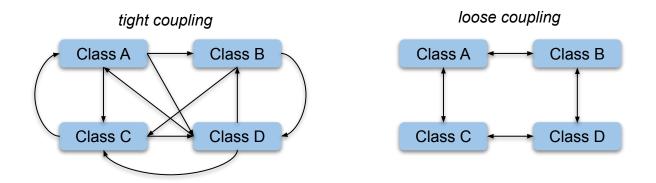
What are the hallmarks of a good architecture?

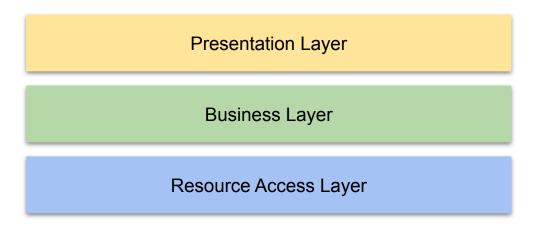
- Loose Coupling weak knowledge association between components.
- 2. Separation of Concerns breaking your architecture into tiers.
- 3. Law of Demeter (LoD)
- 4. **SOLID** <u>Principles</u> of object-oriented programming.

Loose Coupling - weak knowledge association between components.



Changes to one component <u>least</u> affect existence or performance of another component.

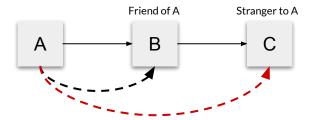
2. Separation of Concerns - breaking you architecture into tiers.



The separation of concerns is achieved using <u>modularization</u>, <u>encapsulation</u> and arrangement in software layers.

3. Law of Demeter (LoD)

- Each unit should have only limited knowledge about other units: it should only know about units "closely" related to itself.
- b. Each unit should only talk to its friends; don't talk to strangers.
- c. Only talk to your immediate friends.



A given object should assume as little as possible about the structure or properties of anything else. It is also known as **Principle of Least Knowledge**.