



Study App Development

Sakura High School

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I .Research background and purpose

We thought that managing learning on your own device leads to greater efficiency, because Information devices became popular. Therefore, the application is aimed at students like us.

II . Development environment

Android studio 2024.1.1

Main code: Kotlin

Target API: 31

Management: Git/GitHub

OS: Windows 11 pro/home



III. App Components

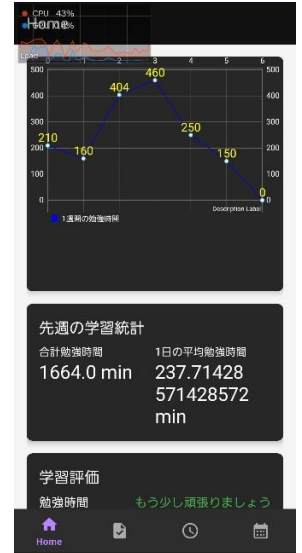
Components	explanation
MainActivity	Acts as the central hub controlling the app and enabling quick access to each fragment.
HomeFragment	Analyzes the user's study circumstances and displays results using charts and graphs.
ScheduleFragment	Allows users to manage schedules with features like a calendar and time slots.
StudyTimeFragment	Tracks study time and saves the data for later use.
ToDoListFragment	Helps users manage tasks through a checklist interface.

The application has reference values (constant numbers) to analyze users study circumstance. The application evaluates whether it is greater than or less than that value.

IV. Database

We use SQLite database. “study_app.db” has tables (tasks, events, study time, sleep data). They were designed for app Activity to operate CRUD easily.

study_app.db	tasks
	id INT
	tasks_name TEXT
	description TEXT
	date TEXT
	events
	id INT
	event_name TEXT
	event_date TEXT
	start_time TEXT
	end_time TEXT
	description TEXT
	subject
	id INT
	study_date TEXT
	total_minutes INT
	sleep_data
	id INT
	startTimeMillis BIGINT
	endTimeMillis BIGINT
	durationMillis BIGINT
	insertedAt BIGINT



V . Utilize Sleep API



We can analyze user's sleep data by calling Sleep API. There are 3 steps. 1st, Permission request. We need agreement of users to use Sleep API.

2nd, API registration and display UI. Applications register API when it receives permission and design UI based on sleep data. 3rd.,

VI. Prospectus for the future

We plan to improve convenience from technologies. We will input our schedule by images authentication, and users can customize the template for the “To do list”.

VII. Improvement notifications and UI

We will develop a notification system for users not to miss the studying information.

We aim for good UI design for operating systems.

References

<https://developer.android.com/courses?hl=ja>

<https://www.udacity.com/enrollment/ud9012>,

https://www.javadrive.jp/android/#google_vignette

<https://developer.android.com/codelabs/android-sleep-api?hl=ja>