

ID	Items brought
1	Apple, Carrot, Durian
2	Broccoli, Carrot, Eggplant
3	Apple, Broccoli, Carrot, Eggplant
4	Broccoli, Eggplant
5	Apple, Broccoli, Carrot, Eggplant

Items	Transaction ID					Support	
	1	2	3	4	5		
Apple	1	0	1	0	1	60%	3
Broccoli	0	1	1	1	1	80%	4
Carrot	1	1	1	0	1	80%	4
Durian	1	0	0	0	0	20%	1
Eggplant	0	1	1	1	1	80%	4

Items	Transaction ID					Support	
	1	2	3	4	5		
{Apple, Broccoli}	0	0	1	0	1	40%	3
{Apple, Carrot}	1	0	1	0	1	60%	
{Apple, Durian}	1	0	0	0	0	20%	
{Apple, Eggplant}	0	0	1	0	1	40%	3
{Broccoli, Carrot}	0	1	1	0	1	60%	
{Broccoli, Durian}	0	0	0	0	0	0%	
{Broccoli, Eggplant}	0	1	1	1	1	80%	4
{Carrot, Durian}	1	0	0	0	0	20%	3
{Carrot, Eggplant}	0	1	1	0	1	60%	
{Durian, Eggplant}	0	0	0	0	0	0%	

Rule	Confidence
Apple → Carrot	100%
Broccoli → Carrot	75%
Broccoli → Eggplant	100%
Carrot → Eggplant	75%
Carrot → Apple	75%
Carrot → Broccoli	75%
Eggplant → Broccoli	100%
Eggplant → Carrot	75%

Items	Transaction ID					Support
	1	2	3	4	5	
{Apple, Broccoli, Carrot}	0	0	1	0	1	40%
{Apple, Broccoli, Durian}	0	0	0	0	0	0%
{Apple, Broccoli, Eggplant}	0	0	1	0	1	40%
{Apple, Carrot, Durian}	1	0	0	0	0	20%
{Apple, Carrot, Eggplant}	0	0	1	0	1	40%
{Apple, Durian, Eggplant}	0	0	0	0	0	0%
{Broccoli, Carrot, Durian}	0	0	0	0	0	0%
{Broccoli, Carrot, Eggplant}	0	1	1	0	1	60%
{Broccoli, Durian, Eggplant}	0	0	0	0	0	0%
{Carrot, Durian, Eggplant}	0	0	0	0	0	0%

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Rule	Confidence
Broccoli → {Carrot, Eggplant}	75%
Carrot → {Broccoli, Eggplant}	75%
Eggplant → {Broccoli, Carrot}	75%
{Carrot, Eggplant} → Broccoli	100%
{Broccoli, Eggplant} → Carrot	75%
{Broccoli, Carrot} → Eggplant	100%

Rule	Support	Confidence	Lift
Apple → Carrot	60%	100%	1.25
Broccoli → Eggplant	80%	100%	1.25
Eggplant → Broccoli	80%	100%	1.25
{Carrot, Eggplant} → Broccoli	60%	100%	1.25
{Broccoli, Carrot} → Eggplant	60%	100%	1.25