



- Assistant Professor |
- In-charge Intelligent Machines and Robotics
- Department of Computer Science, CUI Lahore



- Co-founder, Chairperson
- Neocog Pvt Ltd

- Co-founder, Executive Director
- eCOG(Pvt) Ltd
- Co-founder, Executive Director
- Quick Bee (Pvt) Ltd [in progress]
- Consultant (AI & Robotics)

  Arctan Engineering Solutions; Services Syndicate; MegaKart



- Executive Director
- Institute of Molecular Sciences & Bioinformatics



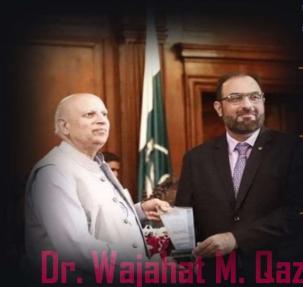
- IEEE Lahore Section Treasurer
- Founding Vice Chair IEEE RAS Pak Joint Chapter
- In charge IEEE RAS CUI Lahore



- Member Expert/Focus Group of Coordination Committee on Al & Robotics, Ministry of Science & Technology, Govt Pakistan
- Member, Technology Foresight Committee for Robotics for Vision 2025,
   Pakistan Commission for Science & Technology, Govt of Pakistan
- Invited to Prime Minster's House, Governor House, Chief Minister House and Air Force (Kamra) ....
- Member Evaluation Board of National Center for Artificial Intelligence, Pakistan
- PPSC Govt of Punjab Ex-Exam-Paper Setter
- Worked for NDC, Ministry of Defense



- Asia Pacific United Nations Educational, Scientific and Cultural Organization (UNESCO) Committee on Ethic in Artificial Intelligence
- Member Technical Committee, IEEE RAS Cognitive Robots



PhD (Machine Consciousness)

## ARTIFICIAL INTELLIGENCE

introduction

## A : Definitions

**Natural Language Processing** 

Knowledge Representation

**Automated** Reasoning

**Machine Learning** 

**Computer Vision** 

**Robotics** 

**Functionally intelligent and** should act right



**Cognitive Modeling** to mimic brain/mind

**Computational** Neuroscience

**Computational Psychology** 

Law of thoughts

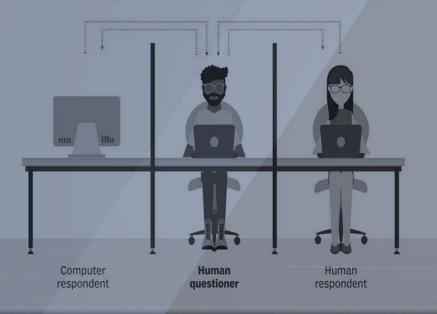
Logic based

### **Turing test**

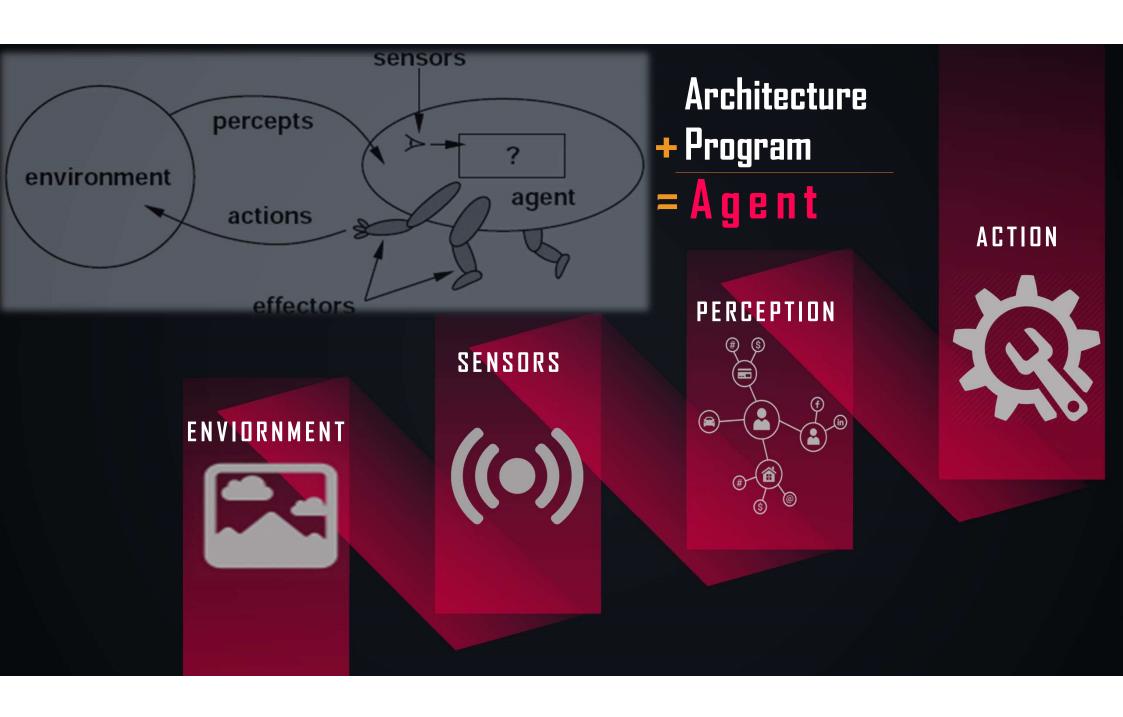
During the Turing test, the human questioner asks a series of questions to both respondents.

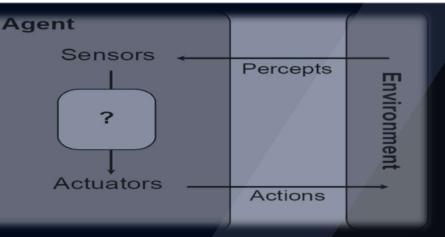
After the specified time, the questioner tries to decide which terminal is operated by the human respondent and which terminal is operated by the computer.

■ QUESTION TO RESPONDENTS ■ ANSWERS TO QUESTIONER









## Agent Architecture

#### **Fixed Control**

What to do and How to do = Preprogrammed to follow Action-Rules

#### Learning

What to do is preprogrammed How to is learned by the agent

#### Rational

What to do and How to do = Preprogrammed to follow Goal/Utility

#### Cognitive

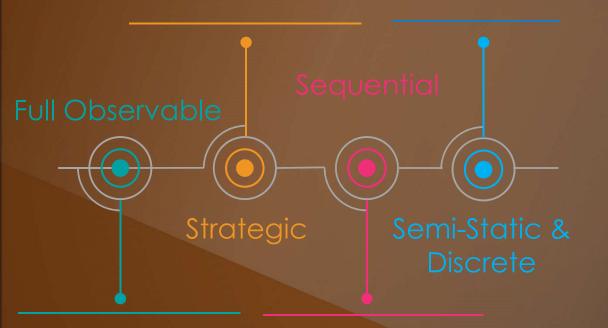
What and How, both are learned by the agent



- Fully observable vs. partially observable
- Deterministic vs. stochastic (Strategic)
- Episodic vs. sequential
- Static vs. dynamic (Semi-dynamic)
- Discrete vs. continuous
- Single agent vs. multi-agent

Dr Klaus Verweyen

## Agent Environment



# Agent Design

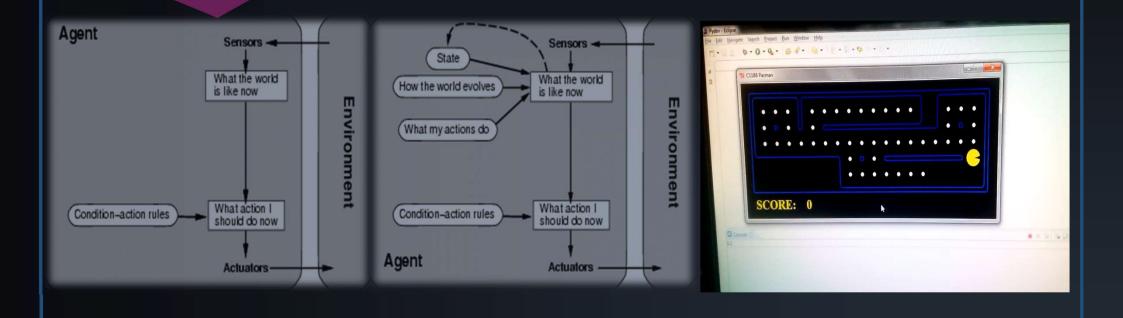
#### PEAS

- Performance measure
- Environment
- Actuators
- Sensors

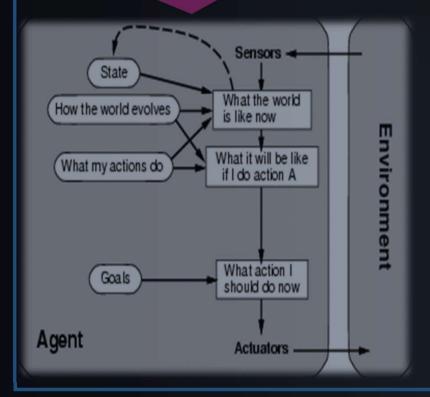
#### PAGE

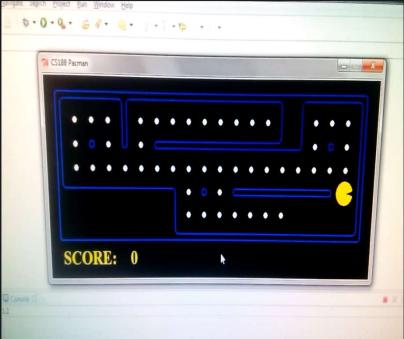
- Percepts
- Action
- Goal
- Environment

## Reflex and Model Based Agents



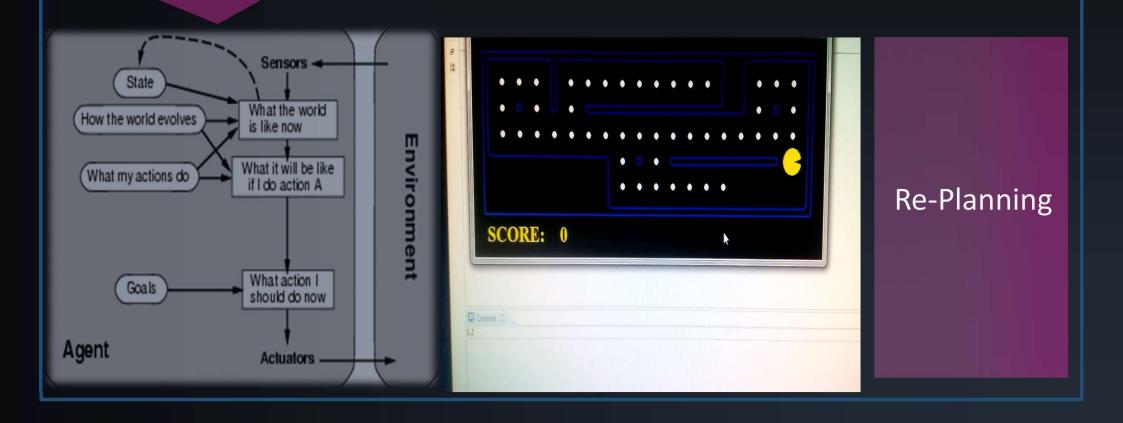
### Goal Based Agents





Planning

### Goal Based Agents



### Utility Based Agents

