

Complex Multiplication

Complex multiplication. (a + bi) (c + di) = x + yi.

Grade-school. x = ac - bd, y = bc + ad.

4 multiplications, 2 additions

Q. Is it possible to do with fewer multiplications?

Complex Multiplication

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Grade-school. x = ac - bd, y = bc + ad. 4 multiplications, 2 additions

Q. Is it possible to do with fewer multiplications?

A. Yes. [Gauss] x = ac - bd, y = (a + b)(c + d) - ac - bd.

3 multiplications, 5 additions

Remark. Improvement if no hardware multiply.

5.5 Integer Multiplication

#### Integer Addition

Addition. Given two n-bit integers a and b, compute a+b. Grade-school.  $\Theta(n)$  bit operations.

1	1	1	1	1	1	0	1	
	1	1	0	1	0	1	0	1
+	0	1	1	1	1	1	0	1
1	0	1	0	1	0	0	1	0

Remark. Grade-school addition algorithm is optimal.

Divide-and-Conquer Multiplication: Warmup

# To multiply two n-bit integers a and b:

- Multiply four  $\frac{1}{2}n$ -bit integers, recursively.
- Add and shift to obtain result.

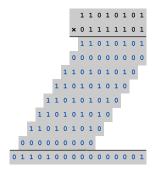
$$\begin{array}{rcl} a & = & 2^{n/2} \cdot a_1 + a_0 \\ b & = & 2^{n/2} \cdot b_1 + b_0 \\ ab & = & \left(2^{n/2} \cdot a_1 + a_0\right) \left(2^{n/2} \cdot b_1 + b_0\right) = & 2^n \cdot a_1 b_1 + 2^{n/2} \cdot \left(a_1 b_0 + a_0 b_1\right) + a_0 b_0 \end{array}$$

Ex. 
$$a = 10001101$$
  $b = 11100001$ 

$$T(n) = \underbrace{4T(n/2)}_{\text{properties collect}} + \underbrace{\Theta(n)}_{\text{add shift}} \Rightarrow T(n) = \Theta(n^2)$$

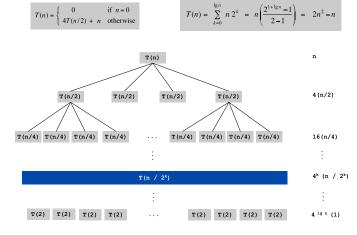
### Integer Multiplication

Multiplication. Given two n-bit integers a and b, compute  $a \times b$ . Grade-school.  $\Theta(n^2)$  bit operations.



Q. Is grade-school multiplication algorithm optimal?

## Recursion Tree



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### Karatsuba Multiplication

### To multiply two n-bit integers a and b:

- Add two  $\frac{1}{2}n$  bit integers.
- Multiply three  $\frac{1}{2}n$ -bit integers, recursively.
- Add, subtract, and shift to obtain result.

## Karatsuba: Recursion Tree

$$T(n) = \begin{cases} 0 & \text{if } n = 0 \\ 3T(n/2) + n & \text{otherwise} \end{cases}$$

$$T(n) = \sum_{k=0}^{g(n)} n \left(\frac{3}{2}\right)^k = n \left(\frac{\frac{3}{2}}{\frac{3}{2}-1}\right) = 3n^{\frac{3}{2}3} - 2n$$

$$T(n/2) \qquad T(n/2) \qquad T(n/2) \qquad 3(n/2)$$

$$\vdots \qquad \vdots \qquad \vdots \qquad \vdots$$

$$T(n/4) \quad T(n/4) \quad T(n/4)$$

#### Karatsuba Multiplication

### To multiply two n-bit integers a and b:

- Add two  $\frac{1}{2}n$  bit integers.
- Multiply three  $\frac{1}{2}n$ -bit integers, recursively.
- Add, subtract, and shift to obtain result.

Theorem. [Karatsuba-Ofman 1962] Can multiply two n-bit integers in  $O(n^{1.585})$  bit operations.

$$T(n) \leq \underbrace{T\left(\left\lfloor n/2\right\rfloor\right) + T\left(\left\lceil n/2\right\rceil\right) + T\left(\left\lceil 1+\left\lceil n/2\right\rceil\right)}_{\text{recurvive calls}} \quad + \underbrace{\Theta(n)}_{\text{add, subtract, shift}} \Rightarrow T(n) = O(n^{\lg 3}) = O(n^{1.585})$$

### Fast Integer Division Too (!)

Integer division. Given two n-bit (or less) integers s and t, compute quotient q = s / t and remainder  $r = s \mod t$ .

Fact. Complexity of integer division is same as integer multiplication. To compute quotient  $q\colon$ 

- Approximate x = 1/t using Newton's method:  $x_{i+1} = 2x_i tx_i^2$
- After  $\log n$  iterations, either  $q = \lfloor s x \rfloor$  or  $q = \lceil s x \rceil$ .

using fast multiplication