

# Developing RePhone applications in Eclipse on Linux

Tested on Ubuntu 15.10 & 16.04 64-bit

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You can use my GitHub repository ( [https://github.com/loboris/RePhone\\_on\\_Linux](https://github.com/loboris/RePhone_on_Linux) ) which contains RePhone development environment prepared for Eclipse on Ubuntu Linux and some documentations and tools.

Clone GitHub repository

git clone [https://github.com/loboris/RePhone\\_on\\_Linux.git](https://github.com/loboris/RePhone_on_Linux.git)

or download zip file and unpack to some directory

[https://github.com/loboris/RePhone\\_on\\_Linux/archive/master.zip](https://github.com/loboris/RePhone_on_Linux/archive/master.zip)

## Prepare your RePhone for development

This is the only step which has to be done under Windows

Flash the RePhone firmware using FirmwareUpdater.exe included in FirmwareUpdate directory.

If RePhone firmware is not already selected, click on Other and select **SEED02A\_DEMO\_BB.cfg** in **FirmwareUpdate/firmware/LinkIt\_Device/RePhone/W15.19.p2-uart** directory

Flashing can be tricky, but eventually you will succeed and you RePhone will be ready.

The purpose of that flashing is to disable the MT2502 debug output and prepare the RePhone USB ports to be used for accessing the application and AT Commands interfaces.

If your RePhone is already flashed with

**SEED02A\_DEMO\_BOOTLOADER\_V005\_MT2502\_MAUI\_11CW1418SP5\_W15\_29.bin** firmware, you can skip this step.

## Prepare your Linux (Ubuntu) distribution for RePhone

To enable RePhone mass storage mode you have to modify `/lib/udev/rules.d/40-usb_modeswitch.rules`  
Edit the file (as root), find and comment the line:

```
ATTR{idVendor}=="0e8d", ATTR{idProduct}=="0002", RUN+="usb_modeswitch '%b/%k'"  
so that it looks like that:  
#ATTR{idVendor}=="0e8d", ATTR{idProduct}=="0002", RUN+="usb_modeswitch '%b/%k'"
```

To prevent Ubuntu accessing RePhone modem interface create the file (as root):  
`/etc/udev/rules.d/98-rephone.rules`

and place in it the line:

```
ATTRS{idVendor}=="0e8d", ATTRS{idProduct}=="0023", ENV{ID_MM_DEVICE_IGNORE}="1"
```

### **REBOOT**

When RePhone is connected in mass storage mode, it's internal drive will appear as `/dev/sdX` (5MB drive), where X will be different letter on your system.

The may appear in your File manager as **MEDiatek Flash Disk**.

You can mount it and transfer the files.

When RePhone is connected in app mode, two serial devices will appear:

```
/dev/ttyACM0    the application usb serial port interface  
/dev/ttyACM1    MT2502 modem interface (AT Commands)
```

The **Mobile broadband connection** may appear in Network Manager, if it does, **DISABLE IT!**, otherwise Ubuntu will try to communicate to MT2502 modem interface.

Once disabled it will stay disabled, no need to do it every time.

## Prepare development environment for RePhone

Install necessary packages:

`build-essentials`, `gcc-arm-none-eabi`

You can also install `minicom` or other terminal software to be able to communicate with your RePhone application.

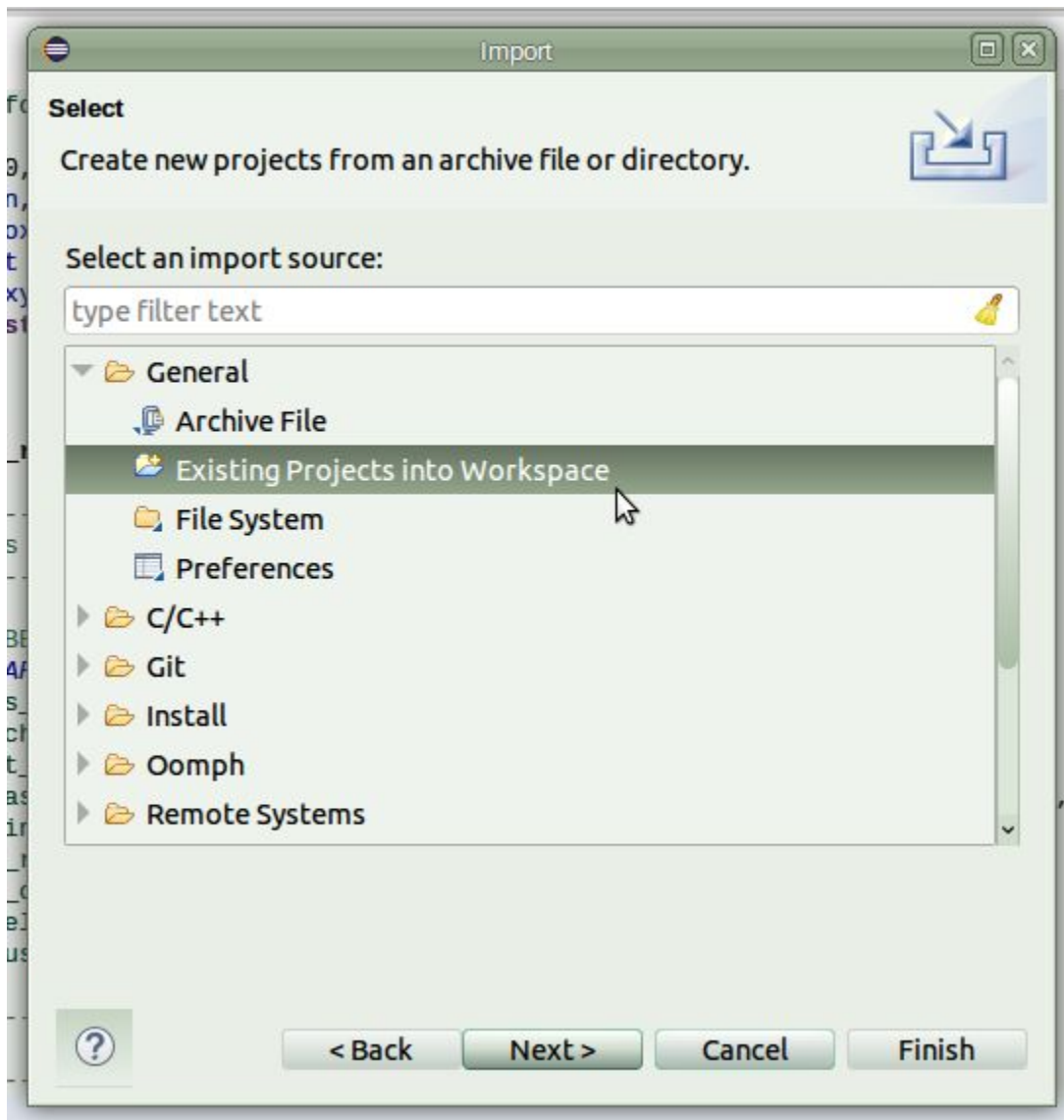
Download the latest Eclipse installer from <https://www.eclipse.org/downloads>

Unpack and run the Eclipse installer (`eclipse-inst`), select **Eclipse IDE for C/C++ Developers**

After installation is finished, you can launch eclipse and select your workspace.

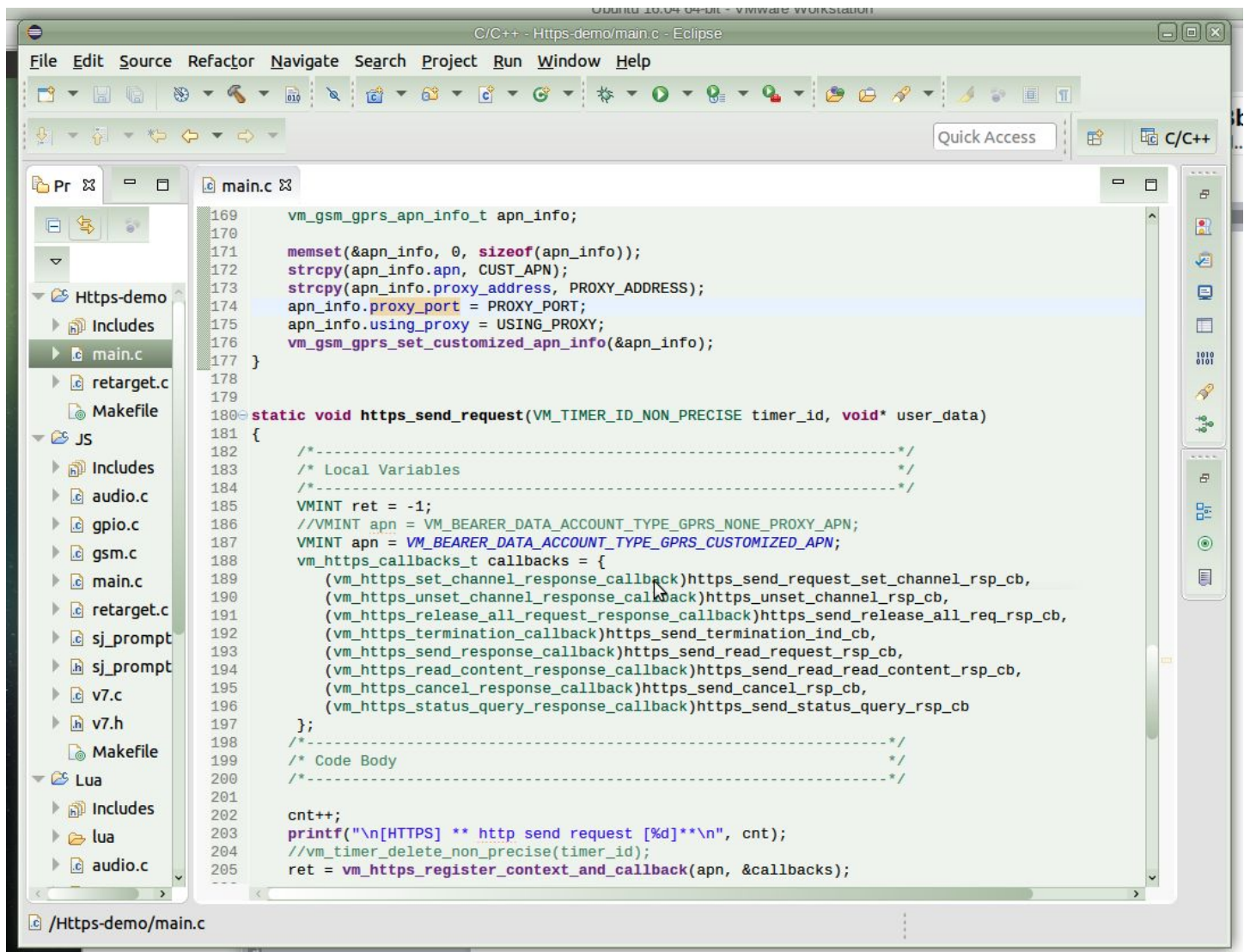
To import the RePhone projects downloaded from my GitHub repository, select

**File->Import->General->Existing Projects into Workspace**



Click **Next**, then select root directory of the downloaded repository and click **Finish**.

You will have 3 projects ready for build.



If you are creating your own project, or if you are on different Linux distro, check if the right path to gcc-arm-none-eabi compiler is set in the **Makefile**.

You may also need to place the symbolic link to you **make** into tools directory.

After building the project, just copy the .vxp file to RePhone in mass storage mode.

Don't forget to update "**autostart.txt**" with the new .vxp file name.