

Window



```
graph BT; A[WinUIGallery.UnitTests.UnitTestAppWindow] --> B[Window];
```

A UML class diagram illustrating inheritance. A light gray box at the top is labeled 'Window'. A dark gray box at the bottom is labeled 'WinUIGallery.UnitTests.UnitTestAppWindow'. A blue arrow points from the bottom box to the top box, indicating that 'WinUIGallery.UnitTests.UnitTestAppWindow' inherits from 'Window'.

WinUIGallery.UnitTests.Unit
TestAppWindow