Lua for RePhone
(Xadow GSM+BLE)

Programming Manual

Ver.: LuaRephone 0.9.3 Beta
LoBo 07/2016

table of contents

OS module

All standard Lua os module functions are supported and some additional functions are added:

copy(from_file, to_file)

res = os.copy(from_file, to_file)

Copy file “from_file” to “to_file”. If the destination file exists, it will be overwritten.

Params:
- from_file: string, file name
- to_file: string, name of the new file

Returns:
- res: 0 on success, error code otherwise

mkdir(name)

res = os.mkdir(name)

Create new directory.

Params:
- name: string, new directory name

Returns:
- res: 0 on success, error code otherwise

rmdir(name)

res = os.rmdir(name)

Remove existing directory.

Params:
- name: string, directory name

Returns:
- res: 0 on success, error code otherwise

exists(name)

res = os.exists(name)

Check if the file exists.

Params:

name: string, file name

Returns:

res: 0 if file exists, error code otherwise

list(filespec)

os.list(filespec)

List content of the file system directory to stdio

Params:

filespec: optional; string, file specification, can contain dir names and wildchars ("MRE*.vxp")

Returns:

None

compile(name)

os.compile(name)

Compile lua source file to bytecode file. Creates ".lc" file with the same base name as lua source file

Params:

name: string, lua source file name, must have ".lua" extension

Returns:

none

sys module

Functions specific to RePhone/Xadow GSM+BLE.

sys.ver()

lv, fh, bd = sys.ver()

Returns version information.

Params:
none
Returns:

lv	string, lua version
fh	string, firmware host version
bd	string, firmware build date

mem()

lua_used, lua_total, c_heap = sys.mem()

Returns memory information.

Params:
none
Returns:

lua_used	currently used memory for Lua stack in bytes
lua_total	total memory available for Lua stack in bytes
c_heap	total heap size available for C functions in bytes

battery()

bat = sys.battery()

Returns battery level in %. *ADC module can be used to get precise battery voltage.*

Params:
none
Returns:

bat	battery level in % of full charge

ledblink([led_id])

led = sys.ledblink([led_id])

Set or get current system LED blink. System LED blinks once per second. Any of the RGB

leds can be selected.

Params:
- led_id — optional; LED gpio pin,
  predefined constants REDLED, BLUELED, GREENLED can be used
  Value 0 can be used to disable LED blink
  Without parameter returns current led used.

Returns:
- led — currently used LED

usb()

res = sys.usb()

Returns the USB cable status, connected or not.

Params:
- none

Returns:
- res — USB cable status: 0 not connected; 1 connected

wdg([wdg_tmo])

res = sys.wdg([wdg_tmo])

Set or get watchdog timeout.
Watchdog timer can be set to the values 10 ~ 3600 seconds. After setting the new value, system must be rebooted to take effect. If called without parameters, the current wdg timeout is returned.

Params:
- wdg_tmo — optional; watchdog timeout in seconds

Returns:
- res — current or new watchdog timeout in seconds

noacttime([noact_tmo])

res = sys.noacttime([noact_tmo])

Set, reset or get no activity timeout.
If no activity is detected in Lua shell (no user input), the system is shutdown after no activity timer expires.
If called without parameters, the current no activity timeout is returned.

Params:

noact_tmo	optional;	> 0	set no activity timeout in seconds
		0	reset no activity timeout
	no parameter: return current value		

Returns:

res	current or new no activity timeout in seconds

shutdown()

sys.shutdown()

Shutdown system.
If wakeup interval is defined, system wakeup will be automatically scheduled to next interaval.
Warning: if USB is connected, the system will automatically reboot after shutdown!

Params:
none
Returns:
none

reboot()

sys.reboot()

Reboot system.
In Lua shell Ctrl+D can be also used to reboot.
Short pres on power button can be also used to reboot.

Params:
none
Returns:
none

wkupint([wkup_int])

res = sys.wkupint([wkup_int])

Set or get wakeup interval.
Wake up interval can be set to enable automatic wakeup in regular intervals.

Params:

wkup_int optional; wakeup interval in minutes (values > 0 are accepted)
no parameter: return current value

Returns:

res current or new wakeup interval in minutes

schedule(val)

sys.schedule(val)

Schedule next wakeup or alarm.

Params:

val wakeup or alarm time
- 0: wakeup or alarm on next wakeup interval
- > 0 wakeup or alarm after 'val' seconds
- table wakeup or alarm on specific time, table format:
  {year=yyyy, month=mm, day=dd, hour=hh, min=mn, sec=ss}

Returns:

none (logs info if enabled)

onshutdown(cb_func)

sys.onshutdown(cb_func)

Set callback function to be executed before shutdown.
If called without parameter, disables the callback.

Params:

cb_func lua function to be executed on shutdown, prototype
function cb_func(res)
- res integer, shutdown reason

Returns:

none

onreboot(cb_func)

sys.onreboot(cb_func)

Set callback function to be executed before reboot.
If called without parameter, disables the callback.

Params:
cb_func lua function to be executed on reboot, prototype
function cb_func(res)
res integer, reboot reason
Returns:
none

onalarm(cb_func)

sys.onalarm(cb_func)

Set callback function to be executed on RTC alarm.
If called without parameter, disables the callback.

Params:
cb_func lua function to be executed on RTC alarm, prototype
function cb_func(res)
res integer, always 0
Returns:
none

onkey(cb_func)

sys.onkey(cb_func)

Set callback function to be executed on powr ker UP or DOWN.
If called without parameter, disables the callback.
Warning: LONG press (> 2 sec) will shutdown/reboot the system!

Params:
cb_func lua function to be executed on power key up/down, prototype
function cb_func(res)
res integer; 1: key UP, 2: key down
Returns:
none

retarget(stdio_id)

sys.retarget(stdio_id)

Change stdio (input/output device). All input and output will be redirected to the new device.

Params:

stdio_id id of the new device

- 0 redirect to **usb serial port** (*/dev/ttyACM0 on Linux*)
- 1 redirect to **hw UART port**
- 2 redirect to **bluetooth SPP** (must be configured)

Returns:

none

gpio module

GPIO	Function in gpio module	Voltage (V)	Connector			
			11	35	6(0.1”)	Breakout
0	IO, EINT0, UART3_RX (*)	2.8	-	-	-	-
1	IO, EINT1, ADC13, UART3_TX, CTP_SCL	2.8		3		D1
2	IO, EINT2, PWM0, ADC11, CTP_SDA	2.8		2		E2
3	IO, PWM1, ADC12	2.8		5		B1
18	IO, EINT13	2.8, 3.3	5,7		4	
13	IO, EINT11, PWM0	2.8, 3.3	6		5	
46	IO, EINT20	1.8		1		D6
30	IO, EINT16	2.8		25		
27	IO, SPI_SCK	2.8		4		C1
28	IO, SPI_MOSI	2.8		8		E2
29	IO, SPI_MISO	2.8		7		A1
43	IO, I2C_SCL	2.8, 3.3	3,9	30	2	B6
44	IO, I2C_SDA	2.8, 3.3	4,8	32	1	B5
10	IO, UART1_Rx	2.8		33		A5
11	IO, UART1_TX	2.8		34		A6
17	IO, RED LED	2.8				
15	IO, GREEN LED	2.8				
12	IO, BLUE LED	2.8				
19	IO, PWM1	2.8		31		D5
47	IO, TFT LSCK0	1.8		19		D4
48	IO, TFT LSDA0	1.8		21		B4
49	IO, TFT LSA0	1.8		22		A4
50	IO, TFT LPTE, EINT22	1.8		20		C4
25	IO, EINT15	2.8		35		

(*) ADC, Battery voltage

mode(pin, mode)

gpio.mode(pin, mode)

Set the operating mode for selected GPIO pin.

Params:

pin: GPIO pin number, see GPIO table for available pins

mode: pin mode, use global constants:
INPUT, OUTPUT, INPUT_PULLUP, INPUT_PULLDOWN

Returns:

none, error if not valid pin or mode

write(pin, level)

gpio.write(pin, level)

Set the pin output to HIGH (1) or LOW (0). Pin mode must be set to output.

Params:

pin: GPIO pin number, see GPIO table for available pins

level: pin level, use global constants: HIGH or LOW

Returns:

none, error if not valid pin or mode

toggle(pin)

gpio.toggle(pin)

Toggle the pin output HIGH -> LOW or LOW -> HIGH. Pin mode must be set to output.

Params:

pin: GPIO pin number, see GPIO table for available pins

Returns:

none, error if not valid pin or mode

read(pin)

state = gpio.read(pin)

Set the pin output to HIGH (1) or LOW (0). Pin mode must be set to output.

Params:

pin: GPIO pin number, see GPIO table for available pins

Returns:

state: pin state: 0 or 1
error if not valid pin or mode

pwm_start(pin)

gpio.pwm_start(pin)

Configure selected GPIO pin for PWM operation.

Params:

pin: GPIO pin number, see GPIO table for available pins

Returns:

none, error if PWM mode not available on pin

pwm_stop(pin)

gpio.pwm_stop(pin)

Stop PWM on selected pin.

Params:

pin: GPIO pin number, see GPIO table for available pins

Returns:

none, error if pin not opened for PWM

pwm_clock(pin, clksrc, div)

gpio.pwm_clock(pin, clksrc, div)

Set the main PWM clock source.
Main PWM clock (pwm_clk) is set to 13000000 / div or 32768 / div !!

Params:

pin: GPIO pin number, see GPIO table for available pins
clksrc: PWM clock source: 0 -> 13MHz; 1 -> 32.768 kHz
div: division 0->1, 1->2, 2->4, 3->8

Returns:

none, error if pin not opened for PWM

pwm_count(pin, count, tresh)

gpio.pwm_count(pin, count, tresh)

Set PWM in count mode.
PWM FREQUENCY is: pwm_clk / count

Params:
pin: GPIO pin number, see GPIO table for available pins
count: the pwm cycle: 0 ~ 8191
tresh: treshold: value at which pwm gpio goes to LOW state: 0 ~ count

Returns:
none, error if pin not opened for PWM

pwm_freq(pin, freq, duty)

gpio.pwm_freq(pin, freq, duty)

Set PWM in frequency mode.
PWM FREQUENCY is: freq

Params:
pin: GPIO pin number, see GPIO table for available pins
freq: the pwm frequency in Hz: 0 ~ pwm_clk
duty: PWM duty cycle: 0 ~ 100

Returns:
none, error if pin not opened for PWM

eint_open(pin, [tpar])

res = gpio.eint_open(pin, [tpar])

Configure selected GPIO pin for external interrupt (EINT) operation.
Not all parameters have to be present in tpar, is some parameter is missing, default value is used.
Note: use gpio.mode() to configure the pin as input and if pullup/pulldown is used.

Params:

pin: GPIO pin number, see GPIO table for available pins

tpar: optional; Lua table with eint parametersmode(pin, mode)

autounmask: 1: unmask after callback; default 0

autopol: 1: auto change polarity after callback; default 0

sensitivity: 0: level sesitive; 1: edge sensitive; default 1

polarity: 0: high->low trigger; 1: low->high trigger; default 0

deboun: 1: enable HW debounce, 0: disable it; default 1

debountime: HW debounce time in msec; default 10

count: if >0, callback function will be executed after 'count' interrupts

Returns:

res: 0 if OK, negative number on error

eint_close(pin)

res = gpio.eint_close(pin)

Close selected GPIO pin as external interrupt (EINT) pin.

Params:

pin: GPIO pin number, see GPIO table for available pins

Returns:

res: 0 if OK, negative number on error

eint_mask(pin, mask)

res = gpio.eint_mask(pin, mask)

Mask selected GPIO pin EINT.

If *autounmask* option is not set, next interrupt must be enabled in callback function.

Params:

pin: GPIO pin number, see GPIO table for available pins

mask: 0: mask (disable) EINT operation; 1: unmask (enable) EINT operation

Returns:

res: mask value if OK, negative number on error

eint_on(cb_func)

gpio.eint_on(cb_func)

Set Lua callback function to be executed on external interrupt (EINT).

If called without parameter, disables the callback.

Params:

cb_func lua function to be executed on EINT, prototype

function cb_func(pin, value, count, time)

pin integer, pin number on which interrupt occurred

value pin level

count total number of interrupts

time

Returns:

none

adc_config(chan, [period, count])

res = gpio.adc_config(chan, [period, count])

Configure selected ADC channel pin for ADC operation.

ADC channel must be configured before start function can be used.

Available channels are:

0: Battery voltage

1: ADC value on GPIO-1 (ADC15)

2: ADC value on GPIO-2 (ADC13)

3: ADC value on GPIO-3

Params:

chan: adc channel

period: optional; measurement period in msec; default 5 msec

Count: optional; how many measurement to take before issuing the result, time between measurements is 'period'; default 1

time between results is 'period' * 'count'

Returns:

res: 0 if OK, negative number if error

adc_start(chan, [repeat], [cb_func])

res = gpio.adc_start(chan, [repeat], [cb_func])

Start ADC measurement on selected channel and return result if no callback function is given..

Params:

chan: adc channel configured with gpio.adc_configure

repeat: optional; repeat the measurement 'repeat' times;

1: measure only once

>1000: continuous measurement

default 1; only valid when callback function is given

cb_func: optional; Lua callback function to be executed on adc result

function cb_func(ival, fval, chan)

ival integer ADC value

fval float ADC result

chan channel on which the measurement is taken

Returns:

res: negative number if error

float ADC result if no callback function is given in V

0 if callback function given and no error

adc_stop(chan)

res = gpio.adc_stop(chan)

Stop ADC measurement on selected channel if the channel was configured for continuous/repeat measurement.

Params:

chan: adc channel configured with gpio.adc_configure

Returns:

Res: 0 if ok, negative number if error

2 channel was not configured for repeat measurement

i2c module

I2c supports hardware i2c on GPIO43&GPIO44.
3.3V interface is available on 0.1" pins and 11pin connector with pullup resistors (10K) included. On 35pin connector, the pins are 2.8V and pullup resistors must be externally provided.

setup(addr [,speed])

speed = i2c.setup(addr [,speed])

Configures i2c interface. Slave address is 7-bit.
Fast mode or high speed mode is automatically selected based on 'speed' argument.
For speed <= 400 fast mode is selected, for speed > 400 high speed mode is selected.
Maximum speed is 6500 kHz, minimum 12 kHz.

Params:
- addr: slave device 7-bit address
- speed: optional; transfer speed i kHz, 12~6500; default 100

Returns:
- speed: actual transfer speed, negative number on error

write(data1 [,data2] [,dataN])

res = i2c.write(data1 [,data1] [,dataN])

Send data to i2c slave.
Data can be given as 8-bit number, table of 8-bit numbers or string.
Up to 10K bytes can be sent at once.

Params:
- data: data to be sent to i2c device; number, lua table or lua string

Returns:
- res: number of bytes sent to device, negative number on error

read(size [,format])

res = i2c.read(size [,format])

Receive data from i2c slave.
Data can be received to lua string, string of hex values or lua table.
Up to 10K bytes can be received at once.

Params:

size: number of bytes to receive, 1 ~ 10240

format: optional; if not given, data are received to lua string

"*h" receive to string of hex values separated by ";"

"*t" receive to lua table

Returns:

res: lua string or lua table containing received data

nil on error

txrx(data1 [,data2] [,dataN], size [,format])

res = i2c.txrx(data1 [,data1] [,dataN], size [,format])

Send data to i2c slave and receive data.

Data can be given as 8-bit number, table of 8-bit numbers or string.

Maximum of 8 bytes can be sent, up to 10240 bytes can be received.

Params:

data: data to be sent to i2c device; number, lua table or lua string, max 8 bytes

size: number of bytes to receive, 1 ~ 10240

format: optional; if not given, data are received to lua string

"*h" receive to string of hex values separated by ";"

"*t" receive to lua table

Returns:

res: lua string or lua table containing received data

nil on error

close()

res = i2c.close()

Close i2c interface.

Params:

nil

Returns:

res: status; 0 if OK, negative number on error

spi module

spi module supports hardware spi on GPIO27-29.
SPI pins are available only on 35pin connector (or expansion board) as 2.8V interface.
Use level shifters if connecting to higher voltage device!
CS output pin can be defined in setup, if defined it is automatically activated during the transfer.
Additional output pin (DC) can also be defined. If defined, its state (defined by *setdc()* function) is set before transfer.

setup([config])

res = spi.setup([config])

Configures SPI interface.
Configuration options are given in form of lua table.

Params:
config: lua table containing configuration options in form *option=value*

mode	spi transfer mode, 0 ~ 3; default 0
endian	endianess; 0: little; 1: big; default 0
msb	bit transfer mode; 0: send LSB first; 1: send MSB first; default 1
speed	SPI transfer speed in kHz; 86 ~ 22000; default 4400
cs	CS (chip sellect) output gpio pin; default: not used
dc	DC output gpio pin; default: not used

Returns:
res: result: 0 if OK, negative number on error

write(data1 [,data2] [,dataN])

res = spi.write(data1 [,data1] [,dataN])

Send data to SPI device.
Data can be given as 8-bit number, table of 8-bit numbers or string.

Params:
data: data to be sent to spi device; number, lua table or lua string

Returns:
res: number of bytes sent to device, negative number on error

read(size [,format])

res = spi.read(size [,format])

Receive data from SPI slave.
Data can be received to lua string, string of hex values or lua table.

Params:
- size: number of bytes to receive, 1 ~ 10240
- format: optional; if not given, data are received to lua string
  - "*h" receive to string of hex values separated by ";"
  - "*t" receive to lua table

Returns:
- res: lua string or lua table containing received data
  nil on error

txrx(data1 [,data2] [,dataN], size [,format])

res = spi.txrx(data1 [,data1] [,dataN], size [,format])

Send data to SPI slave then receive data in same transaction.
Data can be given as 8-bit number, table of 8-bit numbers or string.

Params:
- data: data to be sent to SPI device; number, lua table or lua string
- size: number of bytes to receive
- format: optional; if not given, data are received to lua string
  - "*h" receive to string of hex values separated by ";"
  - "*t" receive to lua table

Returns:
- res: lua string or lua table containing received data
  nil on error

close()

res = spi.close()

Close SPI interface.

Params:
- nil

Returns:
- res: status; 0 if OK, negative number on error

net module

To get the status of the UDP or TCP connection execute `print(ref).`
To enable garbage collector to free the data used by the connection, execute `ref=nil`.
ref is the reference to tcp or udp connection obtained by *tcp_create* or *udp_create* function.
GPRS must be configured with *setapn()* function before using any of net functions.

tcp_create(host, port, cb_func, [data])

Tcp_ref = net.tcp_create(host, port, cb_func, [data])

Creates TCP connection and connects to 'host' on 'port'.
'host' can be IP address or domain name.
If string 'data' is given, it will be sent to host after connection.

Params:

- host: host IP or domain name
- port: integer, tcp port to connect to (1 ~ 65535)
- cb_func: Lua callback function, prototype:
  function cb_func(tcp_ref, event)
  - tcp_ref: tcp connection
  - event: tcp event which caused the call:
    1: tcp is connected, can send data
    2: more date can be sent
    3: data ready for read
    4: pipe broken, disconnected
    5: host not found, not connected
    6: connection closed
- data: optional; string data to send after connection

Returns:

- tcp_ref: reference to tcp connection to be used in other function

tcp_connect(tcp_ref, host, port, [data])

res = net.tcp_connect(tcp_ref, host, port, [data])

Connects to already created tcp connection. If tcp connection is connected, it is disconnected first. 'host' can be IP address or domain name.
If string 'data' is given, it will be sent to host after connection.

Params:

tcp_ref:	tcp reference obtained with *net.tcp_create()*
host:	host IP or domain name
port:	integer, tcp port to connect to (1 ~ 65535)
data:	optional; string data to send after connection

Returns:

res:	0 if OK, negative number if error

tcp_write(tcp_ref, data)

res = net.tcp_write(tcp_ref, data)

Send data to tcp connection. Tcp connection must in connected state.

Params:

tcp_ref:	tcp reference obtained with *net.tcp_create()*
data:	string data to send

Returns:

res:	0 if OK, negative number if error

tcp_read(tcp_ref, size)

res, data = net.tcp_read(tcp_ref, size)

Read data from tcp connection.
This function can be used from callback function on read event.

Params:

tcp_ref:	tcp reference obtained with *net.tcp_create()*
size:	maximum size of data to read

Returns:

res:	size or read data, negative number if error
data:	string, read data; nil if error

udp_create(port, cb_func)

udp_ref = net.udp_create(port, cb_func)

Creates UDP connection on local port ‘port’. No connection is made.

Params:

port: integer, local port (1 ~ 65535)

cb_func: Lua callback function, prototype:

function cb_func(udp_ref, event)

udp_ref udp connection

event udp event which caused the call:

2: more date can be sent

3: data ready for read

4: pipe broken, disconnected

6: connection closed

data: optional; string data to send after connection

Returns:

udp_ref: reference to udp connection to be used in other function

udp_write(udp_ref, host, port, data)

res = net.udp_write(tcp_ref, host, port, data)

Connect to 'host' on UDP port 'port' and send data using udp connection 'udp_ref'. Response will be handled by callback function.

Params:

udp_ref: udp reference obtained with *net.udp_create()*

host: host IP or domain name

port: integer, udp port to connect to (1 ~ 65535)

data: string data to send

Returns:

res: 0 if OK, negative number if error

udp_read(udp_ref, size)

res, data = net.udp_read(udp_ref, size)

Read data from udp connection. This function can be used from callback function on read event.

Params:

udp_ref: udp reference obtained with *net.udp_create()*

size: maximum size of data to read

Returns:

res: size or read data, negative number if error

data: string, read data; nil if error

close(ref)

res = net.close(ref)

Close TCP or UDP connection. TCP connection will be disconnected if connected.
To enable garbage collector to free the data used by the connection, execute `ref=nil`, where *ref* if the reference to tcp or udp connection obtained by *tcp_create* or *udp_create* function.

Params:

ref: udp | tcp reference obtained with *net.tcp_create()* or *net.udp_create()*

Returns:

res: 0 if OK, negative number if error

ntptime(tz, [cb_func])

net.ntptime(tz, [cb_func])

Update RTC date-time from ntp server.
The function runs in background until it gets the time from ntp server or timeout (30 sec) expires. If callback function is given, it is executed after the time is set or error. If no callback function is given, debug info is printed.

Params:

tz: time zone, *-12 <= tz <= 14*

cb_func: optional; Lua callback function, prototype:
function cb_func(res)
res integer, 0 if time updated, -1 on error

Returns:

None

setapn(ref)

res = net.setapn(apn_par)

Configure GPRS APN.
GPRS connection parameters can be obtained from mobile provider.

Params:

apn_par: Lua table with APN parameters:

apn: GPRS provider APN

useproxy: optional; proxy needed for connection;
1 use proxy; 0 do not useproxy; default 0

Used only if *useproxy=1*:

proxy: proxy IP or domain name

proxyport: proxy port (1 ~ 65535)

proxytype: optional; the type of the proxy connection; default 0

- 0: The '*not specified*' type
- 1: The WSP, Connection less type
- 2: The WSP, Connection oriented type
- 3: The WSP, Connection less, security mode type
- 4: The WSP, Connection oriented, security mode type
- 5: The WTA, Connection less, security mode type
- 6: The WTA type, Connection oriented, security mode type
- 7: The HTTP type
- 8: The HTTP - enable TLS type
- 9: The STARTTLS type

proxyuser: optional; proxy user name; default “”

proxypass: optional; proxy password; default “”

Returns:

res: 0 if OK, negative number if error