## Gaussian Elimination

Consider a system of linear equations.

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2$$

$$\dots$$

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m$$

Which can also be written as Ax = b. Where  $A = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$  is a  $m \times n$  matrix and is said to be **coefficient** 

having the coefficients of ith unknown as ith column elements and is said to be coefficient

matrix. 
$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$
 is a vector of unknowns said to be solution vector and  $b = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$  is said to be the **righthand side vector or nonhomogeneous vector.** The values of  $x_1, x_2, \dots, x_n$ 

to be the **righthand side vector or nonhomogeneous** .  $\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ \vdots \\ \vdots \end{bmatrix}$  is a **solution** of this system of equations.

Let us try to understand elimination method by an example:

$$2u + v + w = 5$$

$$4u - 6v = 1$$

$$-2u + 7v + 2w = 9.$$

Here u, v, w are the unknowns.

To eliminate a variable, means making its coefficient 0.

- (a) Let us subtract 2 times the first equation from the second
- (b) Let us subtract -1 times the first equation from the third to get

$$2u + v + w = 5$$
$$-8v - 2w = -12$$
$$8v + 3w = 14.$$

Here the first variable u is eliminated.

Now to eliminate v, let us subtract (-1) times of the second equation from the third to get,

1

$$2u + v + w = 5$$
  
 $-8v - 2w = -12$   
 $1w = 2$ .

These values 2, -8, 1 are called **pivots**. The coefficient of u in the first equation and the coefficient of v in the second equation and the coefficient of w in the third equation in the triangular form are called **1st**, **2nd**, **3rd pivots** respectively.

In matrix form

$$\begin{bmatrix} 2 & 1 & 1 & 5 \\ 4 & -6 & 0 & -2 \\ -2 & 7 & 2 & 9 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 1 & 1 & 5 \\ 0 & -8 & -2 & -2 \\ 0 & 8 & 3 & 14 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 1 & 1 & 5 \\ 0 & -8 & -2 & -2 \\ 0 & 0 & 1 & 2 \end{bmatrix}$$

Now back substitution yields the complete solution in the opposite order, beginning with the last unknown. The last equation 1w = 2 gives w = 2. Then the second equation -8v - 2w = -12 gives v = 1. Finally, the first equation 2u + v + w = 5 gives u = 1. Hence  $\begin{bmatrix} u \\ v \\ w \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$  is the required solution.

## The Breakdown of Elimination:

If a zero appears in a pivot position, elimination has to stop either temporarily or permanently.

If the zero pivot can be replaced by a nonzero value by row exchange process then the **breakdown of elemination process is temporary or else it is permanent.**Consider an example of Nonsingular case:

$$u + v + w = -$$
  
 $2u + 2v + 5w = -$   
 $4u + 6v + 8w = -$ 

 $\Longrightarrow$ 

$$u + v + w = -$$
$$3w = -$$
$$2v + 4w = -$$

 $\Longrightarrow$ 

$$u + v + w = -$$
$$2v + 4w = -$$
$$3w = -$$

The breakdown is **temporary**.

Consider an example of singular case:

$$u + v + w = -$$

$$2u + 2v + 5w = -$$

$$4u + 4v + 8w = -$$

 $\Longrightarrow$ 

$$u + v + w = -$$
$$3w = -$$
$$4w = -.$$

In this case, there is no exchange of equations that can avoid zero in the second pivot position. Hence the breakdown id **permanent.** 

**Singular system of equations**: A system of linear equations is said to be singular if and only if the corresponding coefficient matrix is singular.

A matrix is **singular** if its one row (column) can be written as a linear combination of other rows (columns).

The breakdown is temporary for a nonsingular system of equations (Having full set of pivots). The breakdown is permanent if the system of linear equations is singular.

## Problem set 1.3

Q. Choose a r.h.s. which gives no solution and another r.h.s. which gives infinitely many solutions. What are two of those solutions?

$$3x + 2y = 10$$
$$6x + 4y = ?$$

Ans. Here

$$\frac{3}{6} = \frac{2}{4} = \frac{10}{?} \implies ? = 20.$$

Hence, if the r.h.s. ?  $\neq$  20 then no solution exists. For r.h.s. ? = 20 the system has infinitely many solutions. Every point on the straight line 3x + 2y = 10 is a solution. In particular, x = 2, y = 2 and x = 1, y = 3.5 are two solutions.

Q. Choose a coefficient b that makes this system singular. Then choose a r.h.s. g that makes it solvable. Find two solutions in that singular case.

Ans. The system is singular  $\iff \frac{2}{4} = \frac{b}{8} \implies b = 4$ . The system is singular and solvable  $\iff \frac{2}{4} = \frac{b}{8} = \frac{16}{g} \implies b = 4$  & g = 32. In this case, the system has infinitely many solutions. Every point on the straight line 2x + 4y = 16 is a solution. In particular, x = 2, y = 3 and x = 6, y = 1 are two solutions.

Q. What multiple l of equation 1 should be subtracted from equation 2.

$$2x + 3y = 1$$
$$10x + 9y = 1$$

After this elimination step, write down the upper triangular system and darken the two pivots.

Ans. Here  $\frac{10}{2} = 5 = l$ . Hence 5 Multiple of equation 1 is subtracted from equation 2 to get the coefficient matrix  $\begin{bmatrix} 2 & 3 \\ 10 & 9 \end{bmatrix} \sim \begin{bmatrix} \mathbf{2} & 3 \\ 0 & \mathbf{-6} \end{bmatrix}$ . The pivots are 2 and -6.

Q. What test on  $b_1$  and  $b_2$  decides where these two equations allow a solution? How many solutions will they have? Draw the column pictures.

$$3x - 2y = b_1$$
$$6x - 4y = b_2.$$

Ans. The given system of equations can be written as  $x \begin{bmatrix} 3 \\ 6 \end{bmatrix} + y \begin{bmatrix} -2 \\ -4 \end{bmatrix} = \begin{bmatrix} \mathbf{b_1} \\ \mathbf{b_2} \end{bmatrix}$ .

Note  $\frac{3}{6} = \frac{-2}{-4} \implies 2b_1 = b_2$ . Hence the two equations allow a solution and they have infinitely many solutions. If  $(b_1, b_2)$  point lies on the straight line joining (-2, -4), (0, 0) and (3, 6). Then the system has infinite number of solutions.

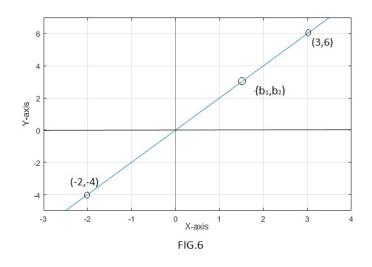


Figure 1: Column Picture