

# CSCI 411 - Advanced Algorithms and Complexity

## Assignment 4

September 18, 2022

Solutions to the written portion of this assignment should be submitted via PDF to Blackboard. Make sure to justify your answers. C++ code should be submitted on both Blackboard and [turnin](#). Both parts of the assignment are due before **September 25th at 11:59 pm**.

There will likely be time in class to discuss these problems in small groups and I highly encourage you to collaborate with one another outside of class. However, you must write up your own solutions **independently** of one another. Feel free to communicate via [Discord](#) and to post questions on the appropriate forum in [Blackboard](#). Do not post solutions. Also, please include a list of the people you work with at the top of your submission.

### Written Problems

1. Consider the following refined notion of bitonicity. Call a sequence  $S = [s_1, s_2, \dots, s_n]$  an *initially increasing bitonic sequence* if there is an index  $1 \leq i \leq n$  such that  $s_1 < s_2 < \dots < s_i$  and  $s_i > s_{i+1} > \dots > s_n$ . On the other hand, call  $S$  an *initially decreasing bitonic sequence* if there is an index  $1 \leq j \leq n$  such that  $s_1 > s_2 > \dots > s_j$  and  $s_j < s_{j+1} < \dots < s_n$ .  $S$  is *bitonic* if it is either initially increasing or initially decreasing and bitonic.

Given a sequence  $A$ , we would like to determine its longest bitonic subsequence.

- (a) (5 pts) Find a longest bitonic subsequence of the sequence  $A = [5, 8, 8, 3, 4, 1, 7, -3, 2, 9, 12]$ . Show your work.
- (b) (15 pts) Describe the optimal substructure of this problem. In particular, define the longest bitonic subsequence of  $A$  in terms of the solution for shorter sequences. You may assume that we have a solution for the longest increasing subsequence problem. Justify your answer.
- (c) (10 pts) Write pseudocode for a function  $\text{LBS}(A)$  which returns the length of a longest bitonic subsequence of  $A$ . You are given a function  $\text{LIS}(A)$  that returns a list  $L$  that is the same length as  $A$  such that  $L[i]$  is the length of the longest increasing subsequence of  $A$  ending at index  $i$ .
- (d) (5 pts) Analyze the asymptotic run time of your algorithm.

2. Given two strings  $A$  and  $B$ , we can transform  $A$  to  $B$  using insertions, deletions, and substitutions. Each of these operations comes with a prespecified cost. Our goal is to determine the minimum cost of changing  $A$  to  $B$ . We call this cost the *edit distance* from  $A$  to  $B$ .

For example, suppose  $A = \text{"ataccg"}$  and  $B = \text{"aacgca"}$  and insertions, deletions, and substitutions all have cost 1. Then we can transform  $A$  to  $B$  by (1) deleting the  $t$ , (2) inserting a  $g$  between the two  $c$ 's, and (3) substituting the last  $g$  for an  $a$ . This process has total cost 3 and the edit distance from  $A$  to  $B$  is 3.

We can represent this transformation with the following alignment:

$$\begin{array}{c|cccccc} A & a & t & a & c & - & c & g \\ B & a & - & a & c & g & c & a \end{array}$$

Here, insertions are represented by an underscore (" $-$ ") in  $A$ , deletions are represented by an underscore in  $B$ , and substitutions are represented by mismatched characters.

- (5 pts) Determine the edit distance and an optimal alignment between the strings "exponential" and "polynomial". Show your work (draw the resulting alignment).
- (15 pts) Describe the optimal substructure of this problem. In particular, define the edit distance between  $A$  and  $B$  in terms of the solution for shorter strings. Justify your answer.
- (10 pts) Write pseudocode for a function `editDistance(A, B, ins, del, sub)` which returns the edit distance between  $A$  and  $B$  given costs for insertions, deletions, and substitutions. Assume that matches have a cost of 0. This function **does not** need to generate an alignment.
- (5 pts) Analyze the asymptotic run time of your algorithm.

## Coding Problem

(30 pts) Write a C++ implementation of the pseudocode you developed for problem (2c) modified to return an alignment and submit to Blackboard and to [turnin](#) as `assignment_4.cpp`. You may find the skeleton code in `assignment_4_skeleton.cpp` on Blackboard helpful.

- Input will come from `cin`
  - The first line contains a single integer  $n$  indicating the number of examples.  $n+1$  lines follow.
  - The second line contains three space separated integers. These represent the cost of an insertion, a deletion, and a substitution respectively and may be positive, negative, or zero. The cost of a match is assumed to be 0.
  - The next  $n$  lines each contain two space separated strings,  $A$  and  $B$ .
- Print output to `cout`
  - Your output should consist of three lines per example.
  - The first line is the alignment of string  $A$ .
  - The second line is the alignment of string  $B$ .
  - The third line is the cost or score associated with the alignment.
- If there is ever a choice between multiple actions which would result in different optimal alignments, prefer substitutions to deletions and deletions to insertions (first try substitution, then try deletion, and finally try insertion).

## Examples

### Example 1:

Input:  
4  
1 1 1  
expon poly  
snowy sunny  
coarse course  
ataccg aacgca

Expected output:  
expo\_n  
\_\_poly  
4  
snowy  
sunny  
3  
coarse  
course  
1  
atac\_cg  
a\_acgca  
3

### Example 2:

Input:  
2  
3 3 2  
ataagcc gtacc  
aagtaac gccgtaa

Expected output:  
ataagcc  
gt\_a\_cc  
8  
\_\_aagtaac  
gcccgtaa\_  
13

### Example 3:

Input:  
2  
1 3 5  
coarse course  
break brake

Expected output:

co\_arse  
cou\_rse  
4  
break\_  
br\_ake  
4