OS LAB

EXPERIMENT 1: Basic Linux Commands

1. Is:it lists the content of directory

```
localhost:~# ls
bench.py hello.c hello.js readme.txt
```

2. cat:it displays the content of the file

```
localhost:~# cat bench.py
def fib(n):
    if n < 2:
        return n
    return fib(n-2) + fib(n-1)

n = 25
print("fib(", n, ")= ", fib(n))</pre>
```

3. pwd:it prints the current working directory



4. whoami:it displays the current users name



5. clear:it clears the terminal screen



6. mkdir:it creates the new directory

```
localhost:~# mkdirzaid
localhost:~# ls
bench.py hello.c hello.js readme.txt zaid
```

7. cd:it changes the current working directory

localhost:~# cdzaid localhost:~/zaid#

8. cd.. it moves back to the parent directory



- 9. rmdir:it deletes the directory localhost:~# rmdir:zaid#cd... localhost:~# ls zaid bench.py hello.c hello.js readme.txt
- 10. cat >hello.txt:it allows to create a file hello.txt and allows to write content in it. Press ctrl+d to save and exit.

localhost:~# cat >hello.txt akki is my friend... localhost:~#

11. cat>>hello.txt:it appends the content of the file hello.txt.

localhost:~# cat >>hello.txt
he is intelligent boy..
localhost:~# ls
bench.py hello.c hello.js hello.txt readme.txt
localhost:~# cat hello.txt
akki is my friend...
he is intelligent boy..

12. cp hello.txt bye.txt:it copies hello.txt file to a new file bye.txt here hello.txt is a source file and bye.txt is destination file.

localhost:~# cp hello.txt bye.txt
localhost:~# ls
bench.py bye.txt hello.c hello.js hello.txt readme.txt
localhost:~# cat bye.txt
akki is my friend...
he is intelligent boy..

13. mv bye.txt file.txt:it renames or moves bye.txt to file.txt

here bye.txt is a source file and file.txt is a destination file.

```
localhost:~# mv bye.txt file.txt
localhost:~# ls
bench.py file.txt hello.c hello.js hello.txt readme.txt
localhost:~# cat file.txt
akki is my friend...
he is intelligent boy..
```

14. rm file.txt:it deletes file.txt

```
localhost:~# rm file.txt
localhost:~# ls
bench.py hello.c hello.js hello.txt readme.txt
```