Exceptions & Interrupts

Microcontroller Application and Development Sorayut Glomglome

Outline

- 1. Exception
- 2. Interrupt
- 3. Mechanism
- 4. Priority
- 5. Interrupt Service Routine
- 6. STM32 Interrupt Module

Learning Outcomes

- 1. Understanding Interrupt Mechanism
- 2. Understanding EXTI

Polling vs Interrupt



polling

Delivery person rings the doorbell.

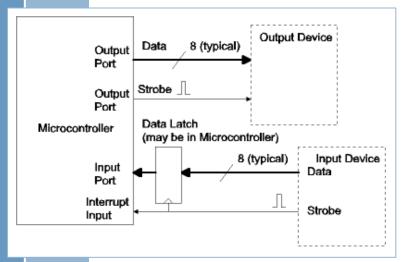


interrupt

What is an exception?

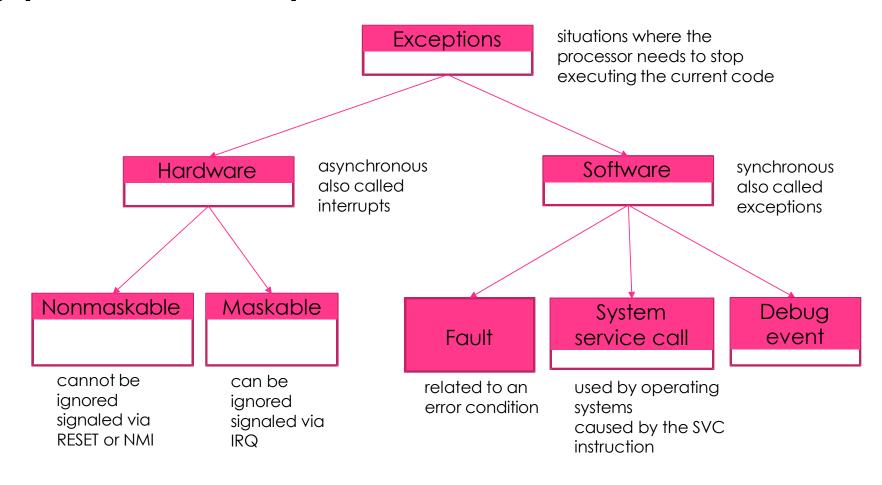
- A special event that requires the CPU to stop normal program execution and perform some service related to the event.
- Examples of exceptions include
 - I/O completion, timer time-out, end of conversion,
 - illegal opcodes, arithmetic overflow, divide-by-0, etc.

Functions of exceptions

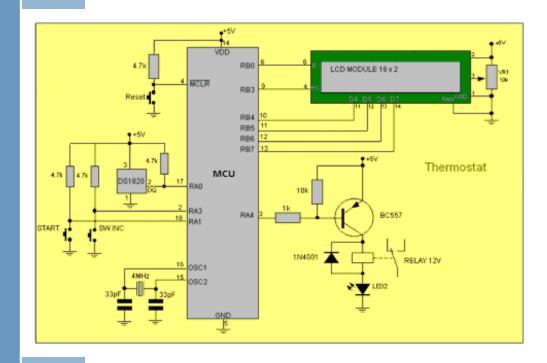


- Respond to infrequent but important events
 - Alarm conditions like low battery power
 - Error conditions
- I/O synchronization
 - Trigger interrupt when signal on a port changes
- Periodic interrupts
 - Generated by the timer at a regular rate
 - Systick timer can generate interrupt when it hits zero
 - Reload value + frequency determine interrupt rate

Types of Exceptions



Interrupt



Programmable Room Temperature Control

- Interrupt is a powerful concept in embedded systems for separating the time-critical events from the others and execute them in a prioritized manner.
- In a typical embedded system, the embedded processor (microcontroller) is responsible for doing more than one task (but can do only one at a time).

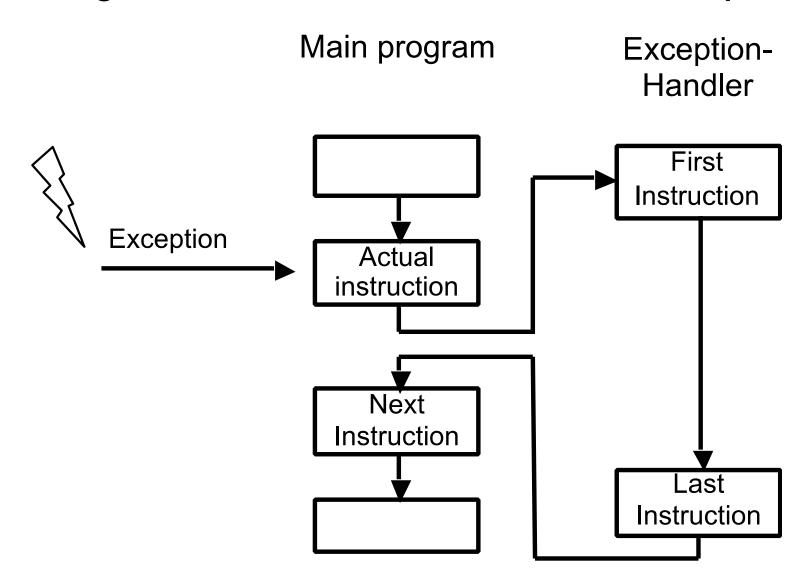
Interrupt Service Cycle (Overhead)

- 1. Saving the program counter value in the stack
- 2. Saving the CPU status (including the CPU status register and some other registers) in the stack
- 3. Identifying the cause of interrupt
- 4. Resolving the starting address of the corresponding interrupt service routine

5. Executing Interrupt Service Routine

- 6. Restoring the CPU status and the program counter from the stack
- 7. Restarting the interrupted program

Program execution when an exception occurs

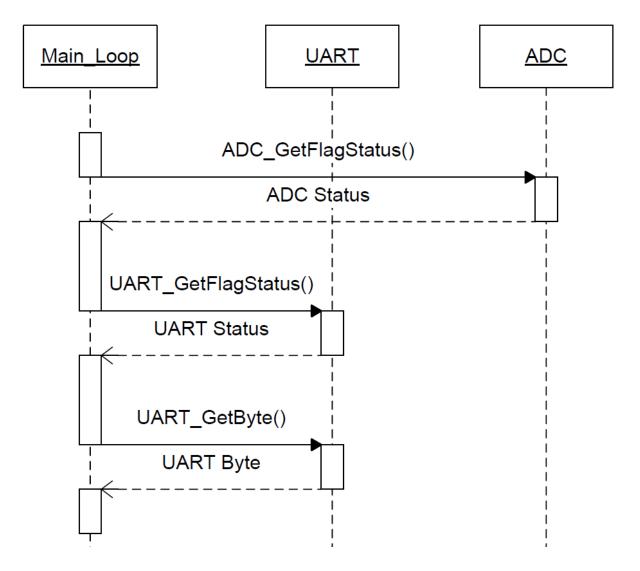




Difference between the ISR and the standard function calls

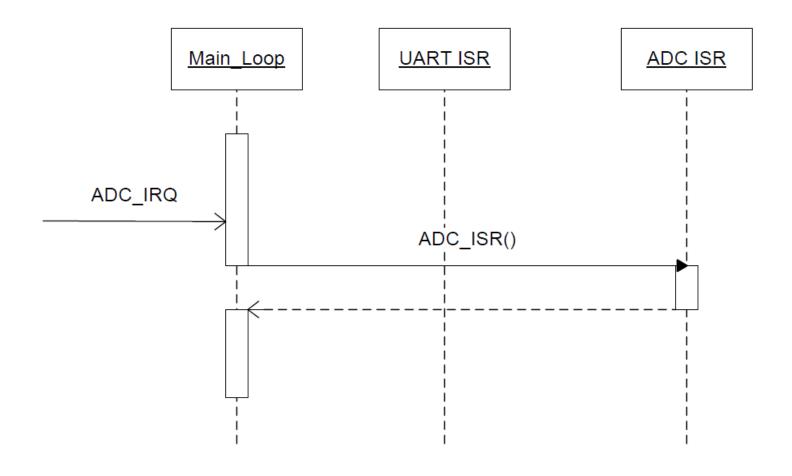
- The standard function calls are realized in a synchronous manner with branch instructions
- Interrupt service routines are called when an exception signals occur
 - Vector table contains the addresses of the interrupt service routines

Programming without interrupts



→ The main() function executes all peripheral calls in a fixed sequence

Programming with interrupts



Interrupt and exception vectors

- When an exception or an interrupt occurs
 - CPU interrupts the execution of the main program
 - CPU jumps to the vector address, which dependents on the exception type
- Base address of the vector table is usually 0
- Cortes M3 contains both an interrupt and an exception vector tables

Exception states

Each exception is in one of the following states:

Inactive The exception is not active and not pending.

Pending The exception is waiting to be serviced by the processor.

An interrupt request from a peripheral or from software can change

the state of the corresponding interrupt to pending.

Active An exception that is being serviced by the processor but has not com-

pleted.

Note: An exception handler can interrupt the execution of another exception

handler. In this case both exceptions are in the active state.

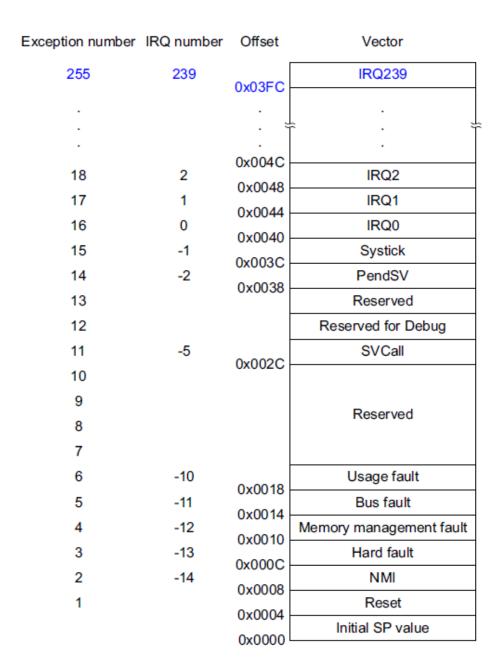
Active and pending The exception is being serviced by the processor and there is a pend-

ing exception from the same source.

Cortex-M3 Exception Types

No.	Exception Type	Priority	Type of Priority	Descriptions	
1	Reset	-3 (Highest)	fixed	Reset	
2	NMI	-2	fixed	Non-Maskable Interrupt	
3	Hard Fault	-1	fixed	Default fault if other hander not implemented	
4	MemManage Fault	0	settable	MPU violation or access to illegal locations	
5	Bus Fault	1	settable	Fault if AHB interface receives error	
6	Usage Fault	2	settable	Exceptions due to program errors	
7-10	Reserved	N.A.	N.A.		
11	SVCall	3	settable	System Service call	
12	Debug Monitor	4	settable	Break points, watch points, external debug	
13	Reserved	N.A.	N.A.		
14	PendSV	5	settable	Pendable request for System Device	
15	SYSTICK	6	settable	System Tick Timer	
16	Interrupt #0	7	settable	External Interrupt #0	
			settable		
256	Interrupt#240	247	settable	External Interrupt #240	

Vector Table



Exception vector table of the Cortex M3 (Ref. RM0008 Reference manual)

Position	priority	Type of Priorty	Acronym	Description	Address
	-	-	-	Reserved	0×0000_0000
	-3	fixed	Reset	Reset	0×0000_0004
	-2	fixed	UMI	Non maskable interrupt	0×0000_0008
	-1	settable	HardFault	All class of fault	0x0000_000C
	0	settable	MemManage	Memory management	0×0000_0010
	1	settable	BusFault	Pre-fetch fault, memory access fault	0×0000_0014
	2	settable	UsageFault	Undefined instruction or illegal state	0×0000_0018
	-	-	-	Reserved	0x0000_001C 0x0000_002B
	3	settable	SCCall	System service call via SWI instruction	0×0000_002C
	4	settable	Debug Monitor	Debug Monitor	0×0000_0030
	-	-	-	Reserved	0×0000_0034
	5	settable	PendSV	Pendable request for system service	0×0000_0038
	6	Settable	SysTick	System tick timer	0x0000_003C

Interrupt vector table of the Cortex M3 (1)

Position	priority	Type of Priorty	Acronym	Description	Address
0	7	settable	WWDG	Window Watchdog interrupt	0x0000_0040
1	8	settable	PVD	PVD through EXTI Line detection interrupt	0x0000_0044
2	9	settable	TAMPER	Tamper interrupt	0x0000_0048
3	10	settable	RTC	RTC global interrupt	0x0000_004C
4	11	settable	FLASH	Flash global interrupt	0x0000_0050
5	12	settable	RCC	RCC global interrupt	0x0000_0054
6	13	settable	EXTI0	EXTI Line0 interrupt	0x0000_0058
7	14	settable	EXTI1	EXTI Line1 interrupt	0x0000_005C
8	15	settable	EXTI2	EXTI Line2 interrupt	0x0000_0060
9	16	settable	EXTI3	EXTI Line3 interrupt	0x0000_0064
10	17	settable	EXTI4	EXTI Line4 interrupt	0x0000_0068
11	18	settable	DMA1_Channel1	DMA1 Channel1 global interrupt	0x0000_006C
12	19	settable	DMA1_Channel2	DMA1 Channel2 global interrupt	0x0000_0070
13	20	settable	DMA1_Channel3	DMA1 Channel3 global interrupt	0x0000_0074
14	21	settable	DMA1_Channel4	DMA1 Channel4 global interrupt	0x0000_0078
15	22	settable	DMA1_Channel5	DMA1 Channel5 global interrupt	0x0000_007C
16	23	settable	DMA1_Channel6	DMA1 Channel6 global interrupt	0x0000_0080

Interrupt vector table of the Cortex M3 (2)

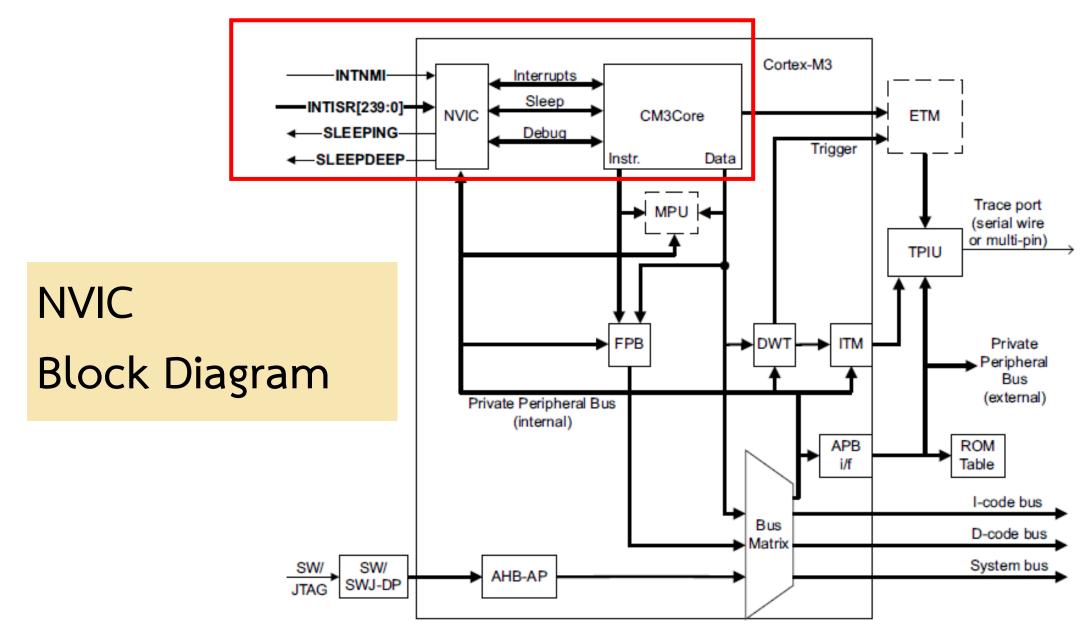
Position	priority	Type of Priorty	Acronym	Description	Address
17	24	settable	DMA1_Channel7	DMA1 Channel7 global interrupt	0×0000_0084
18	25	settable	ADC1_2	ADC1 and ADC2 global interrupt	0x0000_0088
19	26	settable	CAN1_TX	CAN1 TX interrupts	0x0000_008C
20	27	settable	CAN1_RX0	CAN1 RX0 interrupts	0x0000_0090
21	28	settable	CAN1_RX1	CAN1 RX1 interrupt	0x0000_0094
22	29	settable	CAN1_SCE	CAN1 SCE interrupt	0×0000_0098
23	30	settable	EXTI9_5	EXTI Line[9:5] interrupts	0x0000_009C
24	31	settable	TIM1_BRK	TIM1 Break interrupt	0×0000_00A0
25	32	settable	TIM1_UP	TIM1 Update interrupt	0x0000_00A4
26	33	settable	TIM1_TRG_COM	TIM1 Trigger & Commutation interrupts	0×0000_000A8
27	34	settable	TIM1_CC TIM1	Capture Compare interrupt	0x0000_00AC
28	35	settable	TIM2	TIM2 global interrupt	0x0000_00B0
29	36	settable	TIM3	TIM3 global interrupt	0×0000_00B4
30	37	settable	TIM4	TIM4 global interrupt	0x0000_00B8
31	38	settable	I2C1_EV	I2C1 event interrupt	0x0000_00BC
32	39	settable	I2C1_ER	I2C1 error interrupt	0x0000_00C0

Interrupt vector table of the Cortex M3 (3)

Position	priority	Type of Priorty	Acronym	Description	Address
33	40	settable	I2C2_EV	I2C2 event interrupt	0×0000_00C4
34	41	settable	I2C2_ER	I2C2 error interrupt	0x0000_00C8
35	42	settable	SPI1	SPI1 global interrupt	0x0000_00CC
36	43	settable	SPI2	SPI2 global interrupt	0×0000_00D0
37	44	settable	USART1	USART1 global interrupt	0x0000_00D4
38	45	settable	USART2	USART2 global interrupt	0x0000_00D8
39	46	settable	USART3	USART3 global interrupt	0x0000_00DC
40	47	settable	EXTI15_10	EXTI Line[15:10] interrupts	0×0000_00E0
41	48	settable	RTCAlarm	RTC alarm through EXTI line interrupt	0×0000_00E4
42	49	settable	OTG_FS_WKUP	USB On-The-Go FS Wakeup through EXTI line interrupt	0×0000_00E8
-	-	-	-	Reserved	0x0000_00EC 0x0000_0104
50	57	settable	TIM5	TIM5 global interrupt	0x0000_0108
51	58	settable	SPI3	SPI3 global interrupt	0x0000_010C
52	59	settable	UART4	UART4 global interrupt	0x0000_0110
53	60	settable	UART5	UART5 global interrupt	0×0000_0114

Interrupt vector table of the Cortex M3 (4)

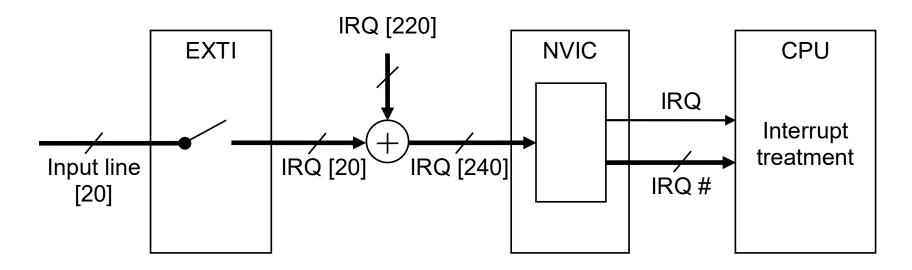
Position	priority	Type of Priorty	Acronym	Description	Address
54	61	settable	TIM6	TIM6 global interrupt	0x0000_0118
55	62	settable	TIM7	TIM7 global interrupt	0x0000_011C
56	63	settable	DMA2_Channel1	DMA2 Channel1 global interrupt	0×0000_0120
57	64	settable	DMA2_Channel2	DMA2 Channel2 global interrupt	0x0000_0124
58	65	settable	DMA2_Channel3	DMA2 Channel3 global interrupt	0×0000_0128
59	66	settable	DMA2_Channel4	DMA2 Channel4 global interrupt	0x0000_012C
60	67	settable	DMA2_Channel5	DMA2 Channel5 global interrupt	0×0000_0130
61	68	settable	ETH	Ethernet global interrupt	0x0000_0134
62	69	settable	ETH_WKUP	Ethernet Wakeup through EXTI line interrupt	0×0000_0138
63	70	settable	CAN2_TX	CAN2 TX interrupts	0x0000_013C
64	71	settable	CAN2_RX0	CAN2 RX0 interrupts	0x0000_0140
65	72	settable	CAN2_RX1	CAN2 RX1 interrupt	0x0000_0144
66	73	settable	CAN2_SCE	CAN2 SCE interrupt	0x0000_0148
67	74	settable	OTG_FS	USB On The Go FS global interrupt	0x0000_014C



Nested Vectored Interrupt Controller (NVIC)

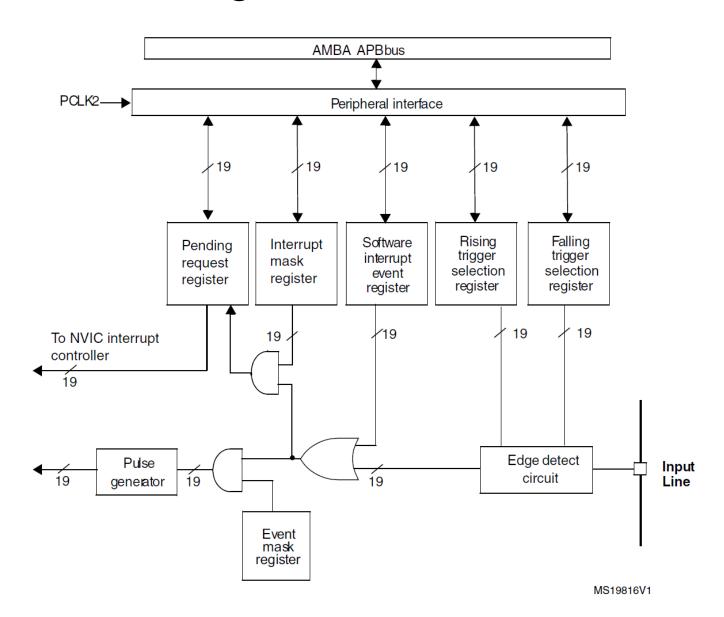
- Features
 - 68 (not including the sixteen Cortex[™]-M3 interrupt lines) exceptions
 - 16 programmable priority levels (4 bits of interrupt priority are used)
 - Low-latency exception and interrupt handling
 - Power management control
 - Implementation of System Control Registers
- The NVIC and the processor core interface are closely coupled, which enables **low latency interrupt processing** and efficient processing of late arriving interrupts
- All interrupts including the core exceptions are managed by the NVIC.

External interrupt/event controller (EXTI)

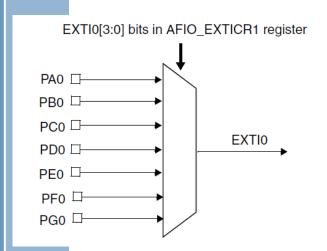


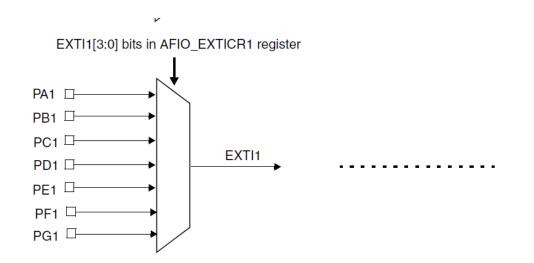
- EXTI consists of up to 20 edge detectors for generating event/interrupt requests
- Features
 - Independent trigger and mask on each interrupt/event line
 - Dedicated status bit for each interrupt line
 - Generation of up to 20 software event/interrupt request
 - Detection of external signal with pulse width lower than APB2 clock

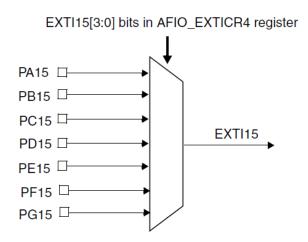
EXTI Block diagram



External Interrupt/Event GPIO mapping







NVIC Registers

Each interrupt input has several registers to control it

- Enable/Disable Bit
 - Enable or disable the interrupt, Can be set, cleared or read
- Pending Bit
 - If the pending bit is set, then the interrupt is pending
 - A pending interrupt can only be taken (become active) if it is enabled and it has sufficient priority to run
 - Pending bit can be set, cleared or read

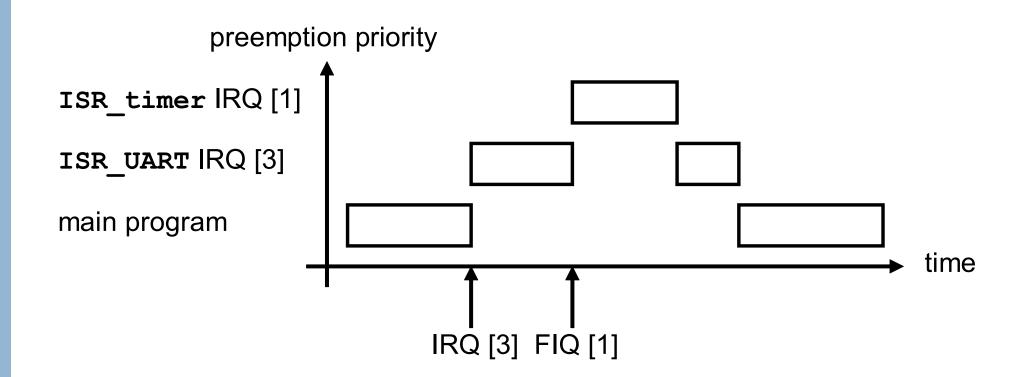
NVIC Registers

- Active Bit
 - A bit is set if the interrupt is executing or "activestacked"
 - "Active-stacked" means the interrupt was executing, but was pre-empted by another higher-priority interrupt
 - Active register is normally read only
- Priority field
 - priority management for each interrupt

NVIC Register Descriptions

- > IRQ 0 to 239 Set-Enable Registers
 - Enable interrupts
 - Determine which interrupts are currently enabled
- > IRQ 0 to 239 Clear-Enable Registers
 - Disable interrupts
 - Determine which interrupts are currently disabled
- > IRQ 0 to 239 Set-Pending Register
 - Force interrupts into the pending state
 - Determine which interrupts are currently pending
- > IRQ 0 to 239 Clear-Pending Register
 - Clear pending interrupts
 - Determine which interrupts are currently pending

Preemption of Interrupt

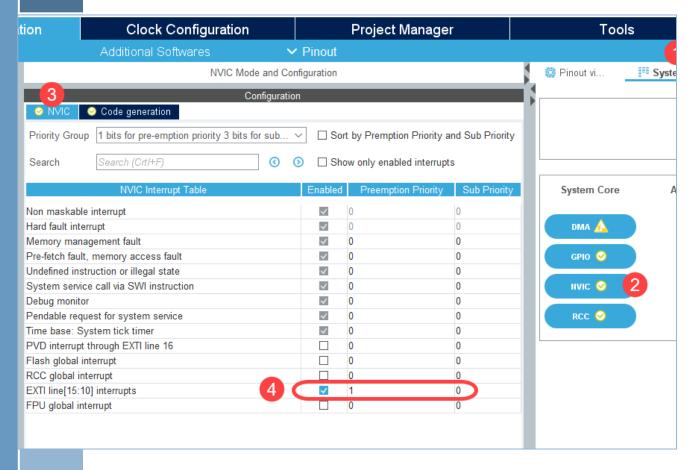


Priorities of the exceptions

- > NVIC supports software-assigned priority levels
 - Priority level from 0 to 255 can be assigned to each hardware Interrupt
 - PRI_N field of the *Interrupt Priority Register*
- > All priority levels can be split into a preemption and a sub priorities
 - PRIGROUP field of the Application Interrupt and Reset Control Register

PRIGROUP[2:0]	Binary point position	Pre-emption field	Subpriority field	Number of pre-emption priorities	Number of subpriorities
b000	bxxxxxxx.y	[7:1]	[0]	128	2
b001	bxxxxxx.yy	[7:2]	[1:0]	64	4
b010	bxxxxx.yyy	[7:3]	[2:0]	32	8
b011	bxxxx.yyyy	[7:4]	[3:0]	16	16
b100	bxxx.yyyyy	[7:5]	[4:0]	8	32
b101	bxx.yyyyyy	[7:6]	[5:0]	4	64
b110	bx.yyyyyyy	[7]	[6:0]	2	128
b111	b.yyyyyyyy	None	[7:0]	0	256

NVIC Config



```
void HAL_MspInit(void)
{
    /* USER CODE BEGIN MspInit 0 */

    /* USER CODE END MspInit 0 */

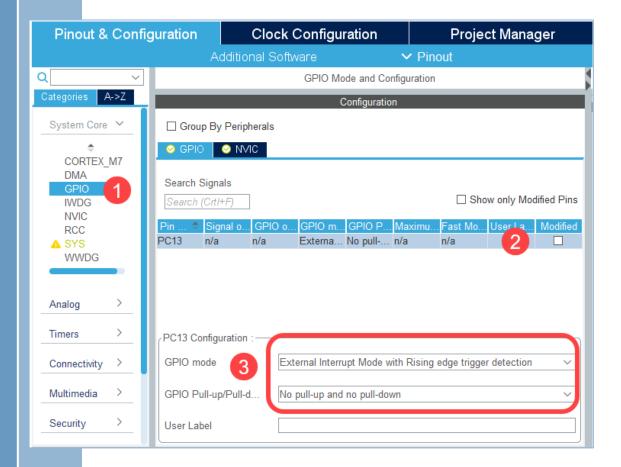
    HAL_NVIC_SetPriorityGrouping(NVIC_PRIORITYGROUP_1);

    /* System interrupt init*/
    /* SysTick_IRQn interrupt configuration */
    HAL_NVIC_SetPriority(SysTick_IRQn, 0, 0);

    /* USER CODE BEGIN MspInit 1 */

    /* USER CODE END MspInit 1 */
}
```

EXTI Config



```
Void MX_GPIO_Init(void)
{
   GPIO_InitTypeDef GPIO_InitStruct = {0};

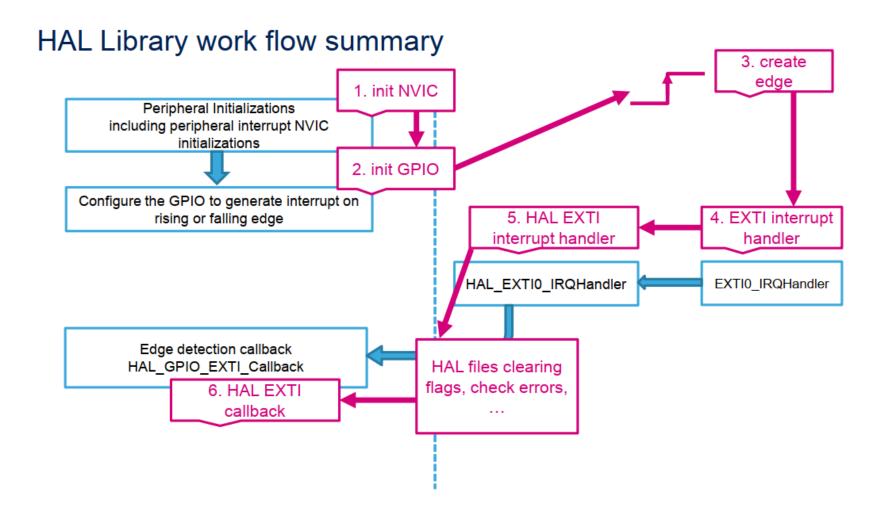
   /* GPIO Ports Clock Enable */
   _HAL_RCC_GPIOC_CLK_ENABLE();

   /*Configure GPIO pin : PC13 */
   GPIO_InitStruct.Pin = GPIO_PIN_13;
   GPIO_InitStruct.Mode = GPIO_MODE_IT_RISING;
   GPIO_InitStruct.Pull = GPIO_NOPULL;
   HAL_GPIO_Init(GPIOC, &GPIO_InitStruct);

   /* EXTI interrupt init*/
   HAL_NVIC_SetPriority(EXTI15_10_IRQn, 0, 0);
   HAL_NVIC_EnableIRQ(EXTI15_10_IRQn);
}
```

```
void EXTI15_10_IRQHandler(void)
{
   /* USER CODE BEGIN EXTI15_10_IRQn 0 */
   /* USER CODE END EXTI15_10_IRQn 0 */
   HAL_GPIO_EXTI_IRQHandler(GPIO_PIN_13);
   /* USER CODE BEGIN EXTI15 10 IRQn 1 */
   HAL_GPIO_TogglePin(GPIOB, GPIO_PIN_0);
   /* USER CODE END EXTI15_10_IRQn 1 */
}
```

EXTI Interrupt Flow



EXTI Interrupt Flow

```
void EXTI15_10_IRQHandler(void)
{
   /* USER CODE BEGIN EXTI15_10_IRQn 0 */

   /* USER CODE END EXTI15_10_IRQn 0 */
   HAL_GPIO_EXTI_IRQHandler(GPIO_PIN_13):
   /* USER CODE BEGIN EXTI15 10 IRQn 1 */
   HAL_GPIO_TogglePin(GPIOB, GPIO_PIN_0);
   /* USER CODE END EXTI15_10_IRQn 1 */
}
```

stm32f7xx it.c

```
stm32f7xx_hal_gpio.c
```

```
void HAL_GPIO_EXTI_IRQHandler(uint16_t GPIO_Pin)
{
    /* EXTI line interrupt detected */
    if(__HAL_GPIO_EXTI_GET_IT(GPIO_Pin) != RESET)
    {
        __HAL_GPIO_EXTI_CLEAR_IT(GPIO_Pin);
        HAL_GPIO_EXTI_Callback(GPIO_Pin);
    }
}
```

```
/* USER CODE BEGIN 4 */
void HAL_GPIO_EXTI_Callback(uint16_t GPIO_Pin)
{

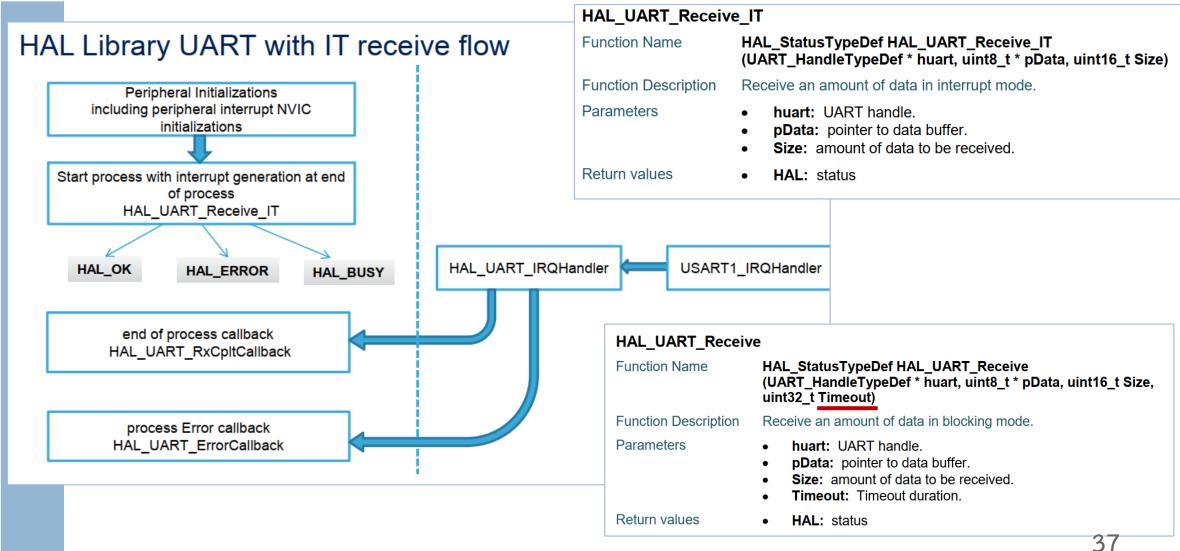
if (GPIO_Pin == GPIO_PIN_13)
{
    HAL_UART_Transmit(&huart3, (uint8_t *) "---", 3, 100);
    HAL_Delay(200);

    for(int i=0; i<20; i++)
    {
        HAL_UART_Transmit(&huart3, (uint8_t *) "B", 1, 100);
        HAL_Delay(200);
    }
    }
}
/* USER CODE END 4 */</pre>
```

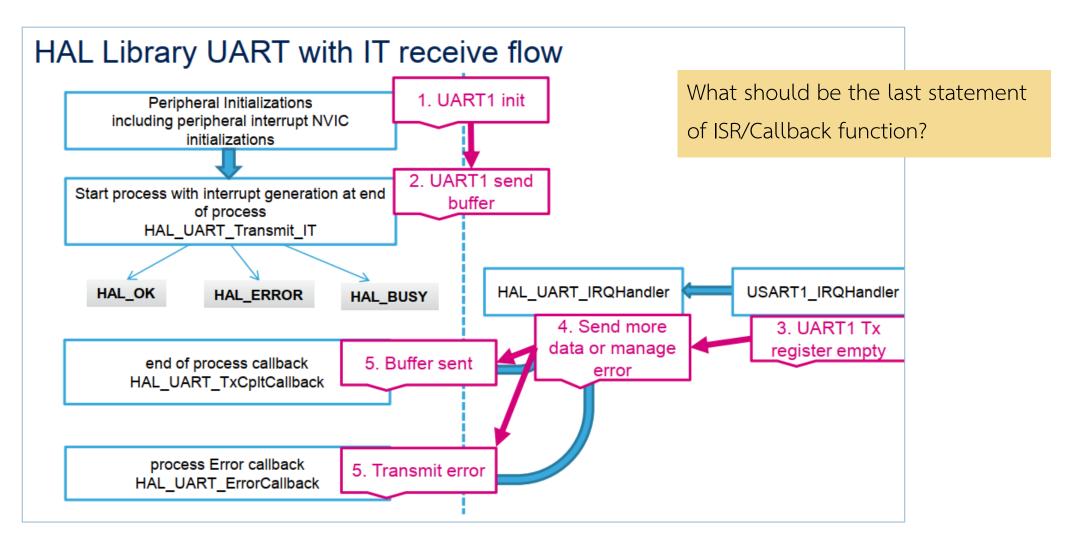
stm32f7xx hal gpio.c

main.c

Receive UART Interrupt Flow



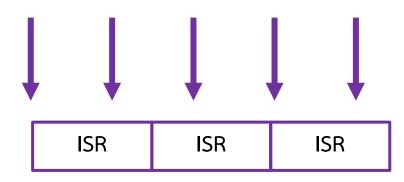
Transmit UART Interrupt Flow



Good ISR & Callback Function

- To Do
 - Acknowledge Interrupt
 - Clear Pending Bit
 - Concise
- Not To Do
 - Delay loop
 - Longer than Interrupt Interval

- Callback
 - The same as ISR
 - Execute after clear bit
 - So less critical



Summary

- <u>Polling</u> is a method of repeatedly test for the change of input signals. (SW)
- Interrupt is a mechanism that responds to events or input signals by interrupting CPU
- Interrupt Service Routine is a function that automatically called after an interrupt occurs. (HW)
- Interrupt is *powerful* mechanism but can be *messy*.