Lab 7 Questions

1. The test gets a null pointer exception because in the constructor for client we give it a "null" where a server is supposed to go rather than putting our fakeStream.
2. Using mocks.Ordered() makes it so that the calls have to come in that same order or they will not work. As opposed to unordered, which is the default ad allows the calls to be in any order.
3. ReplayAll() will run all of that previous that was inside the "using" block.
4. VerifyAll() assures that running all of the code inside the "using" block evaluates to the values given.