

Experiment 10

4CSF2

Aim: Program to create orphan process and zombie process.

An orphan process is a process whose parent has terminated before it finishes its execution.

A zombie process is a process that has completed execution but still has an entry in the process table.

1) Orphan Process

vi orphan.c

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
int main()
{ pid_t p;
  p = fork();
  if (p == 0)
  { sleep(5);
    printf("I am child having PID: %d\n",
      getpid());
    printf("My parent pid is: %d\n",
      getppid()); }
  else
  { printf("I am parent having pid: %d\n",
    getpid());
    printf("My child pid is: %d\n", p);
  }
}
```

:wq

gcc -o orphan orphan.c

./orphan

```
localhost:~/ # vi orphan.c
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
int main()
{
  pid_t p;
  p = fork();
  if (p == 0)
  {
    sleep(5);
    printf("I am child having PID : %d\n", getpid());
    printf("My parent pid is : %d\n", getppid());
  }
  else
  {
    printf("I am parent having pid : %d\n", getpid());
    printf("My child pid is : %d\n", p);
  }
}
~
~
~
:wq
localhost:~/ # gcc -o orphan orphan.c
localhost:~/ # ./orphan
I am parent having pid : 81
My child pid is : 82
localhost:~/antif# I am child having PID : 82
My parent pid is : 1
```

2) Zombie Process

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vi zombie.c

```
#include <stdio.h>
#include <unistd.h>
int main()
{pid_t p;
  p = fork();
  if (p == 0)
  {printf("Child having id : %d\n",
    getpid());}
  else
  {printf("Parent having id : %d\n",
    getpid());
    sleep(15); // run the ps command
    during this time.}
}
```

:wq

gcc -o zombie zombie.c

./zombie &

ps -elf | grep defunct

```
localhost:~/ # vi zombie.c
localhost:~/ # gcc -o zombie zombie.c
localhost:~/ # ./zombie &
localhost:~/ # Parent having id : 99
Child having id : 100
localhost:~/ # ps -elf | grep zombie
  99 root      0:00 ./zombie
 100 root      0:00 [zombie]
 102 root      0:00 grep zombie
```

Handwritten signature
14/4/25