# Resume

# **Personal Details**

Name: Xiaoxuan Zhu

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# **Apply information**

Apply academy: JINAN UNIVERSITY Apply major: Electronic information

Politics: 60 English: 67 Math: 80 Computer Foundation Synthesis:104



### **Education**

**2018.09-2022.07 Chengyi College, Jimei University Major in Computer Science and Technology Course:** Data structures and algorithms, operating systems, computer networks, computer

composition principles, compilation principles, discrete mathematics, digital logic, linear electronic circuits.

# **Skills**

Language: CET-4、Mandarin II A

Computer Language: C、C++、Java、Matlab、Python、html5、Latex

Professional Software/Rrcognization: Xcode、Visual Studio、IntelliJ IDEA、MySQL、Office / HCIP

# **Project Experience**

#### **《Deep Transfer Neural Network based Facial Expression Recognition》**

Innovation: On the basis of training and learning, combined with transfer learning to improve the model, in order to get a higher accuracy of expression recognition

Project result: A framework to improve the recognition accuracy of the existing laboratory scene expression recognition algorithm.

# **《Research and Implementation of Chatbot Based on Deep Learning》**

Composition: The chatbot is composed of a text acquisition module, a model creation module, and a reply generation module, and based on TensorFlow.

Technology: It used LSTM in the model creation module and Attention Seq2seq in model creation module, also design chat interface with Tkinter.

"Internet Plus" College Students Innovation and Entrepreneurship Competition Project 《The Education of New South》

Curriculum: 《Library Management System》 《Small and Medium-Sized Enterprise Network

**Construction Website System Service Environment Construction** 

Self-Study: 《Snake Game based QT》

# **Student Experience**

## 2018.09—2022.06 Youth League branch Commissary In Charge of Publicity

Formulate and implement the Youth League branch propaganda plan, organize and plan multiple promotional activities; Responsible for the ideological education work of the League organization, cultivating the ideological quality and team awareness of League members; Successfully organized and held multiple Youth League branch activities, with over 50 participants, and received widespread praise for coordinating the resources of various departments and organizations, enhancing the influence and cohesion of the organization.

#### 2018.09—2020.06 Student Union Organization Department Member

To manage the recruitment, selection, training and assessment of the members of the Student Union, formulate the member management system and norms, and ensure the quality and ability of the members of the Student Union. Assist teachers in organizing college debate competition, sports meeting and other activities.