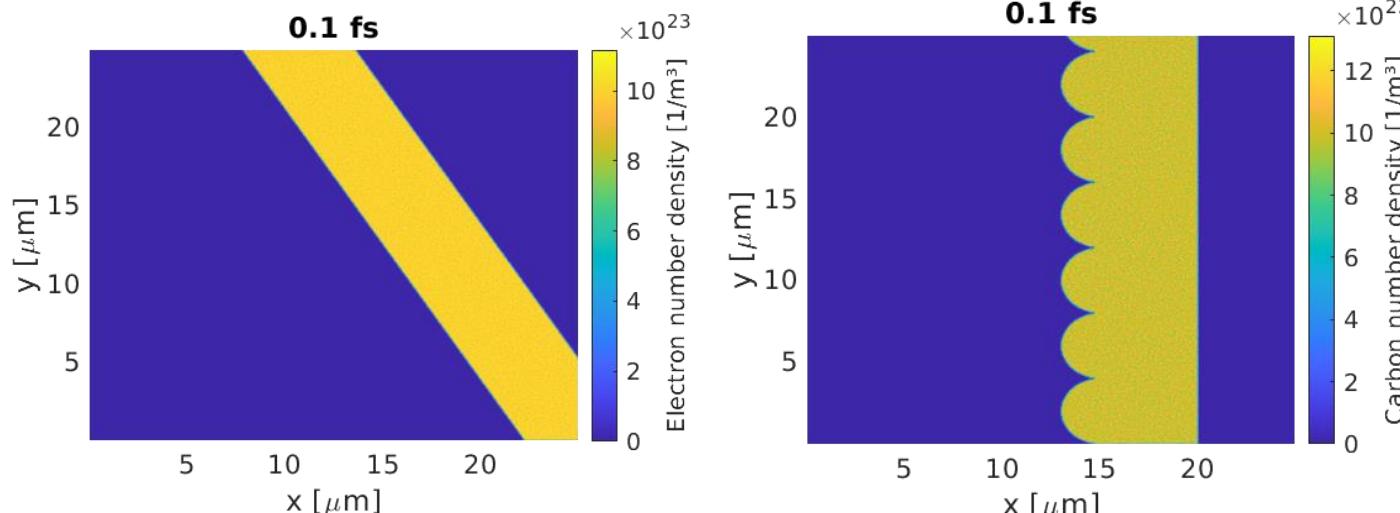
begin:species
  name = Electron_temp
  mass = 1.0
  charge = -1.0
  npart = 5 * nx * ny
  density = 1.0e24
  temp_ev = 1000
end:species

begin:species
  name = Electron_temp_drift
  mass = 1.0
  charge = -1.0
  npart = 5 * nx * ny
  density = 1.0e24
  temp_ev = 1000
  drift_x = 1.0e-22
end:species

begin:species
  name = Electron_user
  mass = 1.0
  charge = -1.0
  npart = 5 * nx * ny
  density = 1.0e24
  dist_fn = px / 1.0e-22
  dist_fn_px_range = (0, 1.0e-22)
end:species
  
```

# Example: Funky Targets

- Use the constant block to make functions
  - Makes it easier to make complex targets
  - Define rotated system for rotated targets
  - Define periodically repeating functions too
- Electron:  $x_{\text{rot}}$ ,  $y_{\text{rot}}$  are rotated  $x$  and  $y$
- Carbon:  $y_r$  is repeat distance,  $y_f$  is repeating fraction



```

begin:constant
  x0 = 15.0e-6
  y0 = 12.5e-6
  theta = 30.0 / 180.0 * pi
  x_rot = (x-x0)*cos(theta) + (y-y0)*sin(theta)
  y_rot = -(x-x0)*sin(theta) + (y-y0)*cos(theta)
end:constant

begin:species
  name = Electron
  mass = 1.0
  charge = -1.0
  frac = 0.8
  density = if (x_rot gt 0.0, 1.0e24, 0)
  density = if (x_rot gt 5.0e-6, 0, density(Electron))
  temp_ev = 1000
end:species

begin:constant
  x_front = 15.0e-6
  circle_radius = 2.0e-6
  y_r = 2.0 * circle_radius
  y_f = 2.0*((y / y_r) - floor(y / y_r))-1.0
end:constant

begin:species
  name = Carbon
  mass = 22033.0
  charge = 6.0
  frac = 0.2
  density = if ((x-x_front)^2 + (y_f * circle_radius)^2 lt circle_radius^2, \
               1.0e24, 0)
  density = if (x gt x_front and x lt (x_front + 5.0e-6), \
               1.0e24, density(Carbon))
  temp_ev = 1000
end:species
  
```

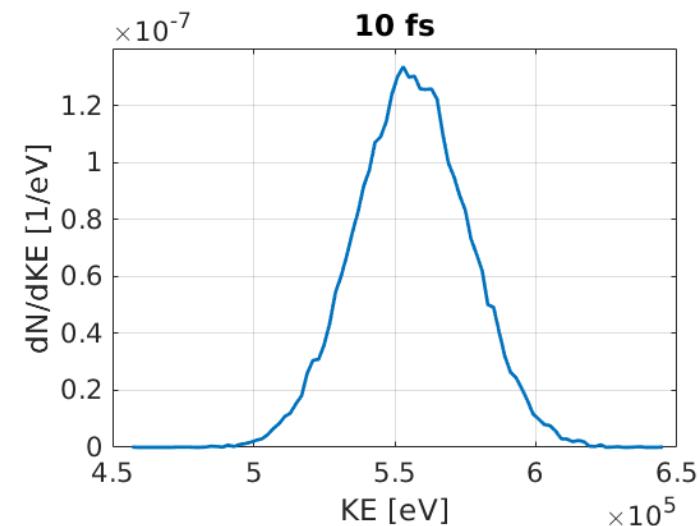
# Example: Particle probes

- Special type of output
  - Collects properties of particles which pass a “probe”
  - Defined by a point/line/plane in 1D/2D/3D simulations
  - Only saves particles passing in one direction (the normal)
  - Can filter by species type and particle energy
  - `ek_max = -1.0` means no upper limit for kinetic energy
- Probes dump position, momentum and weight by default, when particles pass the probe
  - Optionally: particle ID, and probe-crossing-time too
- Probes only written to file when particles have passed the probe
  - Only writes particles which have passed since the last dump
- Useful if there are too many particles to dump otherwise

```

begin:output
    dt_snapshot = t_end
    particle_probes = always
end:output

begin:probe
    name = Electron_probe
    point = (4.0e-6, 0.0)
    normal = (1.0, 0.0)
    ek_min = 0.0
    ek_max = -1.0
    include_species:Electron
    dumpmask = always
end:probe
  
```



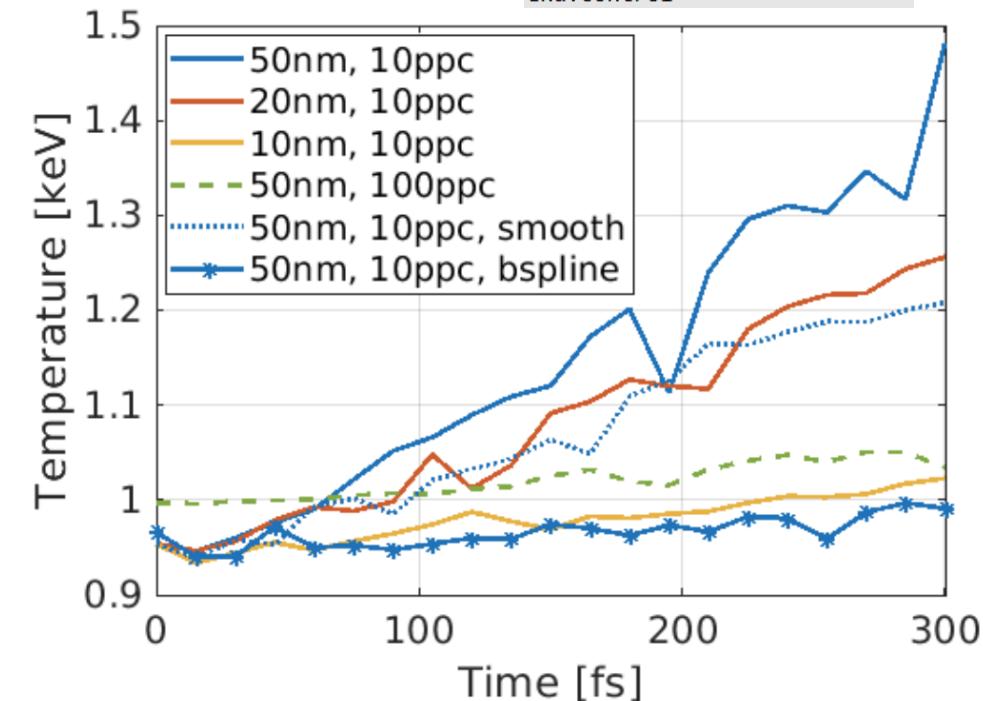
# Example: Self Heating

- At low resolution, macro-particle motion causes large currents
  - Non-physical, we should have  $> 10^{20}$  particles giving smooth distribution
- Noisy currents give noisy  $E$  field
  - Large noise-driven gradients generate large  $B$
  - Noisy fields cause non-physical particle heating
  - Worse in colder, denser plasmas
- Currents can be smoothed by using:
  - Larger particle shapes
  - Averaging currents across cells (smooth\_currents)
  - More particles per cell
  - Smaller cells
- Test with small, periodic domain

```

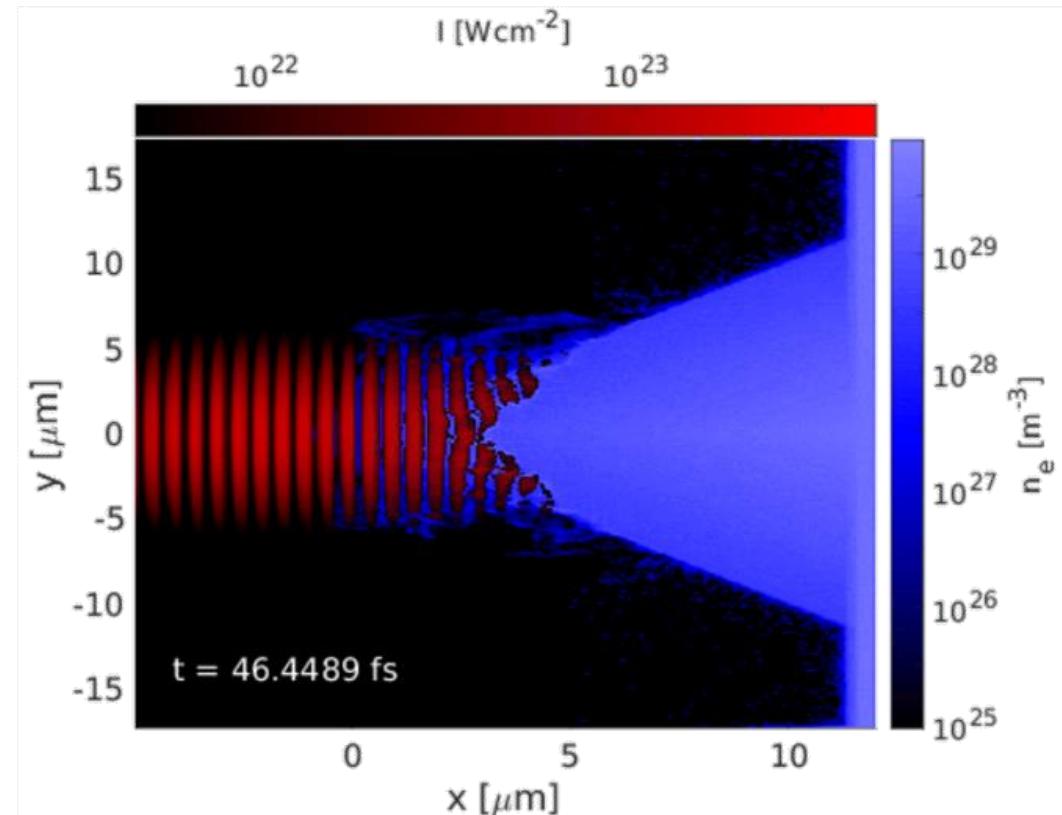
begin:constant
  cell_size = 50.0e-9
  parts_per_cell = 10
end:constant

begin:control
  nx = 10
  ny = 10
  t_end = 300.0e-15
  x_min = 0
  x_max = nx * cell_size
  y_min = 0
  y_max = ny * cell_size
  stdout_frequency = 100
  smooth_currents = T
end:control
  
```



# Typical laser-solid simulation

- Inject a laser into a simulation with a target
  - Ensure cell-size/particle number minimises self-heating
- Pre-plasma:
  - Add exponentially decaying plasma to target front
  - Mimics effects of laser pre-heating
- Convergence testing:
  - Once you have a final result, try doubling or halving the resolution
  - If the result doesn't change by much, result has converged
  - Physical results don't depend on numerical parameters!



## Section 4

# Physics Packages

# Current EPOCH physics packages

WARWICK

- Bremsstrahlung ( $e^-$ )
- Bremsstrahlung ( $e^+$ )
- Bethe-Heitler pair production ( $e^-e^+$ )
- Bethe-Heitler pair production ( $\mu^-\mu^+$ )\*
- Background elastic-scatter collisions
- Nuclear-trident pair production\*

- Dielectronic recombination\*
- Radiative recombination\*
- Binary elastic-scatter collisions (1 species)
- Binary elastic-scatter collisions (2 species)
- Electron-impact collisional ionisation
- 3-body recombination\*

- Non-linear Compton scatter
- Breit-Wheeler pair production
- QED-trident pair production
- Field ionisation

Key:

- Particle interacts with species background
- Particle interacts with field background
- Particle interacts with local particles

\* Not in main release, can be accessed on development branches



# Sampling theory: constant rate

- $P(dt) = \lambda dt$ 
  - $P(dt)$ : Probability of event over  $dt$
  - $dt$ : Small time interval
  - $\lambda$ : Event rate
- $\bar{P}(\Delta t) = (1 - P(dt))^n = \left(1 - \frac{\lambda \Delta t}{n}\right)^n$ 
  - $\bar{P}(\Delta t)$ : Probability of no event over  $\Delta t$
  - $\Delta t$ : Long time interval
  - $n$ : Number of small time-steps in  $\Delta t$  ( $\Delta t = ndt$ )
- $\lim_{n \rightarrow \infty} (\bar{P}(\Delta t)) = e^{-\lambda \Delta t}$
- $P_{k>0}(\Delta t) = 1 - e^{-\lambda \Delta t}$ 
  - $P_{k>0}(\Delta t)$ : Prob. of at least 1 event over  $\Delta t$
  - $k$ : Number of events over  $\Delta t$  (assume  $k = 1$ )

Key equations:  
 $P(\Delta t) = 1 - e^{-\lambda \Delta t}$

# Sampling theory: changing rate

WARWICK

- Replace  $\lambda\Delta t$  with  $\tau = \int_0^{\Delta t} \lambda(t)dt$
- $\bar{P}(\tau) = e^{-\tau}$ 
  - This is a PDF, normalised from  $\tau = 0 \rightarrow \infty$
- $\bar{F}(\tau) = \int_0^\tau e^{-\tau'} d\tau' = -e^{-\tau}$ 
  - CDF of survival to optical depth  $\tau$
- To sample an optical-depth for event-trigger  $\tau_e$ , replace  $\bar{F}(\tau)$  with  $x_r$  (random number from 0 to 1) and find  $\tau$
- $x_r = -e^{-\tau_e}$
- $\tau_e = \ln(-x_r)$

Key equations:  
 $\tau_e = \ln(-x_r)$

Optical depth method:

1. Sample  $\tau_e$  for each particle
2. Each step, subtract  $\tau$  from  $\tau_e$
3. When  $\tau_e < 0$ , trigger event
4. Sample new  $\tau_e$  if particle survives

# Compilation flags

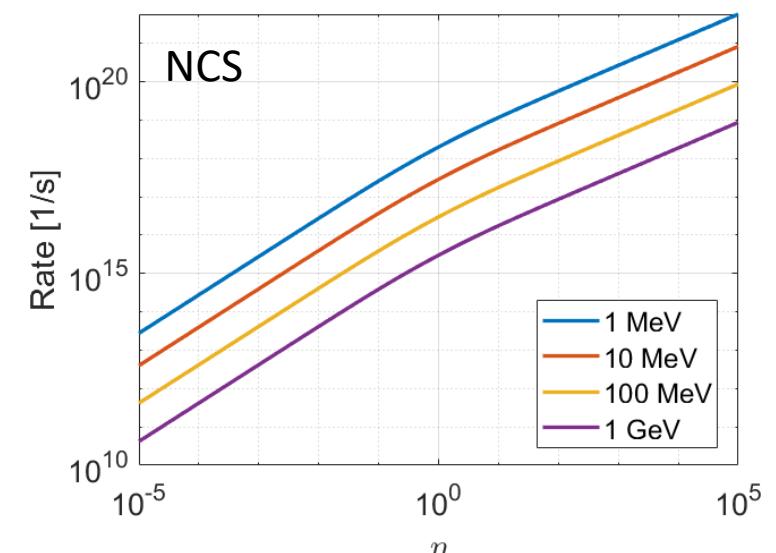
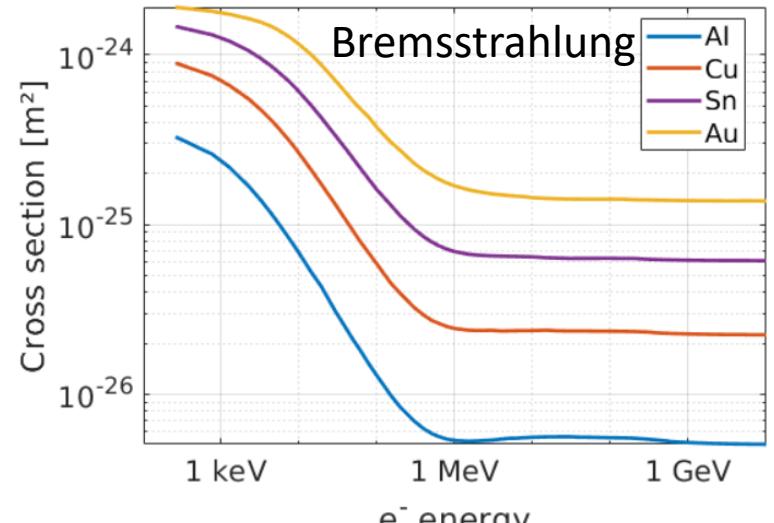
- Several EPOCH features are locked behind compilation flags
  - These slow the code, only use if needed
- To activate:
  - Uncomment the `DEFINES` line in the Makefile
  - Run terminal command: `make clean`
  - Recompile the code: `make COMPILER=gfortran`
- Extra features:
  - Different macro-particle shapes
  - Physics packages
  - Extended IO (e.g. particle ID, probe-time)

```
206 # Use second order particle weighting (default is third order).
207 #DEFINES += $(D)PARTICLE_SHAPE_TOPHAT
208
209 # Use fifth order particle weighting (default is third order).
210 #DEFINES += $(D)PARTICLE_SHAPE_BSPLINE3
211
212 # Include a unique global particle ID. The first flag defines the ID using
213 # an 8-byte integer, the second uses 4-bytes.
214 #DEFINES += $(D)PARTICLE_ID
215 #DEFINES += $(D)PARTICLE_ID4
216
217 # Include QED routines
218 #DEFINES += $(D)PHOTONS
219
220 # Use the Trident process for pair production
221 #DEFINES += $(D)TRIDENT_PHOTONS
222
223 # Include bremsstrahlung routines
224 #DEFINES += $(D)BREMSSTRAHLUNG
```

# Radiation processes

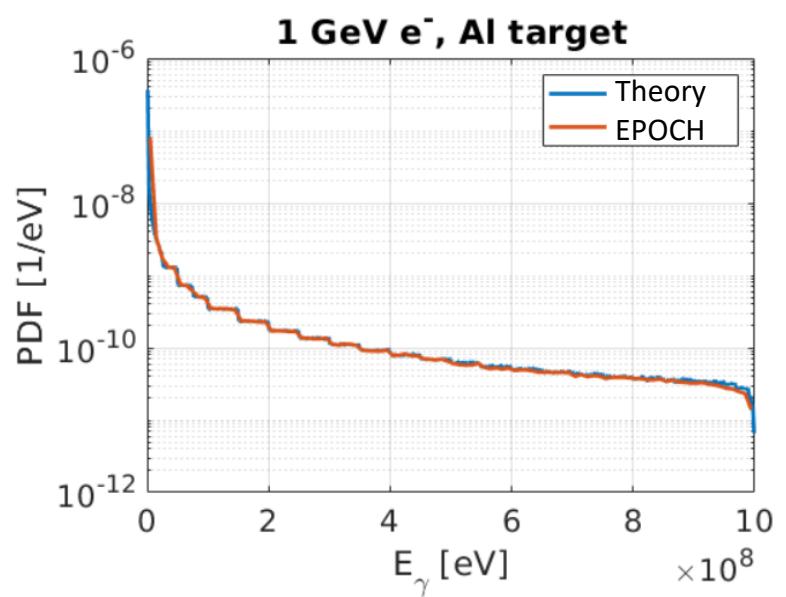
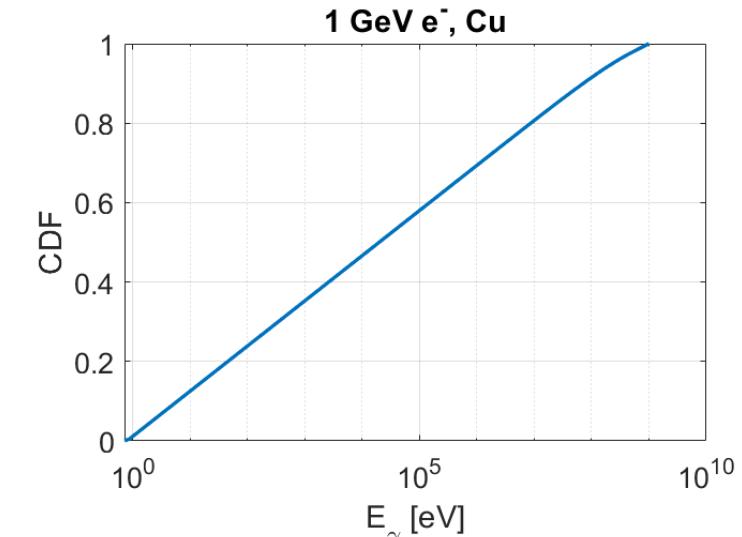
WARWICK

- Two types of radiation:
  - Bremsstrahlung radiation
  - Non-linear Compton scatter (synchrotron radiation)
- Bremsstrahlung:
  - Trigger rate:  $\lambda = n_i v_e \sigma$
  - $\sigma$ : Cross-section (Seltzer-Berger tables)
  - $n_i$ : Background ion density
  - $v_e$ : Incident electron speed
- NCS (Ridgers 2014):
  - Trigger rate:  $\lambda = \frac{\sqrt{3} \alpha_f c}{\lambda_c} \frac{\eta}{\gamma} h(\eta)$
  - $\eta$  scales with field-strength and electron energy



# Macro-photon emission

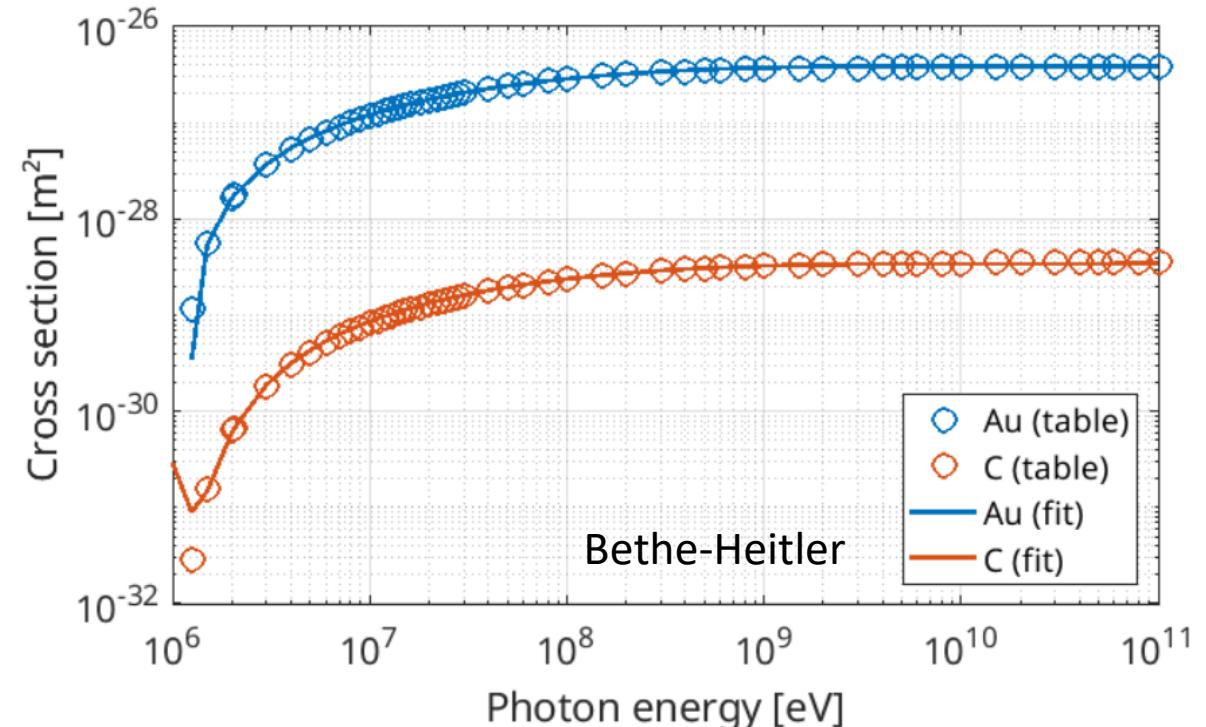
- In photon emission:
  - Incident  $e^-$  has momentum reduced
  - Macro-photon created at  $e^-$  position
- Macro-photon energy:
  - Normalise  $\frac{d\sigma}{dE_\gamma}$  to get photon emission energy distribution, PDF
  - Integrate PDF to get cumulative distribution function CDF
  - Replace CDF with a random number, return corresponding  $E_\gamma$
- Photon angular distribution obtained from model fits
  - Usually parallel to incident  $e^-$  at high energy



# Pair production processes

WARWICK

- Main branch pair-production in EPOCH:
  - Breit-Wheeler (photon decay in laser fields)
  - QED-trident ( $e^-$  radiating an  $e^-e^+$  pair in laser field)
  - Bethe-Heitler (photon decay in nucleus Coulomb field)
- Incident particle:
  - Destroyed (photon)
  - Recoiled (electron)
- Pair energies sampled using CDF method
  - CDF values read from tables
  - Create macro-electron and macro-positron



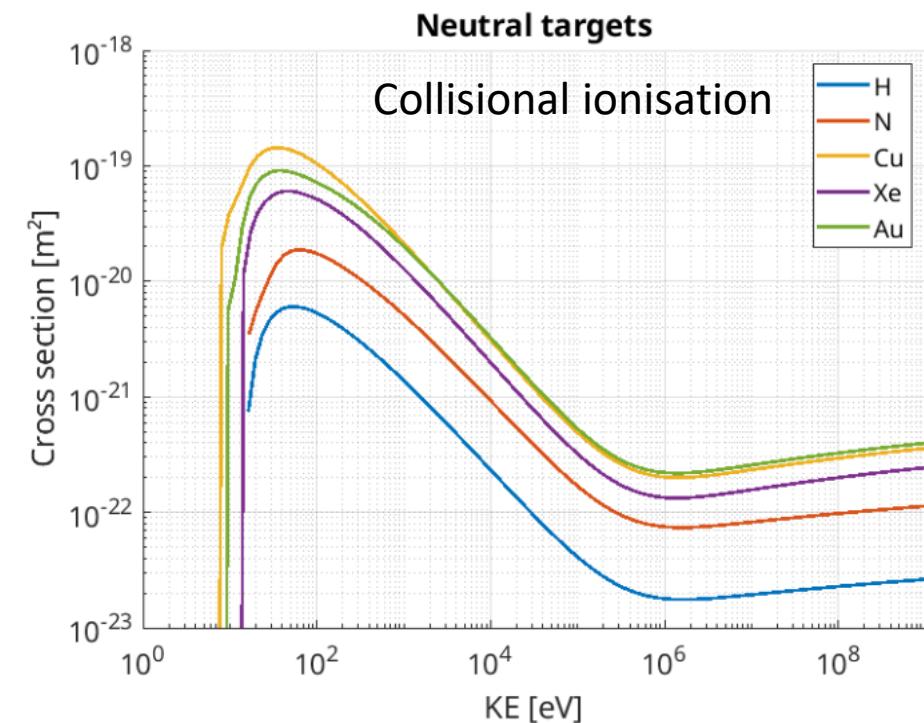
Martinez, et al (2019). *Physics of Plasmas*, 26(10).

Ridgers et al (2014). *Journal of computational physics*, 260, 273-285.

# Ionisation processes

WARWICK

- Main branch:
  - Field ionisation
  - Collisional ionisation
- Species identified by charge-state and atomic number
  - Ionisation rates calculated
  - Macro-ions move to different species once ionised
- Field ionisation:
  - Ion releases electron in strong external field
- Collisional ionisation:
  - Incident electron collides with bound electron
  - Energy transfer in collision ejects bound electron



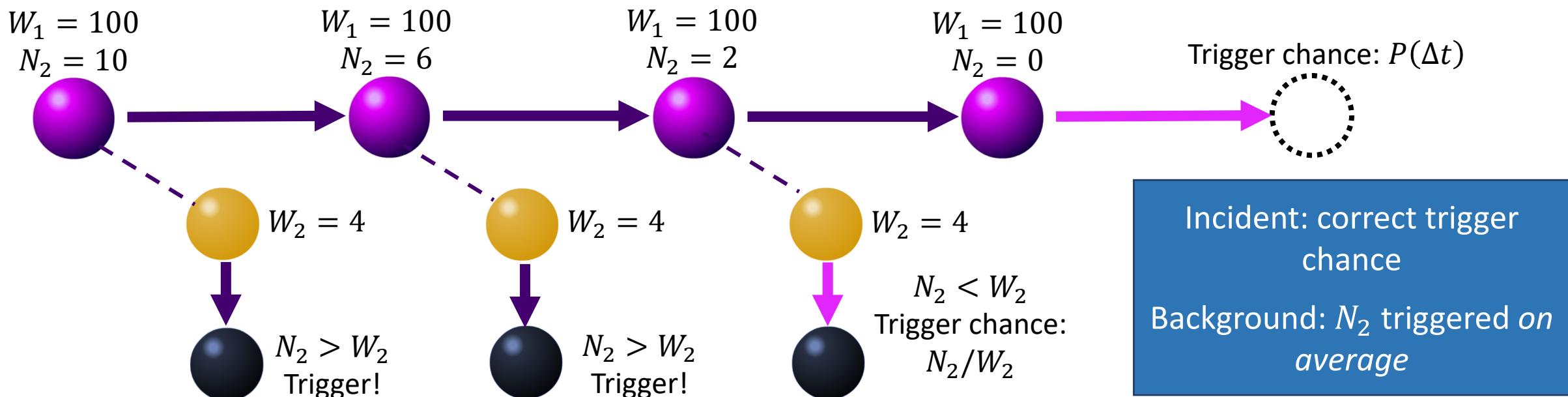
Morris et al (2022) *Physics of Plasmas*, 29(12).

Lawrence-Douglas (2013). *Ionisation effects for laser-plasma interactions by particle-in-cell code* (PhD thesis, University of Warwick).

# Collisional ionisation sampling

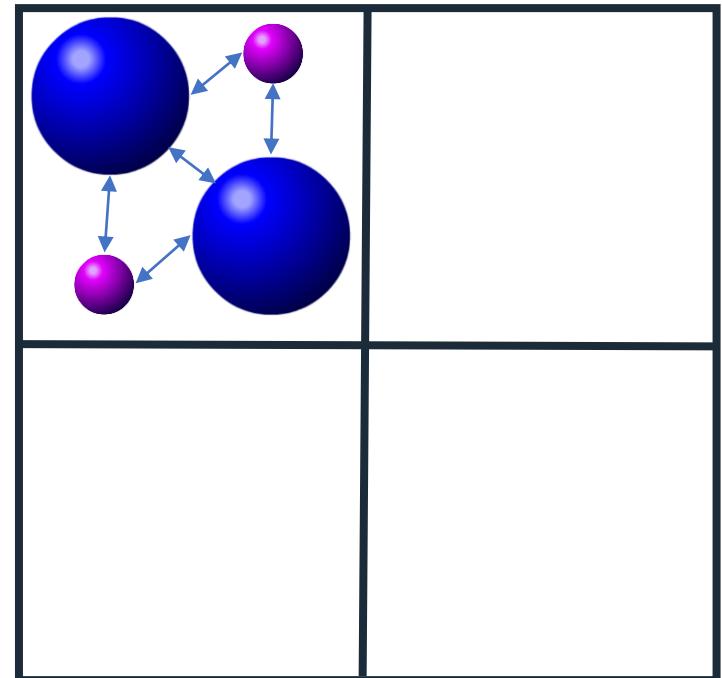
WARWICK

- Incident macro-particle represents  $W_1$  real particles
- Each incident has interaction chance  $P(\Delta t)$ 
  - Number of affected background particles:  $N_2 = W_1 P(\Delta t)$
  - Trigger background macro-particles until  $N_2$  are affected
- Trigger incident with chance  $P(\Delta t)$  - e.g. 10%:



# Collisions

- Fields can only be resolved between cells
  - What about local interactions?
- Separate package models collisions within the same cell
- Binary-collision algorithm:
  - Particles paired together
  - Scattering estimated and applied



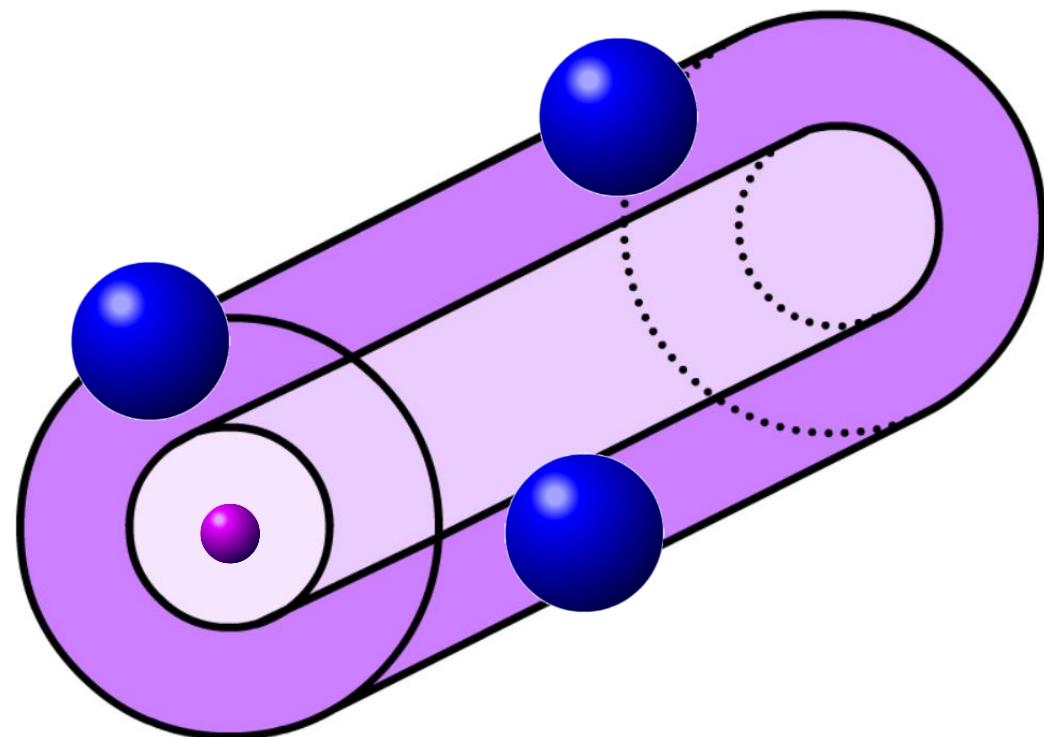
Nanbu (1997). *Physical Review E*, 55(4), 4642.  
Pérez et al (2012). *Physics of Plasmas*, 19(8).



# Nanbu-Pérez scatter

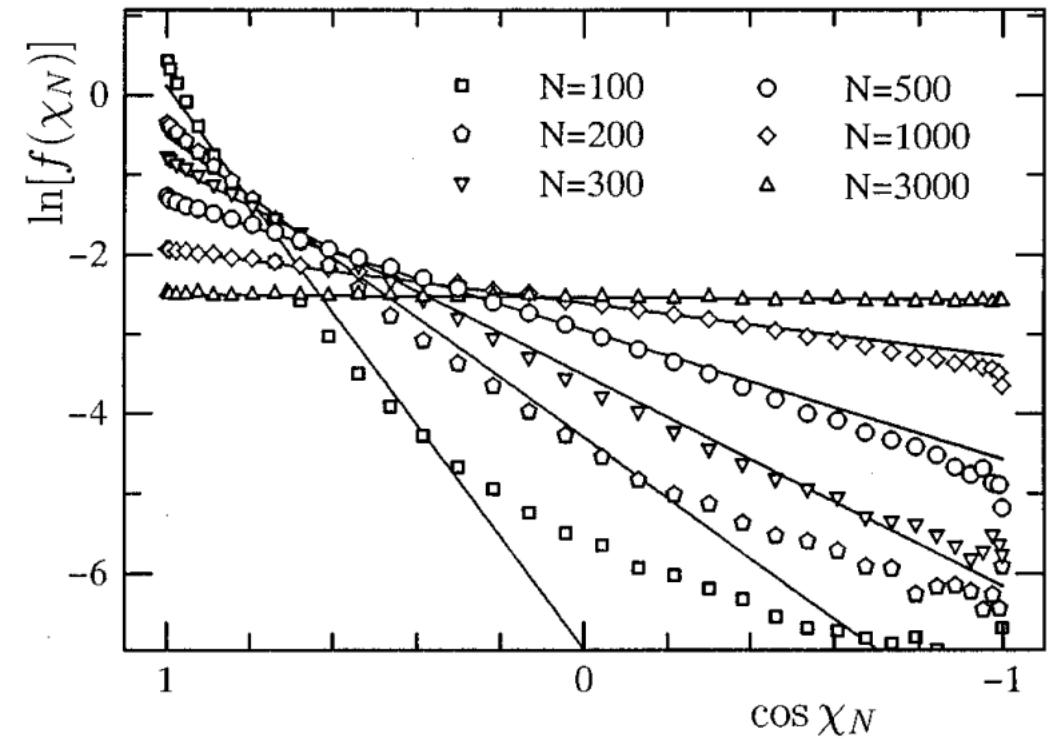
- Numerical experiment to determine scatter
- Randomly assign impact parameters inside cylinder
  - $b_{\max}$ : Debye length  $\lambda_D$
  - $b_{\min}$ : Large angle scatter limit  $b_0$
- Calculate cumulative scatter angles using single particle scatter:

$$\tan \frac{\theta_k}{2} = \frac{|q_\alpha q_\beta|}{4\pi\epsilon_0\mu\nu_r^2 b}$$



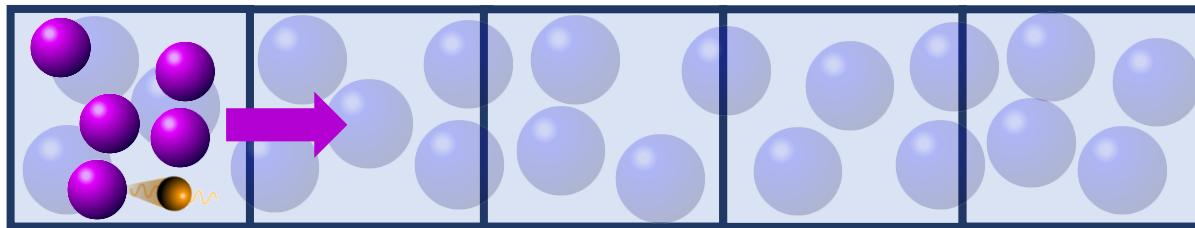
# Nanbu-Pérez scatter

- $\cos \chi_N$ : Cosine of cumulative scatter angle after  $N$  scatter events
- $\ln[f(\chi_N)]$ : Probability distribution of scatter angle after  $N$  scatter events
  - Low  $N$ , peaked near small angle
  - High  $N$ , flat distribution: isotropic
- Apply linear fit to distributions
- In practice:
  - Weighted step:  $s = n_\beta g \pi b_0^2 (\ln \Lambda) \Delta t$
  - Sampling term:  $\coth A - A^{-1} = e^{-s}$
  - Angle:  $\cos \chi = \frac{1}{A} \ln(e^{-A} + 2x_r \sinh A)$



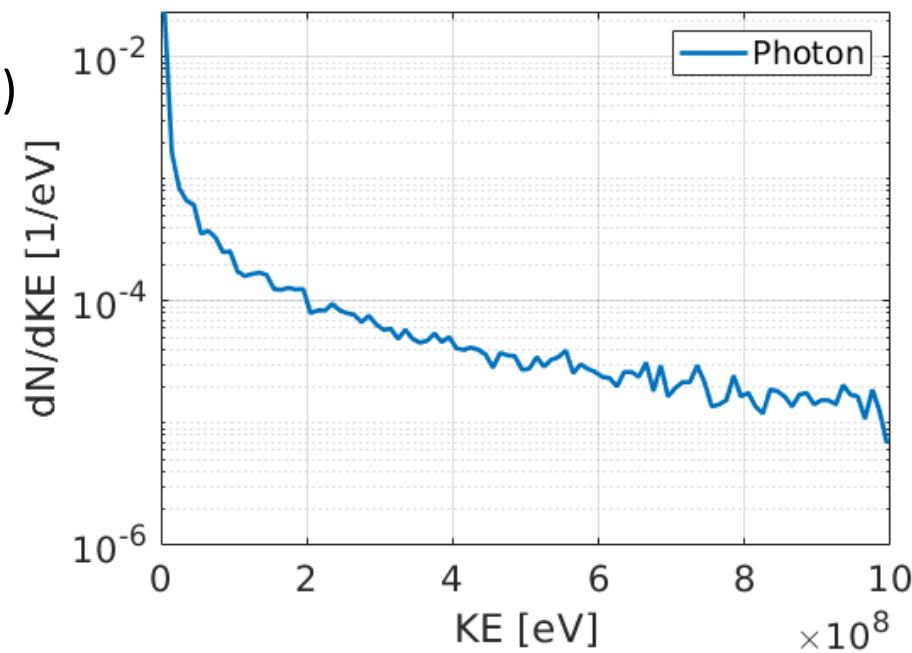
# Example: Bremsstrahlung radiation

- 1 GeV  $e^-$  passing through 5.5 mm of Al, over 20 ps
- Bremsstrahlung block sets physics properties:
  - Always recoil electrons when they radiate
  - If emitted photon energy > 1 keV, create a macro-photon for it
  - Option to increase emission number, reducing macro-weight (not used)
  - Do not move photons, let them sit at creation point
  - Ignore theoretical  $\sigma$  increase for heated targets (plasma-screening)
- Plot KE distribution of radiated photons



```

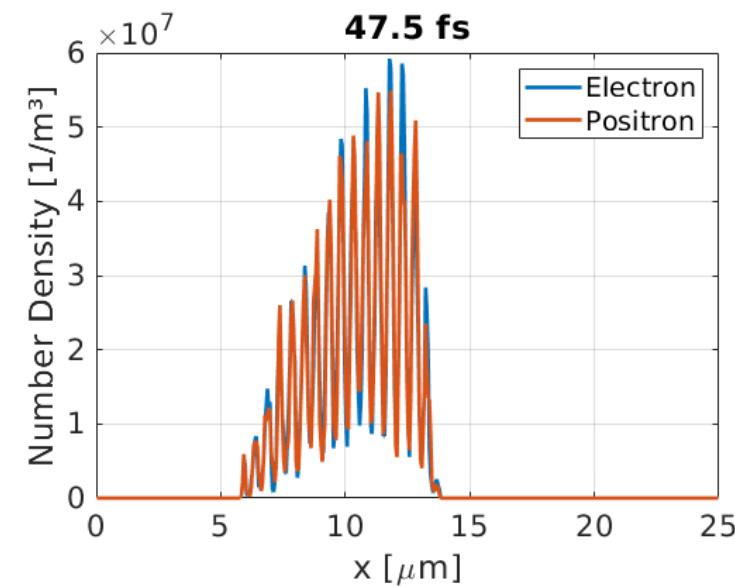
begin:bremsstrahlung
use_bremsstrahlung = T
start_time = 0
produce_photons = T
photon_energy_min = 1 * kev
photon_weight = 1.0
photon_dynamics = F
use_bremsstrahlung_recoil = T
use_plasma_screening = F
end:bremsstrahlung
  
```



# Example: Breit-Wheeler pair production

WARWICK

- 100 MeV photon bunch incident on a  $2 \times 10^{23} \text{ Wcm}^{-2}$  laser
- qed block sets process properties:
  - Activate pair production
  - Allow photons to move
  - Also provides instructions for  $e^-$  NCS radiation, similar to brem.
- Plot number density of pair-particles near simulation end



```
begin:qed
  use_qed = T
  produce_photons = T
  photon_energy_min = 50 * kev
  produce_pairs = T
  photon_dynamics = T
end:qed

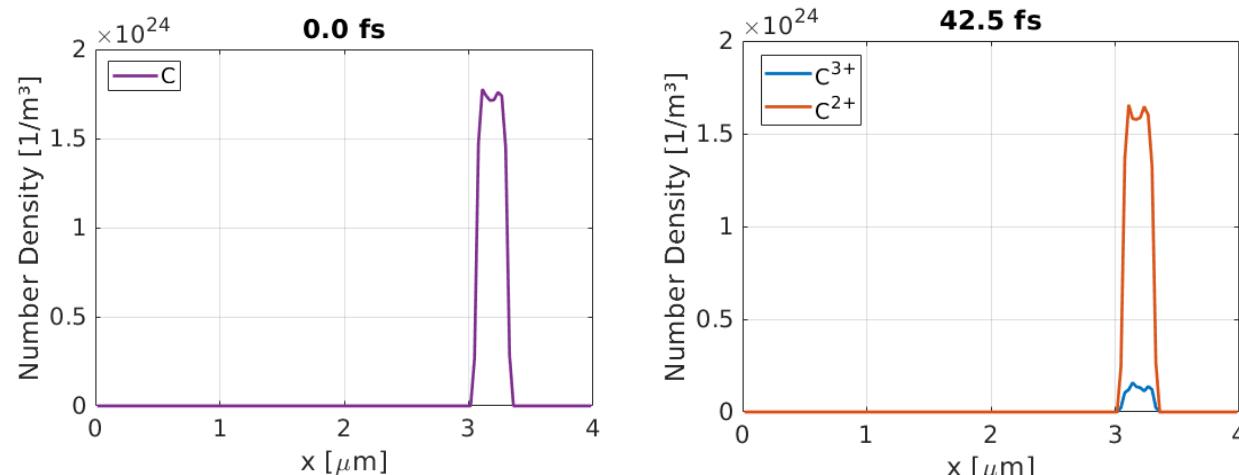
begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
end:boundaries

begin:laser
  boundary = x_min
  intensity_w_cm2 = 2.0e23
  lambda = 1.0e-6
end:laser

begin:species
  name = Photon_Beam
  frac = 1
  rho = if (x gt 20.0e-6, 1.0e10, 0)
  drift_x = -100.0e6 * ev / c
  identify:photon
end:species
```

# Example: Field ionisation

- Shoot a  $3 \times 10^{15}$  Wcm<sup>2</sup> laser at a block of neutral C
  - Without field ionisation, the laser would pass through the target
  - (neutral targets have no currents for the field solver)
  - Switch on field ionisation in control block
- Set up Carbon species for ionisation
  - `ionise`: Mark Carbon as an ionisation base-species
  - `ionise_limit`: Number of ionised species to create (up to C<sup>3+</sup> here)
  - `unique_electron_species`: Make a separate e<sup>-</sup> species for each ionised charge-state



```

begin:control
  nx = 128
  npart = 20 * nx
  t_end = 42.4e-15
  x_min = 0
  x_max = 4.0e-6
  field_ionisation = T
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
end:boundaries

begin:laser
  boundary = x_min
  intensity = 3.0e15 * 1.0e4
  lambda = 800.0e-9
  t_profile = 1
  t_end = 10.7e-15
end:laser

begin:species
  name = Carbon
  charge = 0
  atomic_no = 6
  mass = 1836.2 * 16.0
  frac = 1
  rho = if ((x lt 3.30e-6) and (x gt 3.05e-6), 1.74e24, 0)
  ionise = T
  ionise_limit = 3
  unique_electron_species = T
end:species

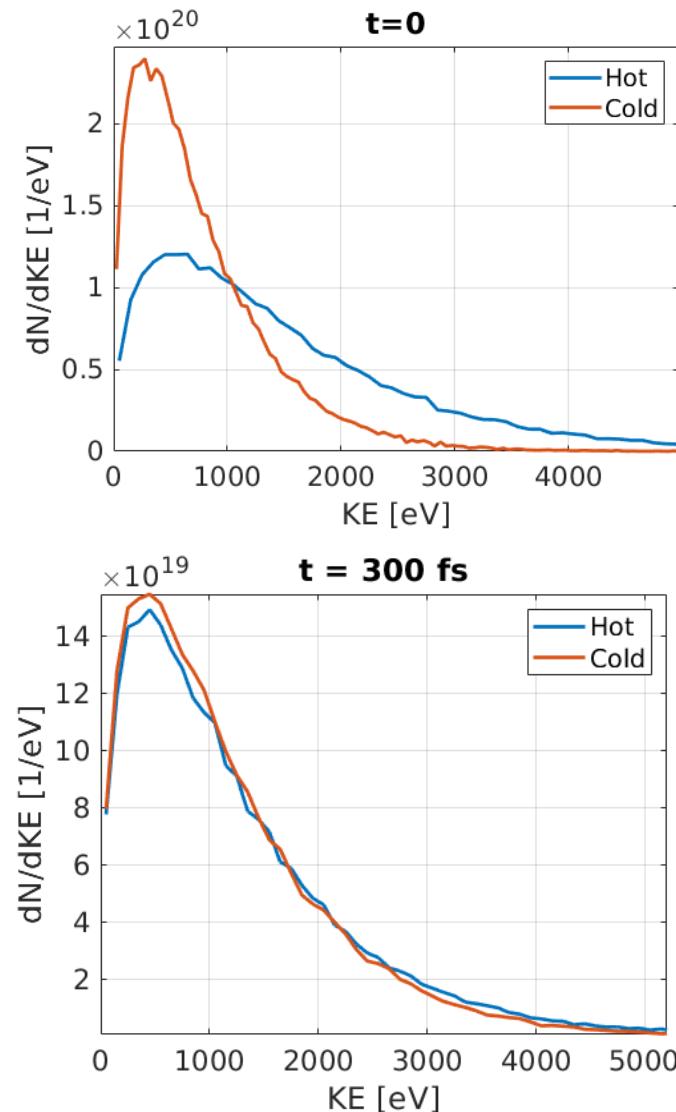
begin:output
  dt_snapshot = t_end/100
  number_density = always + species
end:output
  
```

# Example: Collisional equilibration

- Start with two overlapping  $e^-$  species
  - Initial temperatures: 1 keV, 500 eV
  - Switch on collisions, watch thermal equilibration
- Collisions:
  - `collide`: Identify which species pairs can collide
  - `coulomb_log`: Set to calculate  $\ln(\Lambda)$  in each cell, each step. Very slow – much better to give an approximate value (e.g. 5)
  - `coll_n_step`: Run collisions once every  $n$  steps, for timestep  $n\Delta t$ . Speed-up technique for boosting collisions number

```

begin:collisions
  use_collisions = T
  use_nanbu = T
  coulomb_log = auto
  collide = all
  coll_n_step = 10
end:collisions
  
```



# Section 5

## Viking Simulations



# Running EPOCH on clusters

- EPOCH has been run on different scales:
  - Small work-stations (1-8 cores)
  - Archer2 (up to 65k cores)
- On clusters:
  - Load FORTRAN and MPI modules
  - Download and compile as on the EPOCH Quick Start page
  - Write a Slurm jobscript, loading the same modules again
- Try to test code locally first:
  - Fewer particles per cell, or over 1 time-step
  - Make sure you've got the right simulation!



# Data filtering techniques

- Big simulations have a lot of data! Keep it manageable
  - Probes take less memory than particle dumps
  - Distribution functions also better than particle dumps
  - Use subsets to minimise particles in particle dumps
  - Use multiple output blocks with different `dt_snapshot`
- Some vars support single-precision output, useful if binning data
- Some vars let you output values averaged over a few steps, to reduce noise
- See:  
[https://epochpic.github.io/documentation/input\\_deck/input\\_deck\\_output\\_block.html](https://epochpic.github.io/documentation/input_deck/input_deck_output_block.html)

```
begin:output
  file_prefix = grid_vars
  name = regular_dump
  dt_snapshot = 10.0e-15
  ex = always + single
  ey = always + single
  ez = always + single
  bx = always + single
  by = always + single
  bz = always + single
  temperature = always + species + single
  poynt_flux = always + single
  number_density = always + species + single
end:output

begin:output
  file_prefix = particle_data
  name = particle_dump
  dt_snapshot = 100e-15
  px = always + single
  py = always + single
  particle_weight = always + single
end:output
```

```
begin:subset
  name = background
  random_fraction = 0.1
  include_species:electron
  include_species:proton
end:subset

begin:subset
  name = high_gamma
  gamma_min = 1.3
  include_species:electron
end:subset

begin:output
  particles = background + high_gamma + always
  px = background + high_gamma
  py = background
  pz = always
```

# Restarting simulations

- In a SLURM job-script, you need to say how much time you need. What if you don't request enough?
- When a file called STOP appears in the input.deck directory:
  - EPOCH prints a restart dump file
  - Simulation is then stopped, STOP file deleted
- If you add this line to your jobsript:  
`(sleep 16200; touch STOP) &`
  - STOP file created after simulation runs for 16200 seconds
  - Make this occur about an hour before your allocated cluster time ends
- This forces EPOCH to make a restart dump before you run out of compute time!
  - Simulation can be restarted in another submission

```
begin:control
  nx = 500
  ny = 500
  t_end = 100 * femto
  x_min = 0.0
  x_max = 10.0e-6
  y_min = -5.0e-6
  y_max = 5.0e-6
  stdout_frequency = 10

  restart_snapshot = 0003.sdf
end:control
```

# Viking setup

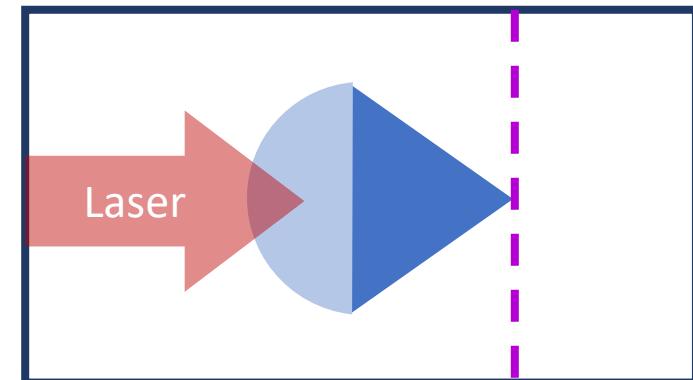
- We're going to run a simulation on Viking!
  - Need to log in to Viking
  - Clone over EPOCH following Quick Start instructions
  - Load correct modules
  - Obtain a job-script
- We'll need someone familiar with running EPOCH on Viking...



Now presenting: Joel Adams!

# Challenge simulation

- Domain:
  - $x$ : 0 to  $20 \mu\text{m}$
  - $y$ :  $-10$  to  $10 \mu\text{m}$
  - Cell size:  $20 \text{ nm} \times 20 \text{ nm}$
- Laser:
  - Focal spot FWHM:  $5 \mu\text{m}$
  - Focus position:  $(x, y) = (10, 0) \mu\text{m}$
  - Temporal FWHM: 40 fs
  - Wavelength  $1 \mu\text{m}$
  - Peak cycle-averaged intensity:  $10^{22} \text{ Wcm}^{-2}$
- Target:
  - Fully ionised carbon,  $n_{i0} = 6 \times 10^{28} \text{ m}^{-3}$ , with  $e^-$
  - Two parts:
    1. Triangle,  $n_{i0}$  density, vertices:  $(10, \pm 2)$ ,  $(12, 0) \mu\text{m}$
    2. Semi-circle, radius  $2 \mu\text{m}$ , meeting triangle
  - Circle density:  $n_{i0} e^{(x-10\mu\text{m})/1\mu\text{m}}$
  - Temperature: 1 keV for  $e^-$  and  $C$
- Physics:
  - NCS, min photon energy 500 keV
  - Allow photon dynamics
- Output:
  - Probes at  $12 \mu\text{m}$  for  $e^-$  over 100 keV, and all  $C^{6+}, \gamma$
  - Number density of each species
  - Poynting flux
- Running:
  - End time: 150 fs
  - This should take under 10 minutes on 48 cores



# Challenge implementation

WARWICK

```

begin:control
  nx = 1000
  ny = 1000
  t_end = 150e-15
  x_min = 0
  x_max = 20e-6
  y_min = -10e-6
  y_max = 10e-6
  stdout_frequency = 10
  smooth_currents = T
end:control

begin:boundaries
  bc_x_min = simple_laser
  bc_x_max = open
  bc_y_min = open
  bc_y_max = open
end:boundaries

begin:qed
  use_qed = T
  produce_photons = T
  photon_energy_min = 500 * kev
  produce_pairs = F
  photon_dynamics = T
end:qed

begin:constant
  I_fwhm = 5.0e-6          # FWHM of laser intensity
  I_peak_Wcm2 = 1.0e22      # 0.5 * eps0 * c * E_peak^2
  las_lambda = 1.0e-6        # Laser wavelength
  foc_dist = 10.0e-6         # Boundary to focal point distance
  t_fwhm = 40.0e-15         # Temporal FWHM
end:constant

begin:constant
  las_k = 2.0 * pi / las_lambda
  w0 = I_fwhm / sqrt(2.0 * loge(2.0))           # Beam Waist
  ray_rang = pi * w0^2 / las_lambda               # Rayleigh range
  w_boundary = w0 * sqrt(1.0 + (foc_dist/ray_rang)^2) # Waist on boundary
  I_boundary = I_peak_Wcm2 * (w0 / w_boundary)^2   # Intens. on boundary
  rad_curve = foc_dist * (1.0 + (ray_rang/foc_dist)^2) # Boundary curv. rad.
  gouy = atan(-foc_dist/rad_curve)                 # Boundary Gouy shift

  w_t = t_fwhm / sqrt(2*loge(2))
  t_hw01m = 0.5 * t_fwhm * sqrt(loge(10)/loge(2))
end:constant

```

```

begin:laser
  boundary = x_min
  intensity_w_cm2 = I_boundary
  lambda = las_lambda
  phase = las_k * y^2 / (2.0 * rad_curve) - gouy
  profile = gauss(y, 0, w_boundary)
  t_profile = gauss(time, t_hw01m, w_t)
end:laser

begin:constant
  circ_rad = 2.0e-6
  ni0 = 6.0e28
  ne0 = ni0 * 6
  plas_scale = 1.0e-6
end:constant

begin:species
  name = Electron

    # Front circle
    density = if ((x-10.0e-6)^2 + y^2 lt circ_rad^2, \
                  ne0 * exp((x-10e-6)/plas_scale), \
                  0)
    density = if(x gt 10.0e-6, 0, density(Electron))

    # Rear triangle
    density = if ((x gt 10.0e-6) and abs(y) lt -(x-12.0e-6), \
                  ne0, \
                  density(Electron))

  temp_ev = 1.0e3
  npart = 2.5e6
  identify:electron
end:species

begin:species
  name = C
  mass = 22033
  charge = 6

  density = density(Electron) / 6
  temp_ev = 1.0e3
  npart = 1e6
end:species

```

```

begin:species
  name = Photon
  npart = 0
  identify:photon
end:species

begin:output
  name = o1
  dt_snapshot = t_end/20
  poynt_flux = always
  ex = always
  ey = always
  ez = always
  number_density = always + species
  temperature = always + species
  particle_probes = always
end:output

begin:probe
  name = Electron_probe
  point = (12.0e-6, 0.0)
  normal = (1.0, 0.0)
  ek_min = 100 * kev
  ek_max = -1.0
  include_species:Electron
  dumpmask = always
end:probe

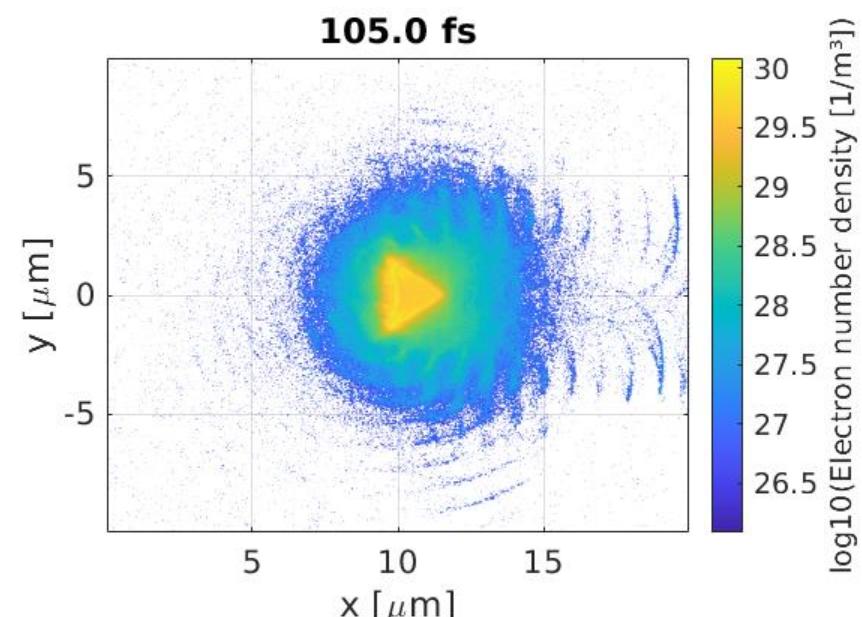
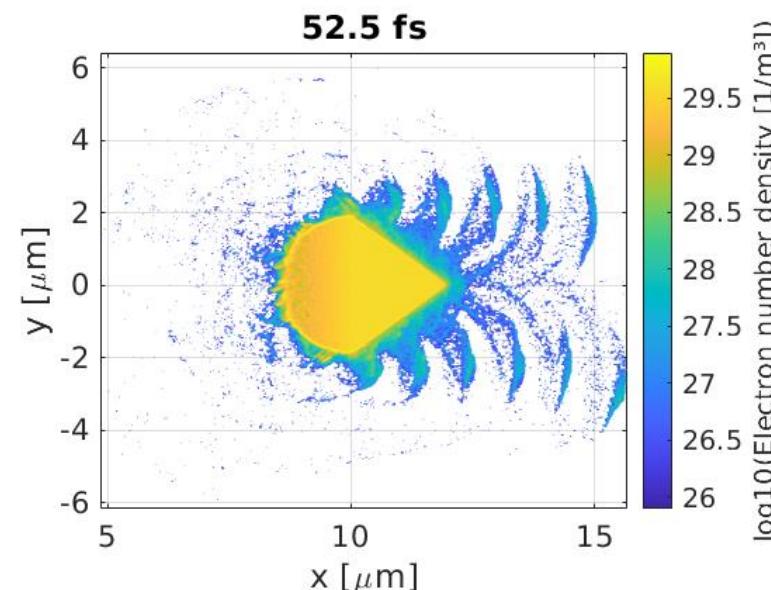
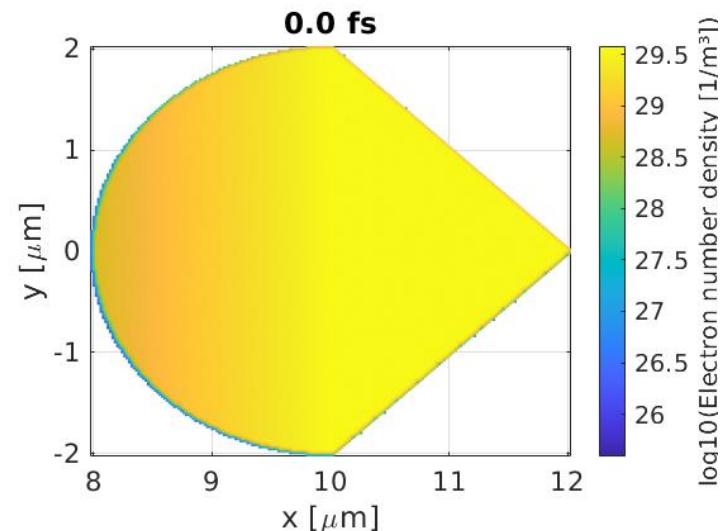
begin:probe
  name = Carbon_probe
  point = (12.0e-6, 0.0)
  normal = (1.0, 0.0)
  ek_min = 0.0
  ek_max = -1.0
  include_species:C
  dumpmask = always
end:probe

begin:probe
  name = Photon_probe
  point = (12.0e-6, 0.0)
  normal = (1.0, 0.0)
  ek_min = 0.0
  ek_max = -1.0
  include_species:Photon
  dumpmask = always
end:probe

```

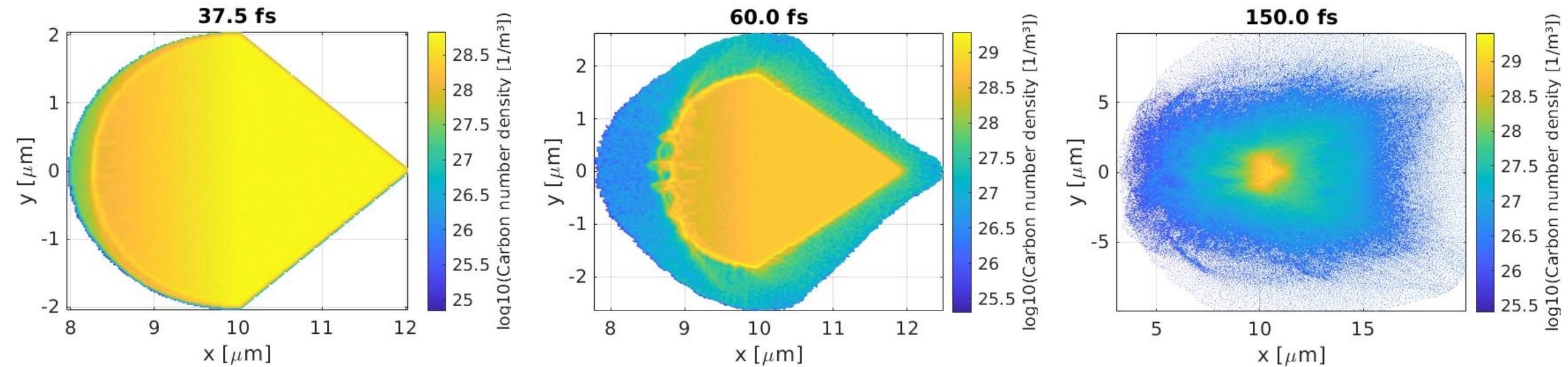
# Electron density (log scale)

- $e^-$  pre-plasma is compressed by laser
  - Hot  $e^-$  ejected in bunches along laser direction
  - De-compression around centre at later times
- $e^-$  are light enough to be carried by the laser, do we see these beams with ions?



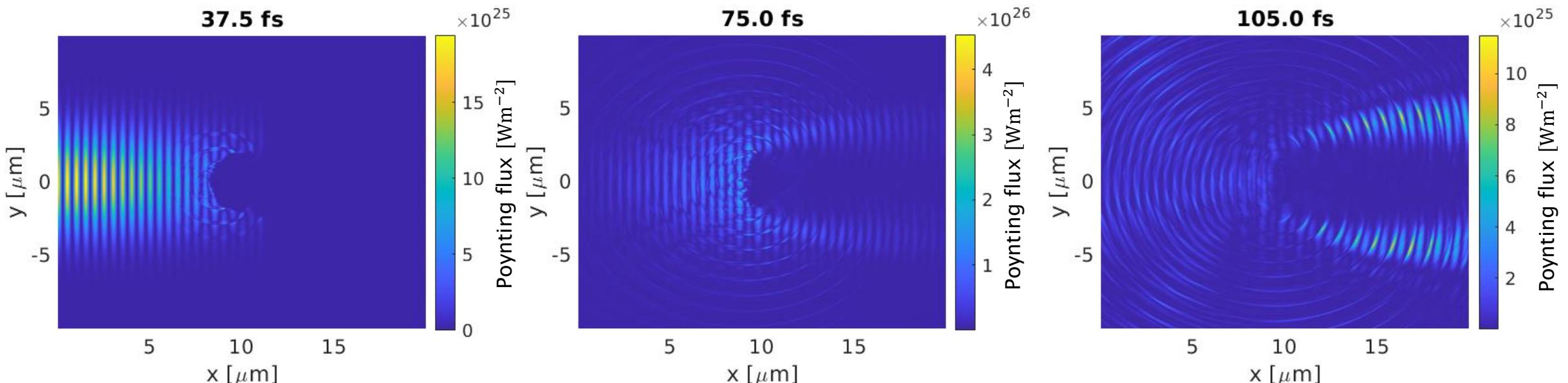
# Ion density (log scale)

- Ions start undergoing compression
  - Instability forms on compression front at later times
  - Ions begin ejection from the target
- Simulation end:
  - Full target decompression occurs, like for  $e^-$  density



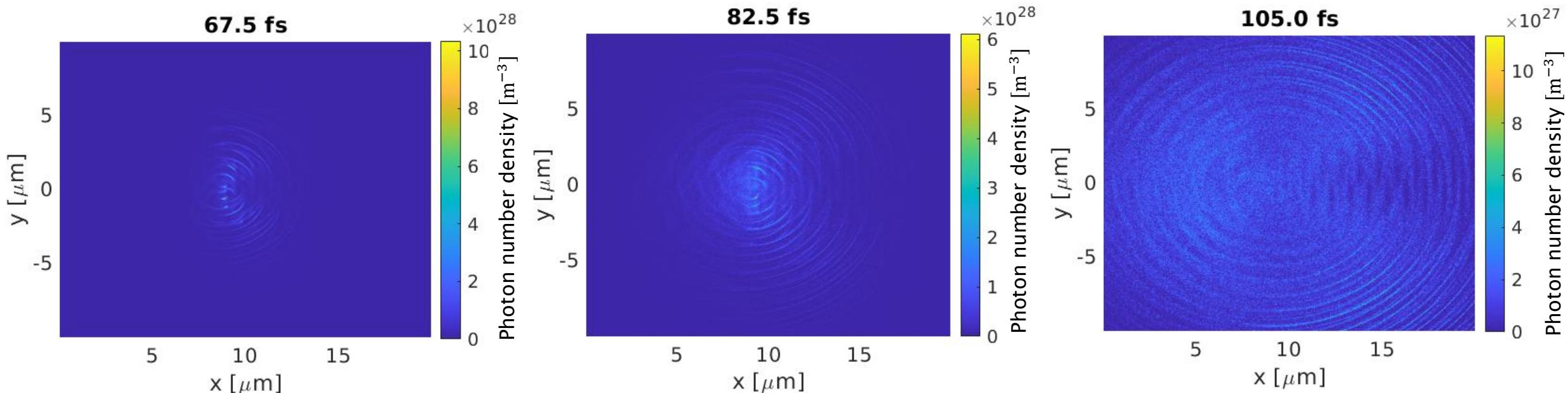
# Poynting flux

- Laser propagation blocked by target over critical density
  - Some wave-fronts reflected radially outwards
  - Focal spot larger than target, some laser energy passes round
- Compound figure shows  $e^-$  density and Poynting flux
  - Laser passes through lower density  $e^-$  on target edge



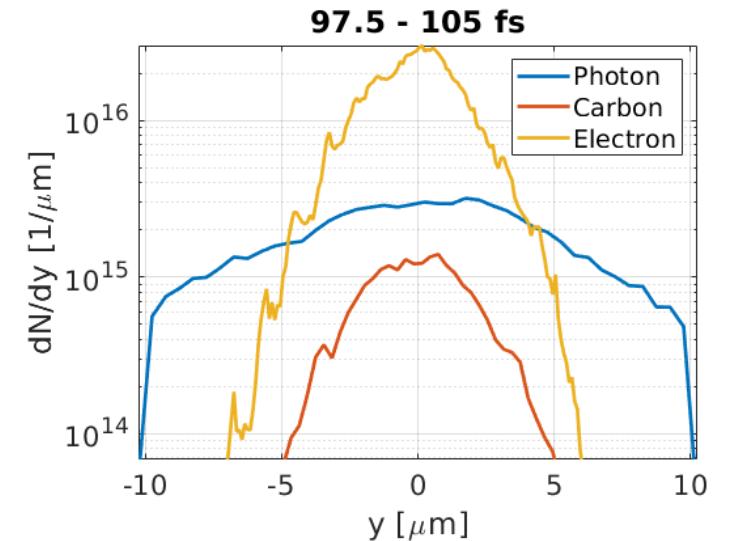
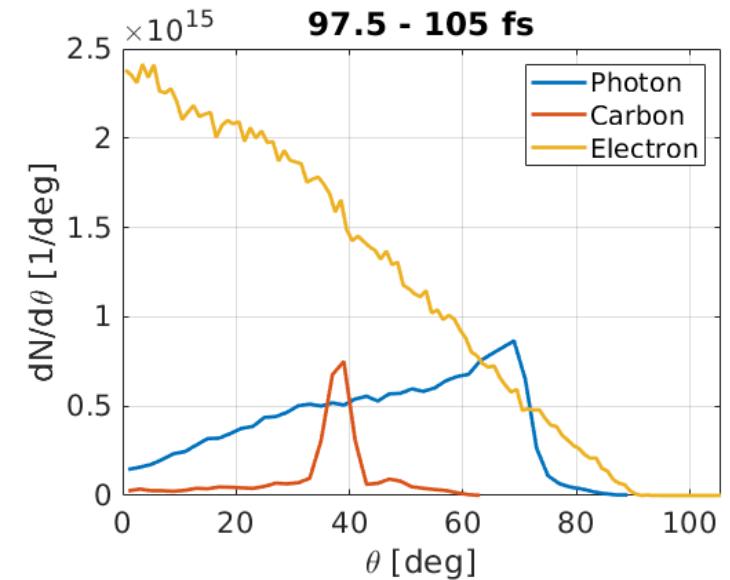
# Photon emission

- Photons originate on the front of the circular pre-plasma
  - These propagate radially outwards
  - Highest photon densities in directions about  $\pm 50^\circ$  from laser axis
  - Distribution more isotropic at later times
- Ripple effects likely coincide with peak laser field strength, over the laser wavelength



# Probe snapshot (beam spread)

- Properties of particles passing probe between 97.5 and 105 fs:
- Angular:
  - $e^-$  distribution peaks in laser direction
  - Ions emerge  $40^\circ$ , normal to rear surfaces
  - Photons mostly have high angle
- Spatial:
  - Some  $e^-$  spread
  - High  $\gamma$  spread
  - Little spread for  $C$
- High emission angle and low spread suggests  $C^{6+}$  originate close to probe



# Probe snapshot (energies)

- Different species have different energies
  - Electrons reach up to 10-100 MeV
  - Photons on the order of 1-10 MeV
  - Carbon ions exceeding 100 MeV
- Different snapshots may have different distributions
  - Ion beams: target-normal sheath-acceleration
  - Ejected  $e^-$  set up strong fields on target-surfaces

