

1. Solve - Adjacency list convert (int[][] a) Time Deyso

```

l = a[0].length          1
adjlist = new ArrayList(l) 1
for i = 0 to i < l do    n
    adjlist.add(new ArrayList()) n-1
    for i = 0 to a[0].length n
        for j = 0 to a.length do n^2
            if a[i][j] == 1 n^2-1
                adjlist.get[i].add[j] n^2-1
        return adjlist 1

```

The time complexity of the algorithm is  $O(N^2)$

2. Solve - Ady Matrix convert (adj[], v) Time Req.

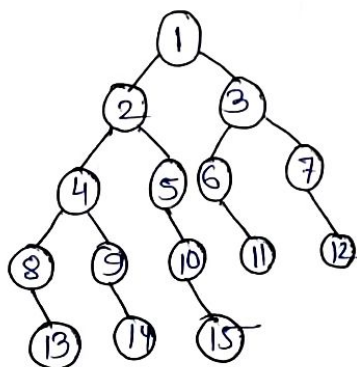
```

matrix[][] = new [v][v] 1
for i = 1 to v n
    for j = 1 to adj[i] do m
        matrix[i][j] = 1 n*m-1
    return matrix

```

The time complexity is  $O(N^2M)$

③



(i) BFS Traversal

1 → 2 → 3 → 4 → 5 → 6 → 7 → 8 → 9 → 10 → 11 → 12  
→ 13 → 14 → 15

DFS Traversal

1 → 2 → 4 → 8 → 13 → 8 → 4 → 9 → 14 → 9 → 4 → 2 →  
5 → 10 → 15 → 10 → 5 → 2 → 1 → 3 → 6 → 11 → 6 → 3 →  
7 → 12

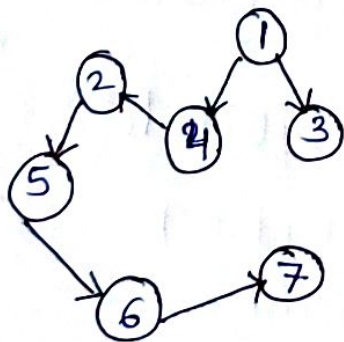
(ii) Maximum size of queue in BFS is 5

Maximum size of stack in DFS is 4

(iii) for searching node 6, we prefer BFS as it will take less time to reach node 6 than DFS

(iv) for searching node 14, we prefer DFS as it takes less time to reach node 14 than BFS

4.  
(i)



(ii)

The Edges: 1-3, 1-4, 4-2, 2-5, 5-6, 6-7

Back edge: 2-1

forward edge: 4-6

cross edge: 7-3, 7-4

(iii)

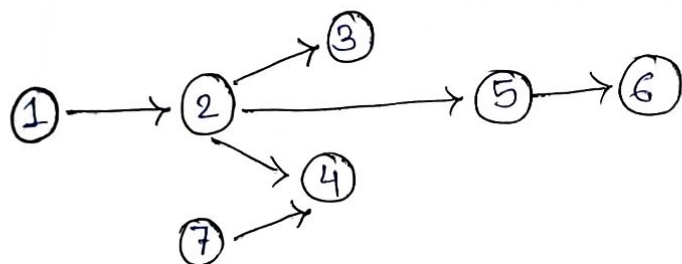


(iv) Topologically sorted order of nodes of graph is  
 $1 \rightarrow 4 \rightarrow 2 \rightarrow 5 \rightarrow 6 \rightarrow 7 \rightarrow 3$

(5)

Let  $G$  be a graph with  $V$  vertices  $E$  edges.  
 Let  $T$  be a MST such that  $E_1$  is not include in  $T$  (Let  $E_1$  be the least weight  $w$  edge)  
 if we add  $E_1$  in  $T$ , it will form 1 cycle.  
 we have to remove an edge from  $T$  to get back MST. So we chose to remove the most weight vertex (which is not  $E_1$ )  
 $\therefore E_1$  must be included in  $T$  for it to be a minimum spanning tree.

(6)



in graph  $G$   
 Let we remove the forward edge  $2 \rightarrow 5$  to  
 back edge  $2 \leftarrow 5$  and we DFS traversal we  
 traverse  $1 \rightarrow 2 \rightarrow 3 \rightarrow 5$  in 5 we have  
 an option to traverse back to 2. home,  
 there exist a cycle in  $G$ .

So,  $G$  is not DAG

now, if we the given  $2 \rightarrow 5$  edge is  $G$  and  
 traverse.

after reaching 5, there won't be any cycles to  
 back to a visited vertex.

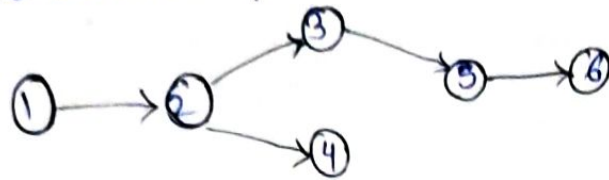
Hence  $G$  is acyclic

$\therefore G$  is a DAG when there is no back edge

is DFS traversal of  $G_1$

hence proved

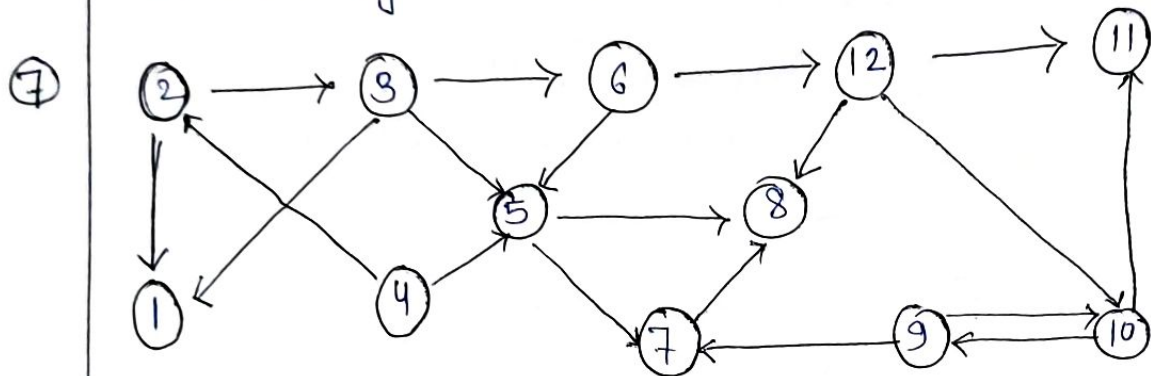
DFS traversal for tree in  $G_1$



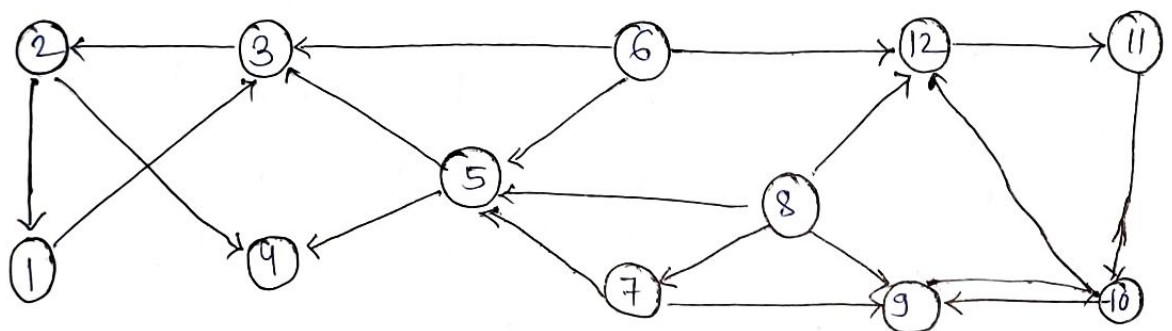
Tree Edge: 1-2, 2-3, 3-5, 5-6, 2-4

forward edge: 2-5

cross edge: 7-4, 4-5



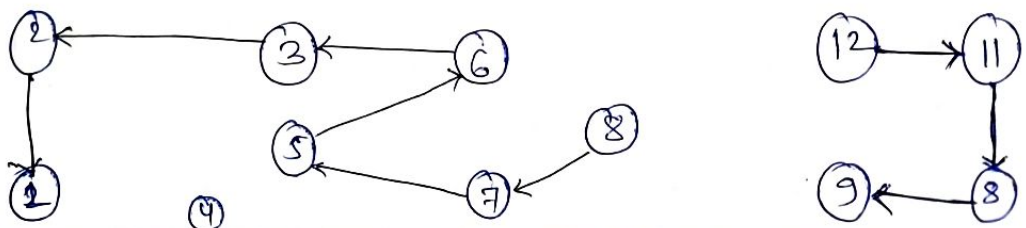
$\overline{G_1}$   
Transpose of  $G_1$  is



Topologically sorted order of nodes in  $G_1$

1 → 2 → 3 → 6 → 5 → 7 → 8 → 9 → 10 → 11 → 12 → 4

Let this be the order of element in A

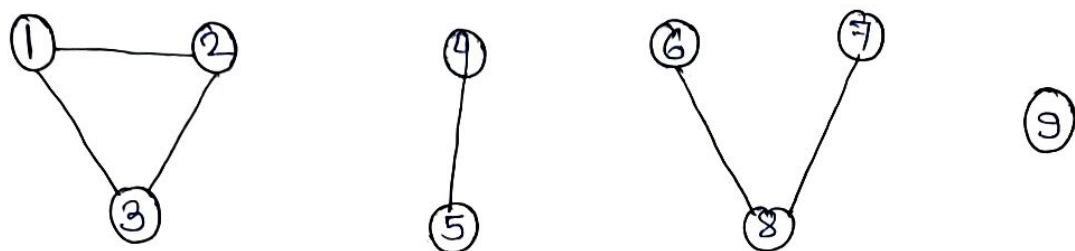




Let that be  $T_1$ ,  $T_2$  and  $T_3$  as the there tree here  $T_1$ ,  $T_2$ , and  $T_3$  represents the strongly Connected components of  $G$

Hence proved

⑧ From the given adjacency matrix graph  $G$  is



There are 4 connected components

edges =  $[1, 2], [2, 3], [1, 3], [4, 5], [6, 8], [7, 8]$

array =  $[1, 2, 3, 4, 5, 6, 7, 8, 9]$

edge 1-2

array =  $[2, 2, 3, 4, 5, 6, 7, 8, 9]$

edge 2-3

array =  $[2, 3, 3, 4, 5, 6, 7, 8, 9]$

edge 1-3

array =  $[2, 3, 3, 4, 5, 6, 7, 8, 9]$

edge 4-5 array  $[2, 3, 3, 5, 6, 7, 8, 9]$

edge 6-8 array  $[2, 3, 3, 5, 5, 8, 8, 9]$

unique  
potants =  $[3, 5, 8, 9]$

$\therefore$  our graph  $G$  has 4 components.

⑨ i) Let  $Adj[1 \dots |V|]$  be a new adjacency list of the transposed  $G^T$   
for each vertex  $v \in Adj[u]$

Insert [adj[v], u]  
 Time complexity:  $O(|E| + |V|)$

②

$$\textcircled{10} \quad BB^T(i, j) = \sum_{e \in E} b_{ie} b_{ej}^T$$

$$= \sum_{e \in E} b_{ie} b_{je}$$

if  $i = j$

then  $b_{ie} b_{je} = 1$  whenever  $i$  enters or leaves vertex  $i$ , and 0 otherwise.

if  $i \neq j$

then  $b_{ie} b_{je} = -1$  when  $e = (i, j)$  as  $e = (j, i)$  or 0 otherwise

Then

$$BB^T(i, j) = \begin{cases} \text{indegree}(i) + \text{outdegree}(i) & \text{if } i = j \\ i - j - (\text{nb of edge connecting } i \text{ and } j) & \text{if } i \neq j \end{cases}$$

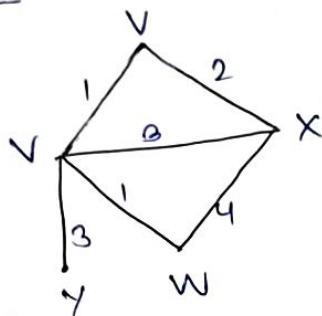
① Although the edge weight of every edge in increases by  $R$ , The shortest path spanning tree  $T$ , remains the same.

$\therefore R$  is increases on edge weight of every edge is  $G$

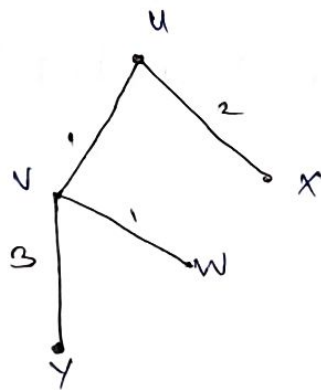
$\therefore$  The less weighted edge of  $G$  still remains the less weighted edges.

$\therefore$  There is no change in  $T$

example

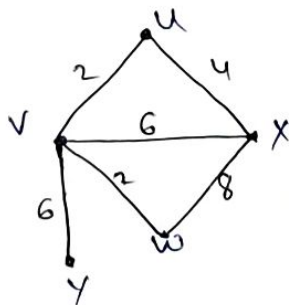


Shortest path spanning tree  $T$  from  $G$  in



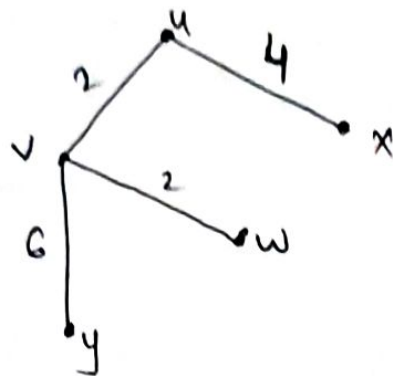
Let  $R$  be increment on edge weight of <sup>every</sup> edges of  $G$

Let  $R = 2$





Now the shortest path spanning tree is



- (12) Let  $G$  be an undirected connected graph but not a tree.

Then  $G$  must contain a cycle  $C$ .

Suppose  $C$  consists of  $R$  nodes or

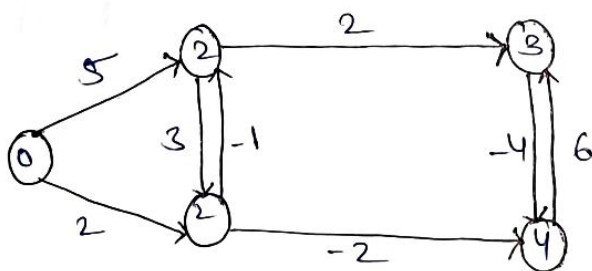
$$v_1 \rightarrow v_2 \rightarrow v_R \rightarrow v_1$$

now in DFS tree, nodes  $v_1, v_2 \rightarrow v_R$  will all be on the same path from root to a leaf.

But, in BFS tree, nodes  $v_1, v_2 \rightarrow v_R$  will form at least two ~~fore~~ branches, branching from the node first visited.

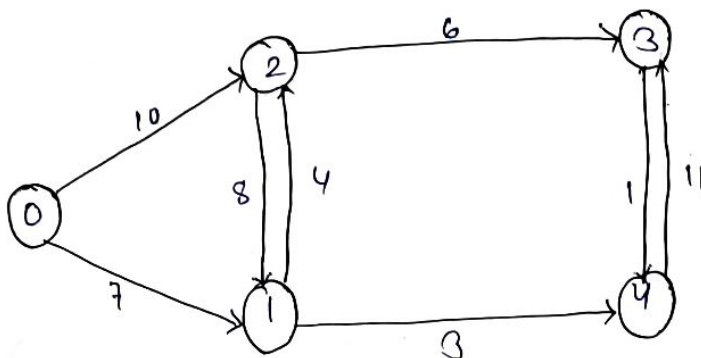
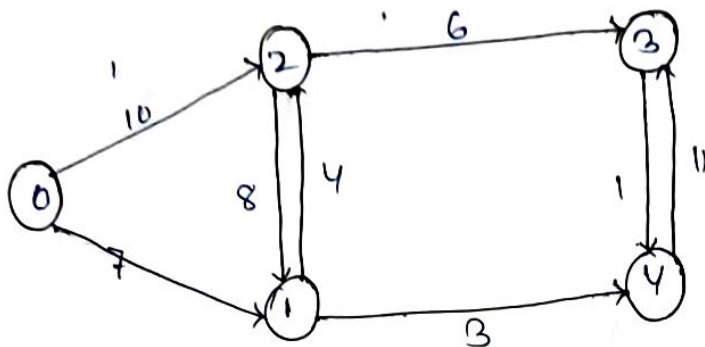
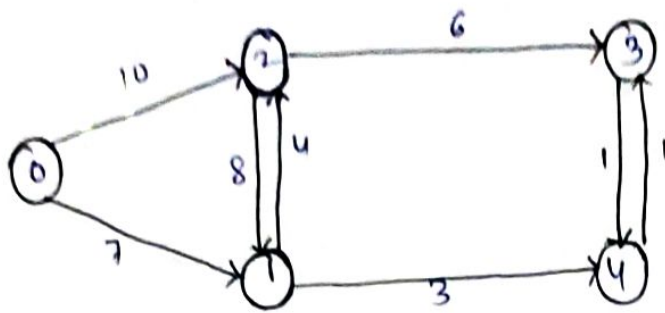
$\therefore$  BFS and DFS will produce the same tree  $T$  if and only if  $G = T$ .

- (13) Let  $G$  be a directed graph with negative edge cost for some edge.



The next minimum cost is -4  
so let's add 5 to every node.

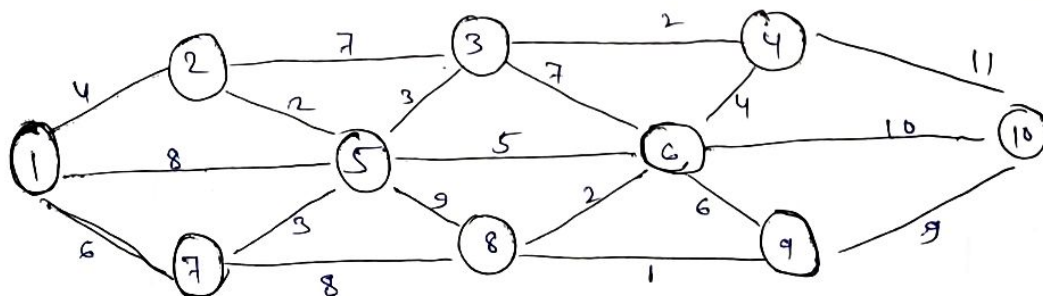




Distance Algorithm fails on a graph with negative weighted edges.

Since, Distance Algorithm follows greedy approach. It does not reconsider a vertex node even if shorter path exists.

(14)

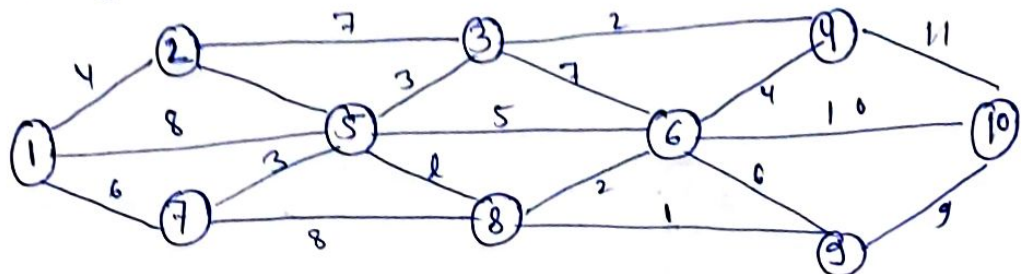


Let  $R$  be the shortest path from Source to the farthest node.

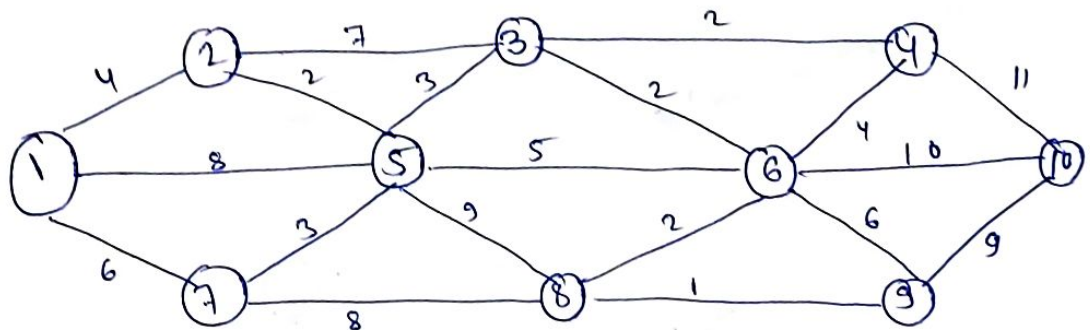
$$\therefore R \leq |E|$$

Applying Dijkstra's Algorithm

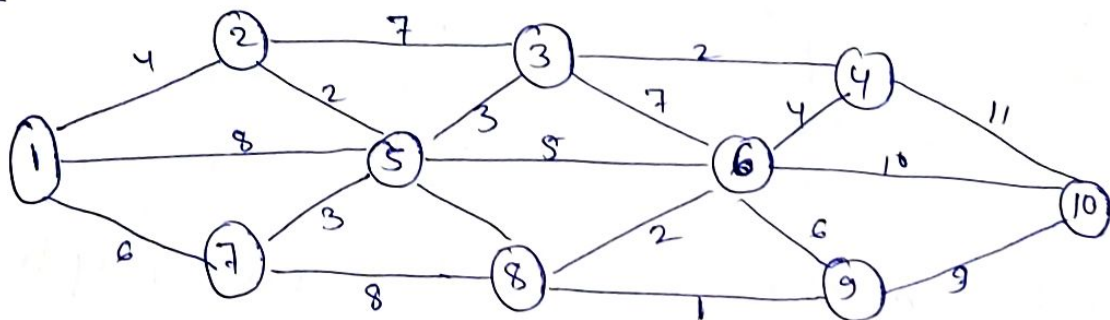
I)



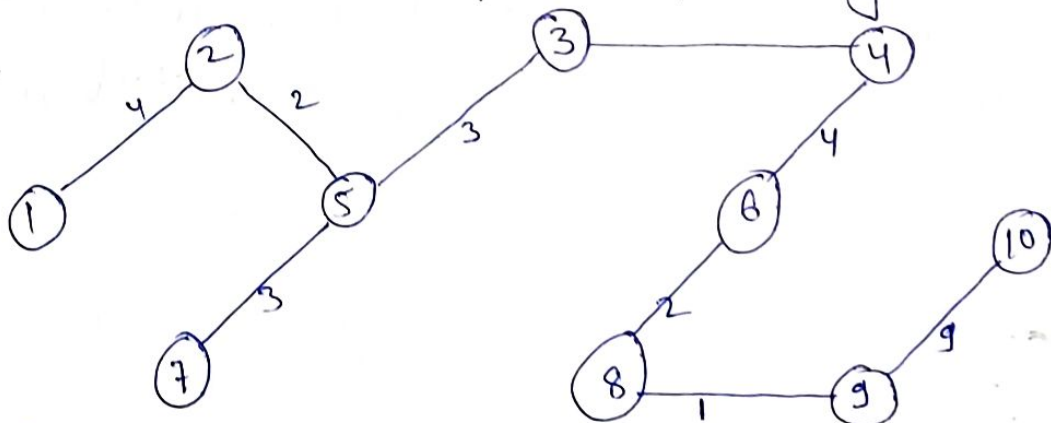
II



III



$\therefore$  Our shortest path spanning tree is



$\therefore R = 6$  ( $\because$  our root is 5 & farthest node is 10)  
our tree has 9 edges.



### 5) Kruskal's Algorithm

1.  $A \leftarrow \phi$
2. for each vertex  $v \in V(G)$
3.     do Create-Set( $v$ )
4. Sort each edge of  $E$  by non decreasing weight  $w$
5. for each edge  $(u, v) \in E$  in order of non decreasing weight.
6.     if find-set( $u$ )  $\neq$  Find-set( $v$ )
7.          $A \leftarrow A \cup \{(u, v)\}$
8.     union( $u, v$ )
9. return  $A$ ,

### Correctness of Kruskal's Algorithm

Loop invariant: At the start of each iteration of for loop at line 2, the ~~Array~~ Array  $A[0:V(G)]$  does not ~~contain~~ contain vertex  $v$ .

Initialization: before the first iteration the array  $A[0:V(G)]$  is empty.

So, the sub array does not contain vertex  $v$

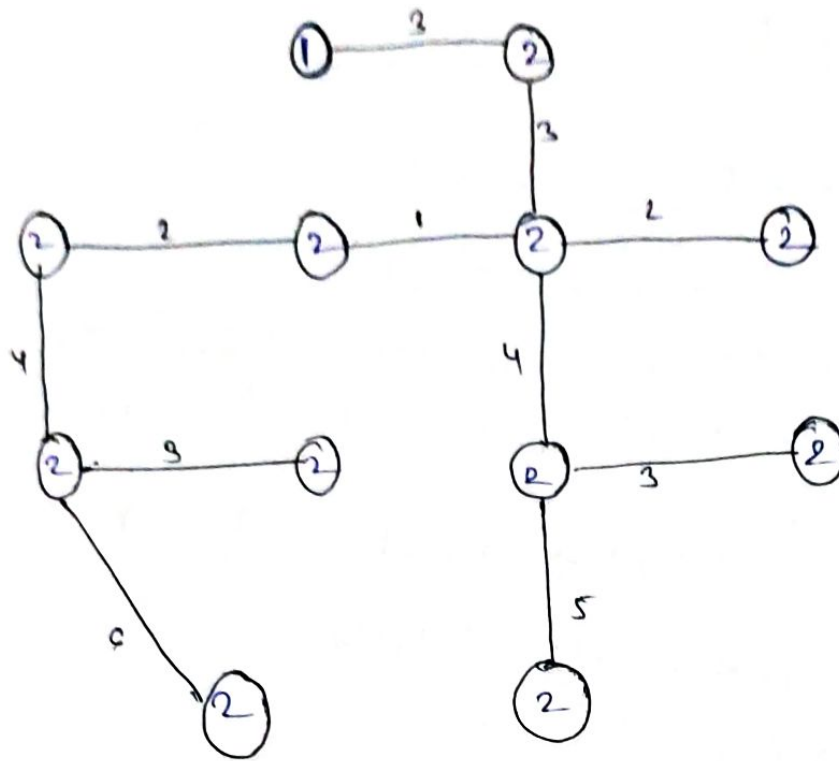
Maintainance: At line 3, the loop creates a particular set for every vertex in  $V(G)$ .

$\therefore \forall v \in V(G)$ , There exists a position particular set for vertex  $v$ .

Termination: The loop terminates when all the vertices of graph  $G$  have been assigned a ~~part~~ particular set.

The algorithm selects the edge with least weight and connects these two vertices. By the end, we got a Minimum Spanning tree.





∴ This is even minimum spanning tree.

Steps :-

- ① connect all vertex with edge  $w=1$
- ② connect all vertex with edge  $w=2$
- ③ connect all vertex with edge  $w=3$
- ④ connect all those vertex with edge ~~weight~~ <sup>weight</sup>
- ⑤ connect all those vertex with weight 5 and 6 & not form any cycle.
- ⑥ Stop when all the the edge are connected we get our tree.