- **Links**
  - ✓ https://github.com/WasiUrRehmanQamar/MobileApplicationDevelopment
  - ✓ https://lab9-mad.web.app/

- **Main**

```dart
// ignore_for_file: prefer_const_constructors, unused_import, deprecated_member_use,
avoid_unnecessary_containers, avoid_print, prefer_const_literals_to_create_immutables,
non_constant_identifier_names

import 'package:flutter/material.dart';
import 'package:geolocator/geolocator.dart';
import 'package:flutter_spinkit/flutter_spinkit.dart';
import 'package:http/http.dart' as http;
import 'dart:convert';

import 'package:lab9_wasi1130/LocationScreen.dart';

void main() {
  runApp(
    MaterialApp(
      home: LoadingScreen(),
    ),
  );
}

dynamic WeatherData;
dynamic Latitude;
dynamic Longitude;
dynamic PermissionStatus;

class NetworkHelper {
  final Uri uri;
  NetworkHelper(this.uri);
  Future getdata() async {
    http.Response res = await http.get(uri);
    if (res.statusCode == 200) {
      String data = res.body;
      return jsonDecode(data);
```

```
    } else {
      print(res.statusCode);
    }
  }
}

class LoadingScreen extends StatefulWidget {
  const LoadingScreen({Key? key}) : super(key: key);

  @override
  State<LoadingScreen> createState() => _MyAppState();
}

class _MyAppState extends State<LoadingScreen> {
  /*
    3. Modify the code done in task 1 to print the longitude and latitude
    of the current position on start of app instead of button press.
  */

  /* Start */

  @override
  initState() {
    getLocation();
    checklocationStatus();
    super.initState();
  }

  /* End */

  /*
      1.  Implement the “geolocator” package to determine the current position
      of the device upon click of the button. After determining the position of
      longitude and latitude of the current position.
  */

  /* Start */

  void getLocation() async {
    Position position = await Geolocator.getCurrentPosition(
        desiredAccuracy: LocationAccuracy.best);
    print('Location Called');
    print(position.latitude);
    print(position.longitude);
    setState(() {
      Latitude = position.latitude;
      Longitude = position.longitude;
    });

    NetworkHelper helper = NetworkHelper(
```

```
      Uri.parse(
          'http://api.openweathermap.org/data/2.5/weather?units=metric&lat=$Latitude&lon=$Lon
gitude&appid=114922bfcf0309eb51a43eec8809aaf4'),
    );

    WeatherData = await helper.getdata();
  }

  /* End */

  /*
    2.  Determine the current permission status for GPS in the App.
  */

  /* Start */

  void checklocationStatus() async {
    LocationPermission Permissions = await Geolocator.checkPermission();
    if (Permissions == LocationPermission.denied) {
      setState(() {
        PermissionStatus = 'Permission Denied';
      });
      print("Permission Denied");
    } else {
      setState(() {
        PermissionStatus = 'Permission Allowed';
      });
      print("Permission Allowed");
    }
  }

  /* End */

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Center(
          child: Text('Weather App - Loading Screen'),
        ),
      ),
      body: Center(
        child: Container(
          child: Column(
            mainAxisAlignment: MainAxisAlignment.center,
            crossAxisAlignment: CrossAxisAlignment.center,
            children: [
              Center(
                child: SpinKitChasingDots(
                  color: Colors.grey,
```

```
          size: 40,
        ),
      ),
      SizedBox(
        height: 30,
      ),
      ElevatedButton(
        onPressed: () {
          getLocation();
        },
        child: Text('Click Here To Get Latitude & Longitude'),
      ),
      SizedBox(
        height: 30,
      ),
      Text('Latitude : $Latitude'),
      SizedBox(
        height: 30,
      ),
      Text('Longitude : $Longitude'),
      SizedBox(
        height: 30,
      ),
      ElevatedButton(
          onPressed: () {
            checklocationStatus();
          },
          child: Text('Check Permission Status')),
      SizedBox(
        height: 30,
      ),
      Text('Permission Status: $PermissionStatus'),
      SizedBox(
        height: 30,
      ),
      ElevatedButton(
        onPressed: () {
          Navigator.push(
            context,
            MaterialPageRoute(
                builder: (context) => LocationScreen(
                      Data: WeatherData,
                    )),
          );
        },
        child: Text('Go to Location Screen'),
      )
    ],
  ),
),
```

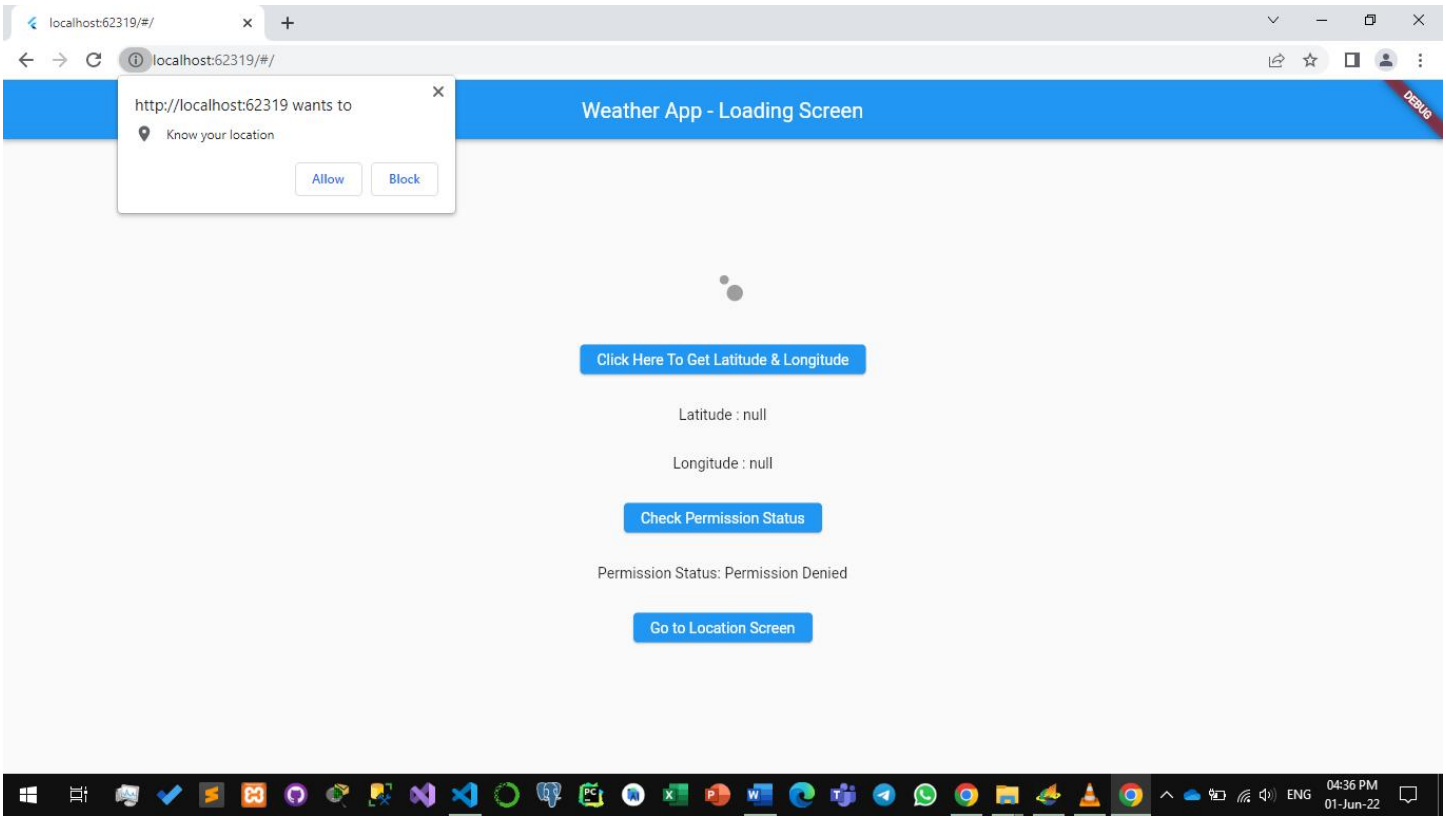
```
      ),
    );
  }
}
```

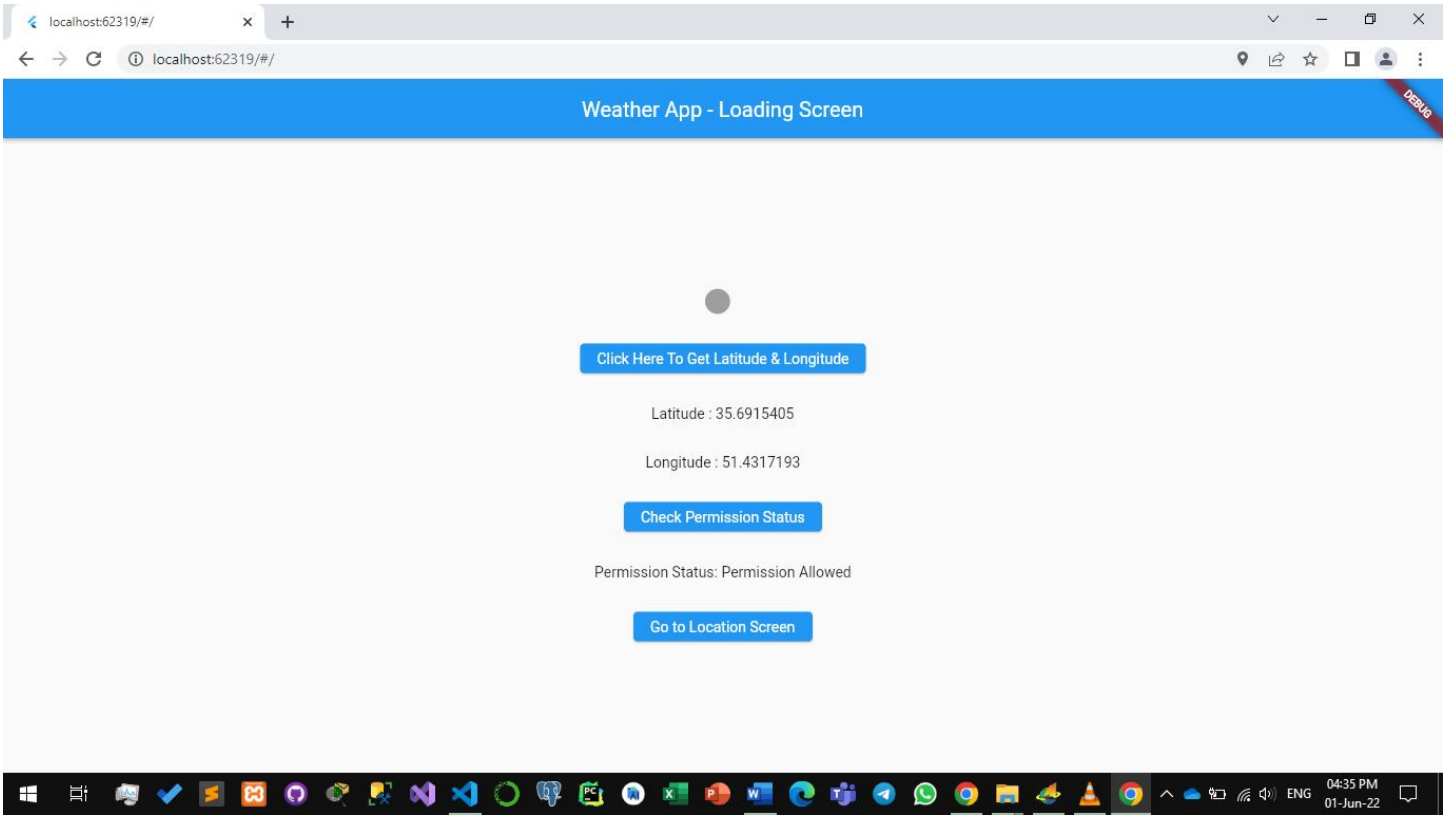
- **Location Screen**

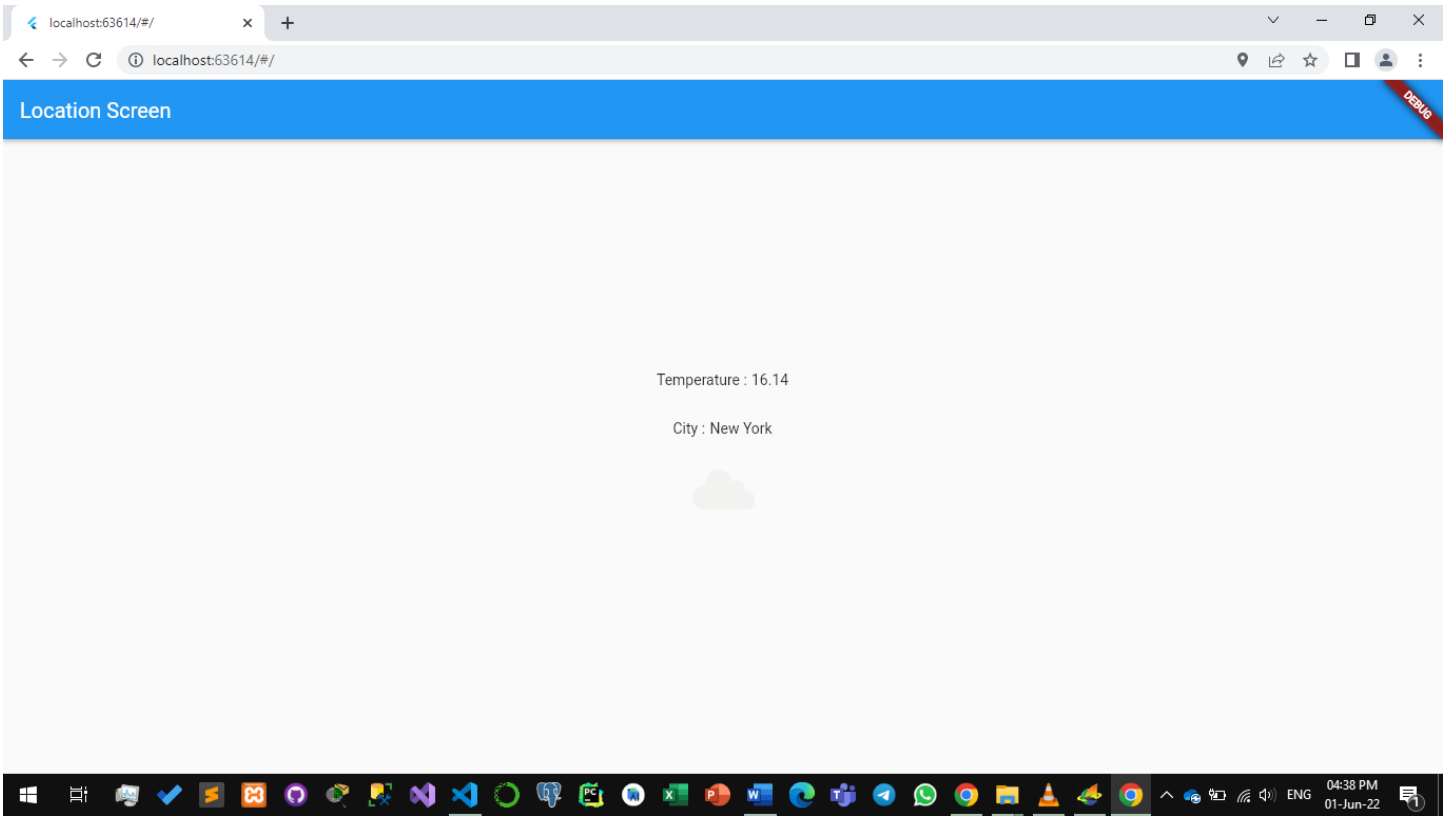
```
// ignore_for_file: camel_case_types, prefer_typing_uninitialized_variables,
override_on_non_overriding_member, annotate_overrides, avoid_print, unused_import,
non_constant_identifier_names, prefer_const_constructors, use_key_in_widget_constructors

import 'package:flutter/material.dart';
import 'dart:convert';

class WeatherIcon {
  Widget getIcon(int condition) {
    if (condition < 300) {
      return Image.network('http://openweathermap.org/img/wn/02d@2x.png');
    } else if (condition < 400) {
      return Image.network('http://openweathermap.org/img/wn/09d@2x.png');
    } else if (condition < 600) {
      return Image.network('http://openweathermap.org/img/wn/10d@2x.png');
    } else if (condition < 700) {
      return Image.network('http://openweathermap.org/img/wn/13d@2x.png');
    } else if (condition < 800) {
      return Image.network('http://openweathermap.org/img/wn/04d@2x.png');
    } else if (condition == 800) {
      return Image.network('http://openweathermap.org/img/wn/01d@2x.png');
    } else if (condition <= 804) {
      return Image.network('http://openweathermap.org/img/wn/03d@2x.png');
    } else {
      return Image.network(
          'https://www.pngfind.com/mpng/iJhbi_question-mark-png-image-transparent-white-
question-mark/');
    }
  }
}

class LocationScreen extends StatefulWidget {
  const LocationScreen({this.Data});
  final dynamic Data;

  @override
  _LocationScreenState createState() => _LocationScreenState();
}

class _LocationScreenState extends State<LocationScreen> {
```

```
WeatherIcon icons = WeatherIcon();
dynamic Temperature;
dynamic City;
dynamic Icon;

@override
void Get(dynamic WeatherData) {
  Temperature = WeatherData['main']['temp'];
  var weathercode = WeatherData['weather'][0]['id'];
  Icon = icons.getIcon(weathercode);
  City = WeatherData['name'].toString();
}

void initState() {
  super.initState();
  Get(widget.Data);
}

Widget build(BuildContext context) {
  return MaterialApp(
    home: Scaffold(
      appBar: AppBar(
        title: Text('Location Screen'),
      ),
      body: Center(
        child: Column(
          mainAxisAlignment: MainAxisAlignment.center,
          crossAxisAlignment: CrossAxisAlignment.center,
          children: [
            Row(
              mainAxisAlignment: MainAxisAlignment.center,
              crossAxisAlignment: CrossAxisAlignment.center,
              children: [
                Text('Temperature : '),
                Text(Temperature.toString()),
              ],
            ),
            SizedBox(
              height: 30,
            ),
            Row(
              mainAxisAlignment: MainAxisAlignment.center,
              crossAxisAlignment: CrossAxisAlignment.center,
              children: [
                Text('City : '),
                Text(City.toString()),
              ],
            ),
            Icon,
          ],
```

```
          ),
        ),
      ),
    );
  }
}
```


localhost:62319/#/
http://localhost:62319 wants to
Know your location
Allow
Block
Weather App - Loading Screen
DEBUG
Click Here To Get Latitude & Longitude
Latitude : null
Longitude : null
Check Permission Status
Permission Status: Permission Denied
Go to Location Screen
ENG
04:36 PM
01-Jun-22


localhost:62319/#/
Weather App - Loading Screen
DEBUG
Click Here To Get Latitude & Longitude
Latitude : 35.6915405
Longitude : 51.4317193
Check Permission Status
Permission Status: Permission Allowed
Go to Location Screen
ENG
04:35 PM
01-Jun-22


localhost:63614/#/
localhost:63614/#/
Location Screen
DEBUG
Temperature : 16.14
City : New York