

```

1  open util/ordering[pid] as P0
2
3  conc state Counter {
4  event Tk0 {}
5  event Tk1 {}
6  event Done {}
7
8      conc state [p : pid] Bit {
9          default state Bit1 {
10             from Bit1
11             on Tk0
12             goto Bit2
13         }
14
15         state Bit2 {
16             from Bit2
17             on Tk0
18             goto Bit1
19             p in P0/last() implies { send Tk1 }
20             else { send Tk0[P0/next(p)] }
21         }
22     }
23
24     conc state BitLast {
25         default state Bit1 {
26             from Bit1
27             on Tk1
28             goto Bit2
29         }
30
31         state Bit2 {
32             from Bit2
33             on Tk1
34             goto Bit1
35             send Done
36         }
37     }
38 }
39
40 init {
41     send Tk0[P0/first()]
42 }
43
44 }

```