## CS/ECE/ME532 Period 13 Activity

Estimated time: 25 minutes for Q1 and 35 minutes for Q2.

1. We've previously considered several low rank approximations for matrices based on the SVD. Let an n-by-p matrix  $\boldsymbol{X}$  with  $n \leq p$  be expressed as

$$oldsymbol{X} = \sum_{i=1}^n \sigma_i oldsymbol{u}_i oldsymbol{v}_i^T$$

where  $\sigma_i$  is the ith singular value with left singular vector  $\boldsymbol{u}_i$  and right singular vector  $\boldsymbol{v}_i$ . The rank-r approximation is

$$oldsymbol{X}_r = \sum_{i=1}^r \sigma_i oldsymbol{u}_i oldsymbol{v}_i^T$$

where  $r \leq n$ . Define the error between  $\boldsymbol{X}$  and the rank-r approximation as  $\boldsymbol{E}_r = \boldsymbol{X} - \boldsymbol{X}_r$ .

- a) Find the SVD of  $E_r$  in terms of the  $\sigma_i$ ,  $u_i$ , and  $v_i$ .
- b) Suppose X is full rank. What is the rank of  $E_r$ ?
- c) Find the operator norm (which is also called the 2-norm of a matrix) of the error matrix  $||E_r||_{op}$  in terms of the SVD parameters for X.
- d) Explain the conditions under which  $X_r$  will be a "good" approximation to X.
- 2. Image compression. A digital image can be represented with a matrix, where each element of the matrix represents a pixel in the image. A low-rank approximation to the matrix is one way to compress the image, as explored in this problem. A data file contains a matrix  $\mathbf{A} \in \mathbb{R}^{600 \times 400}$  of grayscale values scaled to lie between 0 and 1. A helper script loads the data and displays the corresponding image. There are three lines of code that require completion before you can run the code: one in the section labeled "Bucky's Singular Values" and two in the section labeled "Low-Rank Approximation".
  - a) Take the SVD of  $\boldsymbol{A}$  by completing the code. Inspect the singular value spectrum. What do you conclude about the approximate rank of  $\boldsymbol{A}$ ? Why is it useful to plot the logarithm of the singular values?

b) Approximate A as a rank r matrix  $A_r$  by only keeping the r largest singular values and making the rest zero. Try this for  $r \in \{10, 20, 50, 100\}$  and plot the corresponding low-rank images. Also find the fractional squared error

$$e = \frac{||A - A_r||_F^2}{||A||_F^2}$$

Comment on the how the quality of the approximation changes as r increases.

- c) Compare the space required to store the full  $\boldsymbol{A}$  matrix with the space required to store the rank r SVD approximation of  $\boldsymbol{A}$ ; how many times smaller is the storage requirement for  $r \in \{10, 20, 50, 100\}$ ? You may assume that storage space requirements are proportional to the number of numbers that must be stored. e.g. a  $10 \times 10$  matrix contains 100 numbers.
- d) Use the last section of the code to find the rank of the low-rank approximation that minimizes the sum of the bias squared and variance for a noisy version of Bucky. Note that since the "Bias-Variance Tradeoff in Low-Rank Approximations" lecture assumes an N-by-M matrix with N < M, we work with the transpose of  $\boldsymbol{A}$  so that M = 600 and N = 400.
  - i. Assume the variance of each row  $\sigma_g^2 = \sum_{j=1}^M g_{ij}^2$  in the "Bias-Variance Tradeoff in Low-Rank Approximations" lecture is  $\sigma_g^2 = 10$ .
  - ii. Assume the variance of each row  $\sigma_g^2 = \sum_{j=1}^M g_{ij}^2$  in the "Bias-Variance Tradeoff in Low-Rank Approximations" lecture is  $\sigma_g^2 = 50$ .
- e) Optional. Simulate the noisy case by performing low-rank approximations to a noisy version of A. You may create this using the command Anoise = A + np.sqrt(sigma2/600)\* np.random.randn(np.shape(A)[0], np.shape(A)[1]) in Python, where sigma2 corresponds to  $\sigma_g^2$ . Note that the division by M=600 is necessary because random creates random matrices where each element (not the row) has unit variance.